Iteration 1 Deliverables

Summary of Changes:

This marks the first iteration of our software. We had added the core functionality for the following classes/modules:

- User Profile (Placeholders for profile picture, name, and email)
- Example Tutorial
- Test Game 1

Though the framework for these classes has been implemented, much is left to do to ensure app stability and expand content throughout the app.

Deliverable Content:

The contents of this iteration file include the following:

- UML Class Diagrams for implemented classes (umlSWENG.pdf)
- Wireframes for the UI Classes (UI Wireframes.pptx)
- Requirements for implemented and future features (requirements.pdf)
- Basic list of use cases for the software (Use-Cases.pdf)
- The submitted proposal (Proposal-EducationalApp.pdf)
- Android application source code (MinuteMath Directory)

Iteration 2 Plans:

Changes for phase 2 include the following:

- Fully implementing game 1
- Expanding content in the tutorials section
- Adding sqlite support to persist user data
- Performance improvements and bug fixes
- Improved documentation and requirements

Code Bases and Source Control:

All of the code is stored on github at the following url:

https://github.com/UTD-SE3354-MinuteMath