

Justin Ha

Game + Interactive Designer

justinha.games

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972.965.1780

Education-

New York University

2019

Bachelor of Fine Arts - Game Design

Experience-

Digital Content Writer - AdGate Media

Current

Use mobile analytics to design and write interactive surveys and quizzes that will gain the most traffic for partnered mobile games and advertisers.

Game Design Intern - Mokuni LLC

Jan-Mar 2019

Designed dozens of levels for existing mobile games and adjusted difficulty based on user analytics.

Game Design Intern - Move38

Jun-Sept 2018

Coded, designed, and prototyped games using Arduino + C for digital game pieces called Blinks.

Skills-

Unity/C#

Pico-8/Lua

HTML

CSS

JavaScript

Photoshop

InDesign

Rapid Prototyping

Design Thinking

User Research

Projects-

Better - Solo Developer

A solo-developed 2D narrative action game about the feeling of inadequacy and how it haunts the player's reality and dreams.

Colorblind Simulator - Designer + Shaders

A group prototype for the American Museum of Natural History's upcoming color exhibit where users select a type of colorblindness and see how it affects a live video feed while interesting facts appear in the UI.

Axolotl - Designer + Writer

An experimental group project that rewards patient players with a more meaningful story.

Interests-

Storytelling, Cartoons, Shaders, Pixel art, Anthropology