



Doc't

Final Group – Group Report

CECS 490B

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1. INTRODUCTION

1.1 MEET THE TEAM

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Responsible for:

1. Software Design
2. C++ for Arduino
3. Constructed Database
4. Created web application
5. Hardware verification



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Responsible for:

1. Hardware Design
2. Wiring diagram
3. Hardware assembly/debug
4. Software Verification



1.2 DOC'T

Doc't is an electric transportation rental system with centralized locking and docking charging HUBs and innovative safety equipment.

Our design consists of three main components. Primarily we will be building an Electric Transportation System. Our ETS will include a custom electric skateboard. The second component consists of a docking and locking HUBs. The "HUB" harnesses clean energy from the sun using solar panels and store the energy in a power bank to charge and lock the vehicles.

Lastly, our safety features include a helmet with a Head-Up display to visualize the vehicle's vitals. The HUD will display the battery level, speed, range, efficiency, and current time.

2. SPECIFICATIONS

2.1 DESIGN SPECIFICATIONS

1. Frontend – Hackathon Boiler Plate with PUG JavaScript with MongoDB
 - a. Register User
 - i. Name
 - ii. Username
 - iii. Password
 - iv. Email
 - b. Login
 - c. Book Ride
 - i. Show closest available vehicle
 - ii. Shows PIN
 - d. Forgot Password
 - e. Contact Page
 - f. Status of the server
 - g. My Account (Profile)
2. Backend
 - a. Using MySQL with PhpMyAdmin to interface
 - b. Virtual private server through Digitalocean:
 - i. 1 GB RAM
 - ii. 25 GB SSD
 - iii. 1 CPU
 - iv. 1 TB data transfer
 - v. \$5.00/ month
 1. ALL user registration information
 2. Vehicle Information
 - a. Check in/out time
 - b. Range
 - c. Battery Usage
 - d. GPS
 - e. PIN
3. HUB – Charging Station
 - a. Charging station consists of a deep cycle SLA battery of 9AH. Enough to charge one vehicle from 0% to 100%.
 - b. This battery is recharged by a 25W solar panel.
 - c. A solar charge controller is used to safely charge the battery overtime.

- d. Lastly a 500W inverter will convert the DC power from the battery to AC to charge the vehicle.
- 4. Physical Locker space:
 - a. The locking mechanism on the locker space will be controlled by the TTGO TCALL.
 - b. Locker space consists of the lockers with electronic locking solenoid and a keypad.
 - c. The system will be powered by the central battery and stepdown using the 7805-voltage regulator.
 - 1. Locking mechanism
 - a. GPIO communication w/ each lock
 - 2. Solar Panel Mounting
 - a. Deliver power to controller
 - 3. Battery storage
 - a. Battery capacity to support number of ETS
 - 4. Keypad for PIN input
- 5. Transportation Vehicle:
 - a. Physical vehicle
 - i. Deck
 - ii. Trucks
 - iii. Wheels
 - iv. Bearings
 - v. Motor mount
 - b. DC Motor
 - i. Single brushless belt driven DC motor that can generate 2900 Watts.
 - c. Electronic speed control module
 - i. Remote Control
 - ii. 7-segment display
 - d. Battery Bank
 - i. Dual battery bank that can provide a range of 7-8 miles range.
 - 1. 5000mAh
 - e. ESP32 TTGO TCALL
 - i. GPS module
 - ii. Sim Card
- 6. Safety:
 - a. Helmet:
 - ii. Starting mechanism:
 - 1. ETS will not function w/o the helmet strapped.
 - iii. Head Up Display:
 - 1. Arduino Nano driving OLED display:
 - a. Battery percentage
 - b. Speed
 - c. Range

- d. Current Time
- 2. Bluetooth Communication using HM-10 transceiver
 - a. Remote
 - b. Vehicle
 - c. Helmet

2.2 MAIN COMPONENT DESCRIPTION

2.2.1 HUB

- ESP32 TTGO T-Call SIM800L for its internet connectivity and Bluetooth capabilities
- Power consumption: 2.85 W (~500mA) – 7.6 W (~640 mA) (idle – load)

The HUB will have its operating system that will allow users to reserve a locker space or to borrow an electric transport. It will then display the available lock number to the user. If the user wants to reserve a space, then it will prompt the user to enter a PIN to unlock the locker. The main console will keep track of the time that the locker is being used and the power being consumed if there is any.

An app will be available to the user so their information can be logged into the system and communicates the information to the HUB. This will allow for ease of use where the user can reserve space or transport using the app and arrive at the station with their space ready to use. To conserve power, the HUB will go into sleep mode when it has been idling for a certain amount of time.

HUB is completely self-sufficient in terms of power generation. Arrays of 25w solar panels. HUB will also oversee the power level of the battery and the output levels of the solar panels. Depending on the power of the battery, the power output to the users will be adjusted to prevent the battery from going empty.

Skateboard will have 80-Watt Hour battery (36V at 4.5A) – range 7-8 miles. HUB will consume around 3-8 Watts. Solar Panel outputs around 25 Watts. To support one skateboard a

battery will have to be able to output at least 100W per skateboard. This is scalable to the number of electric transport that the station will accommodate.

2.2.2 TRANSPORTATION VEHICLE

- C6374 – 170kV brushless belt driven DC Motor that generates 2900W chosen for reliability and cost.
- Turnigy 3s 5000mAh Battery bank for 80-Watt Hour to give the transportation vehicle 7-8 miles range.
- Using our current longboard for prototyping as we have not decided yet on a chassis.
- ESC (electric speed controller)

What is the appeal to those who cannot ride a skateboard? Doc't presents an all-inclusive solution by transforming into an easy-to-ride scooter all at the rider's fingertips. When the rider pulls up to the HUB, they will have the option to check out a scooter handlebar on the reservation app which will click and lock into place on the transportation vehicle deck. The remote will include a throttle potentiometer, a 1.5V battery, and LEDs to display the current setting.

On the electric transportation vehicle side, we will have an ESC (electric speed controller) to drive and control the motor. It will communicate via Bluetooth with the remote to change motor speed and direction. The ESC will also monitor the battery level and an ESP32 will transmit that data to the safety system.

2.2.3 SAFETY SYSTEM

Our Rider's safety is the number one priority. Here are a few ways to ensure the safety of transportation. First, we created to have a smart helmet. This will also cause the transportation vehicle to active ensuring that the rider is wearing the helmet. The smart helmet will have a

Head-Up display which will display the board's vitals such as batter level, range, speed, current and time.

3. PARTS REQUIRED

3.1 SAFETY SYSTEM

3.1.1 HEAD UP DISPLAY

Part name	Quantity
Arduino Nano	1
HM-10 Bluetooth module	1
Adafruit MicroLipo Battery Charger	1
3.7V 850 mAh lipo battery	1
DIY mall 0.96" OLED module	1
100mm double convex glass lenses	1
0.096" thick acrylic sheet	1
Mirror	1
3d printed casing	5

3.2 VEHICLE

3.2.1 DRIVING MECHANISM

Part name	Quantity
Longboard skateboard	1
C6374 brushless motor 170Kv	1
Electric Skateboard flywheel pulley drive kit	1
Single motor electric skateboard controller ESC	1
6S 25.2V Li-ion 18650 Lithium Battery BMS	1
XT60 battery connectors	2
Nano Sim Card	1

3.2.2 GPS SYSTEM

Part name	Quantity
ESP-32 TTgo T-call	1
REYAX RY8253F 10Hz GPS module	1
BINZET DC Converter step down regulator 5V	1

3.3 LOCK & DOCKING HUB

3.3.1 POWER SYSTEM

Part name	Quantity
Renogy Wanderer 10 Amp 12v/24v PWM Solar charge controller	1
ECO-WORTHY 12v 25w Solar Panel	1
ML9-12 12v 9Ah Rechargeable SLA battery	1
POTEK 500W Inverter DC 12v to AC 110v	1

3.3.2 LOCKING SYSTEM

Part name	Quantity
ESP-32 TTgo T-call	1
Adafruit 3x4 matrix keypad	1
GROVE relay module	1
Atoplee Electric Lock Assembly Solenoid DC 12v	1
12V battery source	1

4. CONSTRUCTING DESIGN

4.1 SAFETY SYSTEM

4.1.1 HARDWARE

3D PRINTED CASING

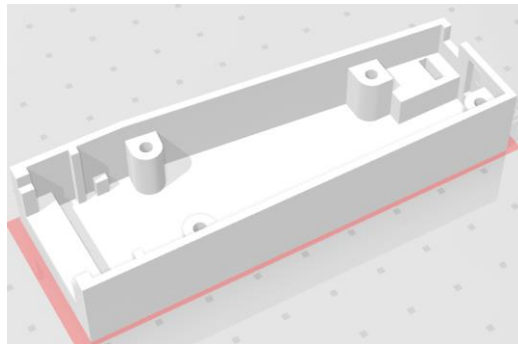


Figure 1 - PART A

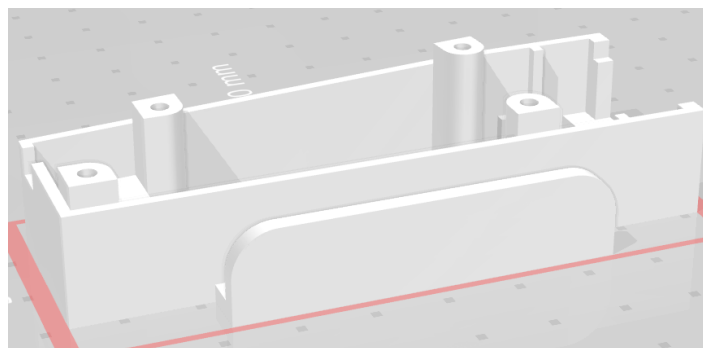


Figure 2 - PART B

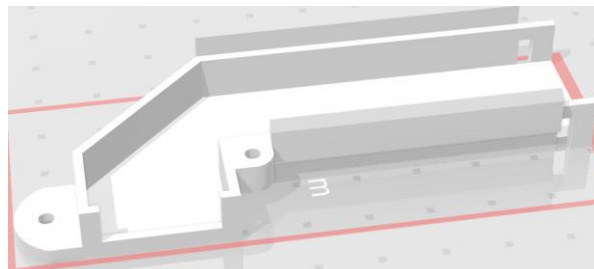


Figure 3 - PART C

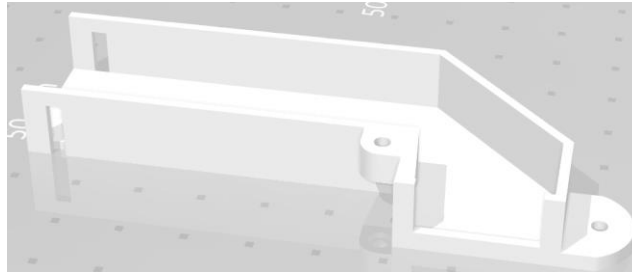


Figure 4 - PART E



Figure 5 - PART D

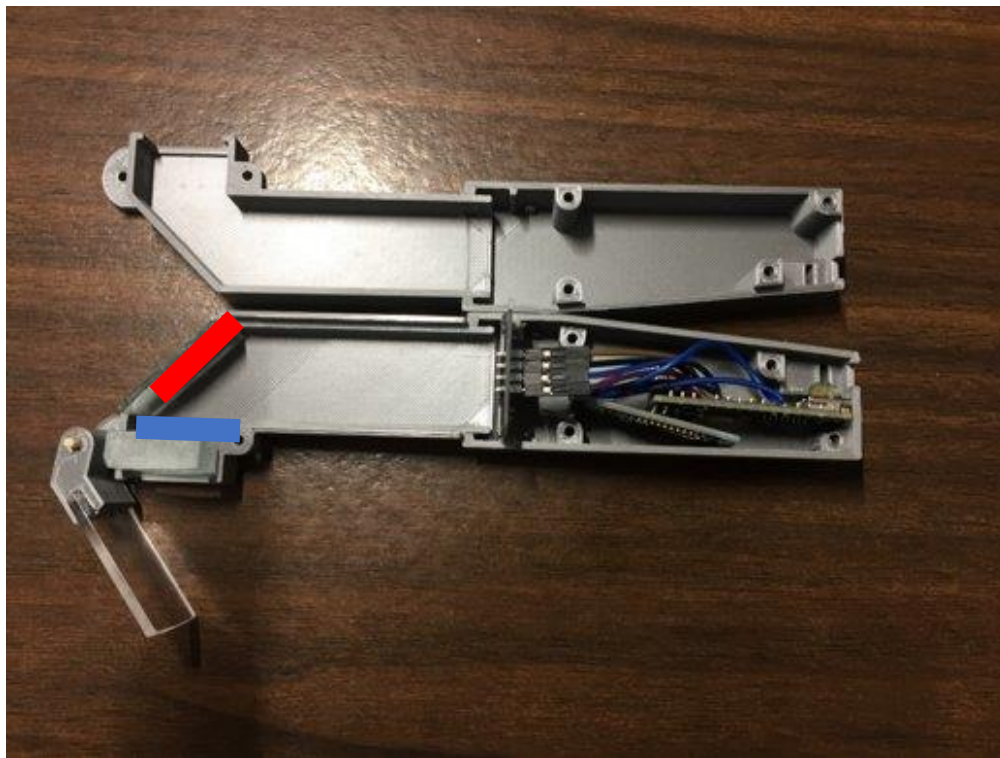


Figure 6 - sample HUD

- The Head Up Display casing can be 3d printed with the 3d model provided below.
- Cut the mirror to fit into the red space above.
- Cut the double convex lens to fit into the blue highlight space
- Cut acrylic sheet into 1"x1.5" in rectangle and secure with glue into part D.

WIRING DIAGRAM

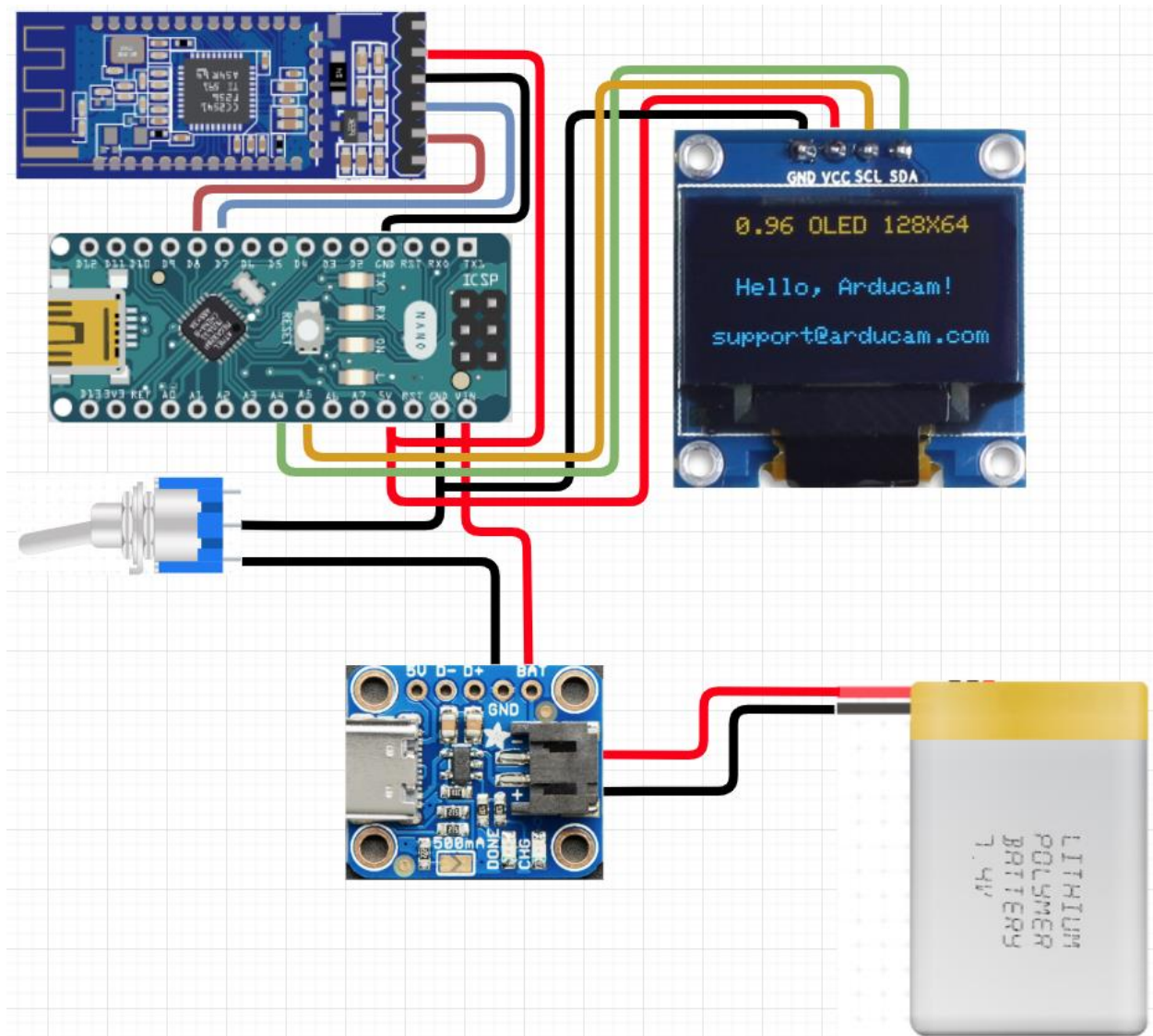


Figure 7 - HUD wiring

ASSEMBLED DESIGN

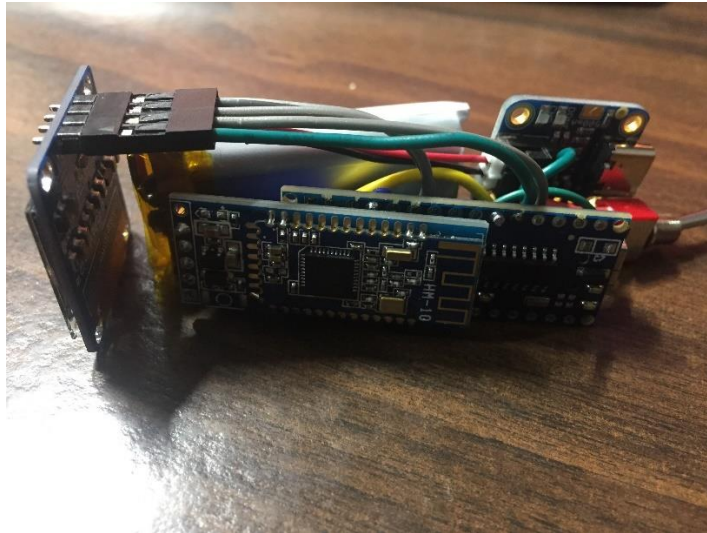


Figure 8 - Assembled HUD 1

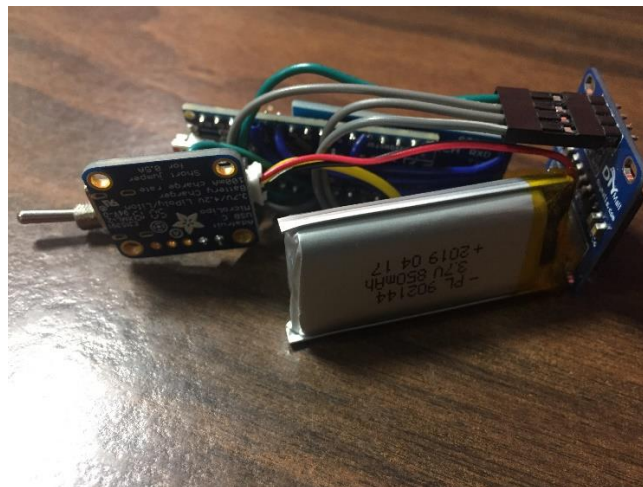


Figure 9 - Assembled HUD 2



Figure 10 - Assembled HUD 3

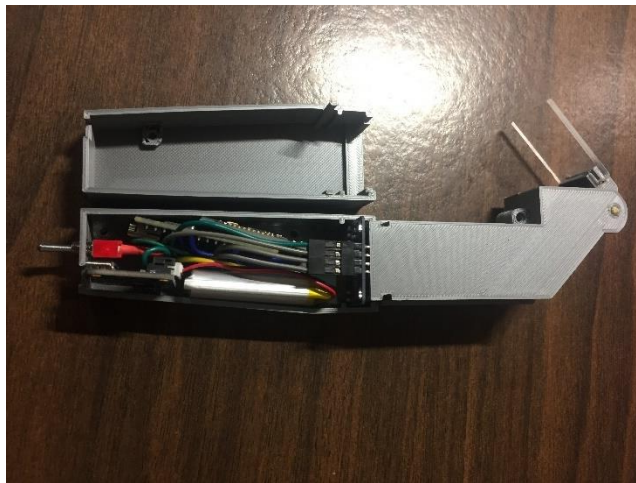


Figure 11 - Assembled HUD 4



Figure 12 - Head up display view

4.1.2 SOFTWARE DESCRIPTION

Full software files provided bellow.

<pre>//s - ASCII 115 = speed - 2 digits //b - ASCII 98 = battery - 2 digits //r - ASCII 114 = range - 2 digits //example: s34b51r23</pre>	<p>Input string to send to HM-10</p>
<pre>#include <TimerOne.h> #include <SoftwareSerial.h> #include <SPI.h> #include <Wire.h> #include <Adafruit_GFX.h> #include <Adafruit_SSD1306.h></pre>	<p>Libraries used.</p>
<pre>if(mySerial.available()){ bt_data = mySerial.read(); if(bt_data == 115){// s-speed sig = 1; } if(bt_data == 98){ // b-battery sig = 2; } if(bt_data == 114){// r-range sig = 3; } if(sig == 1){ spd = spd + bt_data; }else if(sig == 2){ batt = batt + bt_data; }else if(sig == 3){ range = range + bt_data; } if(bt_data == 10){ spd = spd.substring(1); //getting string of number batt = batt.substring(1);//getting string of number range = range.substring(1);//getting string of number set_battery(batt); set_speed(spd); set_range(range); spd = ""; batt = ""; range = ""; } }</pre>	<p>Decoding method to decode data according to inputs</p>


```

void clr_range(void){
    draw_clrrect(5,54,17,61);
}
void clr_spd(void){
    draw_clrrect(50,27,78,40);
}
void clr_time(void){
    draw_clrrect(6,5,17,11);
    draw_clrrect(21,5,31,11);
}
void draw_clrrect(int16_t x0,int16_t y0,int16_t x1,int16_t y1){
    for(int x = x0;x<=x1;x++){
        for(int y = y0;y<=y1;y++){
            display.drawPixel(x,y,SSD1306_BLACK);
        }
    }
}
void draw_fillrect(int16_t x0,int16_t y0,int16_t x1,int16_t y1){
    for(int x = x0;x<=x1;x++){
        for(int y = y0;y<=y1;y++){
            display.drawPixel(x,y,SSD1306_WHITE);
        }
    }
}

```

Supporting Methods:

Clr_range(), clr_spd(),
clr_time(): clear the screen
at specified bit locations by
drawing a rectangle.

Draw_clrrect(),
draw_fillrect(): turning
on/off specified pixels.

```

void set_battery(String batt){
    batt_lvl = batt.toInt();
    if(batt_lvl>0 && batt_lvl<=25){
        draw_fillrect(103,6,104,10);
        draw_clrrect(108,6,109,10);
        draw_clrrect(113,6,114,10);
        draw_clrrect(118,6,119,10);
    }if(batt_lvl>26 && batt_lvl<=50){
        draw_fillrect(103,6,104,10);
        draw_fillrect(108,6,109,10);
        draw_clrrect(113,6,114,10);
        draw_clrrect(118,6,119,10);
    }if(batt_lvl>50 && batt_lvl<=75){
        draw_fillrect(103,6,104,10);
        draw_fillrect(108,6,109,10);
        draw_fillrect(113,6,114,10);
        draw_clrrect(118,6,119,10);
    }if(batt_lvl>75 && batt_lvl<=100){
        draw_fillrect(103,6,104,10);
        draw_fillrect(108,6,109,10);
        draw_fillrect(113,6,114,10);
        draw_fillrect(118,6,119,10);
    }
}

```

Displaying Battery:

Based on input of battery
level, draw in display that
corresponds to the
percentage.

<pre> void set_range(String range) { clr_range(); display.setTextColor(SSD1306_WHITE); display.setTextSize(1); display.setCursor(5,54); display.print(range); } void set_speed(String spd) { clr_spd(); display.setTextColor(SSD1306_WHITE); display.setTextSize(2); display.setCursor(53,27); display.print(spd); } </pre>		<p>Display range/speed:</p> <p>Based on input of speed and range. Write the numbers on the display at specified locations.</p>
<pre> void set_time(int16_t sec,int16_t minute) { clr_time(); String sec_str = String(sec); String min_str = String(minute); if(sec<10){ sec_str = "0"+sec_str; } if(minute<10){ min_str = "0"+min_str; } display.setTextColor(SSD1306_WHITE); display.setTextSize(1); display.setCursor(7,5); display.print(min_str); display.setCursor(21,5); display.print(sec_str); } </pre>		<p>Timer:</p> <p>Display the timer since the device has been powered on. Time is in hr-min format.</p>

4.2 VEHICLE

4.2.1 HARDWARE

DRIVING MECHANISM

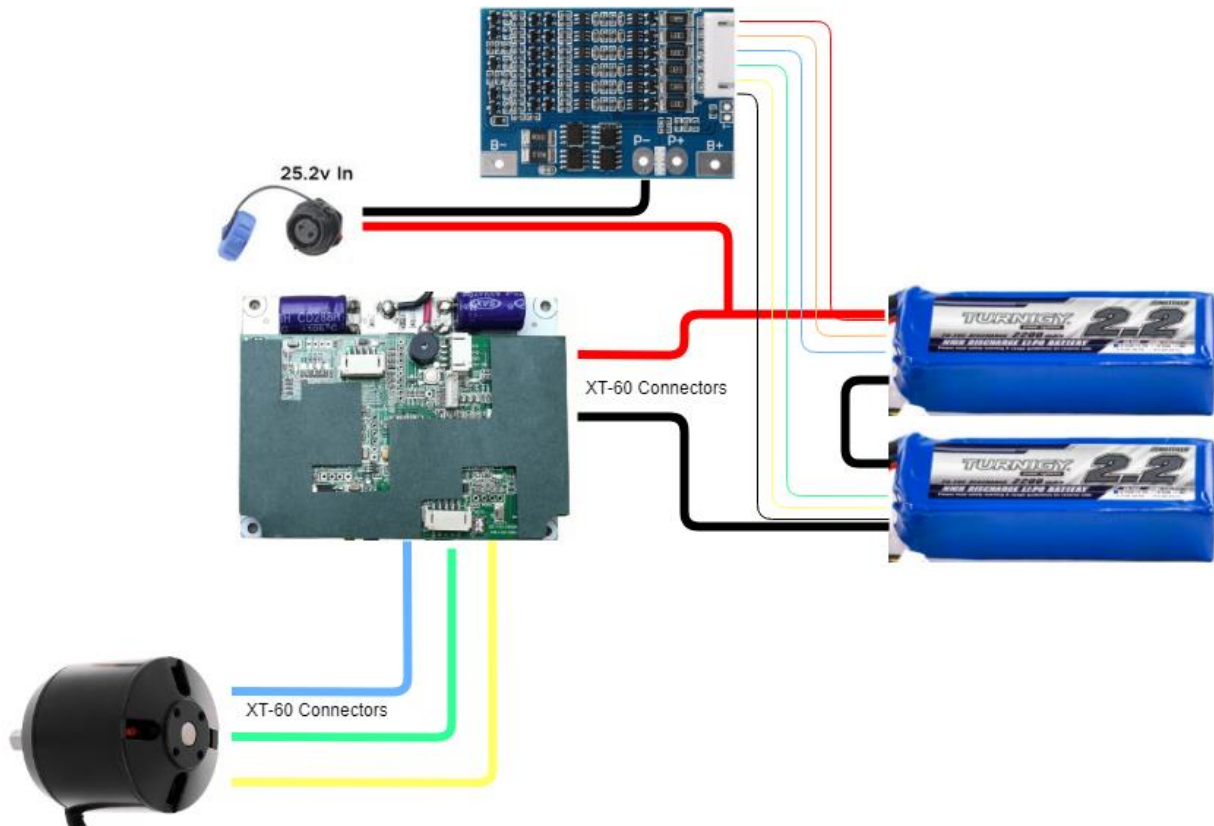


Figure 13 - Driving system connection

- 5000mAh 11.1V batteries, BMS (battery management system), connectors.
- Connect the two batteries in series using connectors.
- Wire BMS in parallel with batteries. BMS will be used to charge the batteries.
- Connect battery to ESC
- ESC and remote
- Connect power input wires to battery.
- Connect the 3 phase wires to motor. Connect motor control wires to ESC.



Figure 14 - Motor Mounting

- Trucks, motor mount, pulley system, motor, wheels.
- Bolt front and rear trucks to board.
- Attach motor mount to rear truck. Bolt motor onto motor mount.
- Attach pulley gear to motor. Attach pulley gear to wheel. Put drive belt connecting motor and wheel.

GPS SYSTEM

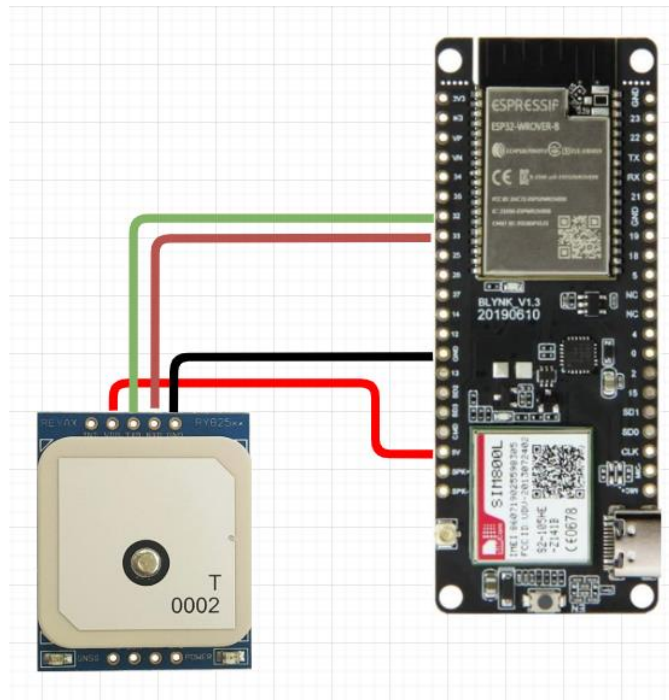


Figure 15 - GPS-ESP32 Wiring

- LILYGO TTGO T-Call V1.3 ESP32, REYAX RY8253F 10Hz GPS, SIM card
- Setup ESP32 to communicate with server.
- Setup ESP32 for Bluetooth communication.
- GPS module connected to ESP32 via UART protocol. ESP32 will receive GPS data and send data of the location back to the server via 2G.

ASSEMBLED DESIGN

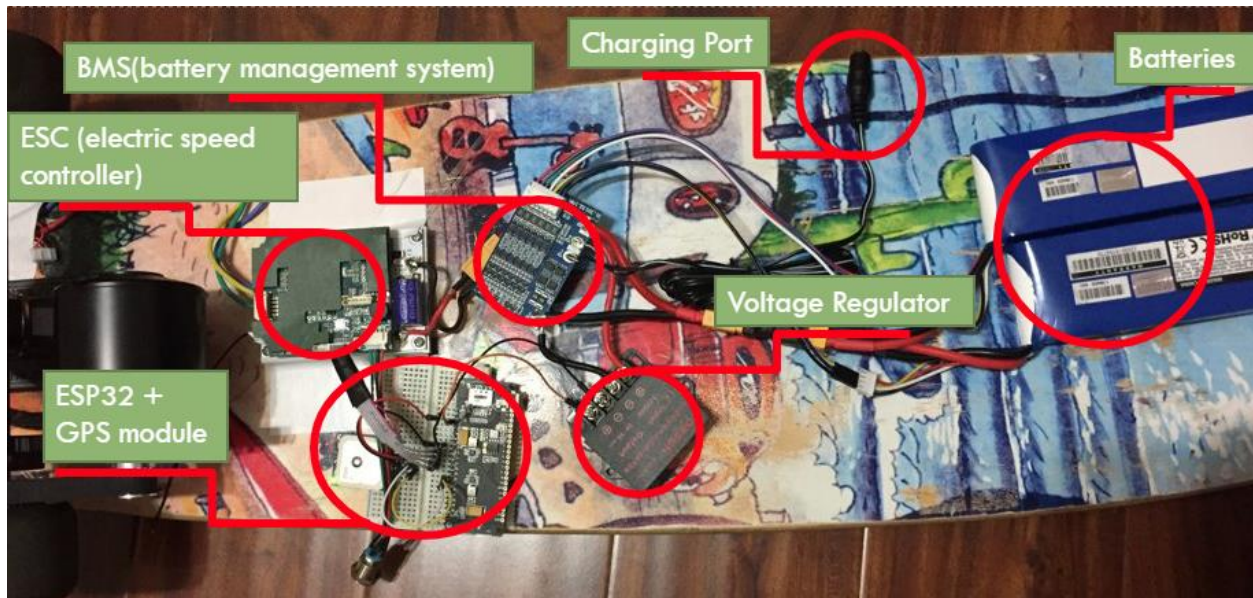


Figure 16 - Assembled vehicle

4.2.3 SOFTWARE DESCRIPTION

- GPS tracking:
 - ESP32 development will be in Arduino IDE environment using C.
 - Set up UART communication between GPS module and ESP32. Each vehicle will have an identifying number.
 - Process GPS data. Send out GPS data along with identification number to server via data using 2G network.
 - Location will be sent every 15 seconds.

<pre>#include "TinyGPS++.h" #include <SoftwareSerial.h></pre>	Libraries used.
<pre>const char apn[] = "hologram"; // Your APN const char server[] = "167.99.109.182"; TinyGsmClient client(modem); const int port = 8081; //8081</pre>	APN, Server, Port setup
<pre>while(mySerial.available() > 0){ gps.encode(mySerial.read()); }</pre>	Feeding data from GPS module to TinyGPS++ library.

<pre> if(gps.location.isUpdated()){ lati = gps.location.lat(), 6; latii= gps.location.rawLat().billionths; lngi = gps.location.lng(), 6; lngii= gps.location.rawLng().billionths; } if(gps.time.isUpdated()){ hr = (gps.time.hour()); // Hour (0-23) (u8) mn = (gps.time.minute()); // Minute (0-59) (u8) hr = hr + 4; hr = hr % 12; if (hr < 10){ h = "0" + String(hr); }else{ h = String(hr); } if (mn < 10){ m = "0" + String(mn); }else{ m = String(mn); } if(gps.speed.isUpdated()){ spd = gps.speed.mph(); sp = String(spd); } </pre>		<p>Get latitude and longitude to the billionths decimal place from GPS module.</p> <p>Get an accurate time Pacific Standard time with Spring Day Light Savings Time taken from GPS module.</p>
<pre> #include "BLEDevice.h" </pre>		<p>Library for Bluetooth connection.</p>
<pre> #define HM_MAC "50:51:A9:FE:31:B6" // Service und Characteristic des HM-10 Moduls static BLEUUID serviceUUID("0000FFE0-0000-1000-8000-00805F9B34FB"); static BLEUUID charUUID("0000FFE1-0000-1000-8000-00805F9B34FB"); </pre>		<p>MAC ID of HM-10 for connection.</p>

```

if (connected){
  String cmp = "s00b00r00t0000\n";
  String HUD_data = "";
  String s = "s" + sp;
  String b = "b60";
  String r = "r23";
  String tim = "t" + h + m + "\n";
  HUD_data = s + b + r + tim;

  if (millis() - count > 820){
    pRemoteCharacteristic->writeValue(HUD_data.c_str(), HUD_data.length());
    Serial.print("sent: ");
    Serial.print(HUD_data);
    count = millis();
  }
  digitalWrite(23,HIGH);
  digitalWrite(22,LOW);
}

```

Sending test string from ESP32 to HM-10.

```

//-----SIM-----//
SerialMon.print("Waiting for network...");
if (!modem.waitForNetwork(240000L)) {
  SerialMon.println(" fail");
  return;
}
SerialMon.println(" OK");

if (modem.isNetworkConnected()) {
  SerialMon.println("Network connected");
}

SerialMon.print(F("Connecting to APN: "));
SerialMon.print(apn);
if (!modem.gprsConnect(apn, gprsUser, gprsPass)) {
  SerialMon.println(" fail");
  return;
}
SerialMon.println(" OK");

SerialMon.print("Connecting to ");
SerialMon.print(server);
if (!client.connect(server, port)) {
  SerialMon.println(" fail");
  return;
}
SerialMon.println(" OK");

// Make a HTTP GET request:
SerialMon.println("Performing HTTP GET request...");

```

On first loop, or if reconnect, SIM sets up modem and connects to APN and Server

<pre> unsigned long timeout = millis(); while (client.connected() && millis() - timeout < 10000L) { // Print available data while (client.available()) { char c = client.read(); SerialMon.print(c); timeout = millis(); } } </pre>	<p>Sending data to server every 10 seconds.</p>
<pre> if((lati == 0) (lngi == 0) (latii == newlatii)){ goto label; } newlatii = latii; </pre>	<p>Make sure new data is sent to server.</p>
<pre> if (!client.connected()) { SerialMon.println("Disconnected from server"); delay(30000); // wait 30 seconds to reconnect goto reconnect; } // Reconnect after 60 seconds if(true){ //count < 20 //delay(49869); // 49.869 seconds + 2G delay (10.131 seconds) goto label; } else{ // Shutdown client.stop(); SerialMon.println(F("Server disconnected")); modem.gprsDisconnect(); SerialMon.println(F("GPRS disconnected")); esp_deep_sleep_start(); } </pre>	<p>Infinite loop to send data to server every minute otherwise disconnect and send ESP32 to deep sleep.</p>
<pre> Serial.println("-----"); Serial.println("Speed = "+String(spdl)); Serial.println("Battery = "+String(batt)); Serial.println("Latitude = "+String(lati)+"."+String(latii)); Serial.println("Longitude = "+String(lngi)+"."+String(lngii)); Serial.println("{ 'unitID': '"+String(unitID)+"', 'batt': '"+String(batt))+ client.println("{ 'unitID': '"+String(unitID)+"', 'batt': '"+String(batt))+ count++; </pre>	<p>Print acquired data to serial terminal (when plugged in) and to client (server). JSON string is sent for easy decode to server.</p>

```

COM3
16:54:14.760 -> Performing HTTP GET request...
16:55:58.468 -> Start
16:55:58.468 -> IP5306 KeepOn OK
16:55:58.468 -> Initializing modem...
16:56:06.396 -> Modem: SIM800 R14.18
16:56:06.396 -> Waiting for network... OK
16:56:12.558 -> Network connected
16:56:12.558 -> Connecting to APN: hologram OK
16:56:19.930 -> Connecting to 167.99.109.182 OK
16:56:20.504 -> Performing HTTP GET request...
16:57:48.146 -> -----
16:57:48.146 -> Speed = 4
16:57:48.146 -> Battery = 60
16:57:48.146 -> Latitude = 33.789227000
16:57:48.146 -> Longitude = -118.163274333
16:57:48.146 -> {'unitID':'50','batt':'60','lat':'33.789227000','long':'-118.163274333','spd':'4'}
16:57:58.185 ->
16:57:59.164 -> -----
16:57:59.164 -> Speed = 1
16:57:59.164 -> Battery = 60
16:57:59.164 -> Latitude = 33.789249333
16:57:59.164 -> Longitude = -118.163311333
16:57:59.164 -> {'unitID':'50','batt':'60','lat':'33.789249333','long':'-118.163311333','spd':'1'}
16:58:09.178 ->
16:58:10.159 -> -----
16:58:10.159 -> Speed = 3
16:58:10.159 -> Battery = 60
16:58:10.159 -> Latitude = 33.789215333
16:58:10.159 -> Longitude = -118.163472000
16:58:10.159 -> {'unitID':'50','batt':'60','lat':'33.789215333','long':'-118.163472000','spd':'3'}
16:58:20.169 ->
16:58:21.141 -> -----
16:58:21.141 -> Speed = 0
16:58:21.141 -> Battery = 60
16:58:21.141 -> Latitude = 33.789204500
16:58:21.141 -> Longitude = -118.163424667
16:58:21.141 -> {'unitID':'50','batt':'60','lat':'33.789204500','long':'-118.163424667','spd':'0'}
16:58:31.184 ->
16:58:32.157 -> -----
16:58:32.157 -> Speed = 1
16:58:32.157 -> Battery = 60
16:58:32.157 -> Latitude = 33.789211000
16:58:32.157 -> Longitude = -118.163307167
16:58:32.157 -> {'unitID':'50','batt':'60','lat':'33.789211000','long':'-118.163307167','spd':'1'}

```

☒ Autoscroll ☒ Show timestamp Both NL & CR 115200 baud Clear output

Figure 17 Serial Terminal for vehicle showing outputs and sent JSON data from vehicle 2G SIM every 10 seconds.

4.3 LOCKING & DOCKING HUB

4.3.1 HARDWARE

LOCKER

- The locker can be constructed from any desired material (wood, metal). Locker should be large enough to fit the vehicle. This locker is smaller for demonstration purposes.
- Note in figure 17, there is a slit in the door for the wires to connect to the keypad.



Figure 18 - Locker inside



Figure 19 - Locker outside

LOCKING MECHANISM

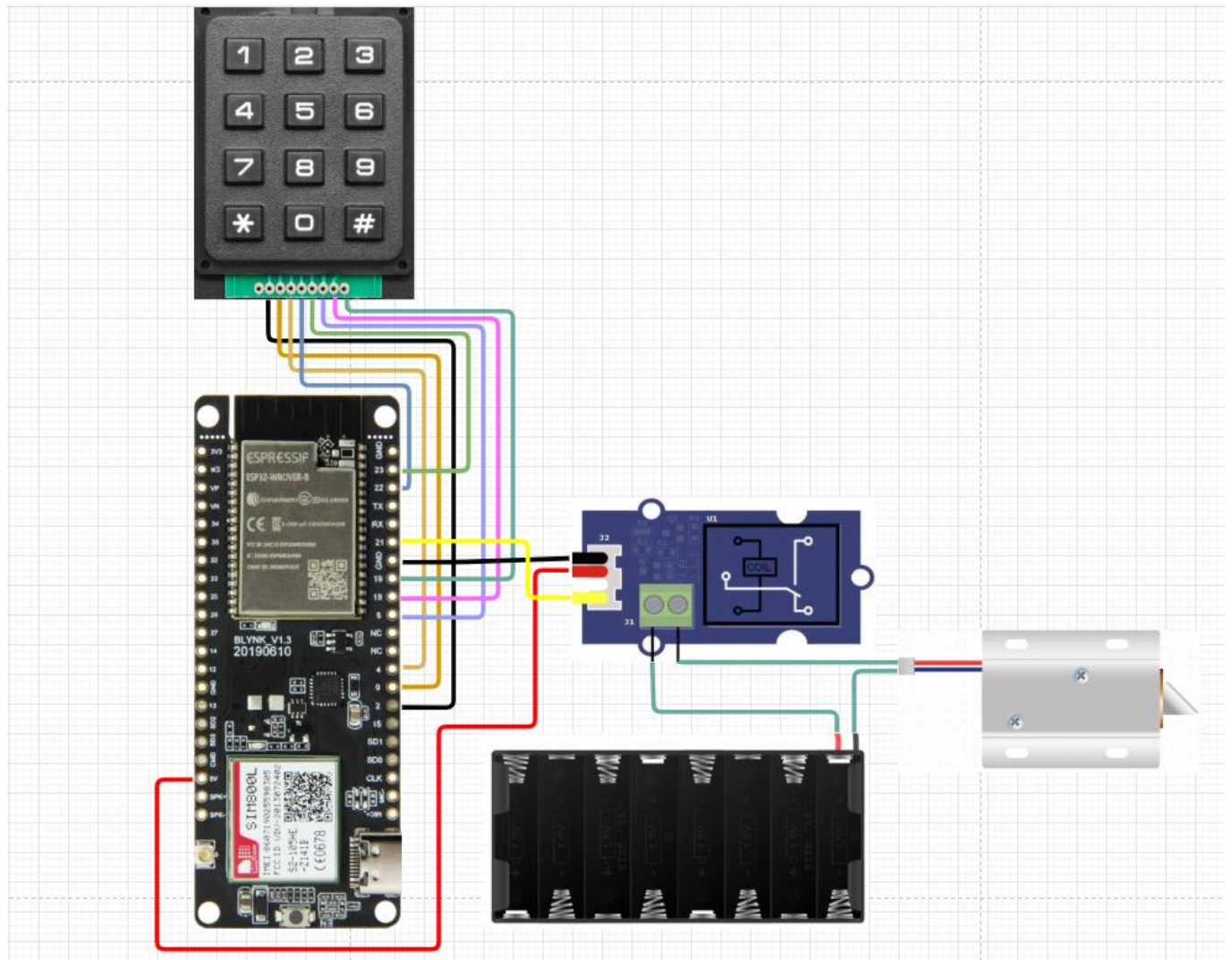


Figure 20 - Locking mechanism wiring diagram

SOLAR POWER SYSTEM

- The solar system described in figure 19 is rated for 100w solar panel, so 20A inline fuses are in place to protect from over current.
- For smaller solar system, as will be demonstrated, inline fuses will not be necessary as the charge controller can modulate the current sufficiently.

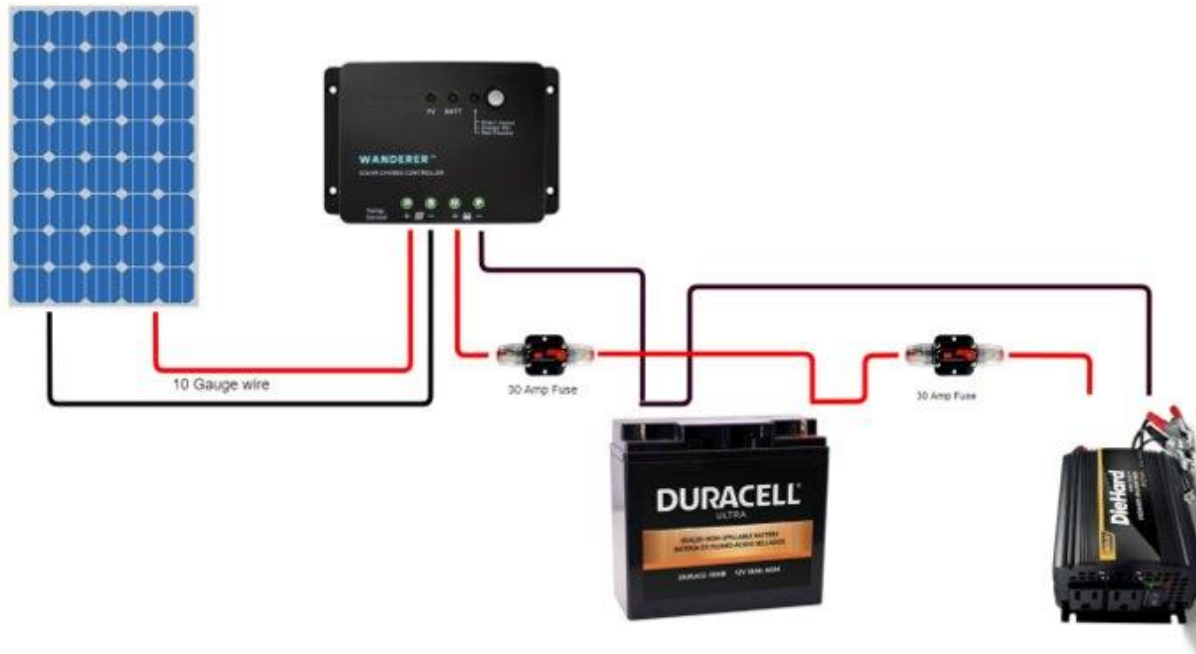


Figure 21 - Solar system diagram

- Solar Panel:
 - Wire solar panel with 10-gauge wire.
 - Connect power wires to input of charge controller.
- Charge controller:
 - Wire charge controller with 10-gauge wire.
 - Connect +/- output of charge controller to +/- terminals of battery.
 - Add 30A inline fuse to the + wire from the charge controller to the battery.
- Inverter:
 - Wire inverter with 10-gauge wire.
 - Connect inverter +/- cables to +/- terminals of battery.
 - Add 30A inline fuse to the + wire from the battery to the inverter.

ASSEMBLED DESIGN

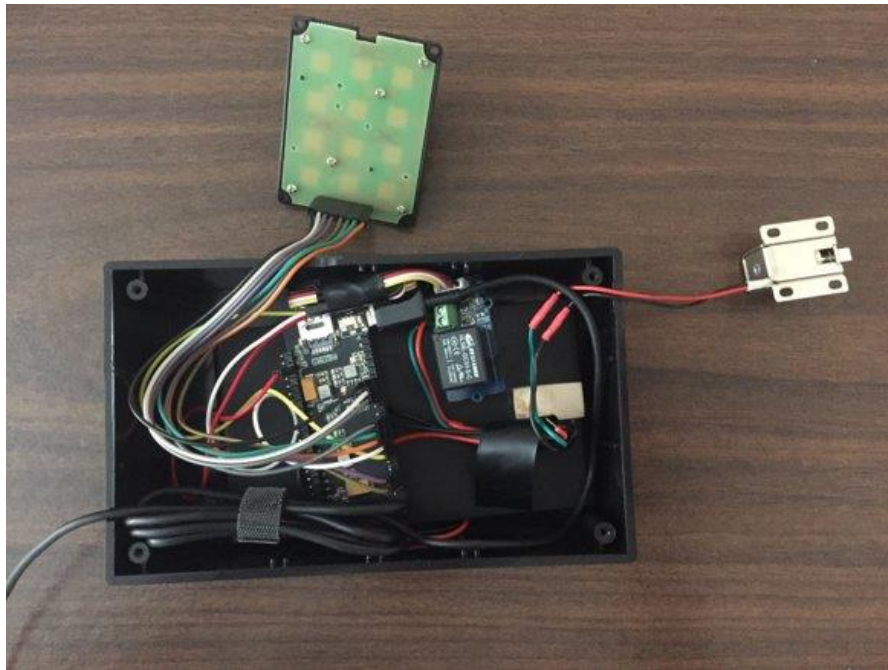


Figure 22 - Locking mechanism



Figure 23- Locking mechanism 2



Figure 24 - Locker and locking mechanism



Figure 25 - Locker and locking mechanism 2

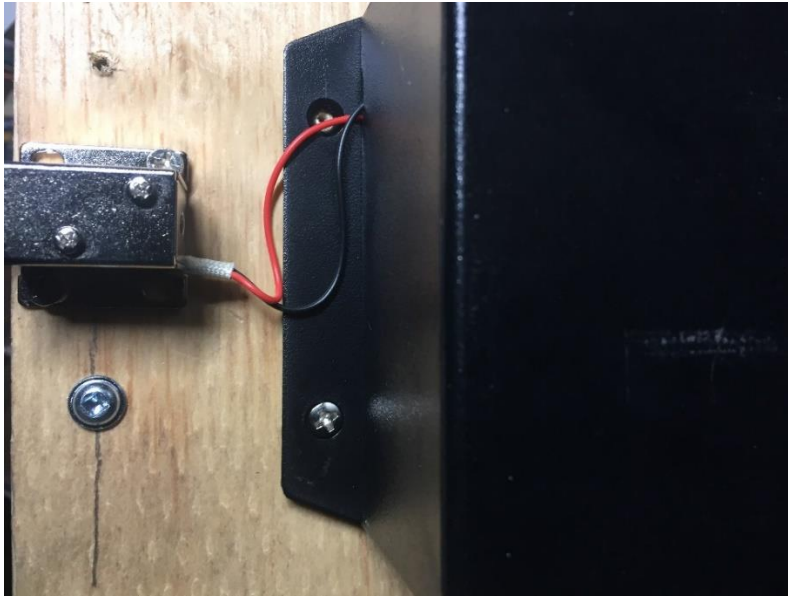


Figure 26 - Locker and locking mechanism 3



Figure 27 - Solar system

4.3.2 SOFTWARE DESCRIPTION

- ESP32 TTGO T-Call:
 - Receive data from keypad. Decode data from keypad to a PIN number.
 - Match PIN number to data base.
 - Unlock locking solenoid via GPIO if PIN matches.

<pre>#include <Keypad.h> #include <WiFi.h></pre>	<p>Two libraries used for communication with the keypad and WIFI</p>
<pre>short unlock_sig = 21; String pin = ""; String line = ""; String unlock_pin = ""; const byte rows = 4; //four rows const byte cols = 3; //three columns char keys[rows][cols] = { {'1','2','3'}, {'4','5','6'}, {'7','8','9'}, {'*','0','#'} }; byte rowPins[rows] = {22, 23, 5, 18}; //connect to the row pinouts of the keypad byte colPins[cols] = {2, 0, 4}; //connect to the column pinouts of the keypad Keypad keypad = Keypad(makeKeymap(keys), rowPins, colPins, rows, cols);</pre>	<p>Initializing the 3x4 matrix keypad.</p>

```
//-----Getting pin from server-----//
get_pin:
pinMode(unlock_sig, OUTPUT);
delay(100);
WiFiClient client;
Serial.printf("\n[Connecting to %s ... ", host);
if (client.connect(host, 3000)){
  Serial.println("[connected]");
  client.println("GET /pin HTTP/1.0\n");
  Serial.println("[Response:]");
  while (client.connected() || client.available()){
    if (client.available()){
      String line = client.readStringUntil('\n');
      if(line.length() == 4){
        Serial.println("gotthepin");
        unlock_pin = line;
        Serial.println(unlock_pin);
        goto pin_input;
      } //End if
    } // End if
  } // End while

  client.stop();
  Serial.println("\n[Disconnected]");
}
else{
  Serial.println("connection failed!]);
  client.stop();
}
}
```

Http get request to gather data from the server. Data in this case is the 4-digit pin.

```
pin_input:
//-----KEYPAD-----
char key = keypad.getKey();
delay(10);
if(key != NO_KEY){
    pin = pin + key;
    if (key == '#'){
        pin = pin.substring(0, pin.length() - 1);
        Serial.println(pin);
        if(pin == unlock_pin){
            Serial.println("Unlock");
            digitalWrite(unlock_sig , HIGH);
            delay(3000);
            digitalWrite(unlock_sig , LOW);
            pin = "";
            goto get_pin;
        }
        pin = "";
    }
}
goto pin_input;
```

Once pin is received, wait for input from the keypad. Then compare the input pin to the unlock pin received from sever. If the pins match, send a signal which will unlock the solenoid.

4.4 SERVER & DATABASE



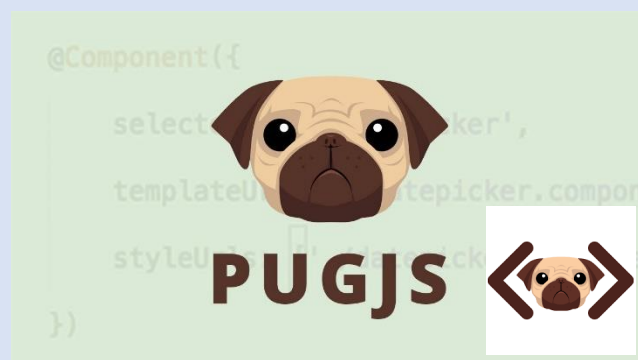
First, we downloaded the hackathon boilerplate.



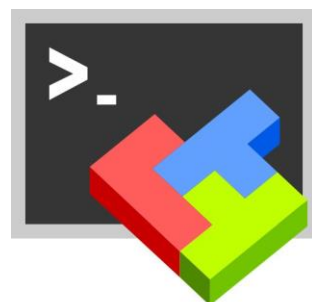
The boilerplate comes with mongoDB which is a built-in database to hold the user's private information securely.



We bought a server on DigitalOcean with one Gigabyte of RAM, 25 Gigabytes storage, one CPU, and one Terabyte data transfer for only \$5 per month.



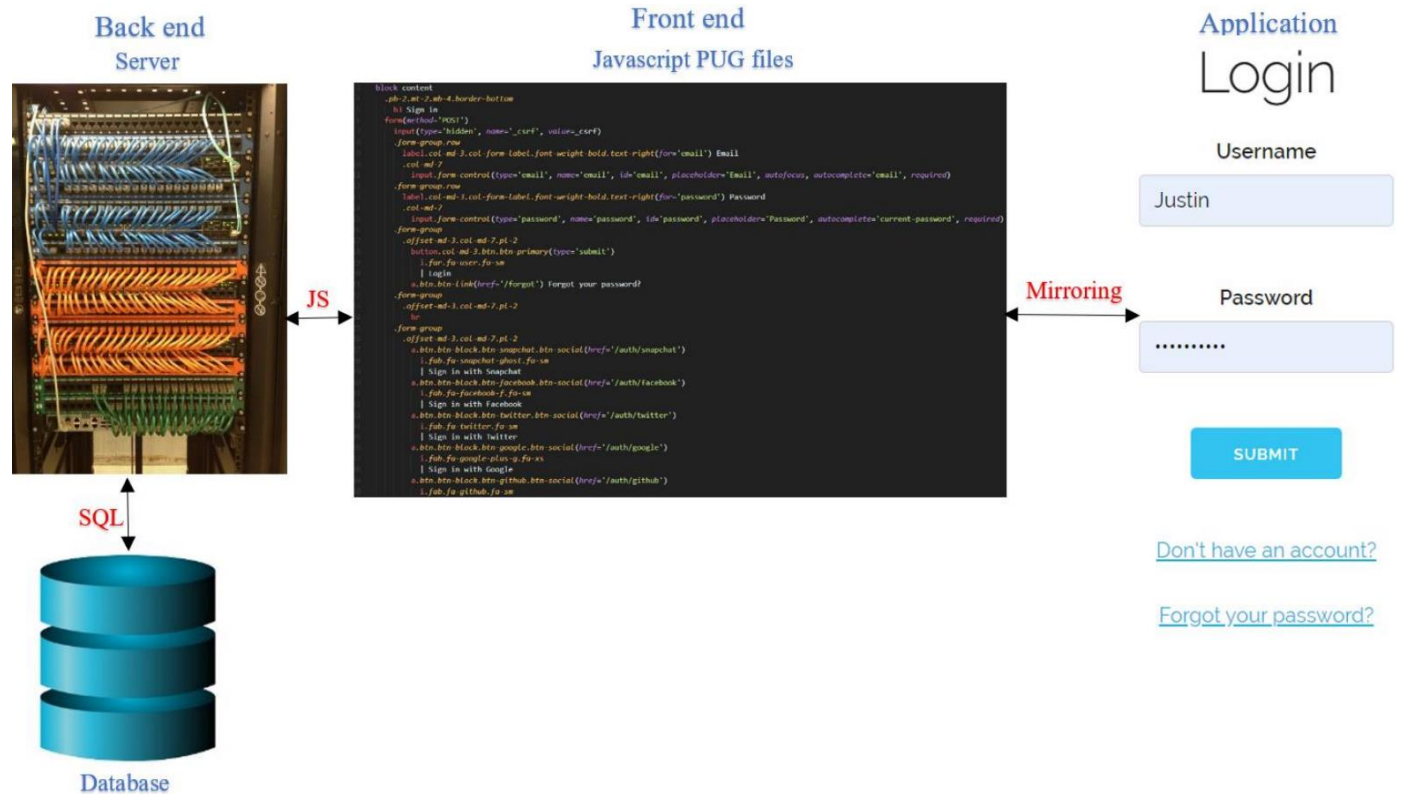
The application frontend is programmed with pug JavaScript and CSS onto a website domain <http://doct.fbi.moe/>.



To interface with the database, we are utilizing MobaXTerm with an SSH protocol.

 The logo for the Arduino Open-Source Community. It features a stylized infinity symbol composed of two interlocking loops, one in teal and one in orange. A yellow plus sign is centered within the teal loop. To the right of the symbol, the text "ARDUINO" is in teal, "OPEN - SOURCE" is in orange, and "COMMUNITY" is in orange.		<p>We program in C++ on Arduino IDE to program the ESP32 TTGO TCALL Wrover chip to gather information communicate with the server.</p>
 The T-Mobile logo, featuring a white stylized 'T' and a white mobile phone icon on a magenta background.  The Hologram logo, featuring a stylized 'H' made of blue and purple geometric shapes, the word "Hologram" in white, and "CONNECTIVITY FOR CELLULAR IoT" below it. To the right is a small image of a SIM card with the Hologram logo and "Global IoT SIM" text.		<p>Every 15 seconds we concatenated these values into JSON format and sent the string data from the ESP32 TTGO TCALL through the modem with a sim card over 2G network with T-mobile carrier and Hologram APN.</p>
 The Google Maps logo, featuring a stylized location pin with a white circle in the center, divided into four colored segments: red, yellow, green, and blue.		<p>Once the server receives this information, the latitude and longitude are inputs to the Google Maps API and give a live update on where the vehicle is in the world.</p>

SERVER COMMUNICATION FLOW



SOFTWARE

The second part of this project was constructing the application. First, we downloaded the hackathon boilerplate. We then bought a server on Digitalocean with one Gigabyte of RAM, 25 Gigabytes storage, one CPU, and one Terabyte data transfer for only \$5 per month. The application frontend is programmed with pug JavaScript and CSS onto a website domain <http://doct.fbi.moe/>.

The register-user page will give riders the option to register as a new user with name, username, password, and email. Each user password is encrypted. Next, the user can login and request a vehicle, and the closest available vehicle will display as well as a server 4-digit RNG PIN. If the user forgets their password, then there will be a page to change their password. We have also setup a contact us page if there are any comments or advice for our electric transportation system. The server status is also available for the developers to make sure all of our software and hardware is doing what it is supposed to do.

The backend consists of the server and database. To interface with the database, we are utilizing MobaXTerm with an SSH protocol. In the database we are storing all the private rider's information as well as the vehicle information. The vehicle information includes the time that the vehicle has been checked out and when it will be checked in, the range in miles, the current battery percentage, the current GPS location (longitude and latitude, and the temporary 4 digit PIN given to the user to check out the vehicle from the Doc't HUB. The server will also contain

the front end which contains the graphical user interface. The user will be able to go through our easy-to-navigate website to select a ride and get to their final destination with ease. The web application will mirror the front end to prevent the users from accessing confidential interface from our private database as an extra security precaution.

4.4.1 DATABASE

As mentioned, before we purchased a server through Digitalocean to handle our database, website, and application. First, we utilized hackathon boilerplate which uses PUG JavaScript to create a template for the frontend. We then modified it to include a homepage and pages for the user to register, login, book ride, My Account, forgot password, and status page. The boilerplate comes with mongoDB which is a built-in database to hold the user's private information securely. All the pages are currently displayed in the upcoming figures of this section.

The GPS module uses the TinyGPS++ library to extract and decode GPS information. From this we pulled the latitude, longitude, range, battery, speed, and time. For our purposes we only needed this information every one minute. Every 15 seconds we concatenated these values into JSON format and sent the string data from the ESP32 TTGO TCALL through the modem with a sim card over 2G network with T-mobile carrier and Hologram APN. Once the server receives this information, the latitude and longitude are inputs to the Google Maps API and give a live update on where the vehicle is in the world. All of this is shown in extensive detail with pictures in this section.

Home - Doc't

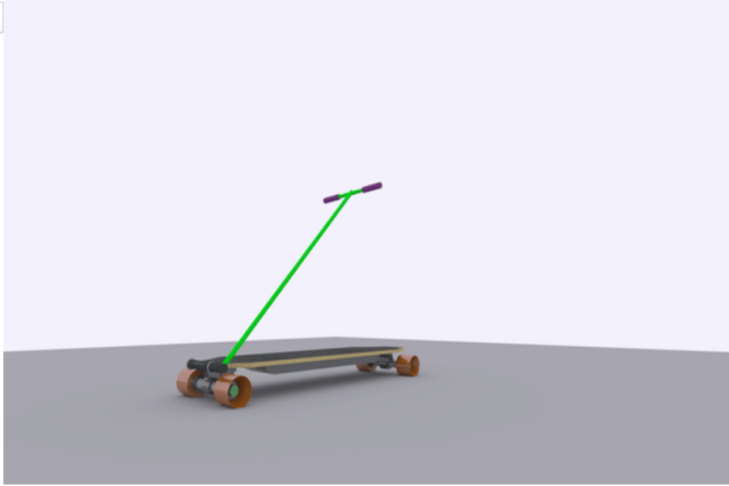
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Doc't HOME CONTACT STATUS LOGIN CREATE ACCOUNT

Doc't

Introducing a new generation of Electric Transportation Systems

Start your Adventure »



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```
3 block content
4   h1(style="text-align:center;") Doc't
5   p(style="text-align:center;").lead Introducing a new generation of Electric Transportation Systems
6   hr
7   .row
8     h2(style="text-align:center;")
9     a.btn.btn-raised(href='http://doct.fbi.moe/bookRide', role='button') Start your Adventure »
10    p
11    p(style="text-align:center;")
12    |
13    p
14    p
```

Create Account - Doc't

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Doc't HOME CONTACT STATUS LOGIN CREATE ACCOUNT

Sign up

Email

Password

Confirm Password

 Signup

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```

3 block content
4   .pb-2.mt-2.mb-4.border-bottom
5   h3 Sign up
6   form(id='signup-form', method='POST')
7     input(type='hidden', name='_csrf', value=_csrf)
8     .form-group.row
9       label.col-md-3.col-form-label.font-weight-bold.text-right(for='email') Email
10      .col-md-7
11      input.form-control(type='email', name='email', id='email', placeholder='Email', autofocus, autocomplete='email', required)
12    .form-group.row
13      label.col-md-3.col-form-label.font-weight-bold.text-right(for='password') Password
14      .col-md-7
15      input.form-control(type='password', name='password', id='password', placeholder='Password', autocomplete='new-password', minlength='8', required)
16    .form-group.row
17      label.col-md-3.col-form-label.font-weight-bold.text-right(for='confirmPassword') Confirm Password
18      .col-md-7
19      input.form-control(type='password', name='confirmPassword', id='confirmPassword', placeholder='Confirm Password', autocomplete='new-password', mir
20    .form-group.offset-sm-3.col-md-7.pl-2
21    button.btn.btn-success(type='submit')
22      i.fas.fa-user-plus.fa-sm
23      | Signup

```

Doc't HOME CONTACT STATUS LOGIN CREATE ACCOUNT

Sign in

Email

Password

[Login](#) [Forgot your password?](#)

[Sign in with Facebook](#)

[Sign in with Google](#)

[Sign in with Instagram](#)

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```

1 block content
2
3 .pb-2.mt-2.mb-4.border-bottom
4   h3 Sign in
5   form(method='POST')
6     input(type='hidden', name='_csrf', value=_csrf)
7     .form-group.row
8       label.col-md-3.col-form-label.font-weight-bold.text-right(for='email') Email
9       .col-md-7
10        input.form-control(type='email', name='email', id='email', placeholder='Email', autofocus, autocomplete='email', required)
11    .form-group.row
12      label.col-md-3.col-form-label.font-weight-bold.text-right(for='password') Password
13      .col-md-7
14        input.form-control(type='password', name='password', id='password', placeholder='Password', autocomplete='current-password', required)
15    .form-group
16      .offset-md-3.col-md-7.pl-2
17        button.col-md-3.btn.btn-primary(type='submit')
18          i.far.fa-user.fa-sm
19          | Login
20        a.btn.btn-link(href='/forgot') Forgot your password?
21    .form-group
22      .offset-md-3.col-md-7.pl-2
23        hr
24    .form-group
25      .offset-md-3.col-md-7.pl-2
26        a.btn.btn-block.btn-facebook.btn-social(href='/auth/facebook')
27          i.fab.fa-facebook-f.fa-sm
28          | Sign in with Facebook
29        a.btn.btn-block.btn-google.btn-social(href='/auth/google')
30          i.fab.fa-google-plus-g.fa-sm
31          | Sign in with Google
32        a.btn.btn-block.btn-instagram.btn-social(href='/auth/instagram')
33          i.fab.fa-instagram.fa-sm
34          | Sign in with Instagram
35

```

Account Management - Doc't

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Doc't HOME CONTACT STATUS JUSTIN_MAEDER@HOTMAIL.COM

Profile Information


Email
Unverified: [Send verification email](#)

Name

Gender ☐ Male ☐ Female ☐ Other

Location

Website

Gravatar 

[Update Profile](#)

Change Password

New Password

Confirm Password

[Change Password](#)

Delete Account

You can delete your account, but keep in mind this action is irreversible.

[Delete my account](#)

Linked Accounts

[Link your Instagram account](#)

```

3  block content
4  .pb-2.mt-2.mb-4.border-bottom
5  | h3 Profile Information
6
7  form(action='/account/profile', method='POST')
8  | input(type='hidden', name='_csrf', value=_csrf)
9  | .form-group.row
10 |   label.col-md-3.col-form-label.font-weight-bold.text-right(for='email') Email
11 |   .col-md-7
12 |     input.form-control(type='email', name='email', id='email', value=user.email, autocomplete='email', required)
13 |   .offset-sm-3.col-md-7.pl-3
14 |     if user.emailVerified
15 |       .text-success.font-italic
16 |       | Verified
17 |     else
18 |       .text-danger.font-italic
19 |       | Unverified: &nbsp;   
20 |       | 
21 |   .form-group.row
22 |   label.col-md-3.col-form-label.font-weight-bold.text-right\(for='name'\) Name
23 |   .col-md-7
24 |     input.form-control\(type='text', name='name', id='name', value=user.profile.name, autocomplete='name'\)

```

Forgot Password - Doc't

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Doc't

HOME

CONTACT

STATUS

LOGIN

CREATE ACCOUNT

Forgot Password

Enter your email address below and we will send you password reset instructions.

Email

Email

Reset Password

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```
3 block content
4 .pb-2.mt-2.mb-4.border-bottom
5   h3 Forgot Password
6   form(method='POST')
7     input(type='hidden', name='_csrf', value=_csrf)
8     p.pb-4 Enter your email address below and we will send you password reset instructions.
9     .form-group.row
10      label.col-md-3.col-form-label.font-weight-bold.text-right(for='email') Email
11      .col-md-7
12      input.form-control(type='email', name='email', id='email', placeholder='Email', autofocus, autocomplete='email', required)
13    .form-group.offset-sm-3.col-md-7.pl-2
14      button.btn.btn-primary(type='submit')
15      i.fas.fa-key.fa-sm
16      | Reset Password
```


Not secure | doct.fbi.moe/bookRide

Doc't HOME CONTACT STATUS JUSTIN_MAEDE@HOTMAIL.COM

Doc't

Introducing a new generation of Electric Transportation Systems

The nearest vehicle to your location is:



Please enter the 4 digit pin below (followed by #):

5841

```
var val = Math.floor(1000 + Math.random() * 9000);
console.log("\n4 Digit PIN:",val.toString(),"\n");
```

```
app.get('/locker', function(req, res) {
  res.sendFile(path.join(__dirname + '/f.html'));
});
app.get('/pin', (req, res) => res.send(val.toString()));
app.get('/loc', function(req, res) {
  res.sendFile(path.join(__dirname + '/t.html'));
});
```

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```

root@ubuntu-s-lvcpu-lgb-sfo2-01:~/myproject# nc -l -v -p 8081
Listening on [0.0.0.0] (family 0, port 8081)
Connection from 139.166.35.5.jtglobal.com 33468 received!
{'unitID': '24', 'batt': '60', 'lat': '33.790708167', 'long': '-118.159945667', 'spd': '2' }
{'unitID': '24', 'batt': '60', 'lat': '33.790300167', 'long': '-118.160943000', 'spd': '1' }
{'unitID': '24', 'batt': '60', 'lat': '33.789910000', 'long': '-118.161756500', 'spd': '1' }
{'unitID': '24', 'batt': '60', 'lat': '33.789642000', 'long': '-118.162321167', 'spd': '1' }
{'unitID': '24', 'batt': '60', 'lat': '33.789478500', 'long': '-118.162539167', 'spd': '1' }
{'unitID': '24', 'batt': '60', 'lat': '33.789412167', 'long': '-118.162594167', 'spd': '1' }
{'unitID': '24', 'batt': '60', 'lat': '33.789332667', 'long': '-118.162689000', 'spd': '1' }
{'unitID': '24', 'batt': '60', 'lat': '33.789247000', 'long': '-118.162811500', 'spd': '1' }
{'unitID': '24', 'batt': '60', 'lat': '33.789214667', 'long': '-118.162761500', 'spd': '1' }
{'unitID': '24', 'batt': '60', 'lat': '33.789146000', 'long': '-118.162913167', 'spd': '1' }
{'unitID': '24', 'batt': '60', 'lat': '33.789110833', 'long': '-118.163138500', 'spd': '1' }
{'unitID': '24', 'batt': '60', 'lat': '33.789071667', 'long': '-118.163295000', 'spd': '1' }
{'unitID': '24', 'batt': '60', 'lat': '33.789059000', 'long': '-118.163305500', 'spd': '0' }
{'unitID': '24', 'batt': '60', 'lat': '33.789046167', 'long': '-118.163292833', 'spd': '0' }
{'unitID': '24', 'batt': '60', 'lat': '33.789040333', 'long': '-118.163343167', 'spd': '0' }
{'unitID': '24', 'batt': '60', 'lat': '33.789028167', 'long': '-118.163388500', 'spd': '0' }
{'unitID': '24', 'batt': '60', 'lat': '33.789017833', 'long': '-118.163407667', 'spd': '0' }
{'unitID': '24', 'batt': '60', 'lat': '33.789004000', 'long': '-118.163429667', 'spd': '0' }
{'unitID': '24', 'batt': '60', 'lat': '33.788991000', 'long': '-118.163466000', 'spd': '0' }
{'unitID': '24', 'batt': '60', 'lat': '33.788990667', 'long': '-118.163488000', 'spd': '1' }

```

Figure 28 Client Terminal (MobaXTerm) showing server received JSON data from vehicle 2G SIM.

```

18  const server = new Net.Server();
19
20  server.listen(port, function() {
21      console.log(`Server listening for connection requests on socket localhost:${port}`);
22  });
23
24  server.on('connection', function(socket) {
25      console.log('A new connection has been established.');
```

```

26
27      socket.on('data', function(chunk) {
28          //if(!chunk.toString().length < 3) return
29          console.log(`Data received from client: ${chunk.toString()}`);
30          if(chunk.toString().includes('unitID')){
31              recentJson = chunk.toString()
32          }
33      });
34
35      socket.on('end', function() {
36          console.log('Closing connection with the client');
37      });
38
39      socket.on('error', function(err) {
40          console.log(`Error: ${err}`);
41      });
42  });
43  });
44

```

Figure 29 Server.js to listen on selected port for incoming connections.

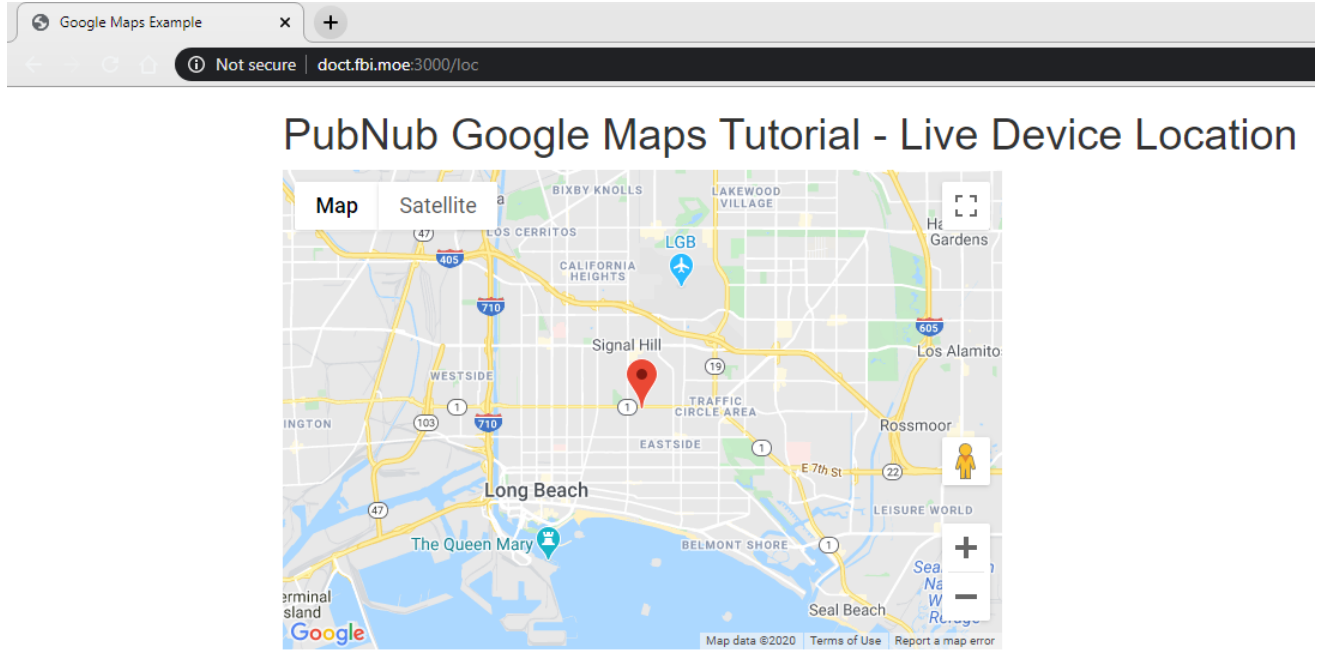


Figure 30 Google API and PubNub API logging latitude and longitude on website as data updates every minute.

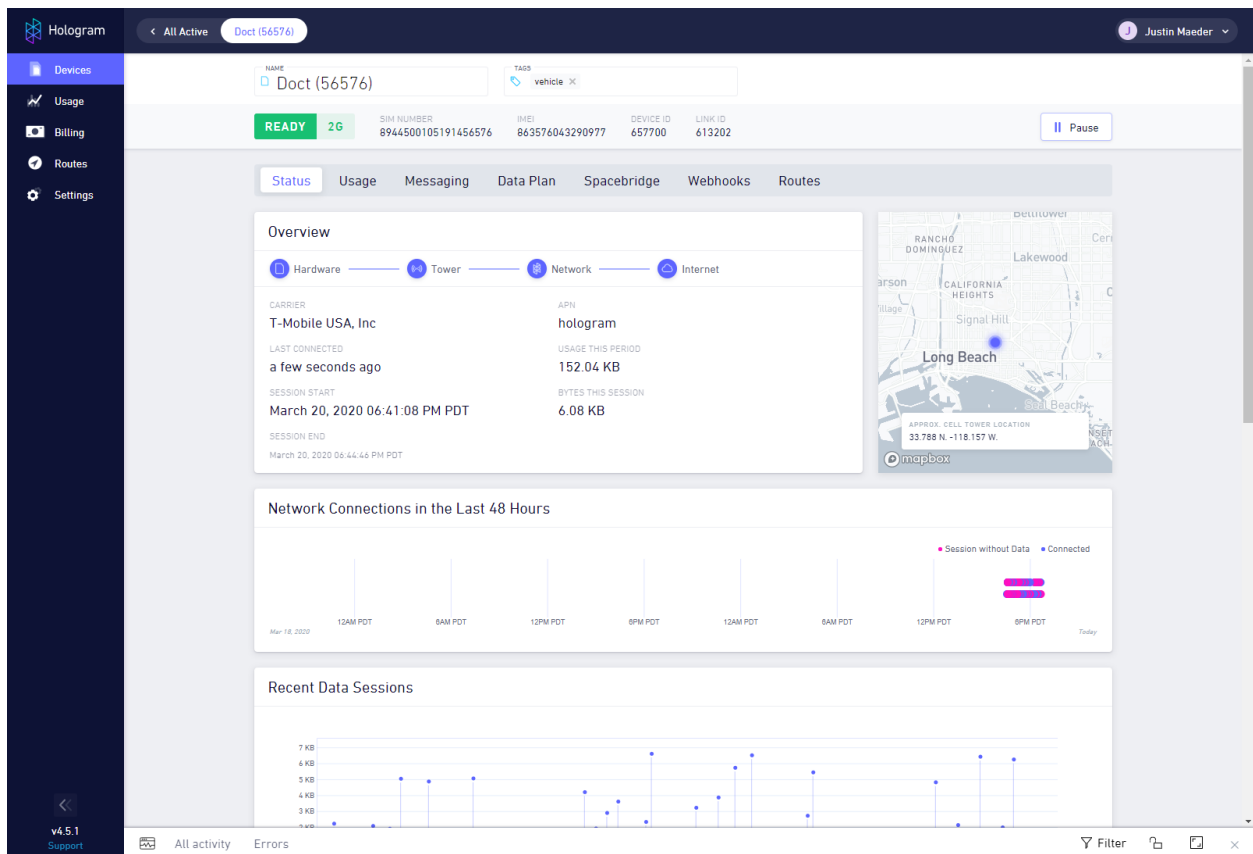


Figure 31 Hologram APN showing 2G data successfully sending from ESP32 to server. Each JSON string sent to client is about 500 bytes

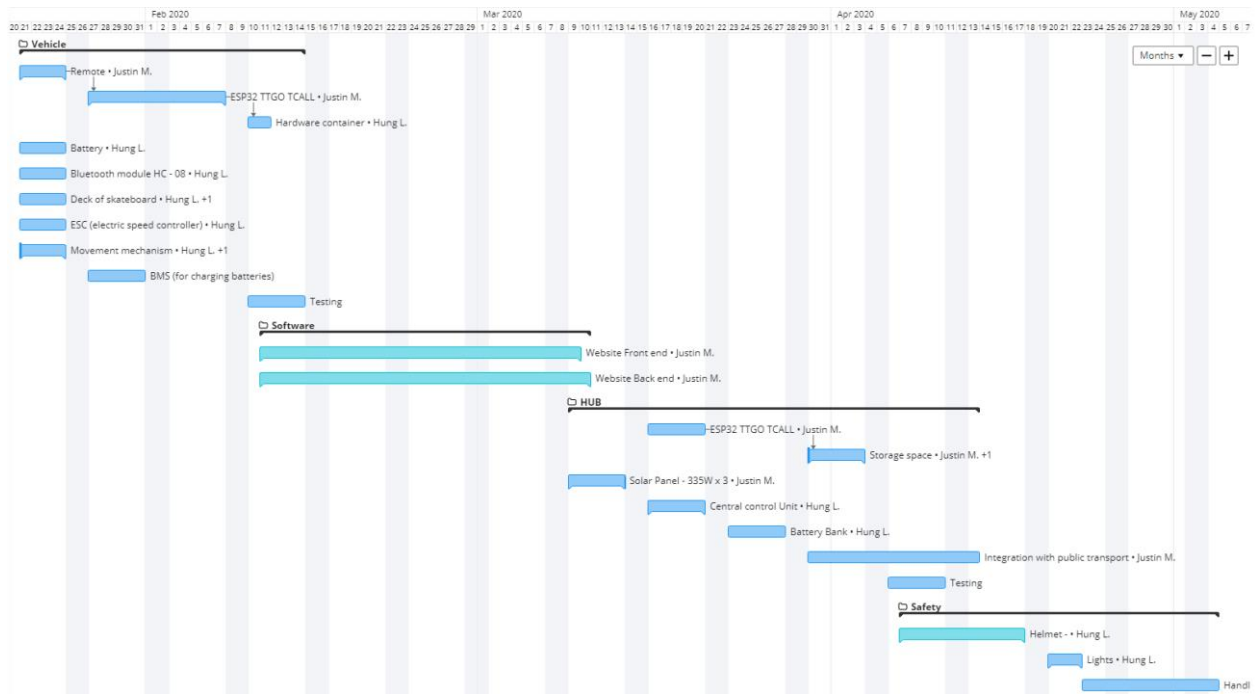
5. SOURCE CODE REPOSITORY

All source code in this project could be found at this repository.

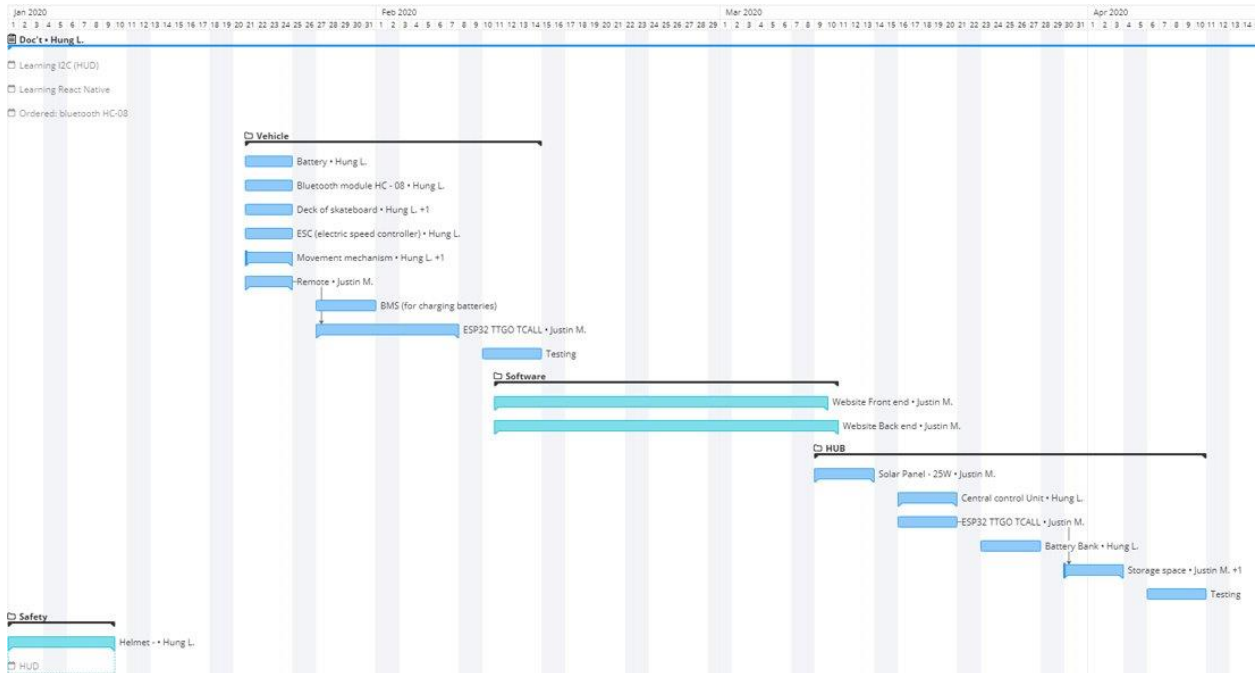
<https://github.com/JustinMaeder/Doct-senior-design-project>

6. TIMELINE

6.1 PROJECTED TIMELINE



6.2 ACTUAL TIMELINE



6.3 PROGRESS AGAINST TIMELINE

Since last semester our timeline has changed. The reason for this was due to a timing constraint where we only had two weeks before the first demonstration. For our first demo, we completed the Head Up Display as one of the main safety features. The first demo consisted of creating the HUD casing by modifying a 3D printed model. Inside the HUD casing was an Arduino nano, a HM-10 Bluetooth transceiver, connected to an OLED display. The Arduino nano is programmed in the IDE to accept a string to change the speed, battery, and range. This information is displayed on the HUD acrylic display which is attached to the helmet. The current time was also displayed in the first demo. The HUD was changed to the first task as it was a standalone system that has no dependencies on other components.

Starting from the third demo, we must work separately. This will slow down our progress but not by a significant amount since our project is divided in such a way that all parts are manageable by one person. The server components are managed by one person and can be easily collaborated online. But the next part of assembling the HUB, will have to be done differently. The major electronics of the HUB can be done by one person. But the physical locker space and charging assembly will need to be down sized so that it is more manageable by one person.

7. DATA SHEET

7.1 HEAD UP DISPLAY

Arduino Nano:

<https://store.arduino.cc/usa/arduino-nano>

HM-10:

<https://people.ece.cornell.edu/land/courses/ece4760/PIC32/uart/HM10/DSD%20TECH%20HM-10%20datasheet.pdf>

128x64 SSD1306 OLED display:

<https://www.vishay.com/docs/37902/oled128o064dbpp3n00000.pdf>

Adafruit MicroLipo battery charger:

<https://learn.adafruit.com/adafruit-microlipo-and-minilipo-battery-chargers/downloads>

Arduino Libraries:

<https://www.arduino.cc/en/reference/libraries>

7.2 VEHICLE

TinyGPS++ library:

<http://arduiniana.org/libraries/tinygpsplus/>

ESP32 Bluetooth connection:

<https://randomnerdtutorials.com/esp32-sim800l-publish-data-to-cloud/>

GPS:

<https://www.instructables.com/id/ESP32-GPS-Tracker-With-an-OLED-Display/>

7.3 SERVER

Hackathon Boiler Plate GitHub:

<https://github.com/sahat/hackathon-starter>

MongoDB

<https://docs.mongodb.com/guides/>

TinyGPS++ library:

<http://arduiniana.org/libraries/tinygpsplus/>

8. OUTSTANDING CONCERNS AND EXPECTED PATH TO RESOLUTION

Our first major concern is finishing the vehicle platform. This means creating the mechanics of the scooter/ skateboard hybrid. This goes out of our realm of Computer Engineering, so we are reaching out to a mechanical engineer for assistance. Our second concern is cost. We might scale down our production for example we might obtain a smaller solar panel and save about \$80.

One setback that we have encountered is that one of our ESP32 TTGO T-Call is no longer functional due to misuse. A new ESP32 is on order, but the delivery date is unknown due to the new situations.

With the new situation that prevents us from working together in the same location, we must adapt our original plan. This means that the integration of the scooter will be put on hold because it will be difficult for us to meet with our contributor Taylor to research and develop the transformable handlebar. So, we have decided to suspend this idea.

9. DESCRIPTION OF TOOLS USED, METHODOLOGIES

For the programming of the Arduino Nano in the Head Up Display, we utilized Arduino IDE to display the updated graphics for the user to view the vitals of the board. We are also using Arduino IDE to program the ESP32 TTGO TCALL. For the 3D printed HUD casing we used Fusion 360 and modified a previous design to make it larger to fit our components.

In order to create our timeline of tasks, we used Wrike to make a task list which was easily converted into a Gantt chart. We communicated through Discord and kept track of our reference on there. Lastly, we shared files through Microsoft OneDrive because it was the easiest platform provided by the school to keep track of updated files.

10. CONTRIBUTORS

We can't do everything on our own, so we have recruited some contributors. First, Taylor Smyth at Avalon Sheet Metal helped us with the Database. Next, Long Le supported us with the 3D CAD throughout the project.

Taylor Smyth at Avalon Sheet Metal



Long Le at ANDesign Lab



11. REFERENCES

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Database:

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