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...n Dang\Desktop\Data Structures\DataStructuresProgram2.cpp 1
1  /*// 2
   ----- 3
   ---- 4
2  Justin Dang 5
3  Student ID: 1148267 6
4  // 7
   ----- 8
   ---- 9
5  FUNCTION OF THE FOLLOWING CODE>> 10
6  7 - Reads the names and weights of 15 people 11
8  9 - Uses a doubly linked list to organize by names(alphabetical) and weight 12
   (ascending order) 13
10 11 - Doubly linked list contains a node with two pointers; one pointer is for names 14
   in order, the other for 15
   weight in order 16
11 12 - Sorts the input into the list, meaning there should be no sort function ever 17
   called 18
12 13 - Prints out a ordered list in ascending order by name and weight. 19
13 14 // 20
   ----- 21
   ---- 22
14 15 WORKS CITED>> 23
15 16 24
16 17 Idea for how to enter nodes in the middle of a queue: https:// 25
   www.geeksforgeeks.org/insert-node-middle-linked-list/ 26
17 18 27
18 19 First time using std::string, learned from: http://www.cplusplus.com/reference/ 28
   string/string/ 29
19 20 */// 30
   ----- 31
   ---- 32
20 21 #include <iostream> 33
21 22 #include <string> 34
22 23 using namespace std; 35
23 24 36
24 25 // represents each person 37
25 26 class Node { 38
26 27 public: 39
27 28     int weight; // Weight of each person. 40
28 29     string name; // Name of each person. 41
29 30     Node* nextWeight; // address of next Weight Node. 42
30 31     Node* nextName; // address of next Name Node. 43
31 32 44
32 33 // node(int, *weightPtr, *namePtr) 45
33 34 Node(int info, string info1, Node* namePtr = 0, Node* weightPtr = 0) { // 46
   Structure for each node 47
34 35     weight = info; 48

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39     name = info1;
40     nextWeight = weightPtr;
41     nextName = namePtr;
42 }
43 };
44
45 class DoublyLinked {
46 private:
47     Node* headWeight, * headName;           // Reference to the ↗
48     start of our "Queue's".
49 public:
50     DoublyLinked() { headWeight = headName = 0; } // Constructs our ↗
51     list by setting our heads to 0.
52     /*
53     add(string, int)
54     Takes in a string as a user's name and an int for their weight. Sorts the ↗
55     list during input
56     */
57     void add(string data1, int data) {
58         Node* newPerson = new Node(data, data1); // Creates a new ↗
59         node with data of our new
60         // user.
61         Node* tempHeadWeight = headWeight; // Creates a point ↗
62         to our head since we do not want to alter our head here.
63         int targetNode = 0, count = 0; // Used to find our ↗
64         "node of interest"(described further into code).
65
66         /*
67         Setting our person's weight into our list
68         -----
69         */
70
71         if (headWeight == 0) { // If our list is ↗
72             empty we just enter the person into our list.
73             headWeight = newPerson;
74         }
75         else { // Otherwise we run ↗
76             an algorithm to find our "node of interest" by counting
77             while (tempHeadWeight->nextWeight != 0) ↗
78             { // with integers for every node ↗
79                 we pass.
80                 if (tempHeadWeight->weight > data) { // We traverse our ↗
81                     list and find a node containing a weight larger than
82                     if (targetNode > 0) // our new person's. ↗
83
84                     targetNode--; // We then select ↗
85                     the node before it(due to inserting behavior for a queue).
86                     break;
87                 }
88                 tempHeadWeight = tempHeadWeight->nextWeight;
89                 targetNode++;

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78         if (targetNode > 0)
79             if (tempHeadWeight->nextWeight == 0 && tempHeadWeight->weight >
                data) {
80                 targetNode--; // Handles
                                subtraction if we are adding second to last in our queue
81             }
82     }
83
84     tempHeadWeight = headWeight; // Reset our
                                tempHeadWeight for traversal through the list again.
85
86     while (count < targetNode) { // We find the
                                translate our "Node of interest" into an actual Node we can access
                                here.
87         count++;
88         tempHeadWeight = tempHeadWeight->nextWeight; // Stores the "node
                                of interest" in tempHeadWeight.
89     }
90
91     if (targetNode == 0 && data < headWeight->weight) { // We place
                                our new Person at the head of our list
92         newPerson->nextWeight = headWeight;
93         headWeight = newPerson;
94     }
95     else if (tempHeadWeight->nextWeight == 0) { // We place
                                our new Person at the end of our list
96         tempHeadWeight->nextWeight = newPerson;
97     }
98     else { // We place
                                our person in the middle of our list(middle-> between two nodes).
99         newPerson->nextWeight = tempHeadWeight->nextWeight;
100         tempHeadWeight->nextWeight = newPerson;
101     }
102 }
103 //END(sorting by weight into our list)
104 //-----
105
106 /*
107 Setting our person's name into our list
108 -----
109 */
110
111 Node* tempHeadName = headName;
112 targetNode = count = 0;
113
114
115 if (headName == 0) { // If our list is
                                empty we just enter the person into our list.
116     headName = newPerson;
117 }
118 else { // Otherwise we run
                                an algorithm to find our "node of interest" by counting

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119     while (tempHeadName->nextName != 0) {           // with integers for ↗
120         every node we pass.
121         if (tempHeadName->name > data1) {             // We traverse our ↗
122             list and find a node containing a name larger than
123             if (targetNode > 0)                       // our new person's.
124                 targetNode--;                          // We then select the ↗
125                 node before it(due to inserting behavior for a queue).
126             break;
127         }
128         tempHeadName = tempHeadName->nextName;
129         targetNode++;
130         if (tempHeadName->nextName == 0 && tempHeadName->name > data1) ↗
131             {                                           // Handles subtraction if we are adding second to ↗
132                 last in our queue
133                 if (targetNode > 0)
134                     targetNode--;
135             }
136         tempHeadName = headName;                       // Reset our ↗
137         tempHeadName for traversal through the list again.
138
139         while (count < targetNode) {                   // We find the ↗
140             translate our "Node of interest" into an actual Node we can access ↗
141             here.
142             count++;
143             tempHeadName = tempHeadName->nextName;     // Stores the "node ↗
144             of interest" in tempHeadName.
145         }
146
147         if (targetNode == 0 && data1 < headName->name) { // We place our new ↗
148             Person at the head of our list
149             newPerson->nextName = headName;
150             headName = newPerson;
151         }
152         else if (tempHeadName->nextName == 0) {        // We place our new ↗
153             Person at the end of our list
154             tempHeadName->nextName = newPerson;
155         }
156         else {                                         // We place our ↗
157             person in the middle of our list(middle-> between two nodes).
158             newPerson->nextName = tempHeadName->nextName;
159             tempHeadName->nextName = newPerson;
160         }
161     }
162     // END(sorting by name into our list)
163     //-----
164 } // END(AddNode)
165
166 void printOrderNames()
167 {
168     cout << "Names & weights sorted(ascending) by name. : ";
169     for (Node* temp = headName; temp != 0; temp = temp->nextName) // ↗

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    Traverses through name list, printing each node's name and weight
159     cout << temp->name << " - " << temp->weight << ", ";
160     cout << endl;
161 }
162 void printOrderWeight()
163 {
164     cout << "Names & weights sorted(ascending) by weight. : ";
165     for (Node* temp = headWeight; temp != 0; temp = temp->nextWeight) // ↗
        Traverses through name list, printing each node's name and weight
166         cout << temp->name << " - " << temp->weight << ", ";
167     cout << endl;
168 }
169
170 };
171
172 int main()
173 {
174     int inputWeight; // Stores user's ↗
        weight here(temp)
175     string inputName; // Stores user's ↗
        name here(temp)
176     DoublyLinked list;
177     for (int x = 1; x < 16; x++) { // takes in 15 ↗
        users
178         cout << "Please enter user" << x << "'s name: ";
179         getline(cin, inputName);
180         cout << "\nPlease enter user" << x << "'s weight: ";
181         cin >> inputWeight;
182         cin.ignore();
183         list.add(inputName, inputWeight);
184         cout << "\n\n";
185     }
186     list.printOrderNames();
187     list.printOrderWeight();
188 }
189 /*//-----Case 1:
190 Please enter user1's name: Mark
191
192 Please enter user1's weight: 150
193
194
195 Please enter user2's name: Tina
196
197 Please enter user2's weight: 115
198
199
200 Please enter user3's name: Zach
201
202 Please enter user3's weight: 55
203
204
205 Please enter user4's name: Amy

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```
206
207 Please enter user4's weight: 140
208
209
210 Please enter user5's name: Steve
211
212 Please enter user5's weight: 220
213
214
215 Please enter user6's name: Brian
216
217 Please enter user6's weight: 250
218
219
220 Please enter user7's name: Liz
221
222 Please enter user7's weight: 125
223
224
225 Please enter user8's name: Brian
226
227 Please enter user8's weight: 220
228
229
230 Please enter user9's name: Laura
231
232 Please enter user9's weight: 115
233
234
235 Please enter user10's name: Alex
236
237 Please enter user10's weight: 175
238
239
240 Please enter user11's name: Jason
241
242 Please enter user11's weight: 210
243
244
245 Please enter user12's name: Eric
246
247 Please enter user12's weight: 175
248
249
250 Please enter user13's name: Aaron
251
252 Please enter user13's weight: 195
253
254
255 Please enter user14's name: Kim
256
257 Please enter user14's weight: 135
```

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258
259
260 Please enter user15's name: Brandon
261
262 Please enter user15's weight: 78
263
264
265 Names & weights sorted(ascending) by name. : Aaron - 195, Alex - 175, Amy - 140, ↗
      Brandon - 78, Brian - 250, Brian - 220, Eric - 175, Jason - 210, Kim - 135, ↗
      Laura - 115, Liz - 125, Mark - 150, Steve - 220, Tina - 115, Zach - 55,
266 Names & weights sorted(ascending) by weight. : Zach - 55, Brandon - 78, Tina - ↗
      115, Laura - 115, Liz - 125, Kim - 135, Amy - 140, Mark - 150, Alex - 175, Eric ↗
      - 175, Aaron - 195, Jason - 210, Steve - 220, Brian - 220, Brian - 250,
267 *///-----
268
```