Justin Schneider

https://justin-schneider.github.io

EDUCATION

University of South Carolina

Bachelor of Science in Computer Science

Columbia, SC *Aug.* 2014 – *May.* 2018

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EXPERIENCE

The Hartford Charlotte, NC

Software Developer

June 2018 - Present

- Collaborated with two other developers to modernize a 40~ year old Java application by simplifying and reducing the code base by 30%~, and removing vendors, such as Opentext, that no longer provided support due to their version reaching end of life.
- Transitioned the application from an Ant build to a Maven build, improving dependency management, introducing a cleaner more powerful build cycle, and providing a more consistent project structure for our modules.
- Introduced the JUnit framework to our Java application, improving code coverage from less than to 5% to more than 40%.
- Authored the Java best practices, SVN best practices, and new developer startup guides for our team.

University of South Carolina

Columbia, SC

Teaching Assistant

Aug 2017 - May 2018

- Assisted more than 30 students each semester in writing basic Java programs, and learning IDEs (Dr. Java and Eclipse).
- Java programs covered variables, branching statements, loops, arrays, objects, inheritance, polymorphism, encapsulation, exceptions, and File IO.
- Enforced Google's Java Style Guide to help students write readable code.

PROJECTS

• Spring Boot - Mailing App

- A RESTful Java application capable of sending emails and sms messages using Twilio's api and Amazon's simple email service.
- o Developed with Java, Spring Boot, MySQL, Twilio, and AWS SES

• Capstone project - Hydration Manager

- A web application for USC's Athletic Department to transfer their existing pencil and paper system to a more modern method of tracking player's weight gain/loss as well as hydration levels.
- o Developed with Meteor, React, and MongoDB

\bullet Ionic App - Health Track

- A Mobile App made with USC's Backers and Hackers for a group of students at Richland Two Institute of Innovation (R2i2).
- The App helps companies track their employee's health, such as hydration levels, calorie intake, steps taken, and heart rate.
- Developed with Ionic, Angular 4, Typescript, and Parse (Back4App)

Programming Skills

- Languages: Java, C#, Python, C++
- Web Technologies: SOAP, REST, Node.js, React, Ionic, HTML, CSS, Bootstrap, JavaScript
- Databases: Oracle, MySQL, MongoDB
- Tools: Agile, Git, Subversion, Maven, Ant, JUnit, Intellij, SoapUI, WebStorm