CSS doodle

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Qu'est-ce que c'est?

C'est un langage qui permet de créer des dessins vectoriels animés en utilisant du code CSS.

On peut créer des motifs, des textures, des arrière-plans animés, des logos, des icônes, des cartes de visite et bien plus encore.

Comment l'installer et l'utiliser?

Deux façons de faire :

- 1. npm install css-doodle
- import 'css-doodle'; (importer css-doodle)
- Importer le CDN : <script src="https://cdnjs.cloudflare.com/ajax/libs/css-doodle/0.39.2/css-doodle.min.js"></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script></script>
- <css-doodle> /* put your code here */ </css-doodle>

Exemple d'utilisation (1)

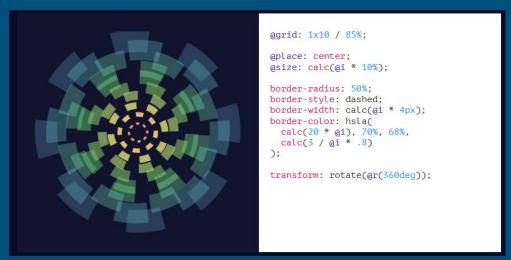
```
<!DOCTYPE html>
<html lang="en">
  <head>
    <meta charset="UTF-8" />
    <meta name="viewport" content="width=device-width, initial-scale=1.0" />
   <title>CSS doodle</title>
   <script src="https://cdnjs.cloudflare.com/ajax/libs/css-doodle/0.39.2/css-doodle.min.js"></script>
  </head>
   <css-doodle click-to-update>
           @grid: 18 / 100vmax / #0a0c27;
           --hue: calc(180 + 1.5 * @x * @y);
           background: hsl(var(--hue), 50%, 70%);
           margin: -.5px;
           transition: @r(.5s) ease;
           clip-path: polygon(@p(
            '0 0, 100% 0, 100% 100%',
            '0 0, 100% 0, 0 100%',
            '0 0, 100% 100%, 0 100%',
            '100% 0, 100% 100%, 0 100%'
    </css-doodle>
   </body>
</html>
```

Exemple d'utilisation (2)

```
<!DOCTYPE html>
<html lang="en">
  <head>
    <meta charset="UTF-8" />
    <meta name="viewport" content="width=device-width, initial-scale=1.0" />
    <title>CSS doodle</title>
    <script src="https://cdnjs.cloudflare.com/ajax/libs/css-doodle/0.39.2/css-doodle.min.js"></script>
  </head>
  <body>
    <css-doodle click-to-update>
       @grid: 20 / 100vmax / #0a0c27;
        :after {
          content: @code.r(0x2500, 0x257f);
          color: hsla(@r360, 70%, 70%, @r.9);
      </style>
    </css-doodle>
  </body>
</html>
```

Comment créer des formes?

Pour dessiner des éléments tels que des formes, des lignes, des cercles... on peut utiliser des propriétés CSS telles que border-radius, transform, box-shadow, clip-path, background-image, gradient...



Comment animer des formes?

Pour animer les éléments, on peut utiliser des propriétés CSS telles que animation-duration, animation-timing-function, animation-delay, animation-iteration-count... Cela permet de créer des animations fluides pour les dessins, comme des rotations, des translations, des changements de couleur...

Exemples de CodePen

- Fireworks: https://codepen.io/yuanchuan/pen/QWoWByr
- Pendant: https://codepen.io/yuanchuan/pen/ExjwxQm
- Rainbow: https://codepen.io/pfndesign/pen/pojezGZ
- Butterflies: https://codepen.io/sweaver2112/pen/WNvQOob

Sources

- https://css-doodle.com/
- https://css-doodle.com/#usage (les propiétés à utiliser)

