Justin Roderick CNT 4714 – Project 1

Screenshots of GUI and UX examples

Note: transactions.csv is located in src/main/resources

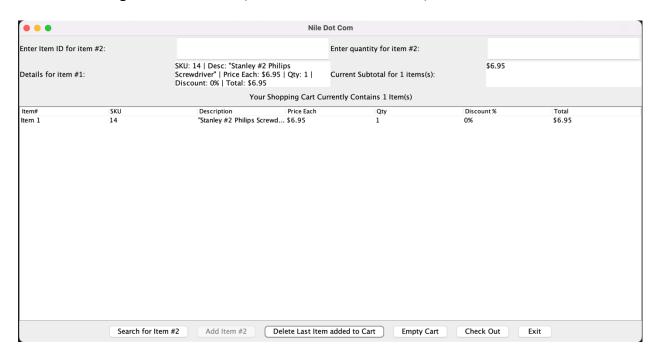
a. The initial GUI instance (like number 2 in Additional Information below).



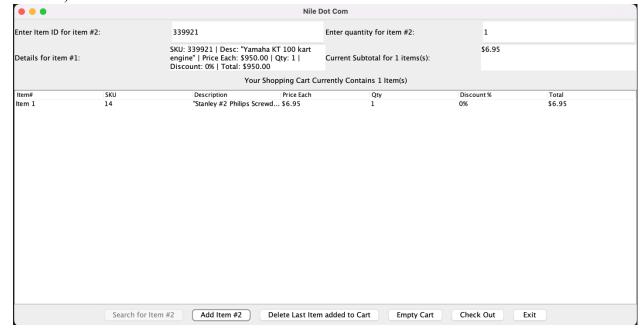
b. The GUI after the user has entered an item number (ID) and quantity and clicked the "Search For Item #X" button (like number 4 below).



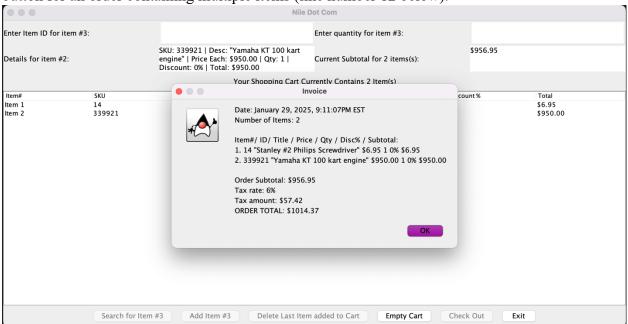
C. The GUI after the user has added an item from screenshot (b) above but before searching for the next item (like numbers 7 and 9 below).



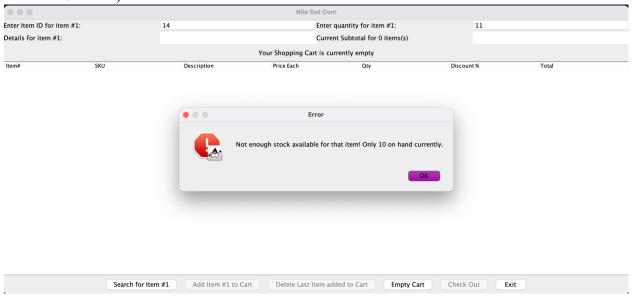
d. The GUI after the user has searched for the next item after the one in (b) above was added to the cart, but before adding this new item to the cart (like number 8 below).



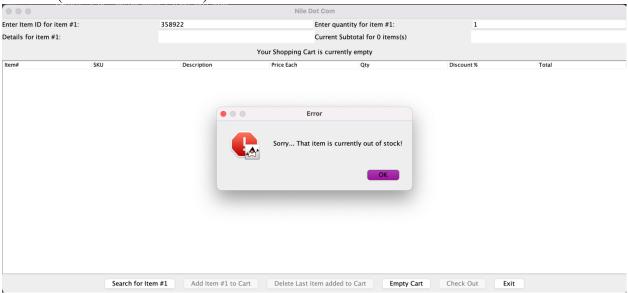
e. The message dialog box (the invoice) when the user clicks the "Check Out" button for an order containing multiple items (like number 12 below).



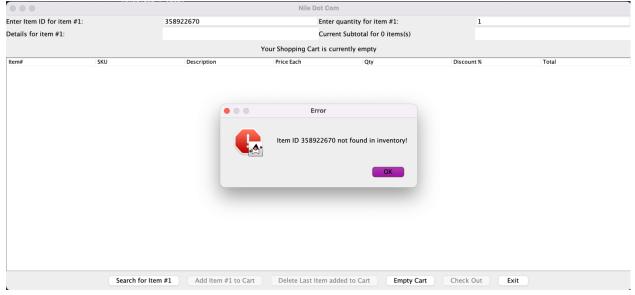
f. The GUI and the message dialog box when the user has entered an item number (ID) and quantity where the quantity is greater than the number in stock (like number 17 below).



g. The GUI and the message dialog box when the item the user has selected is out of stock (like number 14 below).



h. The GUI and the message dialog box when the item the user has selected is not contained in the inventory file (like 6 below).



i. A pair of screenshots (like 9 and 10 below) that show the last item in the cart being deleted and the interface being reset after the deletion.

