

Justin Angara

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SUMMARY

Curious full-stack & kernel + systems developer passionate about reverse-engineering and automation since 2019.

EDUCATION

University of Wisconsin-Madison

May 2027

Bachelor of Science, Double Major in Computer Science and Economics

- Pi Kappa Phi Fraternity Recruitment Chair: Organized social events for 1000+ underclassmen students.

QuickStart (formerly Promineo Tech) Software Engineering Bootcamp

Graduated

WORK EXPERIENCE

Network Software Engineer Contractor, Part-Time

May 2025 – Present

Fortune 500 Wireless Industry Client

Remote – Chicago, IL

- Designed JS/Python-based tools to parse, clean, and transform multiple network configuration files via XML.
- Analyzed telecom parameters (e.g., NRCELL, cellBwpList) to support internal data (7000+ IDs).
- Engineered custom GPT-powered scripts to explain 5+ technical configurations for easier communication.
- Built an interactive map that displays over 100+ potential network sites, coverage, dead zones, etc via long/lat.
- View some of the UI friendly tools: <https://justinangara.github.io/xml-parser/>

Full-Stack Software Engineering Internship, Part-time

May 2025 – Present

OpenQQuantify

Remote – Vienna, VA

- Recorded 10+ technical walkthroughs on Flask systems (auth & SQLAlchemy) with GitHub demos.
- Building modular Flask apps with HTML/Jinja, JavaScript, and WebSockets that integrate Open AI tools.
- Contributed to 3 unique company domains (SWE, Physics, Engineering) through open source development.

AI & Prototyping Engineer (Innovation & Venture Fellowship), Part-Time

June 2025 – Present

Tech Exploration Lab - University of Wisconsin-Madison

Hybrid – Madison, WI

- Researched AR/CV stacks (OpenCV & Unity) for vehicle condition detection in rental workflows.
- Built low-fidelity AI-assisted AR check-in flow demos and tested 3+ use cases for damage.
- Conducted 2 user interviews and mapped the rental workflow to validate the demand for AR conditions.
- Delivered final demo + memo evaluating options (i.e., partners) based on prototype feedback.

Front-End Software Engineering Internship, Part-Time

October 2022 – January 2023

Comet

Remote – Santa Clara, CA

- Selected as Intern of the Week (Top 7%) for initiative during the software delivery cycle.
- Contributed to 5+ cross-functional projects across engineering, enhancing testing, and UI/UX design.
- Assisted in internal development efforts that contributed to website features and UI improvements.

PROJECTS

Kernel-level Windows Game State Analysis & Memory Protection System

June 2025 – Present

C/C++, Ring-0 Programming, Windows Kernel Development, SSDT Hooking

<https://github.com/JustinAngara/Kernel-based-Windows-State-System>

- Developing a Windows kernel driver intercepting memory operations across 10+ games (<1ms latency).
- Implementing an advanced memory virtualization layer to isolate game state sandboxes for security testing.
- Scanning 10,000+ memory structures to detect overflows & unknown memory corruption vectors.

Full-stack & Low-level Anti-Cheat for Online Exams: Defensive & Offensive Testing

May 2025 – June 2025

Java, C, React TS, Springboot, OpenAI Integration, Reverse Engineering, Low-level System Integration

<https://www.youtube.com/shorts/G9aQb5mFjbo> | <https://github.com/JustinAngara/Whitehat-Hacking-Honorlock>

- Monitored over 100 processes in the background for process injection and GDI-level manipulation techniques.
- Created 15+ evasion methods (DLL injection, memory patching, GUI hooks), achieving a 96% bypass rate.
- Implemented a React front-end with a WebSocket-based monitoring system with automated system checks.

SKILLS

Languages: C/C++, Java, JavaScript/TypeScript, Python

Technologies: AWS, ReactJS, Springboot, Flask, MongoDB, MySQL, RESTful API & WebSocket usage

Concepts: Database Theory & Security, Git, Image Processing, Computer Vision, Process Injection