

Motivation

Problem Definitions

Related Work

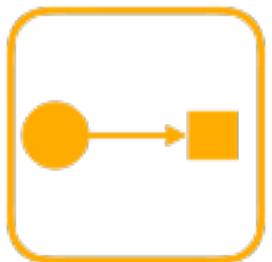
Research Questions

Contributions

Conclusion

Multi-Agent Pathfinding [Stern+ SoCS-19]

(MAPF)



Input

- graph $G = (V, E)$
- agents' initial locations ●
- agents' goals ■

Output

- Conflict-free paths

