進階概念



大綱

- 權限控制 (capability)
- OTW (One Time Witness)
- 物件表現 (displayer)
- Hot Potato

權限控制 (capability)

```
public fun mint(
    treasury: &mut Treasury,
    _: &AdminCap,
    value: u64,
    ctx: &mut TxContext,

}: Coin<FORTUNE> {
    coin::mint(&mut treasury.cap, value, ctx)
}
```

OTW (One Time Witness)

sui::coin::create_currency

```
Constructor
fun init(otw: FORTUNE, ctx: &mut TxContext) {
    // create fungible token
    let url = url::new_unsafe_from_bytes(
        b"https://aqua-natural-grasshopper-705.myr
    let (cap, metadata) = coin::create_currency(
       otw,
        b"FTN",
        b"Fortune Coin",
        b"Collect Fortune to get special NFT",
        option::some(url),
        ctx,
    );
```

OTW (One Time Witness)

sui::package::claim

```
fun init(otw: FORTUNE_BAG, ctx: &mut TxContext) {
37
              let keys = vector[...
38 >
              ];
44
45
              let values = vector[...
46
              ];
57
58
              let deployer = ctx.sender();
59
              let publisher = package::claim(otw, ctx);
60
              let mut displayer = display::new_with_fields<FortuneBag>(
61
                  &publisher, keys, values, ctx,
62
63
              display::update_version(&mut displayer);
64
65
              transfer::public_transfer(displayer, deployer);
              transfer::public_transfer(publisher, deployer);
67
68
```

物件表現 (displayer)

The basic set of properties suggested includes:

- name A name for the object. The name is displayed when users view the object.
- description A description for the object. The description is displayed when users view the object.
- link A link to the object to use in an application.
- image_url A URL or a blob with the image for the object.
- thumbnail_url A URL to a smaller image to use in wallets, explorers, and other products as a preview.
- project_url A link to a website associated with the object or creator.
- creator A string that indicates the object creator.

物件表現 (displayer)

```
38
              let keys = vector[
                 utf8(b"name"),
39
                 utf8(b"description"),
40
                 utf8(b"image_url"),
41
                 utf8(b"project_url"),
42
                 utf8(b"creator"),
43
44
45
46
              let values = vector[
47
                 // name
48
                 utf8(b"Fortune Bag"),
                 // description
49
                 utf8(b"A bag to collect FORTUNE!"),
50
                 // image_url
51
                 utf8(b"https://aqua-natural-grasshopper-705.mypinata.clou
52
53
                 // project_url
54
                  utf8(b"https://app.bucketprotocol.io/"),
55
                 // creator
56
                 utf8(b"Justa"),
57
              1;
```

物件表現 (displayer)

```
fun init(otw: FORTUNE_BAG, ctx: &mut TxContext) {
37
              let keys = vector[...
38 >
44
              ];
45
              let values = vector[...
46
57
              ];
58
59
              let deployer = ctx.sender();
              let publisher = package::claim(otw, ctx);
60
              let mut displayer = display::new_with_fields<FortuneBag>(
61
                  &publisher, keys, values, ctx,
62
63
              display::update_version(&mut displayer);
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66
              transfer::public_transfer(displayer, deployer);
              transfer::public_transfer(publisher, deployer);
67
68
```

Hot Potato

create

```
public fun flash_mint(
    treasury: &mut Treasury,
    value: u64,
    ctx: &mut TxContext,

    ): (Coin<FORTUNE>, FlashMintRecipit) {
        let coin = coin::mint(&mut treasury.cap, value, ctx);
        let recipit = FlashMintRecipit { value };
        (coin, recipit)
    }
}
```

Hot Potato

consume

```
public fun flash_burn(
86
87
              treasury: &mut Treasury,
              coin: Coin<FORTUNE>,
88
              recipit: FlashMintRecipit
89
90
              let FlashMintRecipit {
91
                  value: recipit_value,
92
                = recipit;
93
                (coin.value() != recipit_value) {
94
                  abort EFlashBurnInvalidValue
96
              burn(treasury, coin.into_balance());
97
98
```

CTF

Get a bag without the need of Fortune coin

```
let attacker = @0x666;
ts::next_tx(s, attacker);
    let mut treasury = ts::take_shared<Treasury>(s);
    let (coin, recipit) = fortune::flash_mint(
        &mut treasury, 100_000_000_000, ts::ctx(s),
      TODO: try to get a bag!
    fortune::flash_burn(&mut treasury, coin, recipit);
    ts::return_shared(treasury);
};
```