# JUSTIN LUO

DESIGNER, DEVELOPER

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# **EXPERIENCE**

#### Microsoft

Designer | Aug. 2020 - Present

Designer on Core Experiences on Microsoft Teams, focusing on Teams for Education, cross-org patnerships, and messaging.

Designer Intern | Jun. 2019 - Aug. 2019

Design intern for Core Experiences team on Microsoft Teams.

## **Dartmouth College**

AR/VR Design & Development TA | Sep. 2019 - Jun. 2020 Guided students through projects in AR (Vuforia) and VR (Oculus SDK). Built and updated course exercises and tutorials for Unity and Maya.

Design Thinking TA | Mar. 2018 - Jun. 2019

Provided feedback about students' ideas and projects, pushing them towards more creative and impactful solutions. Championed design thinking skills during user research, brainstorming, and prototyping.

#### **Embolden**

Co-Founder, Project Coordinator | Jun. 2020 - Sep. 2020

Founded an initiative to bring together college students to provide probono digital consulting to underrepresented minority small business owners. Organized 50+ volunteers into teams into 10 teams. Coordinated teams through an 8 week project timeline with detailed deliverables.

# **PROJECTS**

#### **VR-Notes**

#### Computer Science Senior Thesis - High Honors

Exploring annotation systems in VR using Oculus Quest and Unity Awards: Kemeny Prize for Excellence in Innovation, Neukom Prize for Outstanding Undergraduate Research in Computational Science, Neukom Scholar Award, Made At Dartmouth Research Video Prize

## **Accessible Circuits**

#### Published in CHI'21 Proceedings

Proposed designs for add-on components to adapt existing breadboards, circuit components, and electronic tools for blind or low vision users.

# **EDUCATION**

#### **Dartmouth College**

Sep. 2016 - Jun. 2020 B.A. in Computer Science with High Honors Minor in Human-Centered Design GPA: 3.88/4.00 Magna Cum Laude, Phi Beta Kappa

# **Aquincum Institute of Technology**

Sep. 2018 - Dec. 2018 Study abroad program in Budapest for Computer Science

## **DESIGN**

Figma & Sketch
InVision & Principle
Maya
Premiere & After Effects
Photoshop

# **DEVELOPMENT**

Unity (Oculus VR and Vuforia AR) JS, C#, Java, Python, C, MATLAB Web Dev - React, HTML/CSS Mobile Dev - Kotlin (Android)

## **COURSES TAKEN**

3D Digital Modeling
Algorithms + Data Structures
Artificial Intelligence
AR/VR Design & Development
Computer Graphics
Design Thinking