



CHARACTER PORTRAIT OR SYMBOL

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[illegible]

☐ DENOTES A SKILL THAT CAN BE USED UNTRAINED.
☐ CHECK THIS MARK TO DENOTE A CLASS SKILL.

DOCUMENT CREATED BY BILLY BARNES (WWW.NECEROS.COM) - TRADEMARKS AND LOGOS COPYWRITTEN BY THEIR RESPECTIVE OWNERS. SEE PAGE THREE FOR MORE INFORMATION.

3RD	4TH	5TH	DAMAGE	CRITICAL	RANGE	TYPE	SIZE

[illegible]

SPELLS, PSIONICS, & ABILITIES

	SPELL NAME	QTY / PAGE REF	READID	SPELL NAME	QTY / PAGE REF
0	POINTS TO CAST: NA				
1st	POINTS TO CAST: 1			SPELLS CAST TODAY	
2nd	POINTS TO CAST: 3			SPELLS CAST TODAY	
3rd	POINTS TO CAST: 5			SPELLS CAST TODAY	
4th	POINTS TO CAST: 7			SPELLS CAST TODAY	
5th	POINTS TO CAST: 9			SPELLS CAST TODAY	
6th	POINTS TO CAST: 11			SPELLS CAST TODAY	
7th	POINTS TO CAST: 13			SPELLS CAST TODAY	
8th	POINTS TO CAST: 15			SPELLS CAST TODAY	
9th	POINTS TO CAST: 17			SPELLS CAST TODAY	

ABILITY DCs

SPELLS SAVE DC	LEVEL	TOTAL SPELLS	SPELLS PER DAY	ABILITY BONUS	BONUS SPELLS	TOTAL KNOWN
<input type="text"/>	0	<input type="text"/>	<input type="text"/>	0	<input type="text"/>	<input type="text"/>
<input type="text"/>	1st	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	2nd	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	3rd	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	4th	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	5th	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	6th	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	7th	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	8th	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
<input type="text"/>	9th	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>	<input type="text"/>
SHORT: 25FT + 5FT / 2 LVL	<input type="text"/>	MEDIUM: 100FT + 10FT / LVL	<input type="text"/>	LONG: 400FT + 40FT / LVL	<input type="text"/>	

POINTS POWER & SPELL POINTS	TOTAL	CLASS	ABILITY	MISC

TURN UNDEAD

TIMES TIMES PER DAY	TOTAL	=	3	ABILITY	MISC

CHECK CHECK SAVE DC = **d20**

	TOTAL		ABILITY	LEVEL	MISC
DAMAGE DAMAGE		= 2d6			

DOMAIN & SCHOOL

DOMAIN / SCHOOL:

POWER

DOMAIN / SCHOOL:

POWER

DOMAIN / SCHOOL:

POWER

DOMAIN / SCHOOL:

POWER

BANNED SCHOOLS:

NOTES

[illegible]