

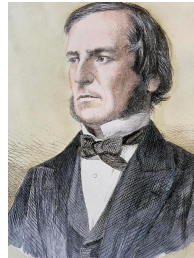
Informatics 1 – Introduction to Computation

Computation and Logic

Julian Bradfield

based on materials by
Michael P. Fourman

Karnaugh Maps



George Boole,
1815–1864

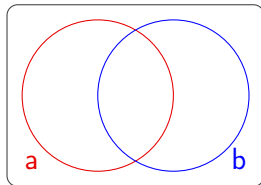


Maurice Karnaugh,
1924–

How many distinguishable universes?

2.1/18

Suppose we have two predicates. How many different true/false combinations are there?

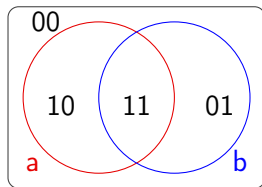


So how many universes can we distinguish with two predicates?

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2.2/18

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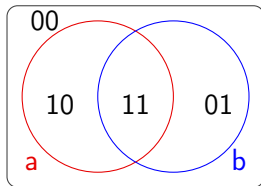
$$2^2 = 4$$

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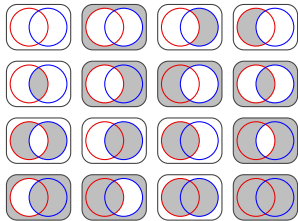
2.3/18

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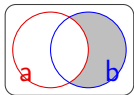
$$2^4 = 16 = 2^{2^2}$$

3 predicates, $2^3 = 8$ regions, $2^8 = 256$ different universes

4 predicates, $2^4 = 16$ regions, $2^{16} = 65536$ different universes

How can we characterize a universe?

By saying which regions (i.e. which boolean combinations of predicates) are inhabited/empty.



Consider
described by

Its inhabited regions are 00,10,11, so it is

$$(\neg a \wedge \neg b) \vee (a \wedge \neg b) \vee (a \wedge b)$$

$$\neg b \vee (a \wedge b)$$

$$\neg(\neg a \wedge b)$$

$$a \vee \neg b$$

Binary not-SI

prefixes:

Ki (Kibi) 1024 (2^{10})

Mi (Mebi) 1048576
(2^{20})

Gi (Gibi)
1073741824 (2^{30})

etc.

65536 = 64 Ki

There are algorithmic ways to simplify boolean formulae.

But **Karnaugh Maps** are a human way, exploiting our pattern-matching abilities.

We start with tables of values:

What formula describes

		<i>b</i>		
		0	1	
<i>a</i>	0	1	0	?
	1	1	1	

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		0	1
		<hr/>	
	0	1	0
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What formula describes

		b		
		0	1	
a	0	1	0	?
	1	1	1	

Highlight the 1 cells and look for the largest **even rectangles** that cover them. Thus we see

$$a \vee \neg b$$

(By *even rectangle*, we mean rectangles with width and height powers of two.)

Things get interesting when we have three or four variables. Write tables so:

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00				
	01				
	11				
	10				

This order of values is a **Gray code**. The point is that only one variable changes as you go one step up/down/left/right.

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	01				
	11				
	10				

This order of values is a **Gray code**. The point is that only one variable changes as you go one step up/down/left/right.

The order of entries means that the 1-values of each variable occupy adjacent rows (c, d) or columns (a, b). What about the 0-values?

The Karnaugh Map as a torus

6.1/18

	<i>cd</i>			
	00	01	11	10
<i>ab</i>	00			
	01			
	11			
	10			

The Karnaugh Map as a torus

6.2/18

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00				
	01				
	11				
	10				

The Karnaugh Map as a torus

6.3/18

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00				
	01				
	11				
	10				

The Karnaugh Map as a torus

6.4/18

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00				
	01				
	11				
	10				

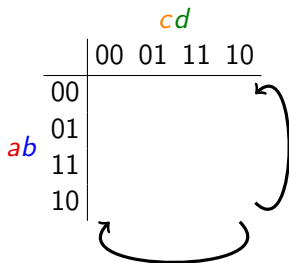
The Karnaugh Map as a torus

6.5/18

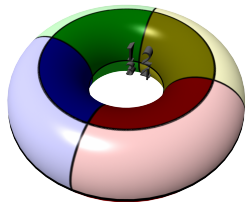
	<i>cd</i>			
	00	01	11	10
<i>ab</i>	00			
	01			
	11			
	10			

The Karnaugh Map as a torus

6.6/18



The 0-values for each variable occupy adjacent rows/columns *if we view the table as wrapping round bottom to top and right to left.*



via pngwing.com

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	0	0	0	0
	01	0	1	1	0
	11	0	1	1	0
	10	0	0	0	0

KM example 1

7.2/18

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	0	0	0	0
	01	0	1	1	0
	11	0	1	1	0
	10	0	0	0	0

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	0	0	0	0
	01	0	1	1	0
	11	0	1	1	0
	10	0	0	0	0

$$b \wedge d$$

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	0	0	0	0
	01	1	1	0	0
	11	1	1	0	0
	10	0	0	0	0

KM example 2

8.2/18

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	0	0	0	0
	01	1	1	0	0
	11	1	1	0	0
	10	0	0	0	0

		cd			
		00	01	11	10
ab	00	0	0	0	0
	01	1	1	0	0
	11	1	1	0	0
	10	0	0	0	0

$$b \wedge \neg c$$

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	1	1	1	1
	01	0	0	0	0
	11	0	0	0	0
	10	0	0	0	0

KM example 3

9.2/18

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	1	1	1	1
	01	0	0	0	0
	11	0	0	0	0
	10	0	0	0	0

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	1	1	1	1
	01	0	0	0	0
	11	0	0	0	0
	10	0	0	0	0

$$\neg a \wedge \neg b$$

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	1	0	0	1
	01	1	0	0	1
	11	0	0	0	0
	10	0	0	0	0

KM example 4

10.2/18

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	1	0	0	1
	01	1	0	0	1
	11	0	0	0	0
	10	0	0	0	0

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	1	0	0	1
	01	1	0	0	1
	11	0	0	0	0
	10	0	0	0	0

$$\neg a \wedge \neg d$$

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	1	1	0	0
	01	1	1	0	0
	11	0	0	1	1
	10	0	0	1	1

KM example 5

11.2/18

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	1	1	0	0
	01	1	1	0	0
	11	0	0	1	1
	10	0	0	1	1

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	1	1	0	0
	01	1	1	0	0
	11	0	0	1	1
	10	0	0	1	1

$$(\neg a \wedge \neg c) \vee (a \wedge c)$$

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	1	0	0	1
	01	0	0	0	0
	11	0	0	0	0
	10	1	0	0	1

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	1	0	0	1
	01	0	0	0	0
	11	0	0	0	0
	10	1	0	0	1

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	1	0	0	1
	01	0	0	0	0
	11	0	0	0	0
	10	1	0	0	1

$$\neg b \wedge \neg d$$

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	1	0	0	0
	01	1	1	0	0
	11	0	1	1	1
	10	0	0	1	1

KM example 7

13.2/18

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	1	0	0	0
	01	1	1	0	0
	11	0	1	1	1
	10	0	0	1	1

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	1	0	0	0
	01	1	1	0	0
	11	0	1	1	1
	10	0	0	1	1

$$\begin{aligned}
 & (\neg a \wedge \neg c \wedge \neg d) \\
 \vee & (b \wedge \neg c \wedge d) \\
 \vee & (a \wedge c)
 \end{aligned}$$

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	0	0	0	0
	01	0	0	0	0
	11	0	1	1	1
	10	0	0	1	1

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	0	0	0	0
	01	0	0	0	0
	11	0	1	1	1
	10	0	0	1	1

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	0	0	0	0
	01	0	0	0	0
	11	0	1	1	1
	10	0	0	1	1

$$(a \wedge b \wedge \neg c \wedge d) \vee (a \wedge c)$$

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	0	0	0	0
	01	0	0	0	0
	11	0	1	1	1
	10	0	0	1	1

$$(a \wedge b \wedge d) \vee (a \wedge c)$$

The descriptions we've built from KMs all have the form

$$(\dots \wedge \dots) \vee (\dots \wedge \dots) \vee \dots$$

so we're describing unions of even rectangles.

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This is **disjunctive normal form (DNF)**. Formally, we say a formula is in DNF iff has the form

$$\bigvee_i \left(\bigwedge_j p_{ij} \right)$$

where each p_{ij} is either a **literal** (a boolean variable/predicate a, b, \dots) or a negated literal ($\neg a, \neg b, \dots$).

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Later we will see more mechanistic ways of converting to DNF.

Sometimes it's a bit easier to look at the zeros.

Looking at the ones:

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	1	1	1	1
	01	1	0	0	1
	11	1	0	0	1
	10	1	1	1	1

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Looking at the ones:

		cd			
		00	01	11	10
ab	00	1	1	1	1
	01	1	0	0	1
	11	1	0	0	1
	10	1	1	1	1

$$\neg b \vee \neg d$$

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Looking at the zeros:

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	1	1	1	1
	01	1	0	0	1
	11	1	0	0	1
	10	1	1	1	1

$$\neg(b \wedge d)$$

Another example:

Looking at the ones:

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	0	0	1	1
	01	1	1	1	1
	11	1	1	1	1
	10	1	1	0	0

Another example:

Looking at the ones:

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	0	0	1	1
	01	1	1	1	1
	11	1	1	1	1
	10	1	1	0	0

$$(\neg a \wedge c) \vee (a \wedge \neg c) \vee b$$

Another example:

Looking at the zeros:

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	0	0	1	1
	01	1	1	1	1
	11	1	1	1	1
	10	1	1	0	0

$$\neg((\neg a \wedge \neg b \wedge \neg c) \vee (a \wedge \neg b \wedge c))$$

Another example:

Looking at the zeros:

		<i>cd</i>			
		00	01	11	10
<i>ab</i>	00	0	0	1	1
	01	1	1	1	1
	11	1	1	1	1
	10	1	1	0	0

$$(a \vee b \vee c) \wedge (\neg a \vee b \vee \neg c)$$

Conjunctive Normal Form

18.1/18

Take a formula $\bigvee_i (\bigwedge_j p_{ij})$ in DNF.

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Its negation converts by De Morgan's laws to **conjunctive normal form**:

$$\neg \bigvee_i \left(\bigwedge_j p_{ij} \right) = \bigwedge_i \left(\bigvee_j \neg p_{ij} \right)$$

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Any boolean expression can be put into either DNF or CNF – each is better for some applications.

If I give you a formula in DNF, can you convert it (*not* its negation) to CNF? How big might the result be?