Jeremy Jodi
Game Designer & Programmer

Education

Bina Nusantara 2018

Bachelors of Computer Science – Pervasive Games Technology

- Games Design & Programming
- Advanced Games Design & Programming
- Visual Gaming

Languages

English
IELTS – Band Score 8

Indonesian
Native

Programming
C#, GDScript, Javascript and more

Others
HTML, CSS

Biodata

16 August 1996

jeremyjodi168@gmail.com

Indonesia

Experience

Lead Game Programmer, Game Designer 2020 - 2023

Dark Hydra Studios

Developed multiple projects for Dark Hydra Studios which involved C# programming, designing, spreadsheet magic, backend development and asset editing

Game Designer 2019 - 2020

Benua Softworks

Designed system and content for Proto-G including progression and puzzle

Game Designer, Programmer 2015 - 2023

JustWastingTime Games

Designed and developed multiple projects over the years for commercialization and personal enjoyment. Includes commercialized android games, pc games and also fangames

Skills

Unity

Godot

Spreadsheet

Programming

Game Design

Documentation

Analysis

Creative Thinking

Communication