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Тема Реализация монитора Хоара «Читатели-писатели» под ОС Windows

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1 Задача «Читатели-писатели» под ОС Windows

1.1 Вывод программы

На рисунке 1.1 показан вывод программы, реализующей монитор Хоара «Читатели-писатели» под ОС Windows.

```
Reader #0 read:
                                           0 (slept 2912 ms)
                                          0 (slept 2925 ms)
0 (slept 2922 ms)
0 (slept 2918 ms)
Reader #4 read:
Reader #3 read:
Reader #2 read:
                                        0 (slept 2918 ms)
1 (slept 2935 ms)
2 (slept 2931 ms)
3 (slept 519 ms)
3 (slept 519 ms)
4 (slept 1042 ms)
4 (slept 1248 ms)
4 (slept 1770 ms)
5 (slept 2293 ms)
5 (slept 2499 ms)
6 (slept 2315 ms)
Writer #2 write:
Writer #1 write:
Writer #0 write:
Reader #4 read:
Reader #1 read:
Writer #1 write:
Reader #3 read:
Reader #0 read:
Writer #0 write:
                                        6 (slept 2315 ms)
6 (slept 3022 ms)
7 (slept 1219 ms)
8 (slept 3996 ms)
Writer #1 write:
Reader #2 read:
Writer #0 write:
Writer #2 write:
                                        8 (slept 3298 ms)
8 (slept 3292 ms)
9 (slept 776 ms)
9 (slept 2259 ms)
9 (slept 1163 ms)
Reader #1 read:
Reader #0 read:
Writer #0 write:
Reader #3 read:
Reader #2 read:
Reader #4 read:
Reader #4 read:
                                      9 (slept 1163 ms)
9 (slept 4123 ms)
9 (slept 713 ms)
9 (slept 1417 ms)
10 (slept 1435 ms)
10 (slept 2059 ms)
10 (slept 2122 ms)
10 (slept 2763 ms)
10 (slept 1574 ms)
Reader #3 read:
Writer #0 write:
Reader #1 read:
Reader #2 read:
Reader #0 read:
                                     10 (slept 2763 ms)
10 (slept 1574 ms)
11 (slept 4071 ms)
12 (slept 2094 ms)
13 (slept 4180 ms)
14 (slept 1713 ms)
14 (slept 1713 ms)
14 (slept 2240 ms)
14 (slept 3259 ms)
14 (slept 3398 ms)
15 (slept 3750 ms)
16 (slept 3367 ms)
16 (slept 2387 ms)
16 (slept 2167 ms)
17 (slept 896 ms)
17 (slept 3121 ms)
Reader #3 read:
Writer #1 write:
Writer #0 write:
Writer #2 write:
Writer #0 write:
Reader #1 read:
Reader #3 read:
Reader #4 read:
Reader #2 read:
Reader #0 read:
Writer #1 write:
Writer #2 write:
Reader #1 read:
Reader #4 read:
Writer #0 write:
Reader #1 read:
Reader #3 read:
                                       17 (slept 3121 ms)
18 (slept 2021 ms)
Writer #1 write:
Reader #2 read:
                                       18 (slept 2314 ms)
19 (slept 2064 ms)
Writer #2 write:
                                       19 (slept 2460 ms)
20 (slept 459 ms)
21 (slept 1179 ms)
Reader #0 read:
Writer #1 write:
Writer #2 write:
Reader #4 read:
                                        21 (slept 2234 ms)
Reader #0 read:
                                        21 (slept 1784 ms)
                                        21 (slept 4009 ms)
22 (slept 3808 ms)
Reader #2 read:
Writer #1 write:
Writer #2 write:
                                               (slept 3571
```

Рис. 1.1: Результат работы программы

1.2 Листинг кода

В листинге 1.1 представлен исходный код программы, реализующей монитор Хоара «Читатели-писатели» под ОС Windows.

```
#include <stdbool.h>
#include <stdio.h>
3 #include <stdlib.h>
4 #include <windows.h>
6 #define READERS_AMOUNT 5
  #define WRITERS_AMOUNT 3
8 #define WRITE_ITERATIONS 8
9 #define READ_ITERATIONS 7
10 #define WRITE_TIMEOUT 300
11 #define READ_TIMEOUT 300
#define DIFF 4000
13
#define CREATE_MUTEX_FAILED 1
15 #define CREATE_EVENT_FAILED 2
16 #define CREATE_THREAD_FAILED 3
18 HANDLE mutex;
19 HANDLE can_read;
20 HANDLE can_write;
21 LONG waiting_writers = 0;
22 LONG waiting_readers = 0;
23 LONG active_readers = 0;
24 bool active_writer = false;
25
26 int value = 0;
  void start_read(void) {
28
      InterlockedIncrement(&waiting_readers);
29
      // WaitForSingleObject(object, how_long_wait)
      if (active_writer || (WaitForSingleObject(can_write, 0) == WAIT_OBJECT_O &&
31
          waiting_writers))
          WaitForSingleObject(can_read, INFINITE);
      // fake mutex
33
      WaitForSingleObject(mutex, INFINITE);
34
      InterlockedDecrement(&waiting_readers);
35
      InterlockedIncrement(&active_readers);
36
      SetEvent(can_read);
37
      ReleaseMutex(mutex);
39
40
41 void stop_read(void) {
```

```
InterlockedDecrement(&active_readers);
42
      if (active_readers == 0) {
43
          ResetEvent(can_read);
          SetEvent(can_write);
45
      }
46
47
  }
48
  DWORD WINAPI run_reader(CONST LPVOID lpParams) {
49
      int index = (int)lpParams;
50
      int sleep_time;
51
      srand(time(NULL) + index);
52
      for (size_t i = 0; i < READ_ITERATIONS; i++) {</pre>
53
          sleep_time = READ_TIMEOUT + rand() % DIFF;
54
          Sleep(sleep_time);
55
          start_read();
56
          printf("uuReaderu#%lduread:uu%5ldu(sleptu%4dums)\n", index, value, sleep_time);
57
          stop_read();
58
59
      return 0;
60
61 }
62
  void start_write(void) {
63
      InterlockedIncrement(&waiting_writers);
64
      if (active_writer || active_readers > 0)
65
          WaitForSingleObject(can_write, INFINITE);
66
      InterlockedDecrement(&waiting_writers);
67
      active_writer = true;
68
69
  }
70
  void stop_write(void) {
71
      active_writer = false;
72
      if (waiting_readers)
73
          SetEvent(can_read);
74
75
      else
          SetEvent(can_write);
76
77
  }
78
79 DWORD WINAPI run_writer(CONST LPVOID lpParams) {
      int index = (int)lpParams;
80
      int sleep_time;
81
      srand(time(NULL) + index + READERS_AMOUNT);
82
      for (int i = 0; i < WRITE_ITERATIONS; ++i) {</pre>
83
          sleep_time = WRITE_TIMEOUT + rand() % DIFF;
84
          Sleep(sleep_time);
85
          start_write();
86
          ++value;
          printf("uuWriteru#%lduwrite:u%5ldu(sleptu%4dums)\n", index, value, sleep_time);
88
          stop_write();
89
```

```
90
      return 0;
91
92 }
93
  int main(void) {
94
      setbuf(stdout, NULL);
95
      HANDLE readers_threads[READERS_AMOUNT];
96
      HANDLE writers_threads[WRITERS_AMOUNT];
97
      // CreateMutex(attr, lock_now?, name) (attr have to be NULL (docs.windows))
       if ((mutex = CreateMutex(NULL, FALSE, NULL)) == NULL) {
99
          perror("Failed call of CreateMutex");
100
          return CREATE_MUTEX_FAILED;
101
      }
102
      // CreateEvent(attr, manually?, init_state, name)
103
       if ((can_read = CreateEvent(NULL, FALSE, FALSE, NULL)) == NULL
104
              || (can_write = CreateEvent(NULL, FALSE, FALSE, NULL)) == NULL) {
105
          perror("Failed_call_of_CreateEvent");
106
          return CREATE_EVENT_FAILED;
107
108
      // CreateThread(attr, stack_size, begin_func, func_param, flags,
109
           pointer_where_to_return_id)
      for (int i = 0; i < READERS_AMOUNT; ++i)</pre>
110
          if ((readers_threads[i] = CreateThread(NULL, 0, run_reader, (LPVOID)i, 0, NULL))
111
              == NULL) {
              perror("Failed_call_of_CreateThread");
112
              return CREATE_THREAD_FAILED;
113
114
      for (int i = 0; i < WRITERS_AMOUNT; i++)</pre>
115
          if ((writers_threads[i] = CreateThread(NULL, 0, run_writer, (LPVOID)i, 0, NULL))
116
              == NULL) {
              perror("Failed_call_of_CreateThread");
117
              return CREATE_THREAD_FAILED;
118
          }
119
120
      // WaitForMultipleObjects(array_size, pointer_to_array, all?, how_long_wait)
121
      WaitForMultipleObjects(READERS_AMOUNT, readers_threads, TRUE, INFINITE);
122
      WaitForMultipleObjects(WRITERS_AMOUNT, writers_threads, TRUE, INFINITE);
123
      CloseHandle(mutex);
124
      CloseHandle(can_read);
125
      CloseHandle(can_write);
126
127
128
      return 0;
129
```

Листинг 1.1: монитор Хоара «Читатели-писатели» под ОС Windows