# Multi-device Content Display & Smart Use of Annotation Processing

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#### **Speakers**

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- Java developer since 1999
- R&D Team Mentor at



- Coder, DevOps, Agile Coach
  - From idea to production
- eXo Platform
  - VP Quality

#### @gdigugli

- Java developer since 1999
- Software architect at



- ILOG IBM
  - ✓ 2D graphic toolkit
  - ✓ Rule engine
- Prima-Solutions
  - ✓ Services platform for J2EE
  - ✓ Domain models code generators





#### Let's talk about visible quality

#### **Effective Content Display**





#### The case

#### **Effective Content Display**

- Multi device & languages
  - Labels
  - Layout & images
- Clean code
  - Strong Quality
  - Easy Maintenance

#### based on i18n

- @Message
- @MessageBundle



#### with APT Tooling

- APT Engine
- APT Processors
  - Generate technical code
  - Generate reports
  - Generate patterns



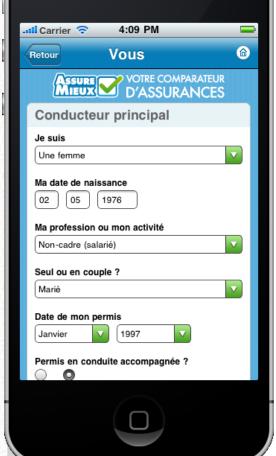






LesFurets.com mobile & desktop

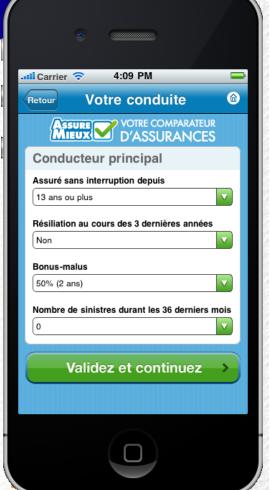
1 MA DEMANDE 2 MON HISTORIQUE	3 MON VÉHICULE	
Conducteur principal		
Sexe :		Retour VOI
● Homme ⊚ Femme		ASSURE MIEUX
		Conducteur pri
Date de naissance :		Je suis
		Une femme
Profession :		Ma date de naissance 02 05 1976
Sélectionnez ▼		Ma profession ou mon
		Non-cadre (salarié)
Situation maritale : (?)		Seul ou en couple ?
Sélectionnez ▼		Marié
		Date de mon permis
Date d'obtention du permis de conduire :		Janvier V 19
Mois ▼ Année ▼		Permis en conduite ac
		0 0
Permis obtenu en conduite accompagnée ? ?		
Oui Non		





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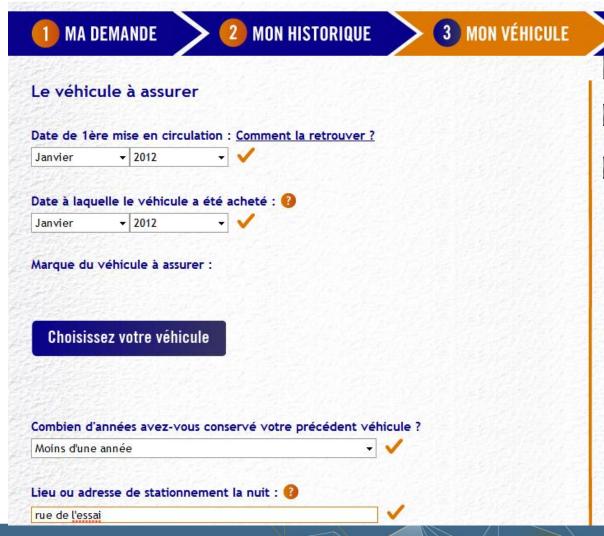








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# How to manage text display?





## Java i18n pattern

- The provided tooling for :
  - Dynamically bind the content
  - Texts, but also CSS and images (urls)

- Tooling :
  - java.util.ResourceBundle : for .properties reading
  - java.util.MessageFormat : tiny templating
  - properties files with naming pattern





# java.util.ResourceBundle

- The .properties loader for a given Locale
- Key / Value in .properties
- Naming convention for the storage
   Messages\_en\_EN.properties

Langage Country

```
ResourceBundle myResources =
    ResourceBundle.getBundle("MyResources", currentLocale);
```





# java.util.MessageFormat

```
Date Number String

At 1:15 on April 13, 1998, we detected 7 spaceships on the planet Mars.
```

```
template = At {2,time,short} on {2,date,long}, \
    we detected {1,number,integer} spaceships on \
    the planet {0}.
```

- Tiny templating
- format("<pattern>", args)
- Date, numbers are formatted according to the Locale
- Options, conditional values easy to use





At 10:16 AM on July 31, 2009, we detected 7

Um 10:16 am 31. Juli 2009 haben wir 7 Raumschiffe

spaceships on the planet Mars.

auf dem Planeten Mars entdeckt.

currentLocale = de DE

## .properties issues

- Low quality control
  - Keys are strings in the code
  - Poor IDE support
    - No warning on unused or wrong keys
  - Encoding Hell
    - use \uxxxx or you're in trouble
- Forces you to maintain two files in sync
  - key declaration / value in .properties
  - Key usage in the .java files





# Improved i18n





# Improved i18n

- Interfaces representing each set of .properties
- The methods acts as keys

```
@MessageBundle
public interface Messages {

@Message(value = "Love Me Tender")
String loveMeTender();

@Message("I love {0}")
String doYouLove(String name);
}

loveMeTender=Love Me Tender
doYouLove=I love {0}
```

Messages.java

Messages.properties





## **Annotations and Code generation**

- Same pattern as in GWT, but for J2SE
- Annotate your code :
  - @MessageBundle to mark interfaces
    - → represents a ResourceBundle
  - @Message to mark methods
    - → represents a localization key
- Generate :
  - .properties file (for 'default')
  - A ResourceBundle for each .properties
  - Manage other languages out-side your code





# Improved i18n benefits

- Now you can
  - Refactor your keys
  - Maintain the 'default' in Java
  - Never change a .properties file for default locale
- And use it with other libs:
  - GWT (done on GitHub)
  - Even JQuery, Dojo, CoffeeScript (planned)





# Extend this pattern for Multi-display





# **Extended to displays**

Add mobile support in @Message declaration

```
@MessageBundle
public interface Messages {

  @Message(value = "Love Me Tender", //
  mobile = "Love Me True")
  String loveMeTender();

  @Message("I love {0}")
  String doYouLove(String name);
}
```

Messages.java

DesktopMessages.properties

```
loveMeTender=Love Me Tender
doYouLove=I love {0}

loveMeTender=Love Me True
doYouLove=I love {0}
```

MobileMessages.properties





# **Extended to displays**

- One ResourceBundle by kind of display
- All driven by @MessageBundle annotation
- Fallback on the default display
- Keep the plumbing generated





# APT to generate .properties and ResourceBundle classes from annotations





# Behind the scene How APT works





#### **APT** basics

- APT Annotation Processing Tool
- Kind of old-school pre-processing
- But not on the file it self
- No runtime overload
- Based on annotations in source code
- Standard since JDK 1.6 (available in Sun JDK 1.5)





#### **APT annotations**

Use @Retention, @Target

```
@Retention(RetentionPolicy.SOURCE)
@Target(ElementType.TYPE)
public @interface MessageBundle {

@Retention(RetentionPolicy.SOURCE)
@Target(ElementType.METHOD)
public @interface Message {
```





#### **APT Processors**

- javax.annotation.processing.Processor
- Code parsing similar to Reflection
  - No need of compiled code
  - Some limitations
- 2 key elements :
  - @SupportedAnnotationTypes to declare the matching annotations
  - FileObject : the future generated file





## Processor code sample

Processor declaration

Use a FileObject to generate the content

```
final FileObject file = processingEnv.getFiler()
   .createResource(SOURCE_OUTPUT, "", "i18n_report.csv");
final Writer writer = file.openWriter();
for (TypeElement bundleType : labelBundles.keySet()) {
   for (LabelTemplateMethod templateMethod : labelBundles.get(bundleType)) {
     writer.write('\"');
     writer.write(bundleType.getQualifiedName().toString());
}
```





# Similarities with java.lang.reflect

Java.lang.reflect	Javax.annotation.processing
java.lang.Class	TypeElement
Constructor	ExecutableElement
Field, Parameter	VariableElement
Method	ExecutableElement
java.lang.Package	PackageElement

- NO Class.newInstance()
- NO instanceOf, NO isAssignable()
- NO getConstructor, getMethod, ...
- Weak inheritance support





#### **APT command line**

```
javac
  -cp $CLASSPATH
  -proc:only
                                -proc:none
  -encoding UTF-8
  -processor $PROCESSOR
                                  processors fqcn list
  -d $PROJECT_HOME\target\classes
  -s $PROJECT_HOME\target\generated-sources\apt
  -sourcepath $SOURCE_PATH
  -verbose
  $FILES
                                       optional
```





# **APT tooling**

- Maven integration
  - maven-processor-plugin (google-code)
- Ant integration
  - javac
- IDE integration
  - Extend the JDK compilation options





## **APT** usages

- Generate required repetitive code :
  - Not always possible at runtime
  - Unit tests, JMX declarations
  - Utility code with coverage and debug
- Build your reports on your code
  - Your metrics without runtime overload
  - Even fail the build if you want !





# One or Two phase compilation

- One phase
  - APT runs during the compilation
  - Generated code is directly produced as bytecode (.class)
  - Harder to debug (no .java created)
- Two phases
  - javac with proc:only then with proc:none
  - Creates .java files in the sourcepath
  - Not really supported by IDEs, ok with maven.





#### **Problems with APT**

- Beware of the "Generate" golden hammer
  - generate needed code
- APT Processors can be tricky:
  - hard to test / maintain
  - bad error management (hidden errors !)
  - Not really (well) documented
- No built-in templating mechanism
- Enforced file path creation
- Beware of maven // builds
  - javac is not thread safe





# It's time to convince your team

- APT parses the source code to generate
  - Java Files & .class, Reports (.csv, ...)
  - Build log information or even build failures
- It allows you to have a source level DSL
  - Annotate your code
  - Generate the plumbing
  - Compile / Debug the real code
- APT framework is compact
- Learning curve is low



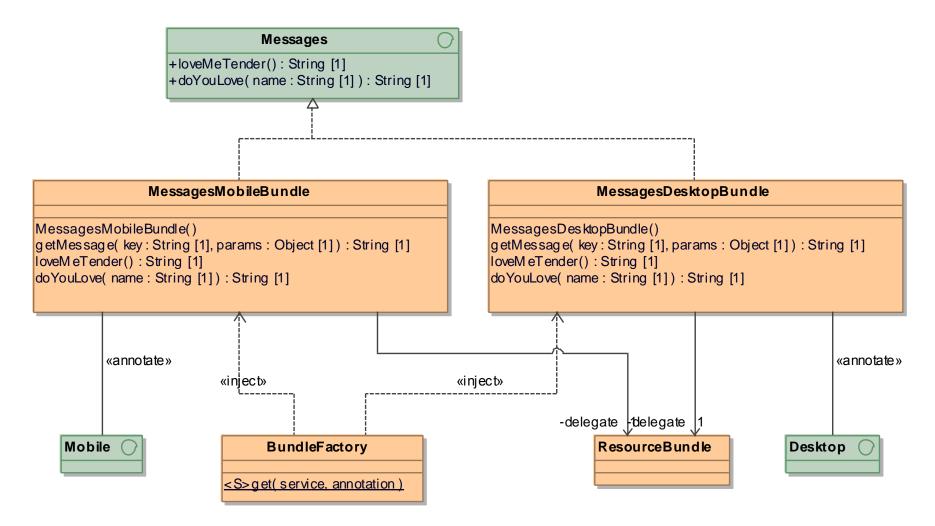


# Go deep in Ez18n





# Ez18n - Big picture







# Ez18n - APT chaining

```
    5 APT processors to

<plugin>
 <groupId>org.bsc.maven
                                         obtain the default
 <artifactId>maven-processor-plugin</artifactId>
 <executions>
   <execution>
                                         pattern
    <id>generate-i18n-source</id>
    <goals>

    Optional CSV files for

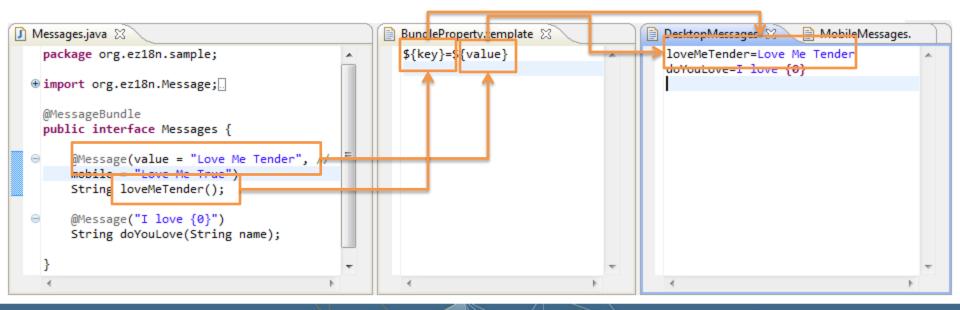
      <goal>process</goal>
    </goals>
                                        analysis/tooling
    <phase>generate-sources</phase>
    <configuration>
      <compilerArguments>-encoding UTF-8</compilerArguments>
      <outputDirectory>${project.build.directory}/generated-sources/apt</outputDirectory>
      cessors>
        cessor>org.ez18n.apt.processor.MobileBundleProcessor
        cessor>org.ez18n.apt.processor.MobileBundlePropertiesProcessor/processor>
        cessor>org.ez18n.apt.processor.DesktopBundleProcessor
        cessor>org.ez18n.apt.processor.DesktopBundlePropertiesProcessor/processor>
        cessor>org.ez18n.apt.processor.CSVReportProcessor
        </processors>
    </configuration>
   </execution>
```





#### From Messages to DesktopMessages.properties

- One property file per interface with @MessageBundle
- One property entry per method with @Message







#### From Messages to MobileMessages.properties

- Another property file is generated for the mobile content
- If @Message#mobile is empty, the @Message#value is used as fallback

```
Bur dleProperty, template 🔀
                                                                                                             MobileMessages, 🛭
Deckton Messages
                                                      ${key} ${value}
   package org.ez18n.sample;
                                                                                            loveMeTender=Love Me True
                                                                                            doYouLove-I love {0}

import org.ez18n.Message;

   @MessageBundle
   public interface Messages {
       @Message(value = "Love Me Tender", //
       mobile = "Love Me True")
       String loveMeTender():
       @Message("I love {0}")
       String doYouLove(String name);
```





# From Messages to MessagesDesktopBundle.java (1/2)

```
DesktopBundle,template
   package org.ez18n.sample;
                                                   package ${package.name};

import org.ez18n.Message;

                                                    import javax.annotation.Generated;
                                                    import java.util.ResourceBundle;
   @MessageBundle
   public interface Messages {
                                                    import org.ez18n.runtime.Desktop;
       @Message(value = "Love Me Tender", //E
                                                    @Desktop
                                                   @Generated(value = "${process.class}", date = "${process.date}")
       mobile = "Love Me True")
                                                    public final class ${target.class.name} implements ${source.class.name}
       String loveMeTender();
                                                       private final ResourceBundle delegate;
       @Message("I love {0}")
       String doYouLove(String name);
                                                       public ${target.class.name}() {
                                                           delegate = ResourceBundle.getBundle("${package.name}.${bundle.pr
public final class MessagesDesktopBundle implements Messages {
       private final ResourceBundle delegate;
       public MessagesDesktopBundle() {
           delegate = ResourceBundle.getBundle("org.ez18n.sample.DesktopMessages");
       @SuppressWarnings("all")
       private String getMessage(String key, Object... params) {
           return java.text.MessageFormat.format(delegate.getString(key), params);
```





# From Messages to MessagesDesktopBundle.java (2/2)

```
DesktopBundle.templ
                                                                  NoParamBundleMethod.
   package org.ez18n.sample;
                                                   @Override

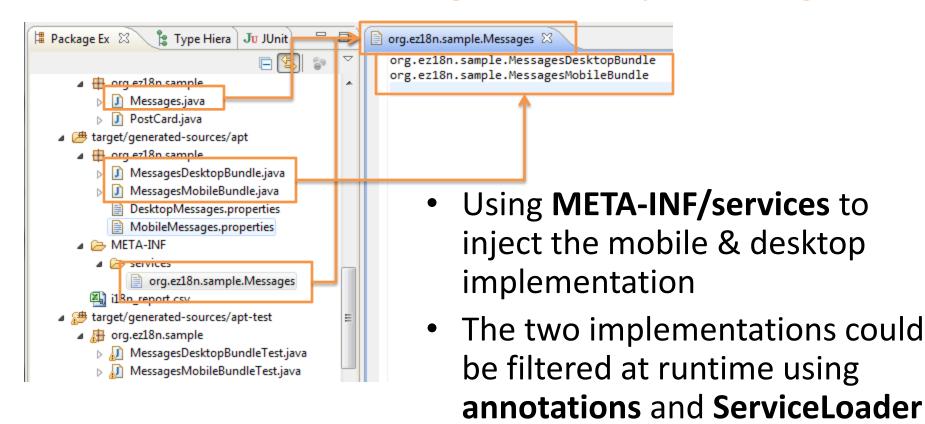
import org.ez18n.Message;

                                                   public ${return.type} ${method.name}(${input.typed.params}) {
                                                       return getMessage("${method.name}", ${input.params});
   @MessageBundle
   public interface Messages {
       @Message(value = "Love Me Tender",
       mobile = "Love Me True")
       String loveMeTender();
       @Message("I love {0}")
       String doYouLove(String name);
private String getMessage(String key, Object... params) {
           return java.text.MessageFormat.format(delegate.getString(key), params);
       @Override
       public String loveMeTender() {
           return getMessage("loveMeTender", new Object[]{});
       @Override
       public String doYouLove(String name) {
           return getMessage("doYouLove", name);
```





# From Messages to META-INF/services/org.ez18n.sample.Messages



- @Mobile
- @Desktop





#### A factory for the Messages implementations

- Using java.util.ServiceLoader to inject the interface with @MessageBundle
- @Desktop and @Mobile used to filter the injection result

```
@Retention(RetentionPolicy.RUNTIME)
                                          @Target(ElementType.TYPE)
 @MessageBundle
                                          public @interface Mobile {
 public interface Messages {
     @Message(value = "Love Me Tender", //
                                         @Retention(RetentionPolicy.RUNTIME)
     mobile = "Love Me True")
                                         @Target(ElementType.TYPE)
     String loveMeTender();
                                         public @interface Desktop {
    @Message("I love {0}")
     String doYouLove(String name);
public class BundleFactory {
    public static final <S> S get(Class<S> service, Class<? extends Annotation> annotation) {
         final ServiceLoader<S> loader = ServiceLoader.<S> load(service);
         for (S bundle : loader) {
             if (bundle.getClass().getAnnotation(annotation) != null)
                  return bundle:
         throw new IllegalStateException("bundle not found for " + service.getName());
```





# Client code sample with JUnit

Some basic JUnit test using the API

```
@Generated(value = "org.ez18n.apt.processor.TestDesktopBundleProcessor", <a href="date = "9/14/12 7:07 PM")
public class MessagesDesktopBundleTest | |
```

```
private Messages bundle;

@org.junit.Before
public void setUp() {
    bundle = BundleFactory.get(Messages.class, Desktop.class);
}
```

The unit tests are generated using APT too ©

```
@org.junit.Test
public void loveMeTender() {
    assertNotNull(bundle.loveMeTender());
}
@org.junit.Test
public void doYouLove() {
    assertNotNull(bundle.doYouLove(null));
}
```

BundleFactory.get(...) usage in the test @Before to retrieve the bundle implementation





## Ez18n - Summary

```
@MessageBundle
public interface Messages
                       public static final void main(String... args) {
                           final Messages bundle = BundleFactory.get(Messages.class, Desktop.class);
   @Message(value = "Lov
                            System.out.println(bundle.doYouLove("Mum"));
   mobile = "Love Me Tru
   String loveMeTender()
   @Message("I love {0}")
   String doYouLove(String name);
                                                                      META-INF
                                                                         services
                                                                                org.ez18n.sample.Messages
                                         Maven, javac
                                       Injection & APT
               🥋 Problems 🌘 Javadoc 📵 Declaration 💂 Console 🔀
               <terminated> PostCard [Java Application] C:\java\jdk1.6.0_35\bin\javaw.exe
               I love Mum
```











# Thank you!

Ez18n is on GitHub.

Just fork it!

https://github.com/dbaeli/ez18n





