INTRODUCTORY APPLIED MACHINE LEARNING

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Today:

Artificial neural network

Outline

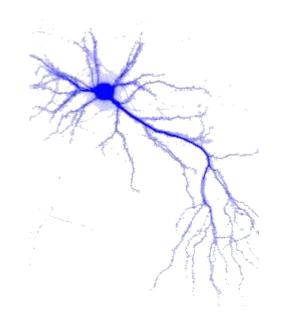
- Goals
- Introduction
- Single-layer perceptron networks
- Learning rules for single-layer perceptron networks
 - Perceptron learning rule
 - Adaline leaning rule
 - δ -leaning rule
- Multilayer perceptron
 - Back propagation learning algorithm

Goals

- After this, you should be able to:
 - Understand the principles of artificial neural network (ANN)
 - Perform fundamental techniques to determine weights for single-layer ANN
 - Be familiar with common activation function for ANN

Artificial Neural Network

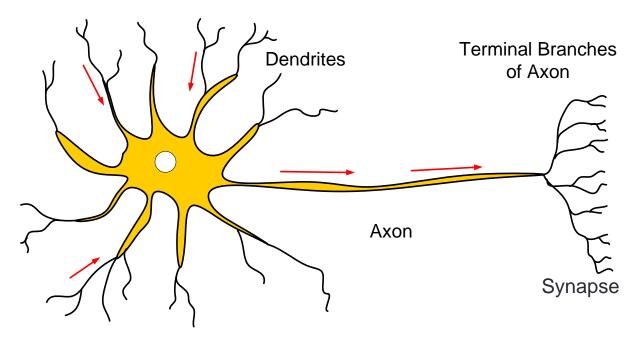
Introduction



Historical Background

- 1943 McCulloch and Pitts proposed the first computational models of neuron
- 1949 Hebb proposed the first learning rule
- 1958 Rosenblatt introduced the simple single layer networks now called "perceptrons"
- 1969 Minsky and Papert's exposed limitation of the theory
- 1986 The back-propagation learning algorithm for multilayer perceptrons was re-discovered and the whole field took off again

Neurons



- The main purpose of neurons is to receive, analyze and transmit further the information in a form of signals (electric pulses)
- When a neuron sends the information we say that a neuron "fires"

Neuron Synapse



Human Nervous System

- Human brain contains $\sim 10^{11}$ neurons, each of which is connected $\sim 10^4$ others
- Some scientists compared the brain with a "complex, nonlinear, parallel computer"
- The largest modern neural networks achieve the complexity comparable to a nervous system of a fly
- A neuron is much slower (10⁻³ sec) compared to a silicon logic gate (10⁻⁹ sec); however, the massive interconnection between neurons make up for the comparably slow rate
- Since individual neurons operate in a few milliseconds, calculations do not involve more than about 100 serial steps and the information sent from one neuron to another is very small (a few bits)

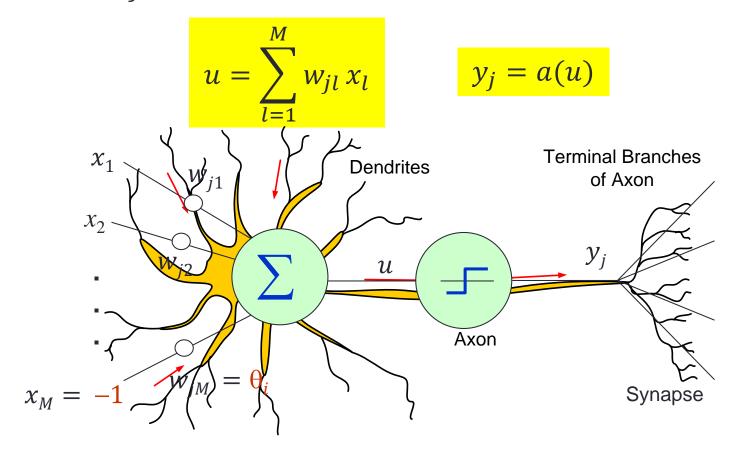
Olny Srmat Poelpe Can Raed Tihs

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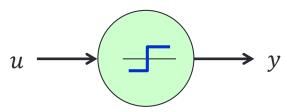
Tihs is becase the huamn mnid deos not raed ervey lteter by istlef, but the wrod as a wlohe. Amzanig huh? yaeh and I awlyas tghuhot slpeling was ipmorantt!

The McCulloch-Pitts Neuron

- Also known as a threshold logic unit
- A neuron j works like:



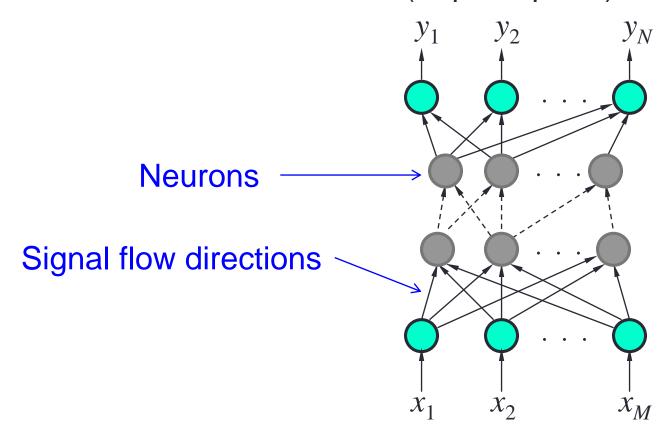
Typical Activation Function



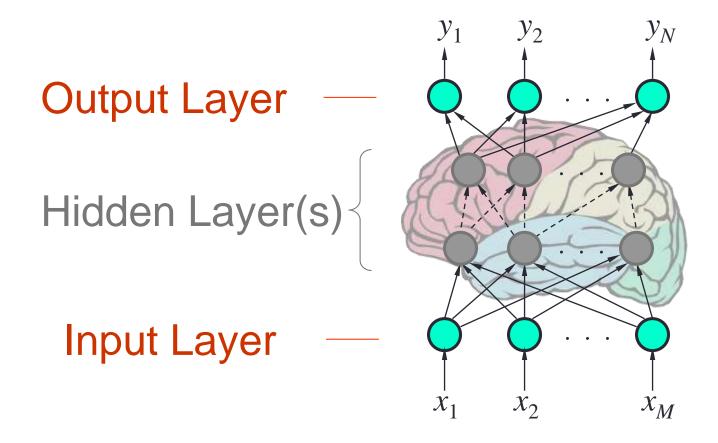
Linear	Unbounded	
Hard limit	Bounded in [-1,1]	$\begin{array}{c} +1 \\ -1 \end{array}$
Saturating linear	Bounded in [-1,1]	$\begin{array}{c} +1 \\ -1 \end{array}$
Unipolar sigmoid	Bounded in [0,1]	0+1
Bipolar sigmoid	Bounded in [-1,1]	+1

Feed-forward Neural Networks

 A neural network that does not contain cycles (feedback loops) is called a feed-forward network (or perceptron)

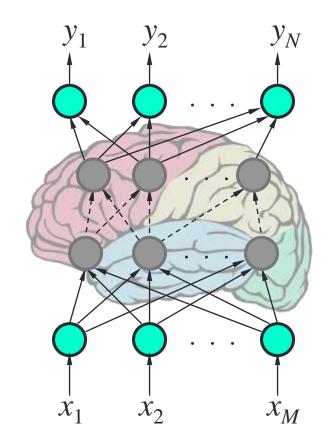


Layered Structure



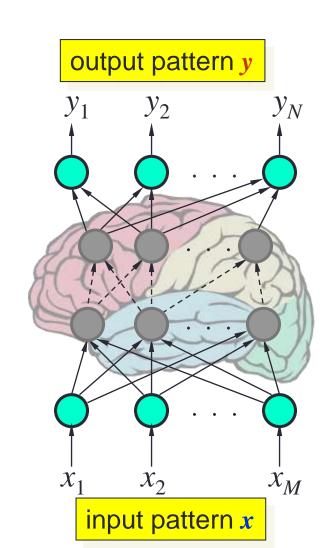
Knowledge and Memory

- The output behavior of a network is determined by the weights
- Weights the memory of an NN
- Knowledge distributed across the network
- Large number of nodes are to increase the storage "capacity" and to ensure that the knowledge is robust



Classification

- Function: $x \rightarrow y$
- The NN's output is used to distinguish between and recognize different input patterns
- Different output patterns correspond to particular classes of input patterns
- Networks with hidden layers can be used for solving more complex problems then just a linear pattern classification



Training

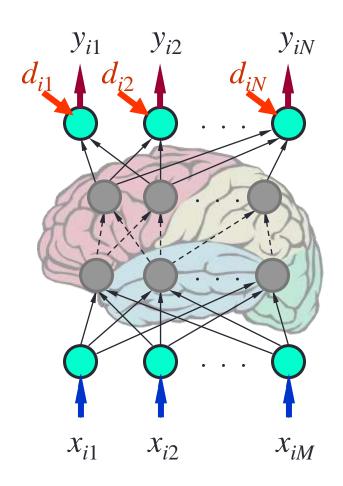
• Given a set of training samples (x_i, d_i) , where $i = 1 \dots Q$

$$\begin{cases} \boldsymbol{x}_i = (x_{i1}, \dots, x_{iM}) \\ \boldsymbol{d}_i = (d_{i1}, \dots, d_{iN}) \end{cases}$$

 The objective of training is to find a set of weights w that minimize the error, i.e.,

$$\mathbf{w} = \underset{\mathbf{w}}{\operatorname{arg min}} \|\mathbf{y}_i - \mathbf{d}_i\|^2$$
,

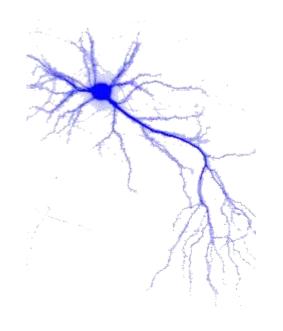
where
$$y_i = (y_{i1}, ..., y_{iN})$$



Artificial Neural Network

Single-layer perceptron networks Learning rules

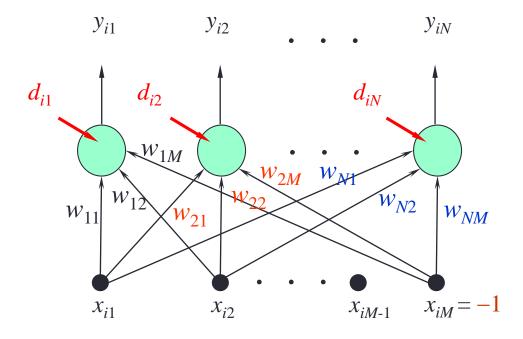
- Perceptron learning rule
- Adaline learning rule
- δ -leaning rule



Training a Single-layered Perceptron

• For a set of training samples (x_i, d_i) , where $i = 1 \dots Q$

$$y_{ij} = a(\mathbf{w}_j^{\mathrm{T}} \mathbf{x}_i) = a\left(\sum_{l=1}^{M} w_{jl} \mathbf{x}_{il}\right) = d_{ij}$$



Note:

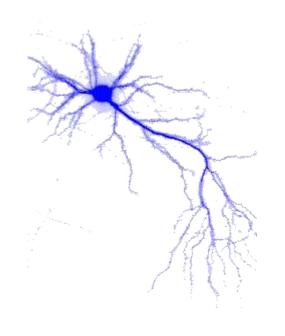
$$\begin{cases} \boldsymbol{x}_i = (x_{i1}, \dots, x_{iM}) \\ \boldsymbol{d}_i = (d_{i1}, \dots, d_{iN}) \end{cases}$$

Artificial Neural Network

Single-layer perceptron networks

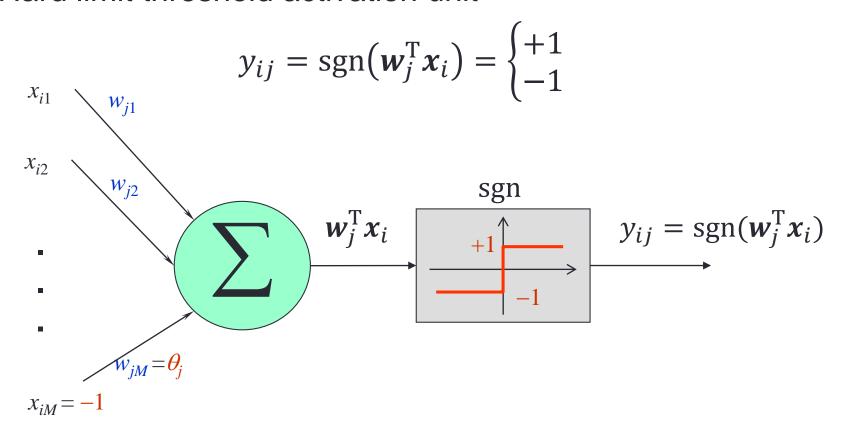
Learning rules

- Perceptron learning rule
- Adaline learning rule
- δ -leaning rule



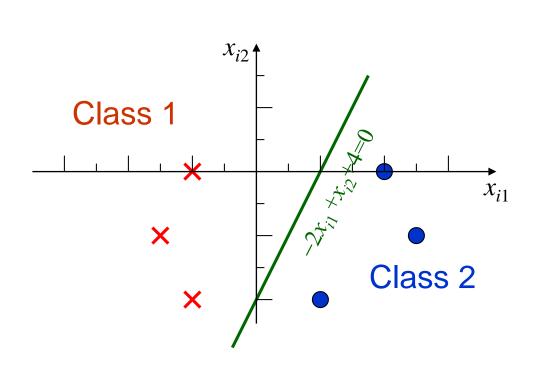
Perceptron

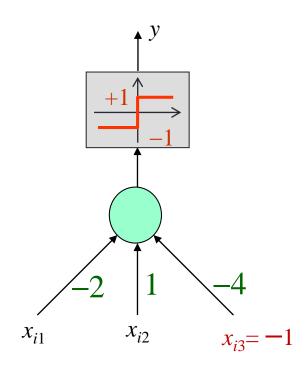
- Train an ANN for "classification"
- Hard limit threshold activation unit



Example

- Class 1 (+1): { $[-1,0]^T$, $[-1.5,-1]^T$, $[-1,-2]^T$ }
- Class 2 (-1): { $[2,0]^T$, $[2.5,-1]^T$, $[1,-2]^T$ }
- Classifier: $y = \text{sgn}(-2x_{i1} + x_{i2} + 4)$





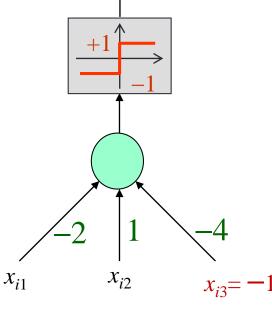
Augmented Input Vector

- Vector α of any dimension can be augmented to $[\alpha 1]$
- Class 1 (+1): { $[-1,0]^T$, $[-1.5,-1]^T$, $[-1,-2]^T$ }

$$\Rightarrow \text{Class 1 (+1):} \left\{ \begin{bmatrix} -1\\0\\-1 \end{bmatrix}, \begin{bmatrix} -1.5\\-1\\-1 \end{bmatrix}, \begin{bmatrix} -1\\-2\\-1 \end{bmatrix} \right\}$$

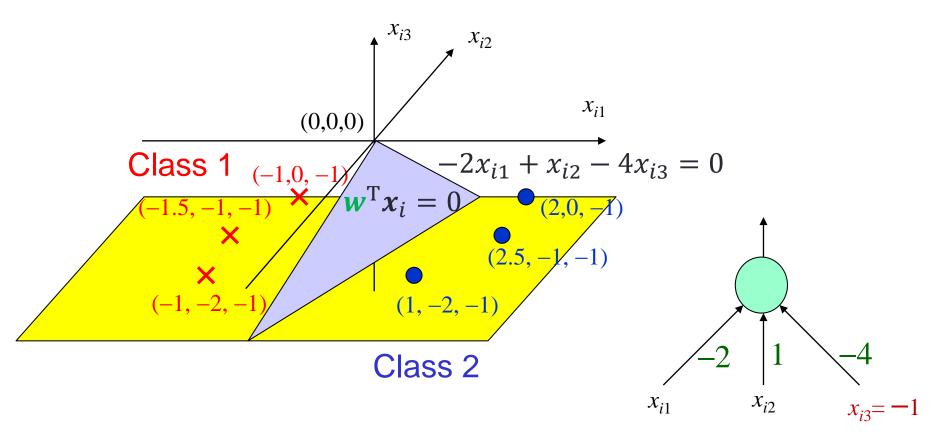
• Class 2 (-1): { $[2,0]^T$, $[2.5,-1]^T$, $[1,-2]^T$ }

$$\Rightarrow \text{Class 2 (-1):} \left\{ \begin{bmatrix} 2 \\ 0 \\ -1 \end{bmatrix}, \begin{bmatrix} 2.5 \\ -1 \\ -1 \end{bmatrix}, \begin{bmatrix} 1 \\ -2 \\ -1 \end{bmatrix} \right\}$$



Augmented Input Vector (Cont'd)

 A plane passes through the origin in the augmented input space with w as its normal vector



Classification Problem Formulation

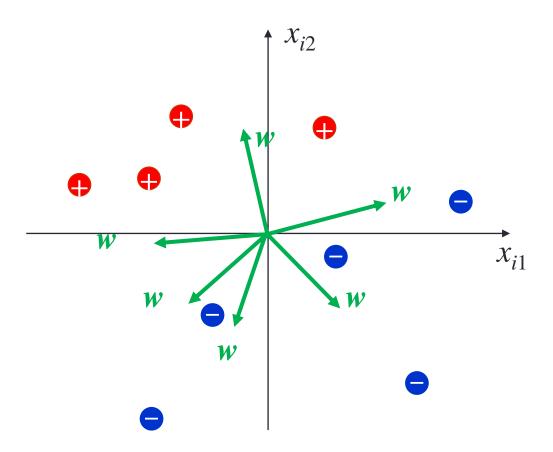
- Given training sets $(x \in \mathbb{R}^M)$
 - $T_1 = \{x : x \in d = +1 \oplus \}$
 - $T_2 = \{x : x \in d = +1 \bigcirc \}$
- Assume T_1 and T_2 are linearly separable
- For a single perceptron classifier, find $\mathbf{w} = (w_1, ..., w_M)^T$ such that

$$y = \operatorname{sgn}(\mathbf{w}^{\mathrm{T}}\mathbf{x}) = \begin{cases} +1, \mathbf{x} \in T_1 & \oplus \\ -1, \mathbf{x} \in T_2 & \ominus \end{cases}$$

• $w^T x = 0$ is a hyperplane passes through the origin of augmented input space

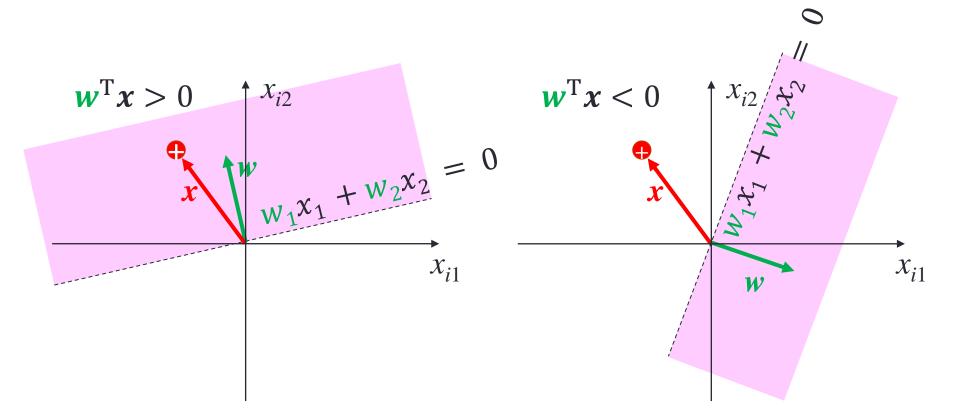
Objective – Finding Appropriate Weights

 Want to learn a w from the training data points to discriminate the red and blue



Inner Product between Weights and Inputs

- Classifier: $y = \operatorname{sgn}(w^{T}x)$
- Objective: $\mathbf{w}^{\mathrm{T}}\mathbf{x} > 0$ for $\mathbf{x} \in \mathbf{w}$



Learning Strategy

- Starting from random initial weights w_0
- Learn from each individual instance at a time

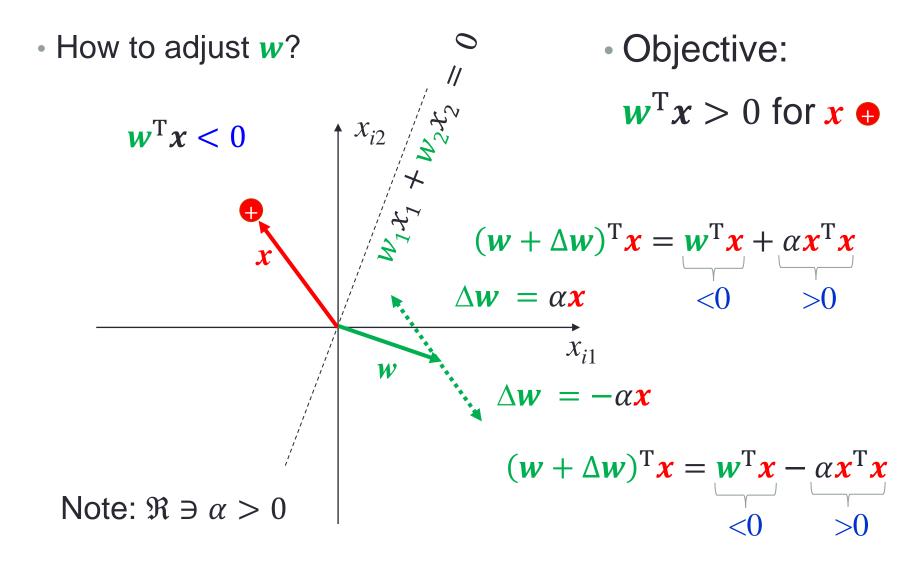
$$\Delta \mathbf{w_0} = \alpha \mathbf{x_i}, \qquad \mathfrak{R} \ni \alpha > 0$$

 In each iteration, a single sample is introduced, and the weight is adjust to minimize the error

$$\mathbf{w}_{i+1} = \mathbf{w}_i + \Delta \mathbf{w}_0$$

Keep what have been previously learned in the weights

How to Determine Δw_0 ?

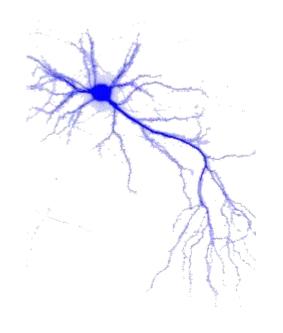


Artificial Neural Network

Single-layer perceptron networks

Learning rule

- Perceptron learning rule
- Adaline learning rule
- δ -leaning rule



Perceptron Learning Rule

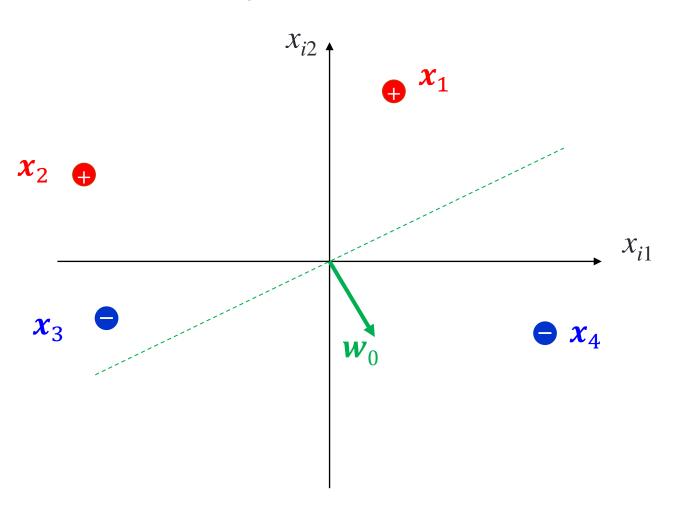
• Upon misclassification on (note: $\Re \ni \alpha > 0$)

$$\begin{cases} \Delta \mathbf{w} = \alpha \mathbf{x} & \text{for } d = +1 \oplus \\ \Delta \mathbf{w} = -\alpha \mathbf{x} & \text{for } d = -1 \ominus \end{cases}$$

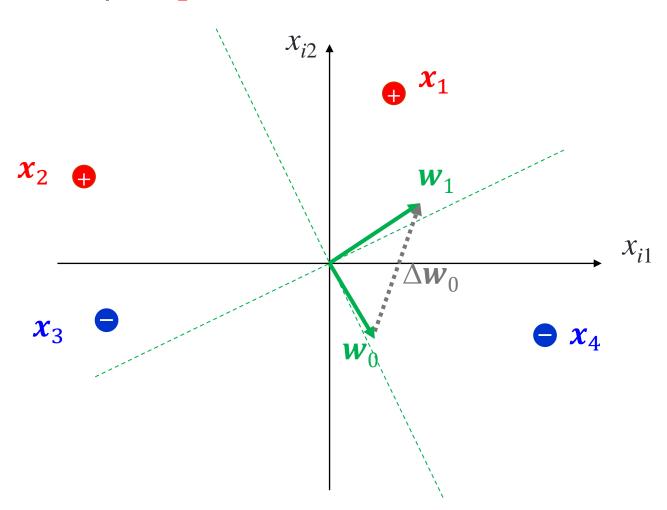
• If no misclassification, $\Delta w = 0$

Example

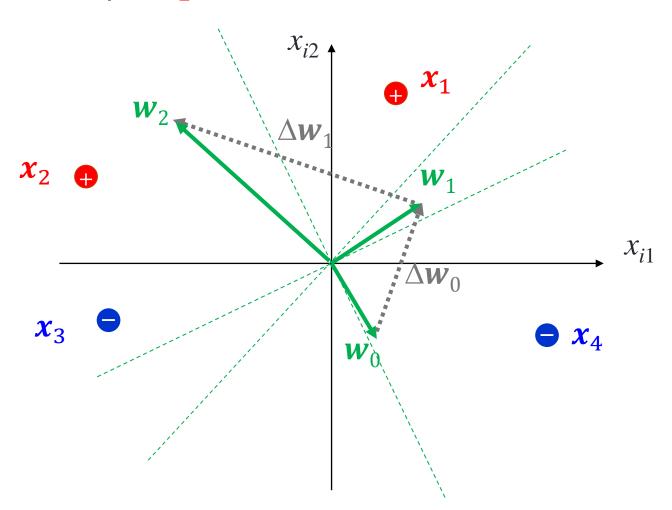
Arbitrary weight w₀



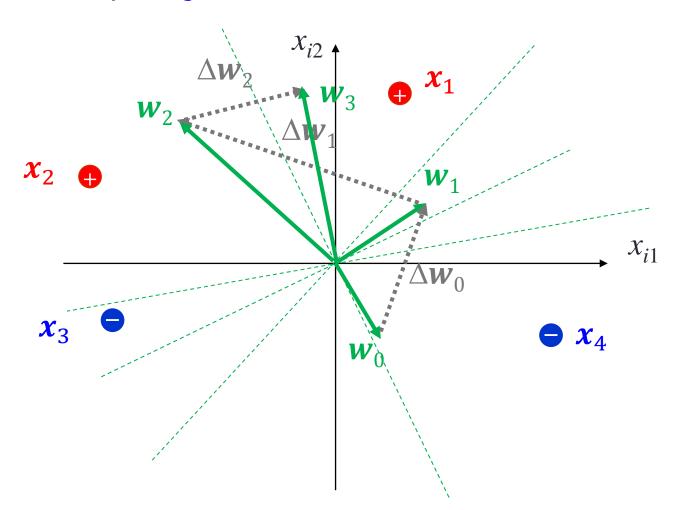
Given input x₁



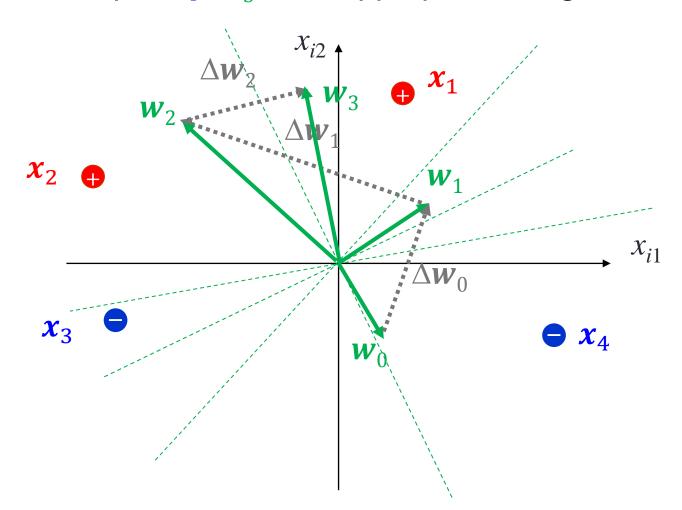
• Given input x_2



• Given input x_3



• Given input x_4 , w_3 is an appropriate weight



Perceptron Learning Rule

• Upon misclassification on (note: $\Re \ni \alpha > 0$)

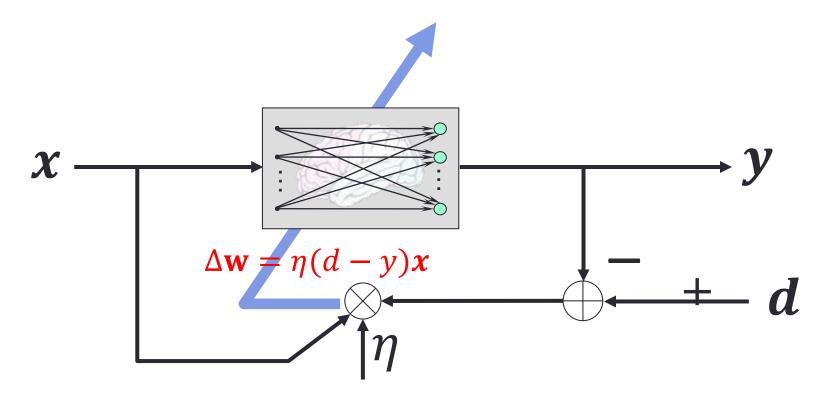
$$\begin{cases} \Delta \mathbf{w} = \alpha \mathbf{x} & \text{for } d = +1 \oplus \\ \Delta \mathbf{w} = -\alpha \mathbf{x} & \text{for } d = -1 \ominus \end{cases}$$

• Define error
$$r \in \Re$$
: $r = d - y = \begin{cases} +2 & -2 & -2 \\ 0 & -2 \end{cases}$

• Learning rule: $\Delta w = \eta r x = \eta (d - y) x$, where $0 < \eta \in \Re$ is the <u>learning rate</u>

Perceptron Learning Rule Block Diagram

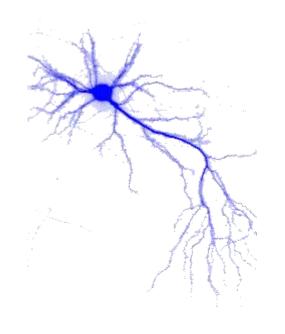
 Convergence theorem – if the given training set is linearly separable, the learning process will converge in a finite number of steps



Artificial Neural Network

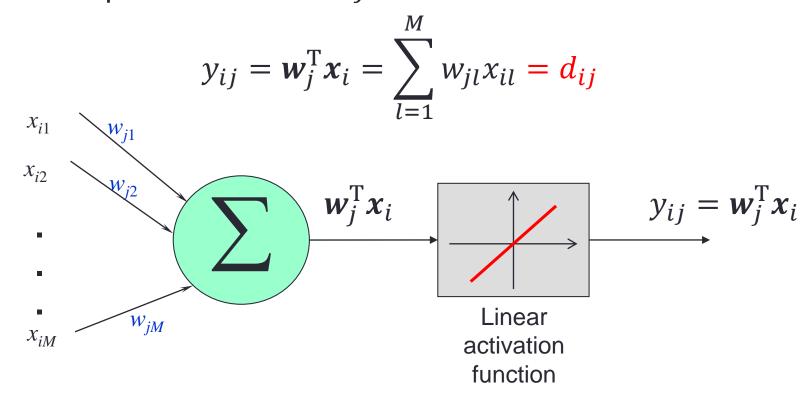
Single-layer perceptron networks Learning rule

- Perceptron learning rule
- Adaline learning rule
- δ -leaning rule



Adaline (Adaptive Linear Element)

- Train an ANN for "prediction"
- For a set of training samples (x_i, d_i) , where $i = 1 \dots Q$
- The output of the neuron *j*:



Cost Function

Define misclassification cost function as:

$$E(\mathbf{w}_{j}) = \frac{1}{2} \sum_{i=1}^{Q} (d_{ij} - y_{ij})^{2} \in \Re$$

$$= \frac{1}{2} \sum_{i=1}^{Q} (d_{ij} - \mathbf{w}_{j}^{T} \mathbf{x}_{i})^{2} = \frac{1}{2} \sum_{i=1}^{Q} \left(d_{ij} - \sum_{l=1}^{M} w_{jl} x_{il} \right)^{2}$$

Weight Adjustment

- Objective of learning minimizing the cost function
- Strategy adjust the weights along the gradient of cost function:

$$\Delta \mathbf{w}_{j} = -\eta \nabla_{\!\!\! w} E(\mathbf{w}_{j})$$

Adaline Learning Rule

The gradient of the cost function

$$\nabla_{\mathbf{w}} E(\mathbf{w}_j) = \left(\frac{\partial E(\mathbf{w}_j)}{\partial w_{j1}}, \frac{\partial E(\mathbf{w}_j)}{\partial w_{j2}}, \dots, \frac{\partial E(\mathbf{w}_j)}{\partial w_{jM}}\right)^{\mathrm{T}} \in \Re^M$$

where

$$\frac{\partial E(\mathbf{w}_{j})}{\partial w_{jp}} = -\sum_{i=1}^{Q} \left(d_{ij} - \sum_{l=1}^{M} w_{jl} x_{il} \right) x_{ip} = -\sum_{i=1}^{Q} (d_{ij} - y_{ij}) x_{ip}$$

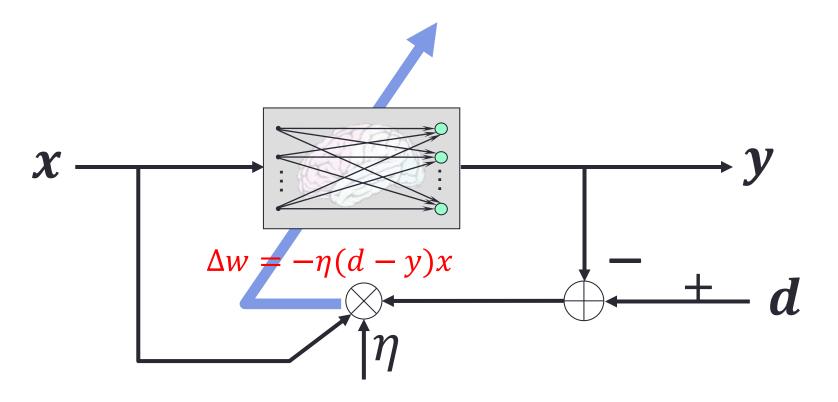
Incremental Adaline learning rule:

$$\Delta \mathbf{w}_{i} = -\eta \nabla_{\mathbf{w}} E(\mathbf{w}_{i}) = -\eta (d_{ij} - y_{ij}) \mathbf{x}_{i}$$

Incremental: the weight is updated sample point by sample point Note: no summation term in the incremental learning rule

Adaline Learning Rule Block Diagram

 Convergence theorem – if the given training set is linearly separable, the learning process will converge in a finite number of steps



Adaline Convergence Condition

- Conditions conducted by Widrow (1976):
- 1. The successive input vectors $x_1, x_2, ..., x_Q$ are statistically independent
- 2. At instance i, the input vector x_i is statistically independent of all previous samples of the desired response $d_1, d_2, ..., d_{i-1}$
- 3. At instance i, the desired response d_i is dependent on x_i , but statistically independent of all previous values of the desired response $d_1, d_2, ..., d_{i-1}$
- 4. The input vector x_i and desired response d_i are drawn from Gaussian distributed populations

Adaline Convergence – η Radius

It can be shown that LMS is convergent if

$$0 < \eta < \frac{2}{\lambda_{\text{max}}}$$

where λ_{max} is the largest eigenvalue of the correlation matrix for the inputs

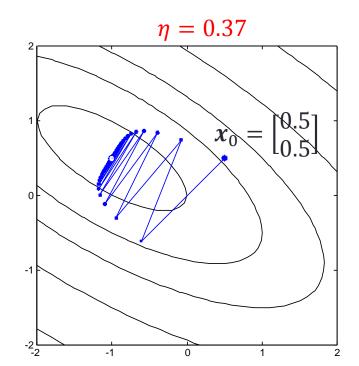
$$\mathbf{R}_{x} = \lim_{Q \to \infty} \frac{1}{Q} \sum_{i=1}^{Q} \mathbf{x}_{i} \mathbf{x}_{i}^{\mathrm{T}}$$

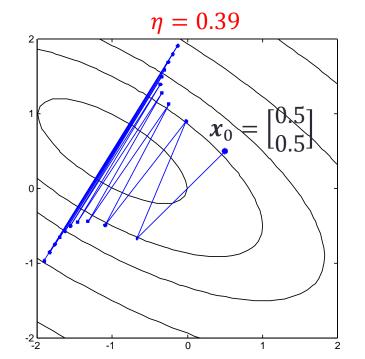
• λ_{max} is hardly available, usually the following convergence radius is used:

$$0 < \eta < \frac{2}{tr(\boldsymbol{R}_{\mathbf{x}})}$$

Convergence Example

- Gradient descent: $x_{n+1} = x_n \eta \nabla E(x_n)$
- $E(\mathbf{x}) = x_1^2 + 2x_1x_2 + 2x_2^2 + x_1 \implies \nabla^2 E(\mathbf{x}) = \begin{bmatrix} 2 & 2 \\ 2 & 4 \end{bmatrix}$
- $\lambda_{max} \begin{pmatrix} \begin{bmatrix} 2 & 2 \\ 2 & 4 \end{bmatrix} \end{pmatrix} = 5.24 \Rightarrow \eta < \frac{2}{\lambda_{max}} = 0.38$





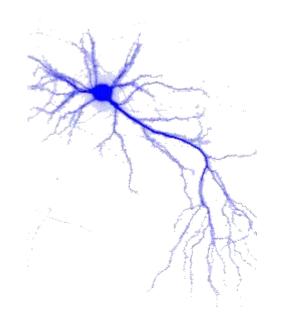
Comparison

	Perceptron learning rule	Adaline learning rule (Widrow-Hoff)	
Fundamental	Hebbian rule	Gradient decent	
Convergence	In finite steps	Converge asymptotically	
Constraint	Linearly separable	Linear independence	

Artificial Neural Network

Single-layer perceptron networks Learning rule

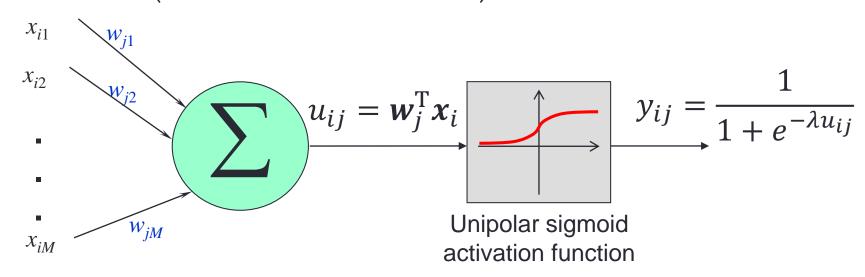
- Perceptron learning rule
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- δ -leaning rule



Unipolar Sigmoid Activation Function

- Nonlinear activation function: $y = a(u) = \frac{1}{1 + e^{-\lambda u}}$
- For a set of training samples (x_i, d_i) , where $i = 1 \dots Q$

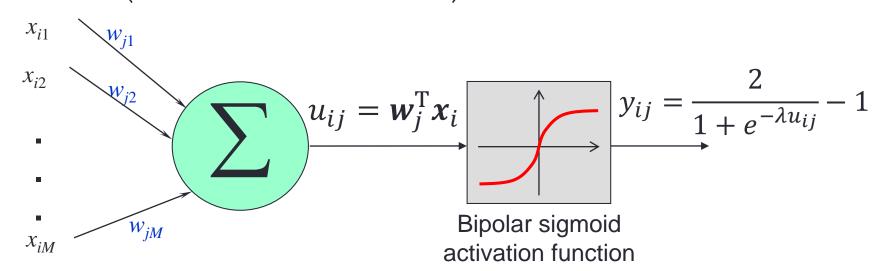
$$y_{ij} = a \left(u_{ij} = \mathbf{w}_j^{\mathrm{T}} \mathbf{x}_i = \sum_{l=1}^{M} w_{jl} x_{il} \right) = \frac{1}{1 + e^{-\lambda u_{ij}}} = d_{ij}$$



Bipolar Sigmoid Activation Function

- Nonlinear activation function: $y = a(u) = \frac{2}{1 + e^{-\lambda u}} 1$
- For a set of training samples (x_i, d_i) , where $i = 1 \dots Q$

$$y_{ij} = a \left(u_{ij} = \mathbf{w}_j^{\mathrm{T}} \mathbf{x}_i = \sum_{l=1}^{M} w_{jl} x_{il} \right) = \frac{2}{1 + e^{-\lambda u_{ij}}} - 1 = d_{ij}$$



Cost Function and Weight Adjustment

Define misclassification cost function as:

$$E(\mathbf{w}_j) = \frac{1}{2} \sum_{i=1}^{Q} (d_{ij} - y_{ij})^2 = \frac{1}{2} \sum_{i=1}^{Q} (d_{ij} - a(u_{ij}))^2 \in \Re$$

- Objective of learning minimizing the cost function
- Strategy adjust the weights along the gradient of cost function:

$$\Delta \mathbf{w}_j = -\eta \nabla_{\!\!\!\mathbf{w}} E(\mathbf{w}_j)$$

Gradient of the Cost Function

The gradient of the cost function

$$\nabla_{\mathbf{w}_{j}} E(\mathbf{w}_{j}) = \left(\frac{\partial E(\mathbf{w}_{j})}{\partial w_{j1}}, \frac{\partial E(\mathbf{w}_{j})}{\partial w_{j2}}, \dots, \frac{\partial E(\mathbf{w}_{j})}{\partial w_{jM}}\right)^{\mathrm{T}} \in \Re^{M}$$

• Partial derivative of the cost function against w_{ip} :

$$\frac{\partial E(\mathbf{w}_{j})}{\partial w_{jp}} = -\sum_{i=1}^{Q} \left(d_{ij} - a(u_{ij}) \right) \frac{\partial a(u_{ij})}{\partial w_{jp}}$$

$$= -\sum_{i=1}^{Q} \left(d_{ij} - y_{ij} \right) \frac{\partial a(u_{ij})}{\partial u_{ij}} \frac{\partial u_{ij}}{\partial w_{jp}}$$
Depends on the activation function
$$u_{ij} = \mathbf{w}_{j}^{\mathrm{T}} \mathbf{x}_{i} = \sum_{l=1}^{M} w_{jl} x_{il} \Rightarrow \frac{\partial u_{ij}}{\partial w_{jp}} = x_{ip}$$

δ Learning Rule

The gradient of the cost function:

$$\nabla_{w_j} E(w_j) = \left(\frac{\partial E(w_j)}{\partial w_{j1}}, \frac{\partial E(w_j)}{\partial w_{j2}}, \dots, \frac{\partial E(w_j)}{\partial w_{jM}}\right)^{\mathrm{T}}$$

$$= \left(-\sum_{i=1}^{Q} (d_{ij} - y_{ij}) \frac{\partial a(u_{ij})}{\partial u_{ij}} x_{i1}, \dots, -\sum_{i=1}^{Q} (d_{ij} - y_{ij}) \frac{\partial a(u_{ij})}{\partial u_{ij}} x_{iM}\right)^{\mathrm{T}}$$

• Incremental learning rule:

$$\Delta \mathbf{w}_j = -\eta \nabla_{\mathbf{w}_j} E(\mathbf{w}_j) = \eta \left(d_{ij} - y_{ij} \right) \frac{\partial a(u_{ij})}{\partial u_{ij}} \mathbf{x}_i \in \Re^M$$

Partial Derivative of the Activation Function

Partial derivative of the cost function:

$$\frac{\partial E(\mathbf{w}_j)}{\partial w_{jp}} = -\sum_{i=1}^{Q} (d_{ij} - y_{ij}) \frac{\partial a(u_{ij})}{\partial u_{ij}} x_{ip}$$

Adaline	Unipolar sigmoid	Bipolar sigmoid	
$a(u_{ij}) = u_{ij}$	$y_{ij} = a(u_{ij}) = \frac{1}{1 + e^{-\lambda u_{ij}}}$	$y_{ij} = a(u_{ij}) = \frac{2}{1 + e^{-\lambda u_{ij}}} - 1$	
$\frac{\partial a(u_{ij})}{\partial u_{ij}} = 1$	$\frac{\partial a(u_{ij})}{\partial u_{ij}} = \lambda y_{ij} (1 - y_{ij})$	$\frac{\partial a(u_{ij})}{\partial u_{ij}} = 2\lambda y_{ij} (1 - y_{ij})$	

Incremental δ Learning Rule

Unipolar sigmoid:

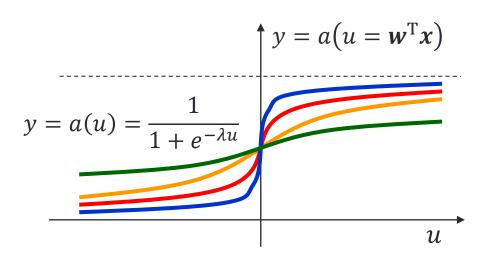
$$\Delta \mathbf{w}_j = \eta (d_{ij} - y_{ij}) \lambda y_{ij} (1 - y_{ij}) \mathbf{x}_i$$

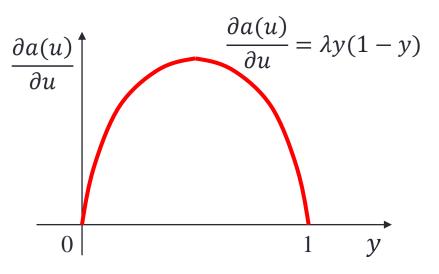
Bipolar sigmoid:

$$\Delta \mathbf{w}_j = 2\eta (d_{ij} - y_{ij}) \lambda y_{ij} (1 - y_{ij}) \mathbf{x}_i$$

Saturation of Sigmoid

- The λ in the sigmoid function determines how fast the y saturates to the two extremes
- The initial training weight w_0 must close to zero (why?)
- Hint: 1. Learning rule: $\Delta w_j = \eta (d_{ij} y_{ij}) \frac{\partial a(u_{ij})}{\partial u_{ij}} x_i$
 - 2. Large $\mathbf{w} \Rightarrow y \sim 1 \Rightarrow \frac{\partial a(u)}{\partial u} \sim 0$

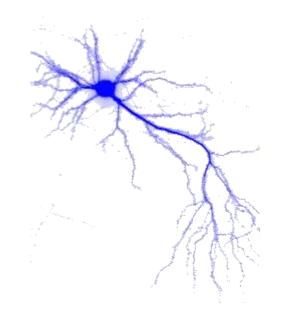




Artificial Neural Network

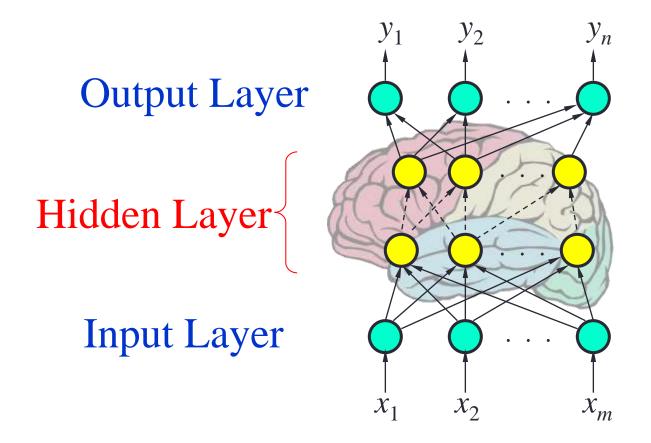
Multilayer perceptron

- Examples
- Back propagation learning algorithm

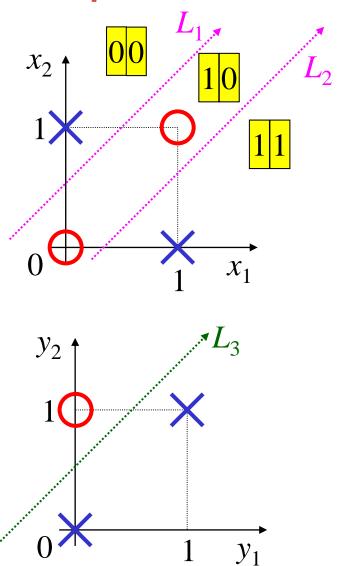


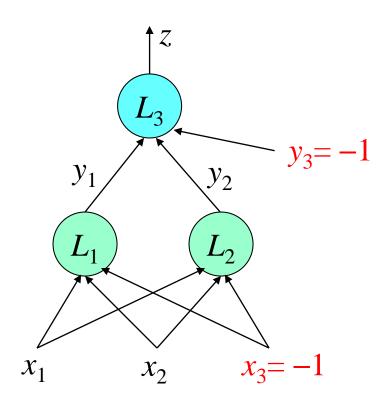
Multilayer Perceptron

 Multilayer perceptron can handle problems that are not linearly separable

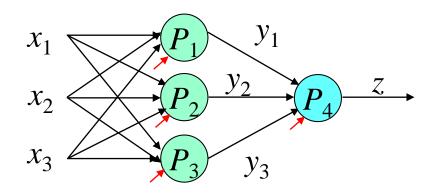


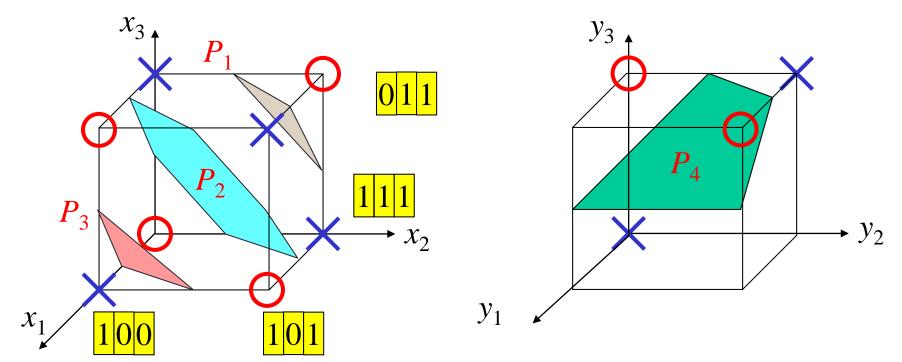
Example: XOR Problem



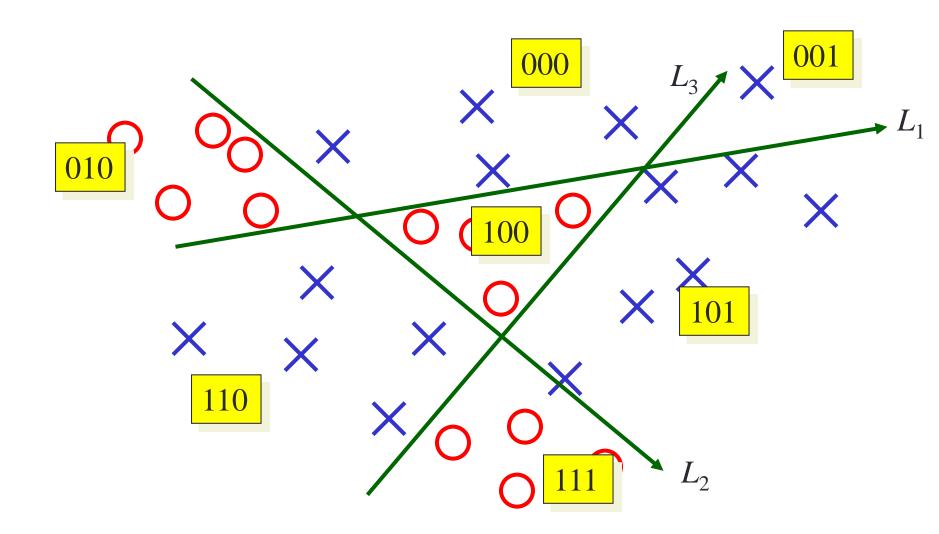


Another Example: Parity Problem

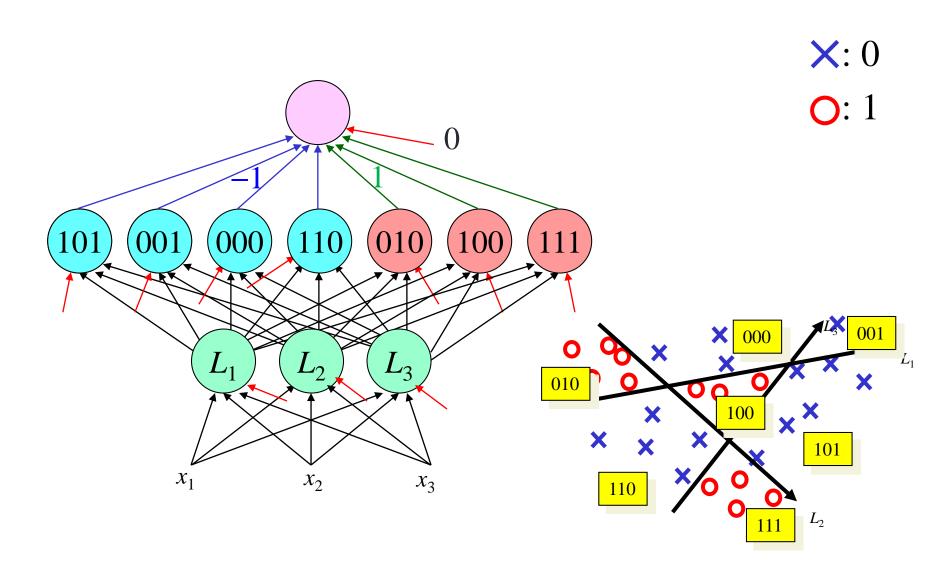




Another Example: Partition



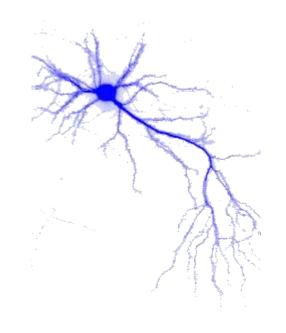
Another Example: Partition (Cont'd)



Artificial Neural Network

Multilayer perceptron

- Examples
- Back propagation learning algorithm

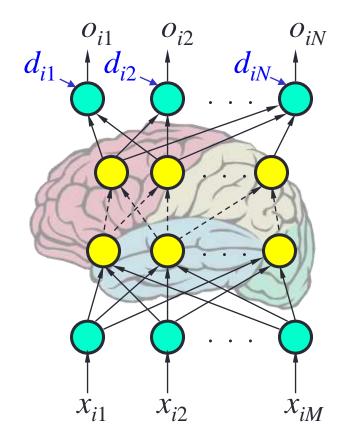


Supervised Learning

- Given a set of training $\{(x_i, d_i), i = 1 \dots Q\}$
- Define sum of squared error E

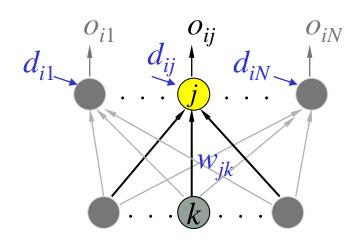
$$E = \sum_{i=1}^{Q} E_i = \sum_{i=1}^{Q} \left[\frac{1}{2} \sum_{j=1}^{N} (d_{ij} - o_{ij})^2 \right]$$

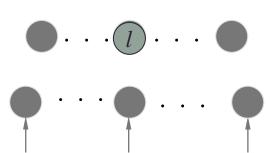
 Objective is to obtain a set of weights that minimize E for both the <u>output</u> and <u>hidden</u> neurons



Back Propagation

Update the weights backward



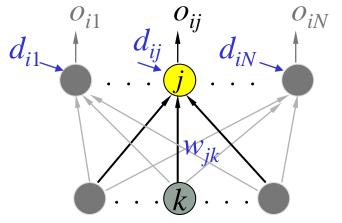


Notes:

- d_{ii} : actual outputs
- o_{ij} : outputs of layer j
- o_{ik} : outputs of layer k
- o_{il} : outputs of layer l
- w_{jk} : weights connecting layers j and k
- w_{kl} : weights connecting layers k and l

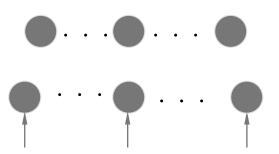
Learning on Output Neurons

It is known: $o_{ij} = a(u_{ij})$, $E_i = \frac{1}{2} \sum_{i=1}^{N} (d_{ij} - o_{ij})^2$, $u_{ij} = \sum w_{jk} o_{ik}$



$$\frac{\partial E}{\partial w_{jk}} = \sum_{i=1}^{Q} \frac{\partial E_i}{\partial w_{jk}} = \sum_{i=1}^{Q} \frac{\partial E_i}{\partial o_{ij}} \frac{\partial o_{ij}}{\partial u_{ij}} \frac{\partial u_{ij}}{\partial w_{jk}}$$

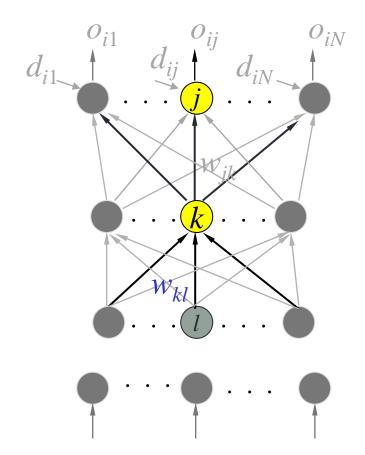
$$= \sum_{i=1}^{Q} -(d_{ij} - o_{ij}) \cdot \lambda o_{ij} (1 - o_{ij}) \cdot o_{ik}$$



$$\Rightarrow \Delta w_{jk} = -\eta \sum_{i=1}^Q \delta_{ij} \, o_{ik}$$

Learning on Hidden Neurons

It is known:
$$o_{ik} = a(u_{ik})$$
, $E_i = \frac{1}{2} \sum_{j=1}^{N} (d_{ij} - o_{ij})^2$, $u_{ik} = \sum w_{kl} o_{il}$



$$d_{i1} \xrightarrow{O_{i1}} d_{ij} \xrightarrow{O_{iN}} d_{iN}$$

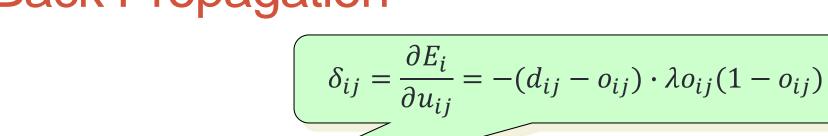
$$\frac{\partial E}{\partial w_{kl}} = \sum_{i=1}^{Q} \frac{\partial E_i}{\partial w_{kl}} = \sum_{i=1}^{Q} \frac{\partial E_i}{\partial o_{ik}} \frac{\partial o_{ik}}{\partial u_{ik}} \frac{\partial u_{ik}}{\partial w_{kl}}$$

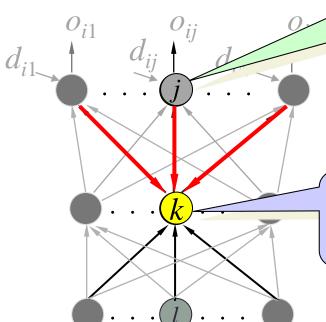
$$= \sum_{i=1}^{Q} \sum_{j} \frac{\partial E_i}{\partial u_{ij}} \frac{\partial u_{ij}}{\partial o_{ik}} \frac{\partial o_{ik}}{\partial u_{ik}} \frac{\partial u_{ik}}{\partial w_{kl}}$$

$$= \sum_{i=1}^{Q} \sum_{j} \delta_{ij} \cdot w_{jk} \cdot \lambda o_{ik} (1 - o_{ik}) \cdot o_{il}$$

$$\Rightarrow \Delta w_{kl} = -\eta \sum_{i=1}^{Q} \delta_{ik} o_{il}$$

Back Propagation





$$\Delta w_{jk} = -\eta \sum_{i=1}^{Q} \delta_{ij} \, o_{ik}$$

$$\delta_{ik} = \frac{\partial E_i}{\partial u_{ik}} = \sum_j \delta_{ij} \cdot w_{jk} \cdot \lambda o_{ik} (1 - o_{ik}) \cdot o_{il}$$

$$\Delta w_{kl} = -\eta \sum_{i=1}^{\tau} \delta_{ik} \, o_{il}$$

Back Propagation Using Gradient Descent

Advantages

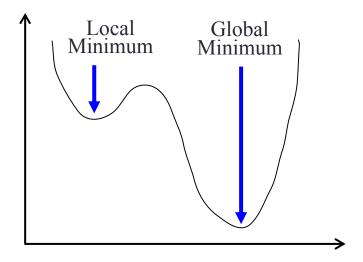
- Relatively simple implementation
- Generally works well

Disadvantages

- Slow and inefficient
- Can get stuck in local minima resulting in sub-optimal solutions

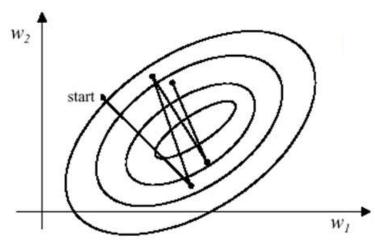
Alternative

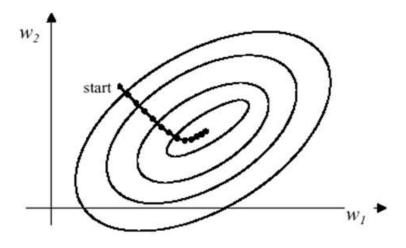
- Simulated annealing
- Genetic algorithms
- Simplex algorithm



Learning Parameters

- Weight update rules
- Initial weight
- Learning rate η
- Number of nodes
- Number of hidden layers
- Stopping criterions





Number of Hidden Layers

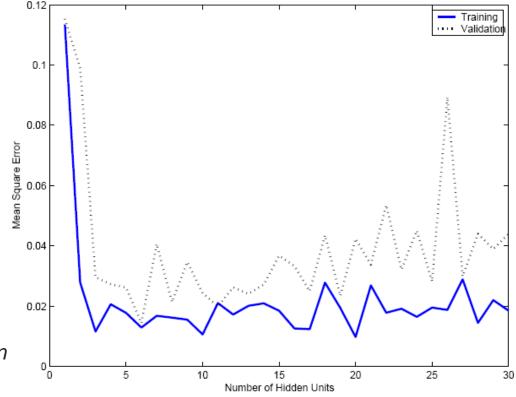
- Multilayer feedforward networks with one hidden layer using arbitrary squashing functions are capable of approximating any function to any desired degree of accuracy, provided sufficiently many hidden units are available
 - G. Cybenko, "Approximation by Superpositions of a Sigmoidal Function," Mathematics of Control, Signals, and Systems (1989)
 - K. M. Hornik, M. Stinchcombe and H. White, "Multilayer feedforward networks are universal approximators," Neural Networks, 2:359-366 (1989)

Rule of Thumb for Hidden Layers

Structure	Types of Decision Regions	Exclusive-OR Problem	Class Separation	Most General Region Shapes
Single-Layer	Half Plane Bounded By Hyperplane	A B B A	B	
Two-Layer	Convex Open Or Closed Regions	A B A	B	
Three-Layer	Arbitrary (Complexity Limited by No. of Nodes)	A B A	B	

Number of Hidden Layer Neurons

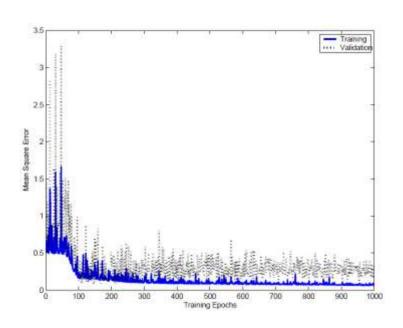
- Generally a trade-off between under-fitting and over-fitting
- Data-driven ways to determine the number of hidden layers:
- Hold out part of the sample
- Cross-validation
- Bootstrapping



Alpaydin, *Introduction* to machine learning

Stopping Criterions

- Total mean squared error change:
 - Learning is considered to have converged when the absolute rate of change in the average squared error per iteration is sufficiently small
- Generalization based criterion:
 - After each iteration the ANN is tested for generalization using a different test sample set
 - Stop if the generalization performance is adequate



Alpaydin, *Introduction* to machine learning

Autonomous Land Vehicle In a Neural Network

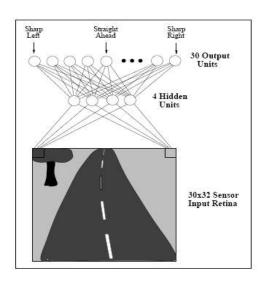
Drives 70 mph on a public highway

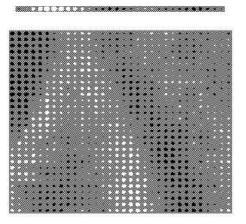


30 outputs for steering

4 hidden units

30x32 pixels as inputs





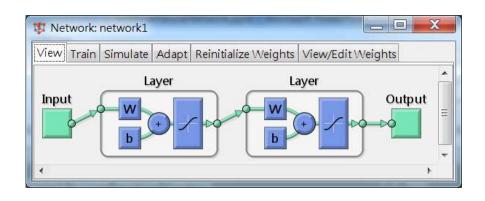
30x32 weights into one out of four hidden unit

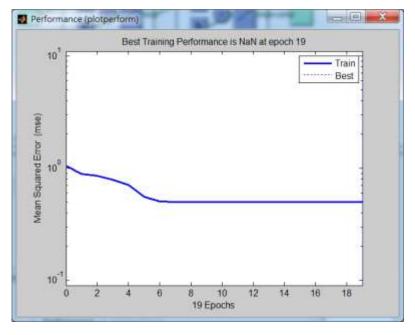
XOR Problem

• XOR:

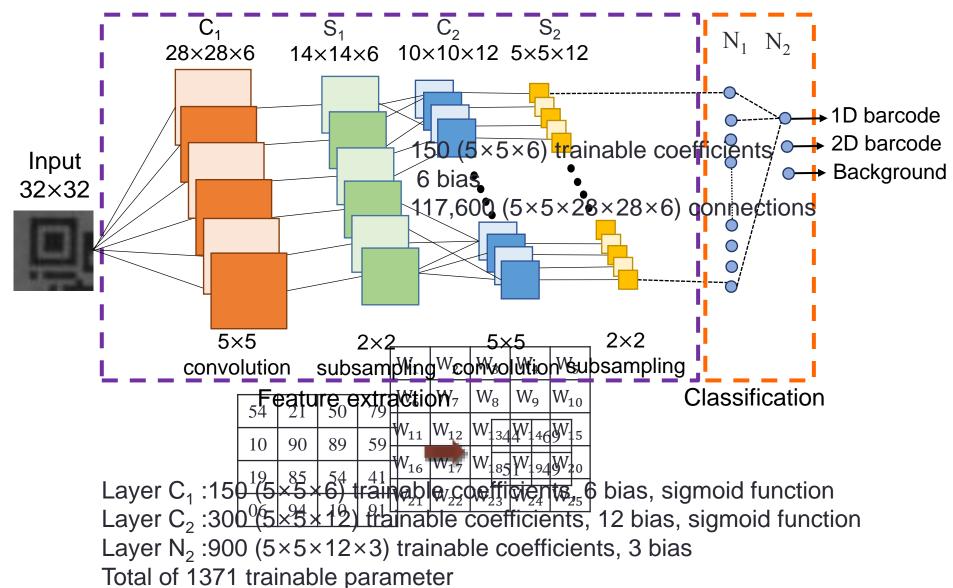
Input x	Output y
(+1, +1)	-1
(+1, -1)	+1
(-1, +1)	+1
(-1, -1)	-1

Matlab ANN tool: nntool





Convolutional Neural Network



Reading Assignments

- S. Zhong and V. Cherkassky, "Factors Controlling Generalization Ability of MLP Networks," In Proc. IEEE Int. Joint Conf. on Neural Networks, vol. 1, pp. 625-630, Washington DC. July 1999.
- D. E. Rumelhart, G. E. Hinton, and R. J. Williams, "Learning Internal Representations by Error Propagation," in Parallel Distributed Processing: Explorations in the Microstructure of Cognition, vol. I, D. E. Rumelhart, J. L. McClelland, and the PDP Research Group. MIT Press, Cambridge, 1986. (http://psych.stanford.edu/~jlm/papers/PDP/Volume%201/Chap8_PDP86.pdf).
- C. Bishop, Neural Networks for Pattern Recognition

Acknowledgement

 Especially thank Dr. Tai-Wen Yue for sharing their valuable teaching material in this course