

JUSTIN TAYLOR MONIQUETTE

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EDUCATION

ROCHESTER INSTITUTE OF TECHNOLOGY, Rochester, NY

Major: New Media Interactive Development
Minor: Creative Writing, French Language/Culture
Honors: Dean's List: December 2016, December 2018, May 2019
Member of the National Society of Leadership and Success

WORK EXPERIENCE

05/2021 - Present

Online Instructor

iD Tech Camps, Campbell, CA

Teach a variety of courses for 1-on-1 tutoring and small-group semesters

- Topics I teach:
 - Fundamentals of worldbuilding and narrative design
 - Game design and development through HTML, Javascript and Unity
 - Web design through Javascript and HTML

PROJECTS

2019

"Weird West", Worldbuilder (Team of 4)

School Project

Game world created matching the genre of weird west

- Helped design game world and structure
- Wrote government and social metanarrative for world
- Wrote entries for characters, locations and items to populate world

"EMBARC", Programmer (Team of 7)

Senior Capstone Project

Classic arcade claw machine meant to help immerse oneself in new cultures

- Programmed controls for claw machine
- Helped backend development of different game screens
- Winner of 2019 Top Talent in Adobe Design Achievement Awards

2020

"Changeling", Front-End Developer, Team Lead (Team of 6)

Xana Ad Hoc Studios, School of Interactive Games and Media

Companion website to vr game being developed alongside it

- Designed and implemented the Mothers and About page for site
- Acted as intermediary between web development team and other departments
- Headed weekly sprints for web team

SKILLS

• C# • C++ • Javascript • HTML • Unity • Twine • Git • Photoshop • French Language