

```
using System;
using System.Collections.Generic;
using System.Linq;
using System.Text;
using System.Threading.Tasks;

namespace Switch_Statements
{
    class Program
    {
        static void Main(string[] args)
        {

            Console.WriteLine("Please enter your age:");
            string input = Console.ReadLine();
            int Age = int.Parse(input);

            switch(Age)
            {
                case 15:
                    Console.WriteLine("Too young to party in the club!");
                    break;
                case 25:
                    Console.WriteLine("Good to go!");
                    break;
                default:
                    Console.WriteLine("How old are you then?");
                    break;
            }
            // switch statement written as if statements

            if(Age <= 21)
            {
                Console.WriteLine("Dunno buddy, you kinda underage");
            }
            if (Age >= 21)
            {
                Console.WriteLine("Go ham");
            }
            else
            {
                Console.WriteLine("Please specify your age:");
            }
            Console.Read();
        }
    }
}
```