Informatics 1

Functional Programming Lecture 6

# Map, filter, fold

Don Sannella

University of Edinburgh

# Part I

# Map

# Squares

```
> squares [1,-2,3]
[1,4,9]

squares :: [Int] -> [Int]
squares xs  =  [ x*x | x <- xs ]

squares :: [Int] -> [Int]
squares []       =   []
squares (x:xs)   =   x*x : squares xs
```

# Ords

```
> ords "a2c3"
[97,50,99,51]

ords :: [Char] -> [Int]
ords xs  =  [ ord x | x <- xs ]

ords :: [Char] -> [Int]
ords []      =  []
ords (x:xs)  =  ord x : ords xs
```

# Map

```
map :: (a -> b) -> [a] -> [b]
map f xs   =   [ f x | x <- xs ]

map :: (a -> b) -> [a] -> [b]
map f []       =   []
map f (x:xs)   =   f x : map f xs
```

# Squares, revisited

```
> squares [1,-2,3]
[1,4,9]

squares :: [Int] -> [Int]
squares xs  =  [ x*x | x <- xs ]

squares :: [Int] -> [Int]
squares []        =  []
squares (x:xs)  =  x*x : squares xs

squares :: [Int] -> [Int]
squares xs  =  map sqr xs
  where
  sqr x  =  x*x
```

# Map—how it works

```
map :: (a -> b) -> [a] -> [b]
map f xs  =  [ f x | x <- xs ]

  map sqr [1,2,3]
=
  [ sqr x | x <- [1,2,3] ]
=
  [ sqr 1 ] ++ [ sqr 2 ] ++ [ sqr 3]
=
  [1, 4, 9]
```

# Map—how it works

```
map :: (a -> b) -> [a] -> [b]
map f []        =  []
map f (x:xs)    =  f x : map f xs

  map sqr [1,2,3]
=
  map sqr (1 : (2 : (3 : [])))
=
  sqr 1 : map sqr (2 : (3 : []))
=
  sqr 1 : (sqr 2 : map sqr (3 : []))
=
  sqr 1 : (sqr 2 : (sqr 3 : map sqr []))
=
  sqr 1 : (sqr 2 : (sqr 3 : []))
=
  1 : (4 : (9 : []))
=
  [1, 4, 9]
```

# Ords, revisited

```
> ords "a2c3"
[97,50,99,51]

ords :: [Char] -> [Int]
ords xs  =  [ ord x | x <- xs ]

ords :: [Char] -> [Int]
ords []      =  []
ords (x:xs)  =  ord x : ords xs

ords :: [Char] -> [Int]
ords xs  =  map ord xs
```

# Part II

# Filter

# Odds

```
> odds [1,2,3]
[1,3]

odds :: [Int] -> [Int]
odds xs  =  [ x | x <- xs, odd x]

odds :: [Int] -> [Int]
odds []                     =  []
odds (x:xs) | odd x         =  x : odds xs
            | otherwise     =  odds xs
```

# Digits

```
> digits "a2c3"
"23"

digits :: [Char] -> [Char]
digits xs  =  [ x | x <- xs, isDigit x ]

digits :: [Char] -> [Char]
digits []                     =  []
digits (x:xs) | isDigit x  =  x : digits xs
              | otherwise  =  digits xs
```

# Filter

```
filter :: (a -> Bool) -> [a] -> [a]
filter p xs  =  [ x | x <- xs, p x ]

filter :: (a -> Bool) -> [a] -> [a]
filter p []                   =  []
filter p (x:xs) | p x         =  x : filter p xs
                | otherwise   =  filter p xs
```

# Odds, revisited

```
> odds [1,2,3]
[1,3]

odds :: [Int] -> [Int]
odds xs  =  [ x | x <- xs, odd x ]

odds :: [Int] -> [Int]
odds []                   =  []
odds (x:xs) | odd x       =  x : odds xs
            | otherwise   =  odds xs

odds :: [Int] -> [Int]
odds xs  =  filter odd xs
```

# Digits, revisited

```
> digits "a2c3"
"23"

digits :: [Char] -> [Char]
digits xs  =  [ x | x <- xs, isDigit x ]

digits :: [Char] -> [Char]
digits []                        =  []
digits (x:xs) | isDigit x  =  x : digits xs
              | otherwise  =  digits xs

digits :: [Char] -> [Char]
digits xs  =  filter isDigit xs
```

# Part III

# Fold

# Sum

```
> sum [1,2,3,4]
10

sum :: [Int] -> Int
sum []       =   0
sum (x:xs)   =   x + sum xs
```

# Product

```
> product [1,2,3,4]
24

product :: [Int] -> Int
product []      =  1
product (x:xs)  =  x * product xs
```

# Concatenate

```
> concat [[1,2,3],[4,5]]
[1,2,3,4,5]

> concat ["con","cat","en","ate"]
"concatenate"

concat :: [[a]] -> [a]
concat []        =  []
concat (xs:xss)  =  xs ++ concat xss
```

# And

```
> and [True, True, True]
True
> and [True, False, True]
False

and :: [Bool] -> [Bool]
and []      =  True
and (x:xs)  =  x && and xs
```

# Or

```
> or [False, False, False]
False
> or [False, True, False]
True

or :: [Bool] -> [Bool]
or []       =  False
or (x:xs)   =  x || or xs
```

# Foldr

```
foldr :: (a -> a -> a) -> a -> [a] -> a
foldr f v []      =  v
foldr f v (x:xs)  =  f x (foldr f v xs)
```

# Foldr, with infix notation

```
foldr :: (a -> a -> a) -> a -> [a] -> a
foldr f v []       =   v
foldr f v (x:xs)   =   x 'f' (foldr f v xs)
```

# Sum, revisited

```
> sum [1,2,3,4]
10

sum :: [Int] -> Int
sum []        =  0
sum (x:xs)    =  x + sum xs

sum :: [Int] -> Int
sum xs   =   foldr (+) 0 xs
```

Recall that `(+)` is the name of the addition function,
so `x + y` and `(+) x y` are equivalent.

# Sum, Product, Concat, And, Or

```
sum            :: [Int] -> Int
sum xs         =  foldr (+) 0 xs


product        :: [Int] -> Int
product xs     =  foldr (*) 1 xs


concat         :: [[a]] -> [a]
concat xs      =  foldr (++) [] xs


and            :: [Bool] -> Bool
and xs         =  foldr (&&) True xs


or             :: [Bool] -> Bool
or xs          =  foldr (||) False xs
```

# Sum—how it works

```
sum :: [Int] -> Int
sum []        =  0
sum (x:xs)    =  x + sum xs

  sum [1,2]
=
  sum (1 : (2 : []))
=
  1 + sum (2 : [])
=
  1 + (2 + sum [])
=
  1 + (2 + 0)
=
  3
```

# Sum—how it works, revisited

```
foldr :: (a -> a -> a) -> a -> [a] -> a
foldr f v []       =  v
foldr f v (x:xs)   =  x 'f' (foldr f v xs)

sum :: [Int] -> Int
sum xs  =  foldr (+) 0 xs

  sum [1,2]
=
  foldr (+) 0 [1,2]
=
  foldr (+) 0 (1 : (2 : []))
=
  1 + (foldr (+) 0 (2 : []))
=
  1 + (2 + (foldr (+) 0 []))
=
  1 + (2 + 0)
=
  3
```

## Part IV

## Map, Filter, and Fold
## All together now!

# Sum of Squares of Odds

```
f :: [Int] -> Int
f xs  =  sum (squares (odds xs))


f :: [Int] -> Int
f xs  =  sum [ x*x | x <- xs, odd x ]


f :: [Int] -> Int
f []        =  []
f (x:xs)
   | odd x       =  (x*x) + f xs
   | otherwise   =  f xs


f :: [Int] -> Int
f xs  =  foldr (+) 0 (map sqr (filter odd xs))
   where
   sqr x  =  x * x
```