

```
using System;  
using System.Collections.Generic;  
using System.Linq;  
using System.Text;  
using System.Threading.Tasks;
```

```
namespace PropertiesC
```

```
{  
    class Program  
    {  
        static void Main(string[] args)  
        {
```

```
            Box box = new Box(5,4,10);
```

```
            Console.WriteLine("Volume is {0}", box.Volume);  
            Console.WriteLine("Front surface of the box is: {0}", box.FrontSurface);
```

```
            box.DisplayInfo();  
            Console.Read();
```

```
        }  
    }  
}
```