

DUNGEONS & DRAGONS®		
<h2 style="margin: 0;">Orodar Valeria</h2> <p style="margin: 0; font-size: small;">CHARACTER NAME</p>		
Rogue 1 <small>CLASS & LEVEL</small>	Soldier <small>BACKGROUND</small>	PLAYER NAME
Half-orc (m) <small>RACE</small>	Chaotic neutral <small>ALIGNMENT</small>	0 <small>EXPERIENCE POINTS</small>

<div style="text-align: center;">STRENGTH <div style="border: 1px solid black; padding: 5px; margin: 5px; font-size: 24px; font-weight: bold;">+2</div><div style="border: 1px solid black; padding: 5px; margin: 5px; font-size: 24px; font-weight: bold;">15</div></div> <div style="text-align: center;">DEXTERITY <div style="border: 1px solid black; padding: 5px; margin: 5px; font-size: 24px; font-weight: bold;">+2</div><div style="border: 1px solid black; padding: 5px; margin: 5px; font-size: 24px; font-weight: bold;">15</div></div> <div style="text-align: center;">CONSTITUTION <div style="border: 1px solid black; padding: 5px; margin: 5px; font-size: 24px; font-weight: bold;">+1</div><div style="border: 1px solid black; padding: 5px; margin: 5px; font-size: 24px; font-weight: bold;">13</div></div> <div style="text-align: center;">INTELLIGENCE <div style="border: 1px solid black; padding: 5px; margin: 5px; font-size: 24px; font-weight: bold;">+2</div><div style="border: 1px solid black; padding: 5px; margin: 5px; font-size: 24px; font-weight: bold;">14</div></div> <div style="text-align: center;">WISDOM <div style="border: 1px solid black; padding: 5px; margin: 5px; font-size: 24px; font-weight: bold;">-1</div><div style="border: 1px solid black; padding: 5px; margin: 5px; font-size: 24px; font-weight: bold;">8</div></div> <div style="text-align: center;">CHARISMA <div style="border: 1px solid black; padding: 5px; margin: 5px; font-size: 24px; font-weight: bold;">+0</div><div style="border: 1px solid black; padding: 5px; margin: 5px; font-size: 24px; font-weight: bold;">10</div></div>	<div style="border: 1px solid black; padding: 5px; margin-bottom: 5px; text-align: center;">INSPIRATION</div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px; text-align: center;"><div style="border: 1px solid black; border-radius: 50%; padding: 2px; display: inline-block; width: 20px; height: 20px; line-height: 20px; text-align: center; margin-right: 5px;">+2</div>PROFICIENCY BONUS</div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;"><div style="display: flex; justify-content: space-between;"><div><input type="checkbox"/> +2 Strength</div><div><input checked="" type="checkbox"/> +4 Dexterity</div></div><div style="display: flex; justify-content: space-between;"><div><input type="checkbox"/> +1 Constitution</div><div><input checked="" type="checkbox"/> +4 Intelligence</div></div><div style="display: flex; justify-content: space-between;"><div><input type="checkbox"/> -1 Wisdom</div><div><input type="checkbox"/> +0 Charisma</div></div></div> <div style="text-align: center; font-weight: bold; font-size: small;">SAVING THROWS</div> <div style="border: 1px solid black; padding: 5px;"><div style="display: flex; justify-content: space-between;"><div><input checked="" type="checkbox"/> +4 Acrobatics (Dex)</div><div><input type="checkbox"/> -1 Animal Handling (Wis)</div></div><div style="display: flex; justify-content: space-between;"><div><input type="checkbox"/> +2 Arcana (Int)</div><div><input checked="" type="checkbox"/> +4 Athletics (Str)</div></div><div style="display: flex; justify-content: space-between;"><div><input checked="" type="checkbox"/> +2 Deception (Cha)</div><div><input type="checkbox"/> +2 History (Int)</div></div><div style="display: flex; justify-content: space-between;"><div><input checked="" type="checkbox"/> +1 Insight (Wis)</div><div><input checked="" type="checkbox"/> +2 Intimidation (Cha)</div></div><div style="display: flex; justify-content: space-between;"><div><input type="checkbox"/> +2 Investigation (Int)</div><div><input type="checkbox"/> -1 Medicine (Wis)</div></div><div style="display: flex; justify-content: space-between;"><div><input type="checkbox"/> +2 Nature (Int)</div><div><input type="checkbox"/> -1 Perception (Wis)</div></div><div style="display: flex; justify-content: space-between;"><div><input type="checkbox"/> +0 Performance (Cha)</div><div><input type="checkbox"/> +0 Persuasion (Cha)</div></div><div style="display: flex; justify-content: space-between;"><div><input type="checkbox"/> +2 Religion (Int)</div><div><input checked="" type="checkbox"/> +4 Sleight of Hand (Dex)</div></div><div style="display: flex; justify-content: space-between;"><div><input checked="" type="checkbox"/> +6 Stealth (Dex)</div><div><input type="checkbox"/> -1 Survival (Wis)</div></div></div> <div style="text-align: center; font-weight: bold; font-size: small;">SKILLS</div>	<div style="border: 1px solid black; padding: 5px; margin-bottom: 5px; text-align: center;"><div style="border: 1px solid black; border-radius: 50%; padding: 2px; display: inline-block; width: 20px; height: 20px; line-height: 20px; text-align: center; margin-right: 5px;">13</div>AC</div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px; text-align: center;"><div style="border: 1px solid black; border-radius: 50%; padding: 2px; display: inline-block; width: 20px; height: 20px; line-height: 20px; text-align: center; margin-right: 5px;">+2</div>INITIATIVE</div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px; text-align: center;"><div style="border: 1px solid black; border-radius: 50%; padding: 2px; display: inline-block; width: 20px; height: 20px; line-height: 20px; text-align: center; margin-right: 5px;">30 ft.</div>SPEED</div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;">Hit Point Maximum 9</div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px; text-align: center;">CURRENT HIT POINTS</div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px; text-align: center;">TEMPORARY HIT POINTS</div> <div style="display: flex; justify-content: space-between;"><div style="border: 1px solid black; padding: 5px; width: 45%;">Total 1d8 <small>HIT DICE</small></div><div style="border: 1px solid black; padding: 5px; width: 45%;">Successes <div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 15px; height: 15px;"></div><div style="border: 1px solid black; width: 15px; height: 15px;"></div></div> Failures <div style="display: flex; justify-content: space-around;"><div style="border: 1px solid black; width: 15px; height: 15px;"></div><div style="border: 1px solid black; width: 15px; height: 15px;"></div></div></div></div> <div style="border: 1px solid black; padding: 5px;"><table border="1" style="width: 100%; border-collapse: collapse;"><thead><tr><th style="width: 30%;">NAME</th><th style="width: 10%;">ATK</th><th style="width: 60%;">DAMAGE/TYPE</th></tr></thead><tbody><tr><td>Spear</td><td style="text-align: center;">+4</td><td>1d6+2 piercing</td></tr><tr><td>Shortbow</td><td style="text-align: center;">+4</td><td>1d6+2 piercing</td></tr><tr><td>Dagger</td><td style="text-align: center;">+4</td><td>1d4+2 piercing</td></tr><tr><td> </td><td> </td><td> </td></tr></tbody></table><p>Spear. <i>Melee</i> : +4 (1d6+2 piercing ; thrown (range 20/60), versatile (1d8))</p><p>Shortbow. <i>Ranged</i> : +4 (1d6+2 piercing ; ammunition (range 80/320), two-handed)</p><p>Dagger. <i>Melee</i> : +4 (1d4+2 piercing ; finesse, light, thrown (range 20/60))</p></div> <div style="text-align: center; font-weight: bold; font-size: small;">ATTACKS & SPELLCASTING</div>	NAME	ATK	DAMAGE/TYPE	Spear	+4	1d6+2 piercing	Shortbow	+4	1d6+2 piercing	Dagger	+4	1d4+2 piercing				<div style="border: 1px solid black; padding: 5px; margin-bottom: 5px; text-align: center;">PERSONALITY TRAITS</div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px; text-align: center;">IDEALS</div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px; text-align: center;">BONDS</div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px; text-align: center;">FLAWS</div> <div style="border: 1px solid black; padding: 5px;"><p>Expertise * (Thieves' tools, Stealth)</p><p>Sneak Attack (+1d6)</p><p>Darkvision (60 ft.)</p><p>Menacing *</p><p>Relentless Endurance</p><p>Savage Attacks</p><p>Military Rank</p></div>
NAME	ATK	DAMAGE/TYPE																
Spear	+4	1d6+2 piercing																
Shortbow	+4	1d6+2 piercing																
Dagger	+4	1d4+2 piercing																

<div style="border: 1px solid black; padding: 5px; margin-bottom: 5px; text-align: center;"><div style="border: 1px solid black; border-radius: 50%; padding: 2px; display: inline-block; width: 20px; height: 20px; line-height: 20px; text-align: center; margin-right: 5px;">9</div>PASSIVE WISDOM (PERCEPTION)</div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;">Weapons simple weapons, hand crossbow, shortsword, longsword, rapier, shortbow</div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;">Armors light armor</div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;">Tools thieves' tools, dice set, vehicles (land)</div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;">Languages Common, Orc, Thieves' cant</div> <div style="text-align: center; font-weight: bold; font-size: small;">PROFICIENCIES & LANGUAGES</div>	<div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;"><div style="display: flex; justify-content: space-between;"><div style="width: 15%; text-align: center;">CP</div><div style="width: 15%; text-align: center;"><div style="border: 1px solid black; border-radius: 50%; padding: 2px; display: inline-block; width: 20px; height: 20px; line-height: 20px; text-align: center;">0</div></div><div style="width: 70%;">Spear, shortbow, dagger (2), leather, thieves' tools, 20 arrows, backpack, ball bearings/1000 (10), chain/10 feet, bell, candle (5), crowbar, hammer, piton (10), lantern/hooded, oil/flask (2), rations/1 day (5), tinderbox, waterskin, rope/hempen 50 feet, clothes/common, trophy, insignia of rank, belt pouch</div></div></div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;"><div style="display: flex; justify-content: space-between;"><div style="width: 15%; text-align: center;">SP</div><div style="width: 15%; text-align: center;"><div style="border: 1px solid black; border-radius: 50%; padding: 2px; display: inline-block; width: 20px; height: 20px; line-height: 20px; text-align: center;">0</div></div><div style="width: 70%;"> </div></div></div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;"><div style="display: flex; justify-content: space-between;"><div style="width: 15%; text-align: center;">EP</div><div style="width: 15%; text-align: center;"><div style="border: 1px solid black; border-radius: 50%; padding: 2px; display: inline-block; width: 20px; height: 20px; line-height: 20px; text-align: center;">0</div></div><div style="width: 70%;"> </div></div></div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;"><div style="display: flex; justify-content: space-between;"><div style="width: 15%; text-align: center;">GP</div><div style="width: 15%; text-align: center;"><div style="border: 1px solid black; border-radius: 50%; padding: 2px; display: inline-block; width: 20px; height: 20px; line-height: 20px; text-align: center;">80</div></div><div style="width: 70%;"> </div></div></div> <div style="border: 1px solid black; padding: 5px; margin-bottom: 5px;"><div style="display: flex; justify-content: space-between;"><div style="width: 15%; text-align: center;">PP</div><div style="width: 15%; text-align: center;"><div style="border: 1px solid black; border-radius: 50%; padding: 2px; display: inline-block; width: 20px; height: 20px; line-height: 20px; text-align: center;">0</div></div><div style="width: 70%;"> </div></div></div> <div style="border: 1px solid black; padding: 5px;"><p>Equipment weight 96.5 lb - Cost 175.65 gp</p><p>Coins weight 0.8 lb</p></div> <div style="text-align: center; font-weight: bold; font-size: small;">EQUIPMENT</div>
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FEATURES & TRAITS



Orodar Valeria

CHARACTER NAME

24

AGE

6 ft 2 (Medium)

HEIGHT

196 lb.

WEIGHT

Blue

EYES

Neutral Green

SKIN

Long Black

HAIR

APPEARANCE

ALLIES & ORGANIZATIONS

Soldier (Scout)

The 3rd son of 4 children, Orodar is from a family known for adopting others into their fold and giving them the best they can, and sending the kids onto the world to spread the fame of the Valeria house. Orodar is but one of those adopted children chosen to spread the glory of the Valeria and as his first step and was sent to join the army as a scout. His life in the army was simple and quite good, he had his fill of battle experience and felt close to his brothers in arms while still enjoying the freedom of looting and cheating people with his skills.

After 5 years his dishonest actions finally reached a point where his superiours had to act and discharged Orodar from the army. Not knowing what he should do now he registered himself as an adventured and hoped that this would be a good way to still spread the Valeria name.


ADDITIONAL FEATURES

CHARACTER BACKSTORY

TREASURE

[illegible]

SPELL LEVEL	SLOTS	SLOTS EXPENDED
1		

[illegible][illegible][illegible]

4

[illegible]

5

[illegible]


6

[illegible]

7

Week	Monday	Tuesday	Wednesday	Thursday	Friday	Saturday	Sunday
1							
2							
3							
4							
5							
6							
7							
8							

8

[illegible][illegible]