# Lab 00 Sorting Unplugged

## **Objective:**

Find a partner and then create an algorithm that will sort 7 playing cards from smallest value to the largest value. Write the algorithm in pseudo code.

#### **Materials:**

• 7 playing cards

### Set Up:

- 1. Shuffle the cards
- 2. Lay the 7 cards out from left to right all face down as shown. The numbers indicate positions (Computer scientists always start counting from 0).



### **Guidelines for the Algorithm:**

- The algorithm has to be systematic and repeatable on any set of cards that will result in the cards being ordered (0 location being the smallest and location 6 being the largest).
- · You can only observe (flip over) at most two cards at a time
- You may swap cards using their positions (0-6)
- Assume face cards are as follows
  - Jack = 11
  - $\circ$  Queen = 12
  - $\circ$  King = 13
  - $\circ$  Ace = 14
- Assume suits (Clubs, Hearts, Spades, Diamonds) does not contribute to the value of the card
- You can use phrases like "Go to step <Insert Step Number Here>"

# **Example (Bad Example in Comic Sans):**

- 1. Flip over the card at position 0
- 2. Then flip over the last card
- 3. If the first card is bigger than the other one then swap the cards
- 4. Otherwise go to step 5
- 5. Wait go to step 2 I think
- 6. This step will never be reached, so let's just hope it was sorted from the beginning

## **Lab Report Questions:**

- 1. Does your algorithm work for any number of cards? If not describe how it can be altered to accommodate this.
- 2. If we were sorting cards, as before, from the smallest value to the largest value then describe how the cards would have to be ordered that would take the longest time to sort?

#### **Finally**:

Upload the text document to the <u>dropbox</u>