

# Informatics 1 – Introduction to Computation

## Computation and Logic

Julian Bradfield  
based on materials by  
Michael P. Fourman

Satisfying Assignments  
Boolean Algebra, Tseytin, Counting



Henry Scheffer,  
1882–1964



Gregory Tseytin,  
1936–2022

## Boolean operators – recap

2.1/16

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name	sym	t.t.	a.k.a.
true	$\top$	1	1, top
false	$\perp$	0	0, bottom
not	$\neg$	1 0	complement, $-$
and	$\wedge$	0 0 0 1	$\&$ , $.$ , $\times$
or	$\vee$	0 1 1 1	$ $ , $+$
implies	$\rightarrow$	1 1 0 1	$\leq$

name	sym	t.t.	a.k.a.
implied by	$\leftarrow$	1 0 1 1	$\geq$
iff	$\leftrightarrow$	1 0 0 1	$=$
xor	$\oplus$	0 1 1 0	$\neq$ , parity
nand	$\overline{\wedge}$	1 1 1 0	
nor	$\overline{\vee}$	1 0 0 0	

Everything we've done with boolean operators can be extended to use  $\rightarrow$ ,  $\leftrightarrow$  and others.

In the optional question of tutorial 5, you were asked for sequent calculus rules for  $\rightarrow$ . They are:

$$\frac{\Gamma, b \models \Delta \quad \Gamma \models a, \Delta}{\Gamma, a \rightarrow b \models \Delta} (\rightarrow L) \quad \frac{\Gamma, a \models b, \Delta}{\Gamma \models a \rightarrow b, \Delta} (\rightarrow R)$$

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Rules for  $\leftrightarrow$  are even more obvious:

$$\frac{\Gamma, a \rightarrow b, b \rightarrow a \models \Delta}{\Gamma, a \leftrightarrow b \models \Delta} (\leftrightarrow L) \quad \frac{\Gamma \models a \rightarrow b, \Delta \quad \Gamma \models b \rightarrow a, \Delta}{\Gamma \models b \leftrightarrow a, \Delta} (\leftrightarrow R)$$



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Note that  $(\rightarrow R)$  has the special case

$$\frac{a \models b}{\models a \rightarrow b}$$

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which ties down the precise similarity between  $\models$  and  $\rightarrow$ .

Boring exercise: take all the stuff you've done in Haskell on WFFs etc., and extend it for these operators, if you haven't already.

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- ▶ **Complements**:  $a \vee \neg a = 1$  and  $a \wedge \neg a = 0$

This set of axioms is far from minimal.

Astonishingly, this single axiom suffices:

$$\neg(\neg(\neg(a \vee b) \vee c) \vee \neg(a \vee \neg(\neg c \vee \neg(c \vee d)))) = c$$

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Other convenient derived equations include:

- ▶ **Negation cancellation**:  $\neg\neg a = a$
- ▶ **Zero/One**:  $\neg 1 = 0$  and  $\neg 0 = 1$
- ▶ **Simple absorption**:  $a \vee a = a$  and sim. for  $\wedge$
- ▶ **De Morgan**:  $\neg(a \vee b) = \neg a \wedge \neg b$  and *vice versa*

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We can add derived rules, as we did in sequent calculus:

- ▶ **Bi-implication:**  $a \leftrightarrow b = (a \rightarrow b) \wedge (b \rightarrow a)$
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Programming this was in FP tutorial 6! If you didn't try the optional and challenge parts, go back and try them now.

Doing this by hand tends to be boring: see textbook chapter 22 for worked examples.

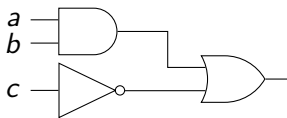
## (Not a) Short Digression: Circuits

6.1/16

Ultimately, logic is implemented in silicon via transistors, referred to as **logic gates**. Circuit designers draw gates like this:



Gates (boolean operators) are connected by drawing wires:

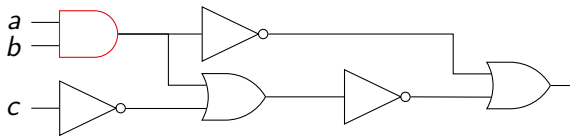


is the circuit for  $(a \wedge b) \vee \neg c$ .

## Circuits can duplicate expressions

7.1/16

A circuit can use the same output more than once:



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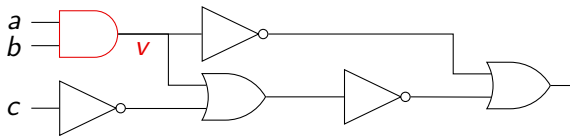
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7.2/16

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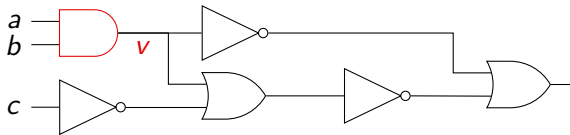
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$\psi = (\neg v \vee \neg(v \vee \neg c)) \wedge (v \leftrightarrow a \wedge b)$  (or think:  $\neg v \vee \neg(v \vee \neg c)$  **where**  $v = a \wedge b$ )

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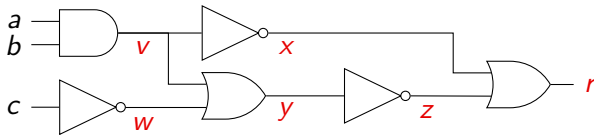
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$\phi$  and  $\psi$  are not *equal*, but they are **equisatisfiable**:  $\phi$  has a satisfying assignment iff  $\psi$  does, because any sat. asst. for  $\phi$  gives one for  $\psi$  and *vice versa*.

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We can do this for all the intermediate values, and forget the original formula.

$$\begin{aligned} r &\leftrightarrow x \vee z \\ x &\leftrightarrow \neg v \\ v &\leftrightarrow \neg a \wedge b \\ z &\leftrightarrow \neg y \\ y &\leftrightarrow v \vee w \\ w &\leftrightarrow \neg c \end{aligned}$$

# The Tseytin transformation

8.1/16

does with formulae what we've just done with gates.

Introduce a new variable  $x$  for every subformula  $\phi$ , and add a clause saying  $x \leftrightarrow \phi$ . For example:

(see live demo)

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Tseytin is an  $O(n)$  conversion to an equisatisfiable CNF formula.

Unfortunately CNF-SAT can still be exponential – no free lunch.

Final question for you: how long does it take to check satisfiability of a DNF formula?

**2-CNF-SAT** (or just **2-SAT**) is the special case where *every clause has at most two literals*, such as:

$$(\neg A \vee \neg C) \wedge (\neg B \vee C) \wedge (B \vee A) \wedge (\neg C \vee D) \wedge (\neg D \vee \neg B)$$



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They arise naturally in problems involving may/must/must not relations between things: e.g. which courses you are able to take. Sometimes unfortunate consequences arise from simple rules ...

$$\neg B \vee C$$

	C	
	0	1
B	0	1
	1	0

$$B \rightarrow C$$

	C	
	0	1
B	0	1
	1	0

$$\Rightarrow (\neg B \vee C) \Leftrightarrow (B \rightarrow C)$$

Any two-variable clause can be written in terms of  $\vee$  and  $\neg$ , and vice versa.

Rewriting the previous out of CNF gives:

$$\neg(A \wedge C) \wedge (B \rightarrow C) \wedge (A \vee B) \wedge (C \rightarrow D) \wedge \neg(D \wedge B)$$

which might represent the following rules:

1. You may not take both Astrology and Chiromancy
2. If you take Belomancy, you must take Chiromancy
3. You must take Astrology or Belomancy
4. If you take Chiromancy, you must take Dream Interpretation
5. You may not take both Dream Interpretation and Belomancy

What can you take?

# Implication clauses

11.1/16

Any two-variable clause can *also* be written in terms of  $\rightarrow$  and  $\neg$ :

$$(A \rightarrow \neg C) \wedge (B \rightarrow C) \wedge (\neg A \rightarrow B) \wedge (C \rightarrow D) \wedge (D \rightarrow \neg B)$$

$$\neg(A \wedge C)$$

$$A \rightarrow \neg C$$

			C
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A	0	1	1
	1	1	0

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$$\Rightarrow (\neg(A \wedge C)) \leftrightarrow (A \rightarrow \neg C)$$

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(Remember back to  
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# Implication clauses

11.2/16

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This is useful because *implication is transitive*:

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$$0 \longrightarrow B \longrightarrow C \longrightarrow D \longrightarrow \neg B \longrightarrow 1$$

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This tells us a lot about satisfying assignments:

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- ▶  $B$  must be false
- ▶ if  $C$  is true, so is  $D$

Satisfying assignments are got from cutting the line somewhere, which must be right of  $B$ . (And then dealing with the rest.)

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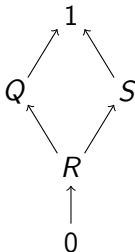
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says that if we draw the full graph of implications, any valid cut through the graph gives a satisfying assignment: literals above the cut are true, those below are false. Another example:

$$(\neg R \vee Q) \wedge (\neg R \vee S) \quad \text{equiv} \quad (R \rightarrow Q) \wedge (R \rightarrow S)$$



A **cut** is a set of edges which, when deleted, cut the graph in two.

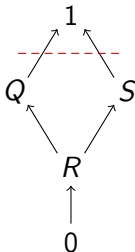
A **valid** cut must separate 0 and 1.

# The Arrow Rule

12.2/16

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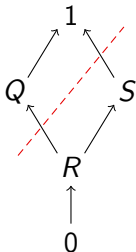


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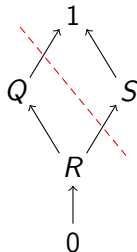


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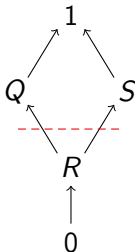
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# The Arrow Rule

12.5/16

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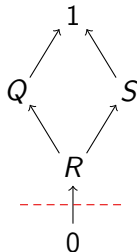


# The Arrow Rule

12.6/16

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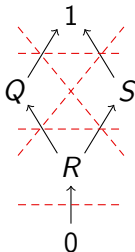
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# The Arrow Rule

12.7/16

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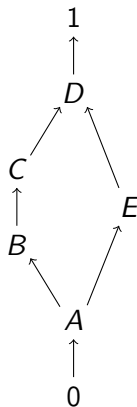
A **cut** is a set of edges which, when deleted, cut the graph in two.

A **valid** cut must separate 0 and 1.

There are five satisfying assignments, one for each valid cut.

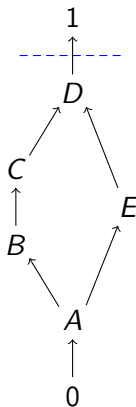
A more complex example:

$$(A \rightarrow B) \wedge (B \rightarrow C) \wedge (C \rightarrow D) \wedge (A \rightarrow E) \wedge (E \rightarrow D)$$



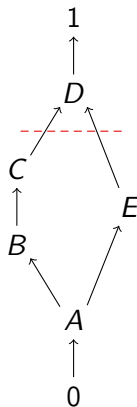
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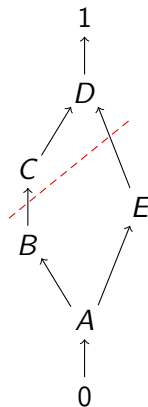
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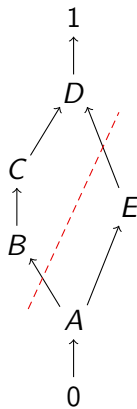
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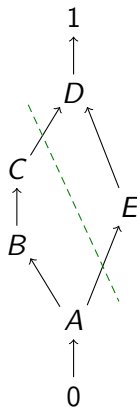
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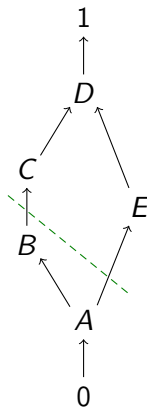
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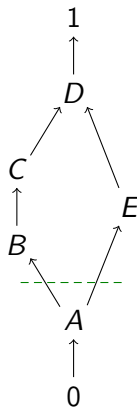
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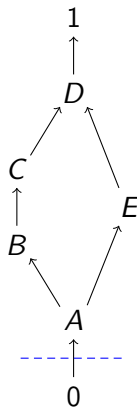
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A more complex example:

$$(A \rightarrow B) \wedge (B \rightarrow C) \wedge (C \rightarrow D) \wedge (A \rightarrow E) \wedge (E \rightarrow D)$$

There are eight ways to cut this.



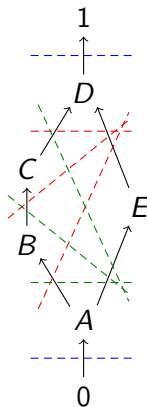
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We can count cuts thus:

- one cut above  $D$



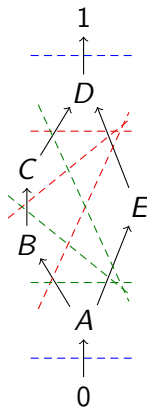
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We can count cuts thus:

- ▶ one cut above  $D$
- ▶ cuts across the pentagon: 2 ways to cut the right side, 3 ways to cut the left, so 6



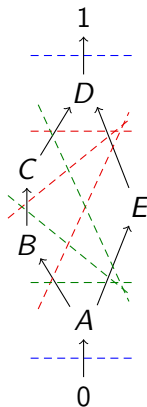
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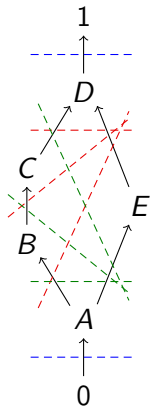
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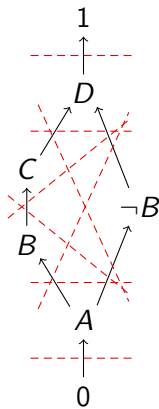
- ▶ one cut above  $D$
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For an even more complicated example, see the textbook (Chapter 23, p. 252).



What happens with formulae that have  $A$  and  $\neg A$  (like the very first one)? Such as:

$$(A \rightarrow B) \wedge (B \rightarrow C) \wedge (C \rightarrow D) \wedge (A \rightarrow \neg B) \wedge (\neg B \rightarrow D)$$

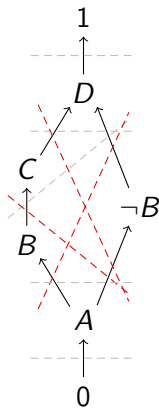




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A valid cut must *separate complementary literals*, so only 3 cuts survive.

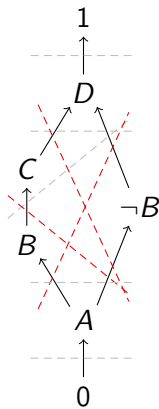


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Note  $A \rightarrow \neg B$  is the same as  $B \rightarrow \neg A$  (contraposition), so sometimes you can remove complementary literals. This makes thing easier!



It's quite possible for the implication graph to contain *cycles*. For example:

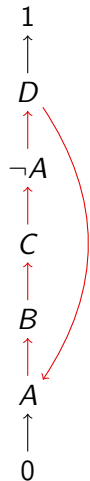
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## Cycles in the graph

15.2/16

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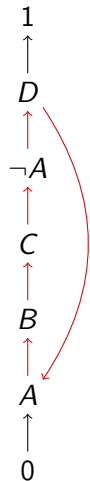
## Cycles in the graph

15.3/16

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Every literal in a cycle must take the same value, so:  
A valid cut *must not cut a cycle*.



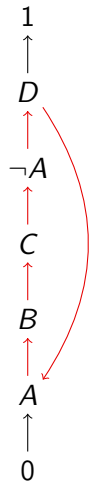
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In this example, the cycle contains complementary literals, so must be cut! There is **no satisfying assignment**.



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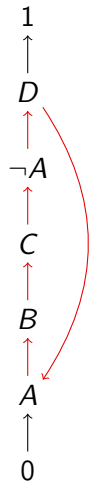
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In this example, the cycle contains complementary literals, so must be cut! There is **no satisfying assignment**.

Sometimes cycles can be removed by taking the contrapositive. Go back to the first example (slide 11) and complete it both with and without a cycle.



Drawing the implication graph and counting valid cuts lets us count satisfying assignments of 2-SAT formulae.

A valid cut must:

- ▶ separate 0 and 1
- ▶ separate complementary literals
- ▶ not cut a cycle



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Why do we care? It turns out that #2-SAT (as it is known) has application in statistical physics and artificial intelligence. It is also of theoretical interest in several ways.

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(There is one quirk we haven't considered. What if the implication graph is *non-planar*? See the book for how to deal with that.)