CSCI 2400: Computer Systems Recitation Exercise 4 Solutions

(Dated: November 10, 2014)

```
1. \, \mathrm{mov} \, \$10, \%\mathrm{eax}
NOP
NOP
NOP
add $2, %eax
mov $4, %ebx
mov $5, %ecx
NOP
NOP
add $1, %ebx
NOP
NOP
add $1, %ecx
NOP
NOP
NOP
add %ecx, %eax
NOP
NOP
NOP
add %ebx, %eax
```

- 2. (a) Latency = 420 ps and Throughput = 14.29 GIPS.
 - (b) Latency = C + NR ps and Throughput = 1000N/(C + NR) GIPS.
 - (c) Condition: N > C/R.
- 3. This problem gives students a chance to examine machine code and perform a detailed analysis of its execution timing.
 - (a) See Figure 1.
 - (b) The critical path is formed by the addition operation updating variable sum. This puts a lower bound on the CPE equal to the latency of floating-point addition.
 - (c) For integer data, the lower bound would be just 1.00. Some other resource constraint is limiting the performance.
 - (d) The multiplication operations have longer latencies, but these are not part of a critical path of dependencies, and so they can just be pipelined through the multiplier.

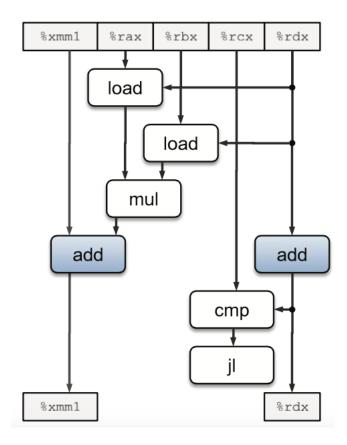


FIG. 1: Dataflow diagram