

# JUSTIN LUO

DESIGNER + DEVELOPER

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## EXPERIENCE

### Microsoft / UX Designer Intern

Bellevue, WA | Jun. 2019 - Aug. 2019

Design intern for Core UX team on Microsoft Teams. Led design process for automatic translation in Teams, working across organizations with the Intelligent Translation team. Collaborated with designers, researchers and program managers to deliver thorough user experiences. Presented designs to CVP, leadership team, and the design studio of 100+ people.

### Mastercard - APT / UX Designer Intern

Arlington, VA | Jan. 2019 - Mar. 2019

Design intern for the Test and Learn Flow team. Led redesign of data upload and event creation flows during user onboarding. Conducted over 35 interviews for user research and prototype testing. Collaborated closely with designers during design critiques, pair design, and brainstorming.

### Dartmouth College / Teaching Assistant

AR/VR Design & Development | Sep. 2019 - Present

Guide students through projects in AR (Vuforia) and VR (Oculus SDK). Build and update course exercises and foundation tutorials for Unity and Maya.

Design Thinking | Mar. 2018 - June 2019

Provide feedback about students' ideas and projects, pushing them towards more creative and impactful solutions. Champion design thinking skills during user research, brainstorming, prototyping, and user feedback.

### DALI LAB - Dartmouth College / Designer & Developer

Hanover, NH | Mar. 2017 - Nov 2019

Collaborate with other designers and developers on term-long projects to create mobile and web applications for partners.

## PROJECTS

### Senior Thesis - Computer Science / Research

Exploring annotation systems in VR using Oculus Quest and Unity

### ColorPeace / Developer, Designer

Coloring therapy with 3D models in VR using Unity, Oculus SDK, and Maya

### Unmasked / Designer

Anonymous mobile platform for college students to discuss mental health

## EDUCATION

### Dartmouth College

B.A. in Computer Science

Minor in Human Centered Design

GPA: 3.87/4.00

Graduation Jun. 2020

### Aquincum Institute of Technology

Budapest, Hungary

Study abroad program for

Computer Science

Sep. 2018 - Dec. 2018

## DESIGN

Sketch/Figma

InVision

Principle

Maya

Illustrator

After Effects

Photoshop

## DEVELOPMENT

Unity (Oculus VR and Vuforia AR)

JS, C#, Java, Python, C, MATLAB

React

Kotlin

HTML/CSS

## COURSES TAKEN

AR/VR Design & Development

Computer Graphics

Artificial Intelligence

3D Digital Modeling

Design Thinking