Justin Lau

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TECHNICAL SKILLS

Languages: Java, JavaScript, Python, HTML/CSS, C#, C/C++. SQL

Libraries/Frameworks: React/React Native, Angular, Redux, Node.js, .NET, Next.js, Express, Flask

Tools: AWS, Linux, Git, MySQL, MongoDB, Postgres, Docker, Kubernetes, Azure, Snowflake, Firebase, Agile

EXPERIENCE

Roblox | Software Engineer Intern (Voldex)

Jan 2025 – April 2025

• W2025 Roblox software engineer intern in the Roblox accelerator program in Voldex, reaching millions of users

SPS Commerce | Software Engineer Intern (Data Engine)

Sept 2024 – Dec 2024

- Developed new retailer data transformation pipelines using C#, TypeScript, Snowflake, and AWS Step Functions to improve retailer data accuracy and price tracking, serving 1200+ retailers worldwide
- Developed internal tooling for automated deployment and version-tagging of infrastructure resources for a
 Dockerized monorepo using Azure CI/CD pipelines & AWS S3 for file syncs, streamlining the process for
 managing cloud services
- Built a RESTful API to repair & migrate outdated SQL tables in **Snowflake**, enhancing data reliability & maintainability

UW Blueprint | Software Developer

Sept. 2024 – Present

- Built a pet adoption platform for animal care centres using **TypeScript**, **React**, & **Firebase**, aiding **1000**+ pets
- Deployed **RESTful Express** APIs to streamline activity logging in **PostgreSQL**, allowing clients to manage events & users
- Integrated user authentication and role-based access control using Node.js & Firebase, ensuring secure logins

SPS Commerce | Software Engineer Intern (Platform Analytics Team)

Jan 2024 – April 2024

- Refactored 20+ API endpoints and SQL queries to migrate legacy infrastructure, improving MySQL-based
 C# APIs for processing data from over 1200 retailers worldwide
- Managed AWS Cloudformation to build CI/CD pipelines alongside Azure DevOps and CodeDeploy
- Implemented retailer notifications via APIs and customizable React & TypeScript UIs for dynamic in-app alerts
- Introduced automated integration testing using **NUnit**, improving QA processes by **30%** & error tracking in Sentry

BCS Automation | Software Developer Intern

May 2023 – Aug 2023

- Built an **ASP.NET Core** backend hosted on **Azure** to establish an **ETL** data pipeline, enabling real-time ship sensor analytics and **VR** simulations for Canada's **HoloShip** program, securing a contract worth \$750,000
- Designed 20+ RESTful API endpoints, enabling streamlined data insights & analytics across VR applications
- Expanded the scalability of a cloud-hosted Azure MySQL database by partitioning data into different pipelining stages with enhanced SQL joins & summary views, enabling support for 5300+ IoT sensors
- Created C++ libraries to provide VR apps with utility functions for HTTP requests and automated 3D simulations

PROJECTS

- **ℰ** Klinkapp.com | React, React Native, MongoDB, Node.js, Next.js, Socket.io
 - Led 5 engineers using **agile methodology** to build a **React/React Native** webapp for content creator sponsorships and CRM, scaling to **1000+ active users**
 - Improved SEO for React app using caching and image optimization, reducing homepage load time from 3s to 1s
- **𝚱** AI Robotic Piano Player 1st Place in Canada | Python, OpenCV, Raspberry Pi 3, Bash
 - Built a robot that scans and plays piano sheet music using OpenCV, winning Canada's largest hackathon

EDUCATION

University of Waterloo, Candidate for Bachelor of Computer Engineering

Sept 2022 — Present

- GPA: 3.90 (4x Term Distinction, Nortel Networks Scholarship, Professional Engineers of Ontario Scholar)
- Awards: \$10,000 Engineering Scholarships, 2x Hackathon Founder (Recognized by the Raised \$45K+), 2x National Hackathon Winner (2023 & 2024)