### **INVASION EVASION**

### PROJECT CONTRIBUTIONS AND REFRENCES

Member: Ryan Dunne, B00154780

Member: Justas Juozaitis, B00155152

## Justas Juozaitis, B00155152

- BulletMovement Script
- DestroyOutOfBounds Script
- PlayerController Script
- Player Health System
- EnemyScript (Health)
- Score + Score UI
- Game Over + GameOver UI
- Boss behaviour (health)
- Power Up
- Particle and Sound effects
- Imported assets
- Background + (repeating)

## Ryan Dunne, B00154780

- UIManager Script
- SpawnManager Script
- Enemy Script (Movement)
- Health UI
- Round + Round UI
- Restart + Restart UI
- Boss spawning + movement
- Start Game function
- Different scenes (Normal and Hard Mode)
- Buttons

# Joined Effort

- Player model
- Bullet model
- Playing Field
- Collision Detection
- Enemy Model