

JUSTIN TAYLOR MONIQUETTE

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EDUCATION

ROCHESTER INSTITUTE OF TECHNOLOGY, Rochester, NY

Major: New Media Interactive Development

Minor: Creative Writing, French Language/Culture

Honors: Dean's List: December 2016, December 2018, May 2019 Member of the
National Society of Leadership and Success

WORK EXPERIENCE

Writer

High Ground Gaming

Research and write content in the world of video games

05/2021 - 06/2023

Online Instructor

iD Tech Camps, Campbell, CA

Teach a variety of courses for 1-on-1 tutoring and small-group semesters

- Topics I teach:
 - Fundamentals of worldbuilding and narrative design
 - Game design and development through HTML, Javascript and Unity
 - Web design through Javascript and HTML

PROJECTS

2019 "EMBARC", Programmer (Team of 7)

Senior Capstone Project

Classic arcade claw machine meant to help immerse oneself in new cultures

- Programmed controls for claw machine
- Helped backend development of different game screens
- Winner of 2019 Top Talent in Adobe Design Achievement Awards

2020 "Changeling", Front-End Developer, Team Lead (Team of 6)

Xana Ad Hoc Studios, School of Interactive Games and Media

Companion website to vr game being developed alongside it

- Designed and implemented the Mothers and About page for site
- Acted as intermediary between web development team and other departments
- Headed weekly sprints for web team

SKILLS

• C# • C++ • Javascript • HTML • Unity • Twine • Git • Photoshop • French Language