#### Web Page: yiyanjz.github.io

**Expected Graduation:** Spring 2020

**GPA**: 3.0

#### **EDUCATION**

#### University of California, Merced, School of Engineering

*Major*: B.S. in Computer Science and Engineering

Minor: Business and Management

Computer Science and Engineering Relevant Courses: Algorithm Design and Analysis, Data Structures, Operating Systems, Intro to Object Orient Programing, Introduction to Artificial Intelligence, Discrete Mathematics, Computer Organization and Assembly

#### **SKILLS**

Programing Language: Python | Java | JavaScript | C | C++ | R Studio | StatalC | OpenGL | Arduino | HTML | CSS

Operating System: Windows XP | Windows 7,8,10 | Mac OS | Linux | Ubuntu Spoken Language: Fluent – English and Mandarin | Professional - Japanese

#### **CS PROJECTS**

#### **Google Extension – Introduction to Google Chrome**

September 2018

- Designed two UI popups for both Mac and Windows users walking them through basic shortcuts for Chrome
- Implemented CSS and HTML through Visual Studio Code to design both user interface

## **Personal Profile Website**

September 2018

- Implemented HTML and CSS through GitHub Pages connecting to LinkedIn, GitHub, Resume and Email
- Personal Website: vivaniz.github.io

# **Game Developed – Monster Fighter**

**April 2018** 

- Utilized OpenGL, C++/C, GLUT, Photoshop skills to develop a 2D role playing action game
- Awarded best designed game using Object Orient Programming skills in UC Merced

# Game Developed - Tic Tac Toe

February 2018

- Used object-oriented programming techniques to create a simple graphical TIC-TAC-TOE game utilizing the OpenGL Utility Toolkit libraries in C++
- Created AI mode and player vs. player mode by using stochastic algorithms

#### **EXPERIENCE**

# **UC Merced, Information Technology Consultant**

September 2018 – Present

- Provided technological assistance and customer service to over 6,000 students and over 300 staff members through effective communication, diagnosing, and problem solving
- Troubleshoot basic to advanced hardware, software, network problems for students and faculty

# Networked Embedded Systems Research laboratory

September 2018 – Present

- Modified wireless sensors LoRA and LoRaWan expanding the network server
- Implemented C/C++ through Arduino connecting hundreds of sensors and modifying it individually
- Worked with TCP/IP LoRaWan to connected Gateway accessing the network server

# HackMerced, Information Technology Specialist

September 2017 – October 2017

- Managed equipment such as monitors, cable connections, PowerPoint difficulties during HackMerced
- Responsible for fixing any technical problems that occurred during HackMerced
- Performed checkup on equipments throughout the day, made sure the event run smoothly

# AFFILIATION

## Society of Asian Scientists and Engineers (SASE) - University of California, Merced

Fall 2016 - Present

President | Vice - President | Social Chair

- Revived chapter and mobilized full executive board for 2016-2017
- Connected the entire UC Merced campus forming an alliance with every STEM organization

# Science on Saturday (SOS) - University of California, Merced

Fall 2018 - Present

- Director
  - Developed SOS Academy outreach programs, reaching 1000+ k-12 students
  - Facilitated 4+ projects, including Arduino, developing a Robotic Arm, coding with Arduino