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- **1-5.** Try to write some explicit strategies for other traditional pencil-and-paper games, like crosswords. Where should you start? What should you do when you're stuck? Even simple newspaper games, like "Jumble," are useful for contemplating strategy.
- Jumble — optimizing for points
 - Work in the inner square so that any keystone letter you select is surrounded by a row on all 4 sides
 - You'd want to focus on the letters that are the most frequent in 3, 4, and 5 letter words in English. 3 is better than 4 as they get the same amount of points.
 - Or if presented with the option a two letter combo that shows up in many short words.
 - From there, you'd make a square around the letter and examine them for how prevalent they are in words containing that letter, and then one more letter out for the for the prevalence in words containing the previous two letters
 - Scan the board for any -s, -ly, -ed, -ing, pre-, un-, or any other add on letters and when a word created starts/terminates adjacent to one or more of them, attempt to use them to create a second new word.