JUSTIN LUO

DESIGNER, DEVELOPER

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EXPERIENCE

Microsoft

Designer | Aug. 2020 - Present

Designer on Core Experiences on Microsoft Teams, focusing on Teams for Education, messaging, and Office files integration.

Designer Intern | Jun. 2019 - Aug. 2019

Design intern for Core Experiences team on Microsoft Teams.

Dartmouth College

AR/VR Design & Development TA | Sep. 2019 - Jun. 2020 Guided students through projects in AR (Vuforia) and VR (Oculus SDK). Built and updated course exercises and tutorials for Unity and Maya.

Design Thinking TA | Mar. 2018 - Jun. 2019

Provided feedback about students' ideas and projects, pushing them towards more creative and impactful solutions. Championed design thinking skills during user research, brainstorming, and prototyping.

Embolden

Co-Founder, Project Coordinator | Jun. 2020 - Sep. 2020

Helped to found an initiative to bring together college students to provide pro bono digital consulting to underrepresented minority small business owners. Organized over 50 volunteers into 10 teams, each helping a small business. Led project planning and coordination by creating and guiding teams through an 8 week project timeline with detailed deliverables.

PROJECTS

VR-Notes / Computer Science Senior Thesis - High Honors

Exploring annotation systems in VR using Oculus Quest and Unity Awards: Kemeny Prize for Excellence in Innovation, Neukom Prize for Outstanding Undergraduate Research in Computational Science, Neukom Scholar Award, Made At Dartmouth Research Video Prize

Digital Hallways / Service Design

Online portfolio system designed for Woodstock Union High School to showcase and celebrate student accomplishments during remote learning

Unmasked / Mobile Design

Anonymous mobile platform for college students to discuss mental health

EDUCATION

Dartmouth College

Sep. 2016 - Jun. 2020 B.A. in Computer Science with High Honors Minor in Human-Centered Design GPA: 3.88/4.00 Magna Cum Laude, Phi Beta Kappa

Aquincum Institute of Technology

Sep. 2018 - Dec. 2018 Study abroad program in Budapest for Computer Science

DESIGN

Figma & Sketch
InVision & Principle
Maya
Premiere & After Effects
Photoshop

DEVELOPMENT

Unity (Oculus VR and Vuforia AR) JS, C#, Java, Python, C, MATLAB Web Dev - React, HTML/CSS Mobile Dev - Kotlin (Android)

COURSES TAKEN

3D Digital Modeling
Algorithms + Data Structures
Artificial Intelligence
AR/VR Design & Development
Computer Graphics
Design Thinking
Senior Design Challenge