Justin Lau

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EDUCATION

University of Waterloo

Waterloo, ON

Candidate for Bachelor of Computer Engineering

2022 – Present

TECHNICAL SKILLS

Languages: JavaScript, Python, HTML/CSS, C#, C/C++

Libraries/Frameworks: React, Next, ASP.NET Core, Node.js, Express.js

Developer Tools: Git, MySQL, MongoDB, Azure, GCP, Firebase, Figma, Postman, Vercel, Netlify

EXPERIENCE

Software Developer Intern

May 2023 — Aug. 2023

BCS Automation

Belleville, ON

- Engineered the backend of a VR platform to enable ship scenario simulations using digital twin technology
- Developed a scalable REST API using ASP.NET Core Web API, covering **20+** endpoints and using CRUD operations for real-time data processing from MySQL databases
- Architected ASP.NET servers to process raw signals using ship system logic, boosting simulation accuracy by 25%
- Designed MySQL queries on Azure to facilitate storage from 5300+ sensors, enhancing data accessibility
- Implemented plugins to provide apps with utility functions for HTTP requests and automated 3D simulations

Software Developer Intern

Jun. 2021 — Aug. 2021

HealthSmart Technologies

Toronto, ON

- Developed an EMR integration website, providing health data access for patients and doctors
- Built 3D patient visualization pages with Three.js and Blender for real-time browser rendering
- Converted Figma mockups into dynamic React webpages, enhancing foot traffic by 33%

President of Web Development

Jul. 2023 — Present

McMaster University Buddies For Brain Injuries Association

Hamilton, ON

• Leading a team of 5 developers in revamping the organization's website using React.js, Three.js, Next.js, and Node.js, resulting in **50+** new members and **3+** major neuroscience sponsors

Game Software Developer

Nov. 2021 — Aug. 2022

Legion Studios

Mississauga, ON

- \bullet Led the development of multiplayer games, amassing 12,000 followers, 100,000 plays, and 1000+ sales
- Improved menu designs, animations, and storyline elements, boosting average daily plays by 30%
- Optimized frame rate performance by 50% by implementing scalable Lua libraries for game systems

PROJECTS

ReadRight — Dyslexia Reading Aid % | React, Express, Node, Chakra UI, Firebase, GCP, Cohere API

- Constructed a reading aid site with AI-generated prompts and voice analysis using React for the frontend & Cohere's LLM API for the prompts, achieving 97% accuracy in analyzing user reading proficiency
- Implemented Firebase for realtime user authentication & added dynamic login messages with ChakraUI
- Integrated Google Cloud's speech-to-text API via REST endpoints in Express, enabling reading accuracy analysis

IntelliPaint — AI Art Generator % | React, MongoDB, Express, Node, Tailwind CSS, OpenAI API

- Developed an AI art generation site using the OpenAI API to make high-quality art from text prompts
- Created a showcase page with Tailwind CSS and React, enabling users to search and download art
- Built REST endpoints with Express.js to connect to a MongoDB cluster & access images in Cloudinary

DevConnect — Developer Networking Platform % | React, Next.js, MongoDB, Express, Node

- Engineered a Roblox developer networking platform to improve collaboration between studios & developers
- Integrated Roblox's API to provide in-depth analytics on user portfolios, game engagement, & studio revenue
- Anticipated to reach 300+ developers and 30+ game studios with more than 20 million+ game visits

OtakuBot — Administrative Discord Bot % | Python, Replit, OpenWeatherMap API, Discord API

- Developed a Discord bot in Python to help admins on 25+ servers manage 500+ members
- Increased user engagement by 30% through message-based games built with the Discord API and Repl.it's DB

ACHIEVEMENTS

Lighthouse Hacks Organizer - Attracted 250+ hackathon participants and \$40,000+ in sponsorships

Professional Engineers of Ontario Scholarship - Top 3 Ontario engineering undergraduates

Best Decentralized Project Award - Hack The North 2023, Canada's largest hackathon

Best Project Award - Hack The 6ix 2023, Toronto's largest hackathon