**Justin D. Kellogg**

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Objective        To obtain a full-time position in the field of Computer Science
Education        Missouri University of Science and Technology            Fall 2013
                 **B.S. Computer Science**                                 GPA: 3.06
                 Minor Literature                                         Major GPA 3.10
Relevant Course Work:
                 Data Structures, Algorithms, Databases, Calculus, Linear Algebra, Operating Systems, Software
                 Engineering, Software Testing and Quality Assurance, Java GUI and Visualization

| Computer Skills | | | |
| --- | --- | --- | --- |
| C++/C | Python | C#/Visual Studio |
| Java | Git | Django |
| SQL | Windows/Linux/Mac | Javascript/jQuery |
| Web Development | Continuous Integration | Project Management |

Experience
   ASSET, LLC
      **Software Engineer Intern**                                  May 2013 – August 2013
      • Communicate with other interns and work closely with client
      • Recreate OpenCV project into OpenCV 2 library
      • Test, debug and refactor code into optimal form
      • Assigned bug fixes and improved original work
   Developer, Manager – Extracurricular projects
      **ACM SIG-Game Chair**                                        January 2012 – Dec. 2013
      • Lead weekly meetings and communicate issues to teams
      • Perform code reviews, schedule deadlines, track issues
      • Manage and direct project teams
      • Respond to changes in design or implementation
      **ACM SIG-Game Developer**                                    Sept 2010 – Dec. 2013
      • Work with team to implement game and server logic
      • Write AI's in Python, C++, Java and C#
      • Communicate with Visualizer, Web Server and Arena teams
      • Refactor code to improve efficiency and readability
      • Test code for defects and report bugs to team
   Student – Class projects
      **Vending Machine Website**                                   February 2013 – May 2013
      • Django website designed to communicate with Raspberry Pi in vending machine
      • Hosted on Amazon Web Service EC2 instance
      • Used JavaScript and Google Charts API for dynamic pages
      • Used Bootstrap for static pages and navigation
      **Address Book**                                              February 2012 – May 2012
      • Visual C# WPF address book application to store user information
      • Ensure code quality through test-driven development and unit testing
      • Refactor code for optimization and MSDN coding standard
      • Used Git and Github for version control
      • Used Team City for Continuous Integration
Activities       ACM SIG-Game - **Chair, Vice Chair, Developer, Competitor**
                        IEEE Computer Society – **Publicity Chair**