

Thotham Musgrave

CHARACTER NAME

Barbarian (Berserker) 5 <small>CLASS & LEVEL</small>	Urban Bounty Hunter <small>BACKGROUND</small>
Half-orc (m) <small>RACE</small>	Neutral <small>ALIGNMENT</small>
XP <small>EXPERIENCE POINTS</small>	

STRENGTH

+5

20

DEXTERITY

+2

14

CONSTITUTION

+3

16

INTELLIGENCE

+2

14

WISDOM

-1

9

CHARISMA

-1

8

+3

INSPIRATION

+3

PROFICIENCY BONUS

☒ +8 Strength

☐ +2 Dexterity

☒ +6 Constitution

☐ +2 Intelligence

☐ -1 Wisdom

☐ -1 Charisma

15

AC

+2

INITIATIVE

40 ft

SPEED

Hit Point Maximum

73

CURRENT HIT POINTS

TEMPORARY HIT POINTS

Total

5d12

HIT DICE

Successes

☐

Failures

☐

PERSONALITY TRAITS

IDEALS

BONDS

FLAWS

NAME

ATK

DAMAGE/TYPE

Greataxe	+8	1d12+5 slashing
Handaxe	+8	1d6+5 slashing
Javelin	+8	1d6+5 piercing

Greataxe. *Melee* : +8 (1d12+5 slashing ; heavy, two-handed)

Handaxe. *Melee* : +8 (1d6+5 slashing ; light, thrown (range 20/60))

Javelin. *Melee* : +8 (1d6+5 piercing ; thrown (range 30/120))

ATTACKS & SPELLCASTING

Rage (3/long rest ; Hit +2)

Unarmored Defense *

Reckless Attack

Danger Sense

Frenzy

Extra Attack (+1 Atk/round)

Fast Movement *

Orcish Fury

Darkvision (60 ft.)

Menacing *

Relentless Endurance

Savage Attacks

Ear to the Ground

CP

0

SP

0

EP

0

GP

20

PP

0

Greataxe, handaxe (2), javelin (4), mason's tools, brewer's supplies, backpack, bedroll, mess kit, tinderbox, torch (10), rations/1 day (10), waterskin, rope/hempen 50 feet, clothes/traveler's, belt pouch

Equipment weight

96 lb -

Cost

104 gp

Coins weight

0.2 lb

Weapons

simple weapons, martial weapons

Armors

light armor, medium armor, shields

Tools

dice set, thieves' tools

Languages

Common, Orc


12

PASSIVE WISDOM (PERCEPTION)

PROFICIENCIES & LANGUAGES

EQUIPMENT

FEATURES & TRAITS



Thotham Musgrave

CHARACTER NAME

25

AGE

6 ft (Medium)

HEIGHT

180 lb.

WEIGHT

red

EYES

pale green

SKIN

long brown braid

HAIR

APPEARANCE

ALLIES & ORGANIZATIONS

Urban Bounty Hunter

CHARACTER BACKSTORY

ADDITIONAL FEATURES

TREASURE



0 CANTRIPS

3

6

A horizontal bar chart with three sections. The first section is labeled 'SPELL LEVEL' and contains the number '1'. The second section is labeled 'SLOTS' and is empty. The third section is labeled 'SLOTS EXPENDED' and is empty. The bar is divided into three equal parts by two vertical lines.

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4

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5

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9

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