

Lecture 7 Introduction to Numpy

[NumPy -- Numerical Python \(https://numpy.org/\)](https://numpy.org/) provides the building-blocks for the entire ecosystem of data science tools in Python, serving as the efficient tool to store and manipulate data, and [friendly to Matlab users \(https://numpy.org/doc/stable/user/numpy-for-matlab-users.html\)](https://numpy.org/doc/stable/user/numpy-for-matlab-users.html).

Unfortunately, the native numpy does not support GPU operations. For arrays on GPU, we have some popular substitutions, such as tensors in [TensorFlow \(https://www.tensorflow.org/\)](https://www.tensorflow.org/) (by Google), [PyTorch \(https://pytorch.org/\)](https://pytorch.org/) (by Facebook) or arrays in [CuPy \(https://cupy.dev/\)](https://cupy.dev/) (by Nvidia) -- while they all have close relations/ similar interface with Numpy. Therefore, learning the basic concepts about Numpy is crucial for doing data science with Python.

```
In [ ]: import numpy as np

my_arr = np.arange(1000000)
my_list = list(range(1000000))
```

```
In [ ]: %time for _ in range(10): my_arr2 = my_arr * 2
```

```
In [ ]: %time for _ in range(10): my_list2 = [x * 2 for x in my_list]
```

Difference between ndarray and list : Data Memory Perspective

[Intuitively speaking \(https://jakevdp.github.io/PythonDataScienceHandbook/02.01-understanding-data-types.html\)](https://jakevdp.github.io/PythonDataScienceHandbook/02.01-understanding-data-types.html), the built-in list object in Python can be viewed as the "address book" that store multiple pointers to heterogeneous objects in Python as its elements. On the other, the Numpy array object in Python stored the pointer to a consecutive memory block (data buffer) implemented in C language -- that's why the elements in Numpy array should be fixed-type, and the implementation is more efficient than list.

```
In [ ]: a = np.array([1,2,3,4]) #numpy 1-d array, initialization with list
l = [1,2,3,4] # python built-in list
```

Slicing of Numpy array creates *View* instead of *Copy*. The view object shares the same data buffer with the original one.

```
In [ ]: b = a[0:2] # creating view by slicing
```

```
In [ ]: print(b)
b.base # view has the base object because its memory is from some other object.
```

We can also check the `flags` to see whether the array has its "own data".

```
In [ ]: b.flags
```

```
In [ ]: a.flags
```

This mechanism may cause unexpected outcomes for beginners.

```
In [ ]: b[0] = 1000 # change the first element of b (which is the slice of a -- view)
a
```

This is very different with the Python built-in list.

```
In [ ]: c = l[0: 2] #slicing in list
        c[0] = 100
        1
```

Many other methods/functions in Numpy creates **view** instead of **copy** (in fact view is far more efficient than copy).

For example, Reshape creates the view whenever possible (for most of the case with consistent dimensions).

```
In [ ]: a_mat = a.reshape(2,2)
```

```
In [ ]: a_mat.base
```

```
In [ ]: a_mat[0,0] = 2000 # same as a_mat[0][0]
        a
```

Transpose also creates the **view**.

```
In [ ]: a_t = a_mat.T # attribute
        a_tt = a_mat.transpose() # method
```

```
In [ ]: a_t.base
```

```
In [ ]: a_t[0,0] = 0 # change the view -- change the data buffer -- the base a is also change
        d!
        a
```

Conversely, once the "base" is changed, **all** the associated "view" objects are changed!

```
In [ ]: a_mat # reshape of a -- view, changed!
```

```
In [ ]: b # slicing of a -- view, changed!
```

Use the copy method to create the new data buffer

```
In [ ]: a_copy = a.copy()
        a_copy.base
```

```
In [ ]: a_copy.flags
```

```
In [ ]: a_mat_copy = a_mat.copy()
```

```
In [ ]: a_mat_copy.flags
```

Numpy ndarray as object

As the object created by Numpy, the ndarray has identity, type, value, attributes and methods.

```
In [ ]: type(a)
```

```
In [ ]: dir(a)
```

```
In [ ]: help(a)
```

```
In [ ]: a = np.arange(4)
        a.shape # 1-d array with length 4 -- different with 4x1 2-d array!
```

```
In [ ]: a_mat.shape
```

```
In [ ]: a_mat.tolist()
```

```
In [ ]: a.mean()
```

```
In [ ]: help(a.mean)
```

```
In [ ]: np.mean(a)
```

```
In [ ]: help(a.reshape)
```

Dimension and Axis of ndarray

Numpy use the term *dimension* and *axis* (indexing from 0) to describe the degree of freedom of array. [See the illustrations here.](https://www.cs.ubc.ca/~pcarter/cs189/cs189_ch7s3.html) (https://www.cs.ubc.ca/~pcarter/cs189/cs189_ch7s3.html)

```
In [ ]: a = np.arange(24).reshape(2,3,4) # 3-d array, or tensor
        a
```

In the method `reshape`, you can also pass value -1 to let Numpy calculate the number for you.

```
In [ ]: np.arange(24).reshape(2,-1,4)
```

```
In [ ]: help(np.arange) # note the difference with range()
```

```
In [ ]: print(a.T)
        a.T.shape
```

```
In [ ]: a_1d = np.array([1,2,3,4])
        a_1d.shape
```

```
In [ ]: a_1d.T.shape # transpose is still 1-D array! this is very different with Matlab!
```

```
In [ ]: a_2d = a_1d[:,np.newaxis] # increase dimension
        a_2d.shape
```

```
In [ ]: a_2d
```

```
In [ ]: print(a_1d.ndim)
        print(a_2d.ndim)
```

To change the multi-dimension array to 1-d array, in addition to `reshape` (create view), we can also choose `ravel` (create view) or `flatten` (create copy).

```
In [ ]: a_mat = np.zeros((2,2)) # note the parentheses here
        a_mat_reshape = a_mat.reshape(-1) # -1 means default length -- create view
        a_mat_ravel = a_mat.ravel()
        a_mat_flatten = a_mat.flatten()
```

```
In [ ]: a_mat_reshape
```

```
In [ ]: a_mat_ravel.base
```

```
In [ ]: a_mat_flatten.flags
```

Indexing of ndarray

1. Slicing: Similiar to the list indexing

Always remember that slicing creates the view instead of copy!

```
In [ ]: a = np.array([[1,2,3,4], [5,6,7,8], [9,10,11,12]])  
b = a[:2, 1:3] # create the view instead of copy  
print(a[0, 1])  
b[0, 0] = 77  
print(a[0, 1])
```

Be cautious with the difference between simple indexing (one integer index) and slicing.

```
In [ ]: a[:,0] # 1-d array
```

```
In [ ]: a[:,0:1] # 2-d array
```

```
In [ ]: a[0:1,:] # 2-d array
```

For more exercise: See Figure 4-2 in [this material \(https://www.oreilly.com/library/view/python-for-data/9781449323592/ch04.html\)](https://www.oreilly.com/library/view/python-for-data/9781449323592/ch04.html).

2. Boolean Indexing

```
In [ ]: a[a<5] = 0 # In Numpy terms, a<5 creates the "mask" containng true or false values
```

```
In [ ]: a
```

```
In [ ]: b = a[a>2]  
b
```

Boolean indexing can create new numpay ndarray instead of the view.

```
In [ ]: x = np.arange(10)  
y = x[(x>4) & (x<8)] # just for your information: do not use keyword "and" here
```

```
In [ ]: y.flags
```

3. Integer Array Indexing (Fancy Indexing)

General rule: `arr[[ind1,ind2]]` just means `np.array([arr[ind1],arr[ind2]])`

```
In [ ]: ind = np.array([1,0,2]) # no problem for list [1,0,2]  
x = np.arange(10)  
x[ind] # equivalently, x[[1,0,2]]
```

```
In [ ]: a = np.arange(12).reshape(3,4)
a
```

```
In [ ]: a[[1,0,2],:]
```

```
In [ ]: a[2,[1,0,2]]
```

Numpy Universal Functions (ufuncs) and Aggregate Function

Similar to Matlab, the built-in loops in Python can be very slow for large-scale problems. To solve this issue, Numpy adopts vectorized methods (uses [vectorization](https://numpy.org/doc/stable/glossary.html#term-vectorization) (<https://numpy.org/doc/stable/glossary.html#term-vectorization>)) written in optimized C-language codes, and provides the interface as Numpy universal functions (ufuncs).

Numpy ufuncs operates on ndarrays in an element-by-element fashion. You can find all the ufuncs in the [documentation](https://numpy.org/doc/stable/reference/ufuncs.html) (<https://numpy.org/doc/stable/reference/ufuncs.html>).

```
In [ ]: x = np.arange(1000000)
np .log(1+x)
```

We can also iterate the numpy array through elements just as Python built-in list (of course you can always get elements through iterating the index), although it is not very recommended for large-scale problems.

```
In [ ]: a = np.arange(6)
for elem in a:
    print(elem, end = " ")
```

```
In [ ]: a = a.reshape(2,-1)
for row in a:
    print(row, end = " ")
```

```
In [ ]: for row in a:
        for elem in row:
            print(elem, end = " ")
```

```
In [ ]: for elem in np.nditer(a):
        print(elem, end = " ")
```

```
In [ ]: for (idx, elem) in np.ndenumerate(a):
        print([idx, elem])
```

Numpy also provides some useful aggregate functions.

```
In [ ]: a = np.arange(6).reshape(2,3)
a
```

```
In [ ]: a.sum(axis=0)
```

```
In [ ]: a.sum(axis=1)
```

```
In [ ]: a.min(axis=1)
```

```
In [ ]: b = np.arange(24).reshape(2,3,-1)
b
```

```
In [ ]: b.sum(axis=1)
```

```
In [ ]: b.max(axis=0)
```

Numpy Linear Algebra Functions

See the reference [here](https://numpy.org/doc/stable/reference/routines.linalg.html?highlight=linear%20algebra#matrix-and-vector-products) (<https://numpy.org/doc/stable/reference/routines.linalg.html?highlight=linear%20algebra#matrix-and-vector-products>) and [compare it with Matlab](https://numpy.org/doc/stable/user/numpy-for-matlab-users.html) (<https://numpy.org/doc/stable/user/numpy-for-matlab-users.html>). Be cautious with operators like `*`, `@` (only available after Python 3.5) and functions/methods `dot`, `vdot` and `matmul`.

```
In [ ]: help(np.dot)
```

```
In [ ]: help(np.vdot)
```