



Deep Learning Layers & Architectures

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DEEP LEARNING OVERVIEW

- Neural Network Basics
- Deep Network Layers
- Deep Learning Architectures
- Deep Learning Libraries

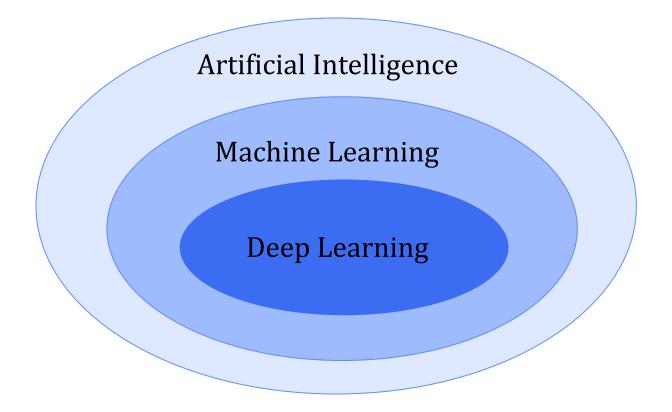


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DEEP LEARNING

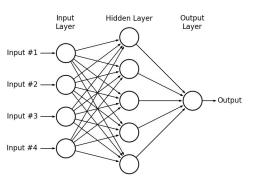
Deep Learning is a subfield of Machine Learning



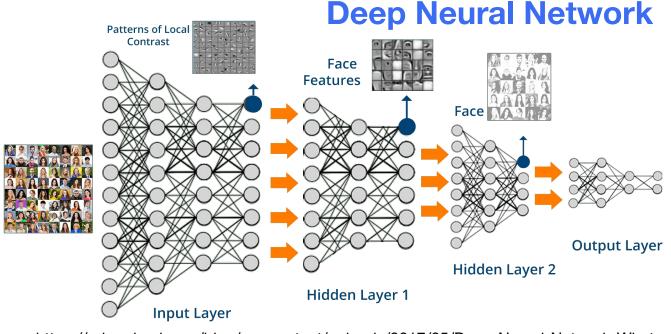


DEEP LEARNING

Neural Network



http://www.astroml.org/book _figures/appendix/fig_neural_ network.html



https://cdn.edureka.co/blog/wp-content/uploads/2017/05/Deep-Neural-Network-Whatis-Deep-Learning-Edureka.png

'Deep' refers to the many layers in model

- Allows for learning at different levels of abstraction
- Leads to automatic feature learning & excellent performance

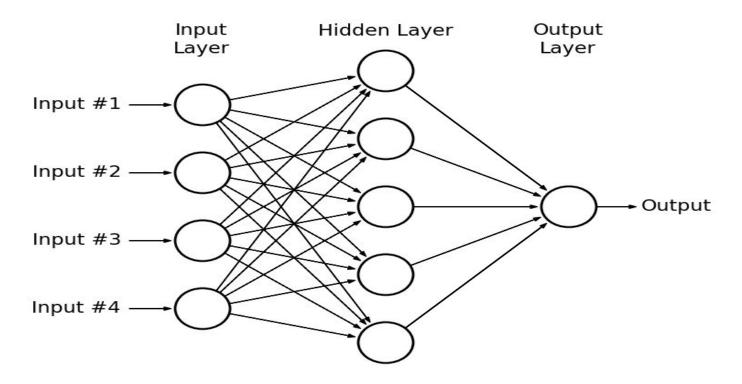


APPLICATIONS OF DEEP LEARNING

- Image classification
- Speech recognition
- Text summarization
- Self-driving cars
- Face recognition
- Drug design
- Precision medicine
- Fraud detection
- Targeted ads
- Stock market analysis
- Many others ...



NEURAL NETWORK

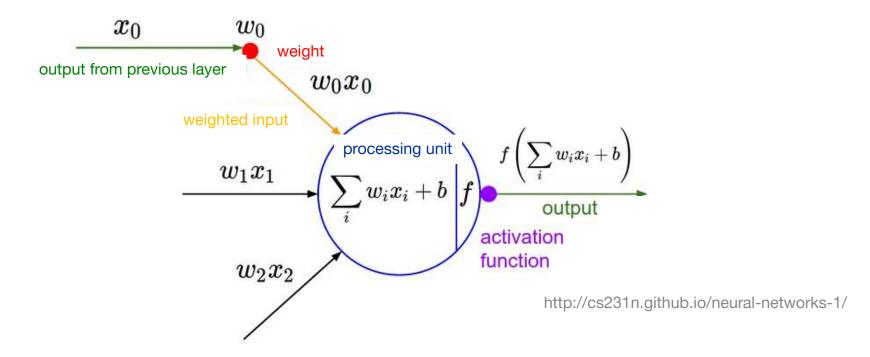


http://www.astroml.org/book_figures/appendix/fig_neural_network.html

- Machine learning model
- Consists of processing units connected by weights
- Learns mapping from input to output based on training data
- Inspired by biological neural systems



PROCESSING UNIT IN NEURAL NETWORK

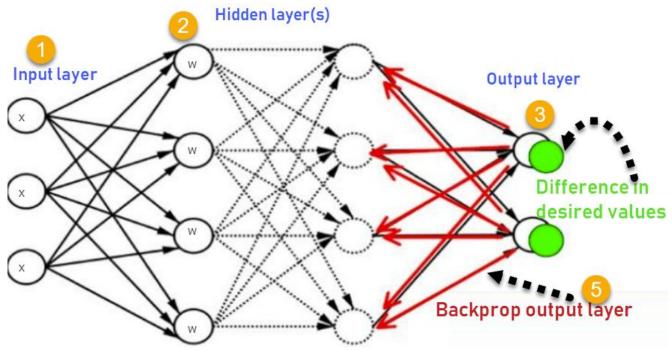


Steps Performed by Each Unit

- Compute dot product of inputs and weights
- Add bias
- Apply activation function
- Feed output to next layer of units



NEURAL NETWORK TRAINING



https://www.guru99.com/backpropogation-neural-network.html

- 1. Input is fed to network
- 2. Input is multiplied by weights (i.e., model parameters)
- 3. Output of one layer is fed as input to the next (forward pass)
- 4. Error is calculated at output layer
- Error is backpropagated to adjust weights in order to decrease error based on loss function



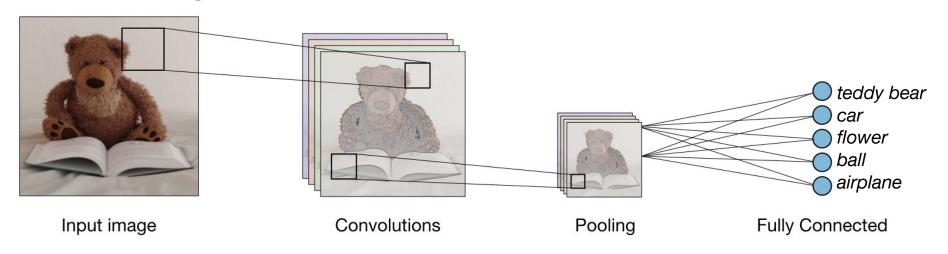
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DEEP LEARNING MODELS

General Deep Network Architecture:

- Has sequence of layers
- Each layer transforms its input to generate an output through nonlinear function

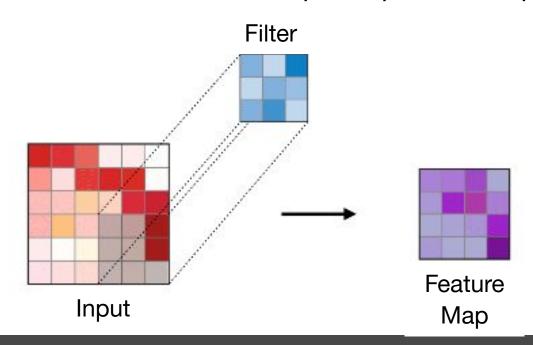


https://stanford.edu/~shervine/teaching/cs-230/cheatsheet-convolutional-neural-networks#style-transfer



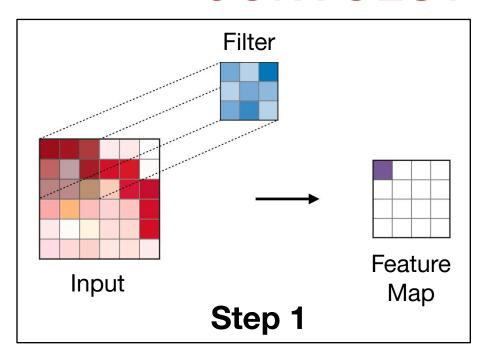
CONVOLUTION LAYER

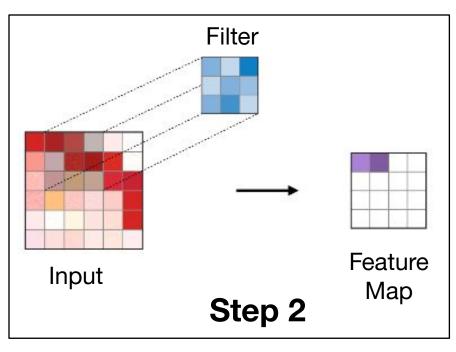
- Core building block of CNN
- Performs convolution operations on input using convolution filters
- Filter operates on local region of input and slides over input
- Filters have parameters that are adjusted during training
- Filters learn to detect features in input important for prediction task





CONVOLUTION FILTER





https://stanford.edu/~shervine/teaching/cs-230/cheatsheet-convolutional-neural-networks#style-transfer

- Filter size = receptive field of filter
- Stride = sliding amount, i.e., # pixels by which filter is moved over image
- Padding = padding around input volume
- Depth = number of filters

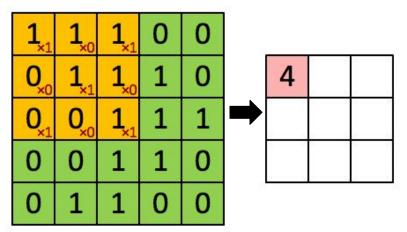


CONVOLUTION OPERATION

1	0	1
0	1	0
1	0	1

3 x 3 Filter

Steps



Input

Feature Map

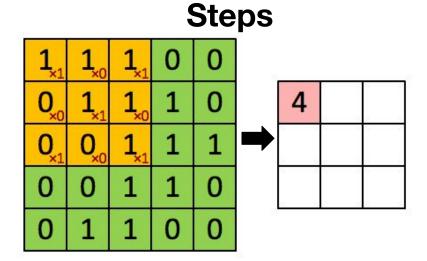
http://ufldl.stanford.edu/tutorial/supervised/FeatureExtractionUsingConvolution/



CONVOLUTION OPERATION

1	0	1
0	1	0
1	0	1

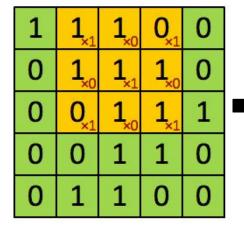
3 x 3 Filter



Input F

http://ufldl.stanford.edu/tutorial/supervised/Feat

Feature Map Step 2



Input

Feature Map

3

SDSC SAN DIEGO SUPERCOMPUTER CENTER

ureExtractionUsingConvolution/

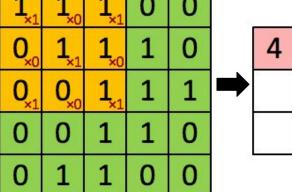
CONVOLUTION OPERATION

1	0	1
0	1	0
1	0	1

3 x 3 Filter

Steps

1, 1, 0 0

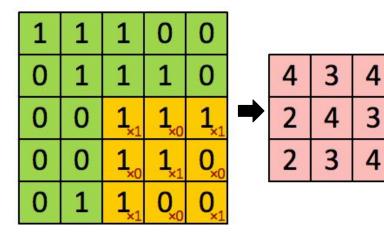


Input

Feature Map

http://ufldl.stanford.edu/tutorial/supervised/FeatureExtractionUsingConvolution/

Step 9

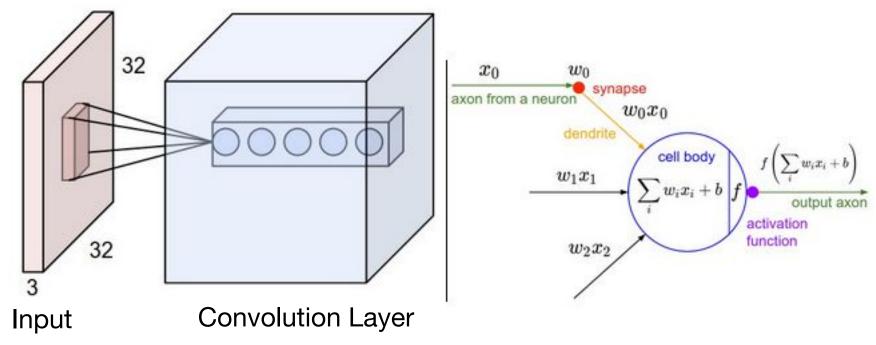


Input

Feature Map

CONVOLUTION LAYER

- Performs convolution on input volume (height X width X channels) with filters
- Each filter in convolution layer is connected to local region in input
- Result of convolution is passed through nonlinear activation function
- Depth = number of filters = number of feature maps in convolution layer

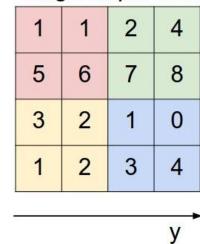


http://cs231n.github.io/convolutional-networks/

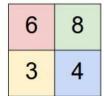


POOLING LAYER

Single depth slice



max pool with 2x2 filters and stride 2



Pooling reduces spatial size of input

http://cs231n.github.io/convolutional-networks/



POOLING LAYER

Single depth slice



X

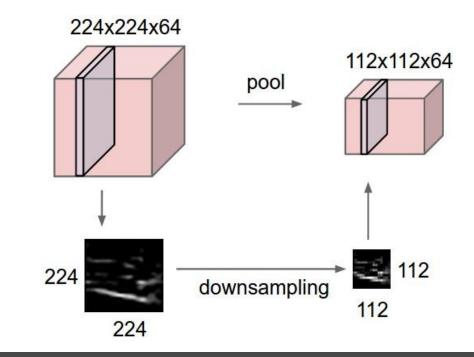
max pool with 2x2 filters and stride 2

6	8
3	4

Pooling reduces spatial size of input

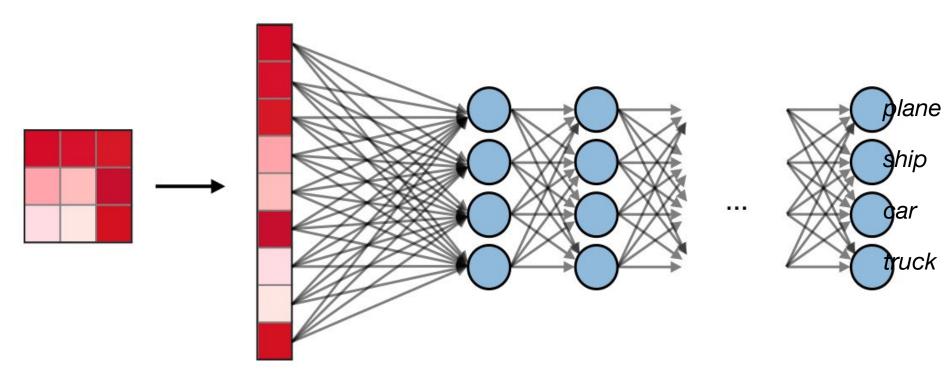
Pooling is performed independently on every slice of input

http://cs231n.github.io/convolutional-networks/



FULLY CONNECTED LAYER

- Fully connected (FC) layer takes flattened input.
- Every input is connected to all processing units.
- Output of FC layer is typically vector with probabilities for categories.

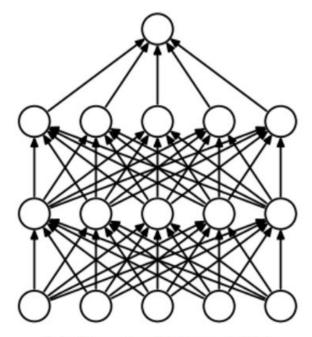


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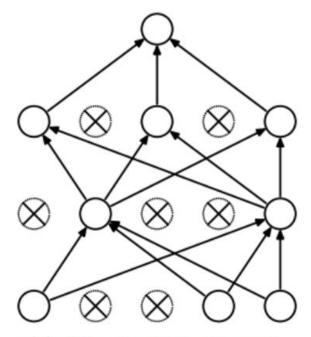


DROPOUT

- Randomly drop units during training
- Prevents units from co-adapting
- Helps to address overfitting



(a) Standard Neural Net



(b) After applying dropout.

BATCH NORMALIZATION

Normalizes input to layer

Subtract mean and divide by standard deviation for each mini-batch

Benefits

- Increased stability
- Faster convergence
- Less sensitive to weight initialization
- Reduces overfitting



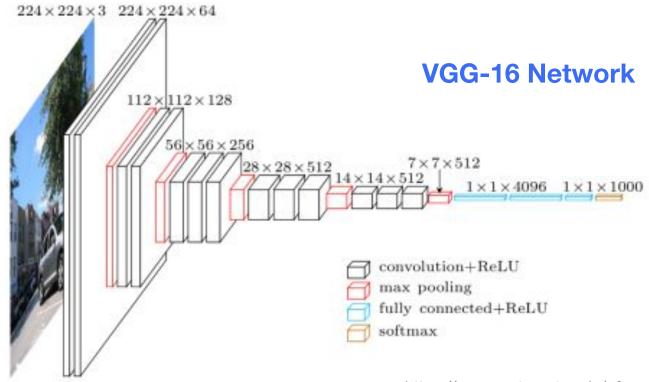
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CONVOLUTIONAL NEURAL NETWORK (CNN)

- Model consists of several repeating sets of layers called 'blocks'
- Input volume is tensor of size width X height X # of channels
- Output is vector of numbers representing class probabilities



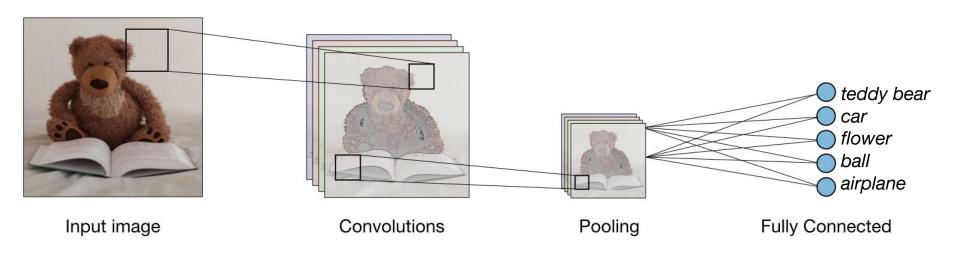




CNN

General CNN Architecture

- Has sequence of layers
- Each layer transforms its input to generate an output through nonlinear function
- Has different types of layers



https://stanford.edu/~shervine/teaching/cs-230/cheatsheet-convolutional-neural-networks#style-transfer



CNN Models

- LeNet
- AlexNet
- VGG
- Inception
- ResNet
- XceptionNet
- Inception-ResNet
- ...

CNN Applications

Image Analysis

- Object classification, localization, detection
- Face recognition
- Text classification

Natural Language Processing

- Topic modeling
- Part-of-speech tagging

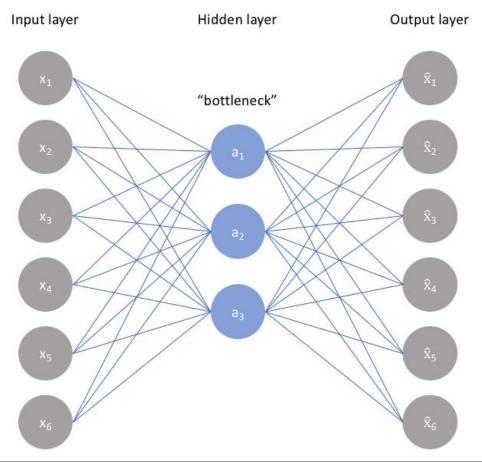
Others

- Drug design
- Crime hot spots identification
- House price prediction



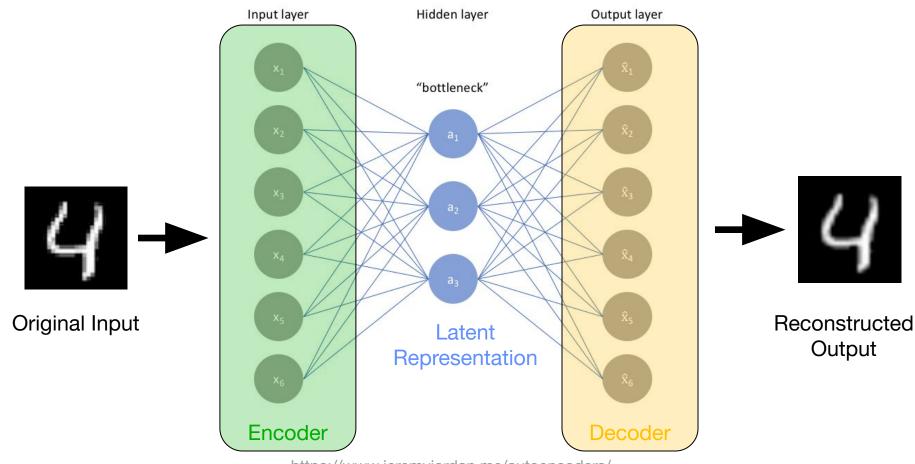
AUTOENCODER

- Input is fed to hidden layer
- Output is reconstructed version of input
- Model learns to reconstruct input data





AUTOENCODER



https://www.jeremyjordan.me/autoencoders/

- "Bottleneck" layer provides encoding of input
- Used to generate latent representation of data

AUTOENCODER

Uses

- Feature learning
 - Generated features useful for downstream tasks (e.g., classification, anomaly detection, clustering)
- As part of larger deep learning model

Variations

- Sparse
- Denoising
- Contractive
- Variational



U-NET

Semantic Segmentation

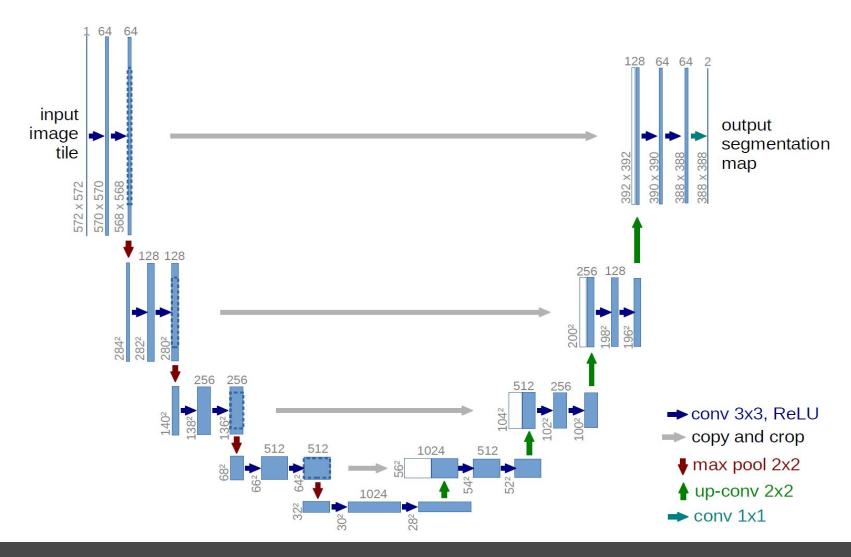
- Dividing image into multiple salient image regions
- Assign label to every pixel in image
- Pixels with same label are similar



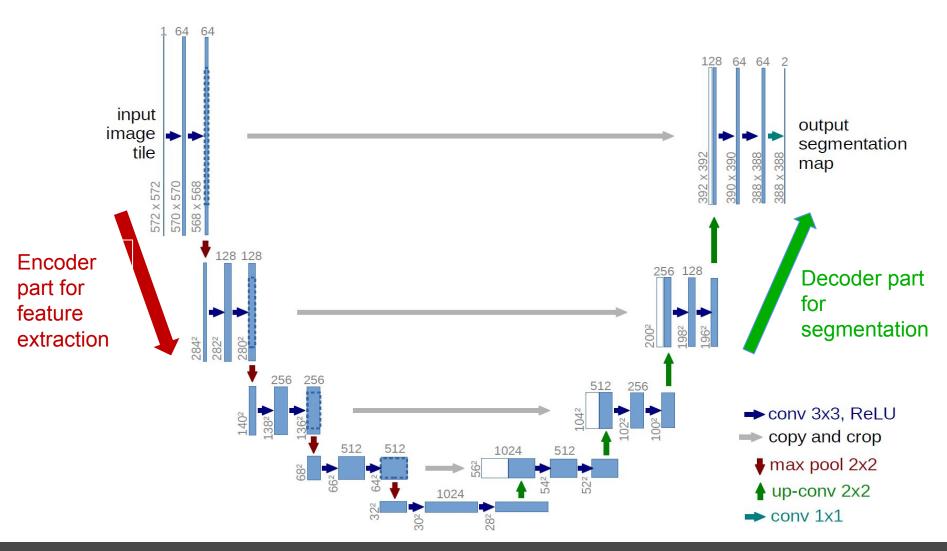
https://medium.com/@keremturgutlu/semantic-segmentation-u-net-part-1-d8d6f6005066



U-NET ARCHITECTURE

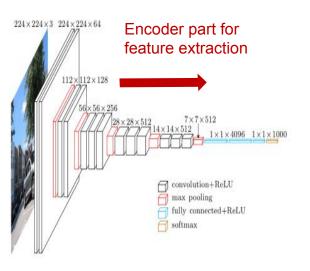


U-NET ARCHITECTURE

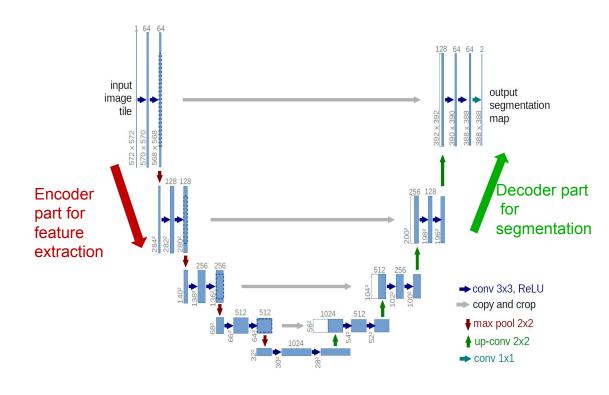


U-NET ARCHITECTURE

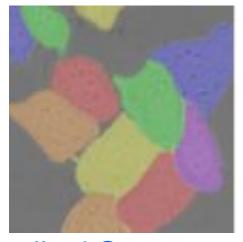
VGG16 CNN Architecture



U-Net Architecture

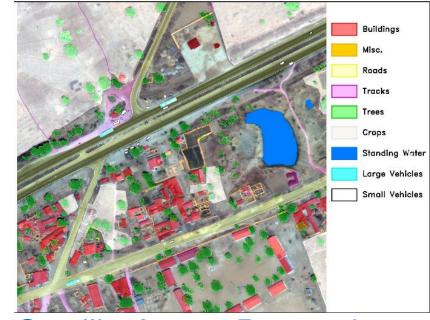


U-NET APPLICATIONS

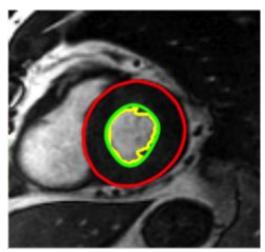


Biomedical Segmentation





Satellite Image Processing



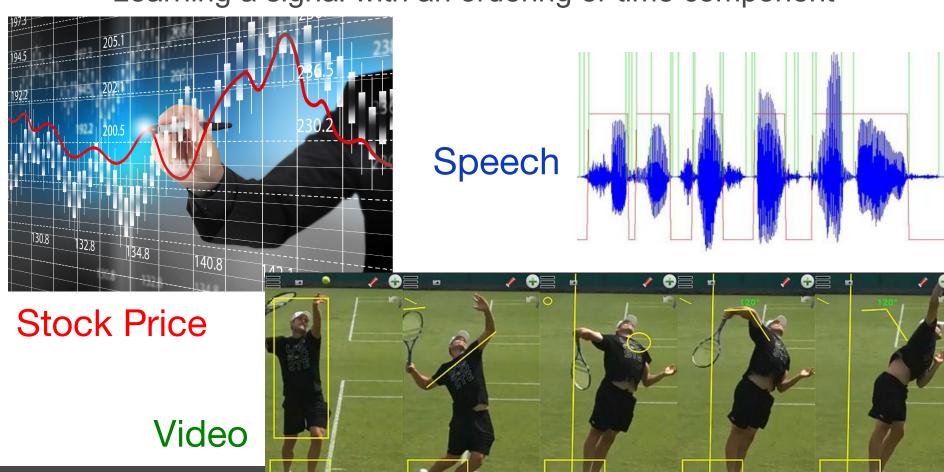
Medical Image Analysis

LSTM

- Long Short-Term Memory
- Used for sequence learning
- Type of Recurrent Neural Network (RNN)

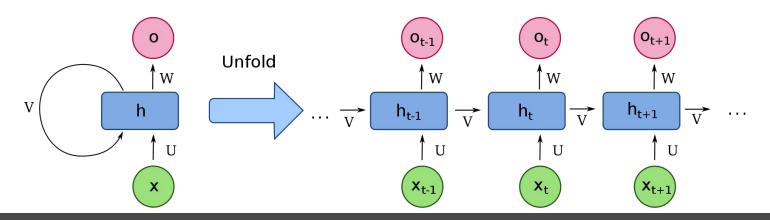
LSTM

- Sequence Learning
 - Learning a signal with an ordering or time component



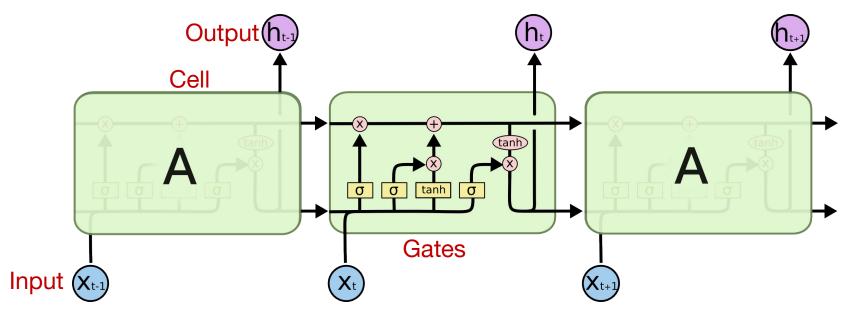
RECURRENT NEURAL NETWORK (RNN)

- Can model sequences and time-dependent signals
- Have cyclic connections that feed previous activations as part of input back to network
 - · Allows for temporal contextual information to be stored
 - Predictions at current time step depend on current input and previous predictions
 - Context required must be learned





LSTM ARCHITECTURE



http://colah.github.io/posts/2015-08-Understanding-LSTMs/

- Info flows through memory blocks called 'cells'
- Structure of cell allows LSTM to selectively remember/forget pieces of information
- Each cell manipulates memory through 'gates'



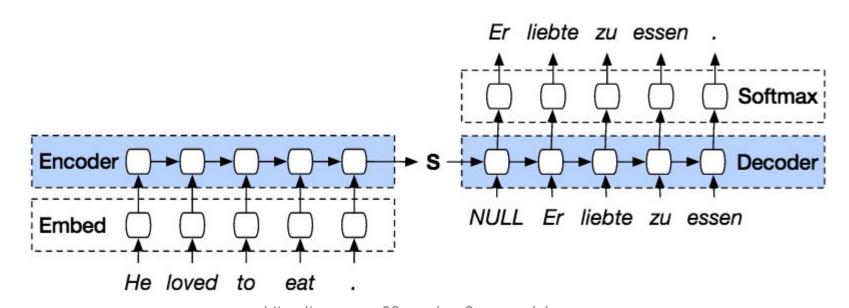
LSTM Applications

- Speech recognition
- Machine translation
- Language modeling
- Speech synthesis
- Handwriting recognition
- Text generation
- Video analysis
- Protein structure prediction
- Stock price prediction



SEQ2SEQ

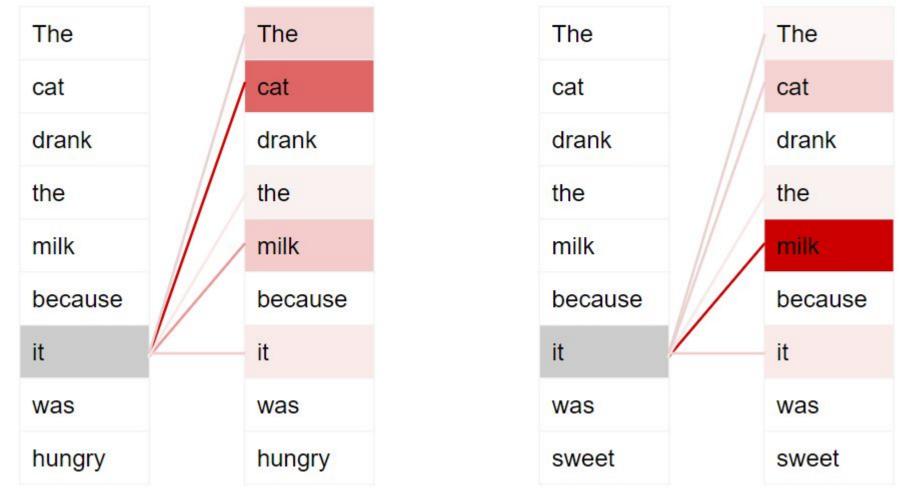
- Converts input sequence to output sequence
 - machine translation, question-answering
- Encoder & decoder are RNNs
- Issue: Difficult to capture long-range dependencies





ATTENTION MECHANISM

For each word, attention is used to determine which other words in sequence are important



TRANSFORMER

- Encoder-decoder model
- Uses only
 attention to
 capture
 relationships
 between words
 in sentence
 ("Attention is All
 You Need")
- No recurrence or convolutions

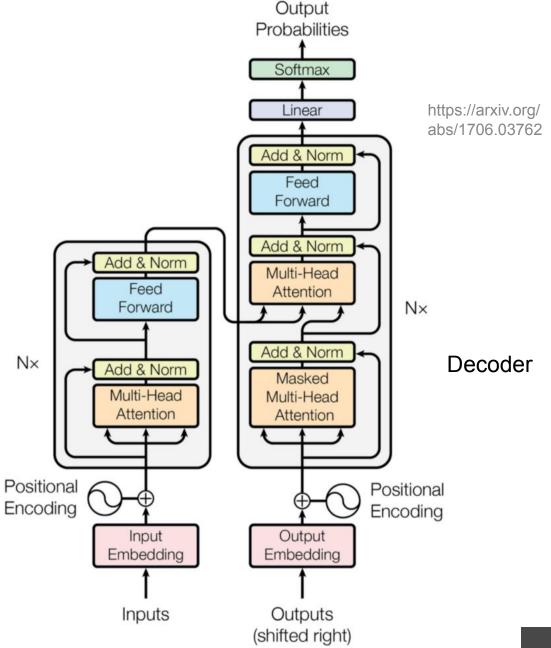
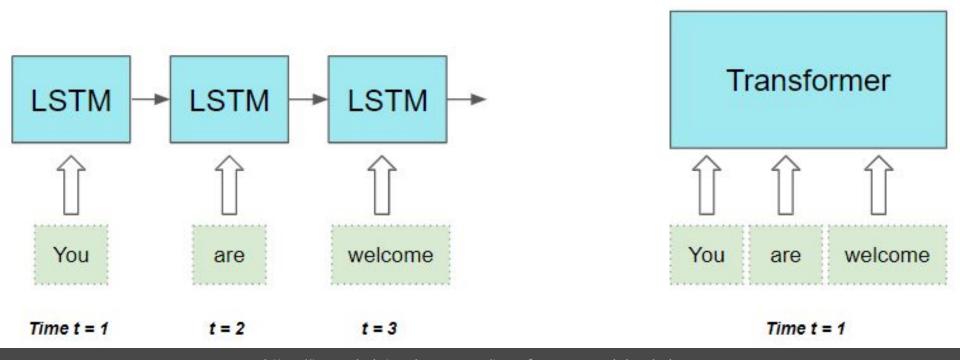


Figure 1: The Transformer - model architecture.



TRANSFORMER ADVANTAGES OVER RNN

- Long-range dependencies can be captured
- All words in sequence are processed in parallel



BERT

- Bidirectional Encoder Representations for Transformers
- Transformer trained as a language model
 - Encoding part only
- Pre-trained on Wikipedia and Books Corpus
- Can be fine-tuned for various NLP tasks
 - e.g., named entity recognition, relation extraction, question-answering, sentiment analysis

GPT-3

Generative Pre-trained Transformer 3

Can generate text to answer questions, write essays, summarize text, translate languages

OpenAI's GPT-3 may be the biggest thing since bitcoin

OpenAI, a non-profit artificial intelligence research company backed by Peter Thiel, Elon Musk, Reid Hoffman, Marc Benioff, Sam Altman and others, released its third generation of language prediction model (GPT-3) into the open-source wild. Language models allow computers to produce random-ish sentences of approximately the same length and grammatical structure as those in a given body of text.

In my early experiments with GPT-3 I found that GPT-3's predicted sentences, when published on the bitcointalk.org forum, attracted lots of positive attention from posters there, including suggestions that the system must have been intelligent (and/or sarcastic) and that it had found subtle patterns in their posts. I imagine that similar results can be obtained by republishing GPT-3's outputs to other message boards, blogs, and social media.

https://maraoz.com/2020/07/18/openai-gpt3/

This was written by GPT-3!

Prompt:

<Author's Bio>

Title: OpenAI's GPT-3 may be the biggest thing since bitcoin

tags: tech, machine-learning, hacking

Summary: I share my early experiments with OpenAI's new language prediction model (GPT-3) beta. I explain why I think GPT-3 has disruptive potential comparable to that of blockchain technology.



TRANSFORMER APPLICATIONS

NLP tasks

- machine translation
- text summarization
- question-answering
- named entity recognition

Vision tasks

- video classification
- object detection
- image classification
- image generation

Both

image captioning

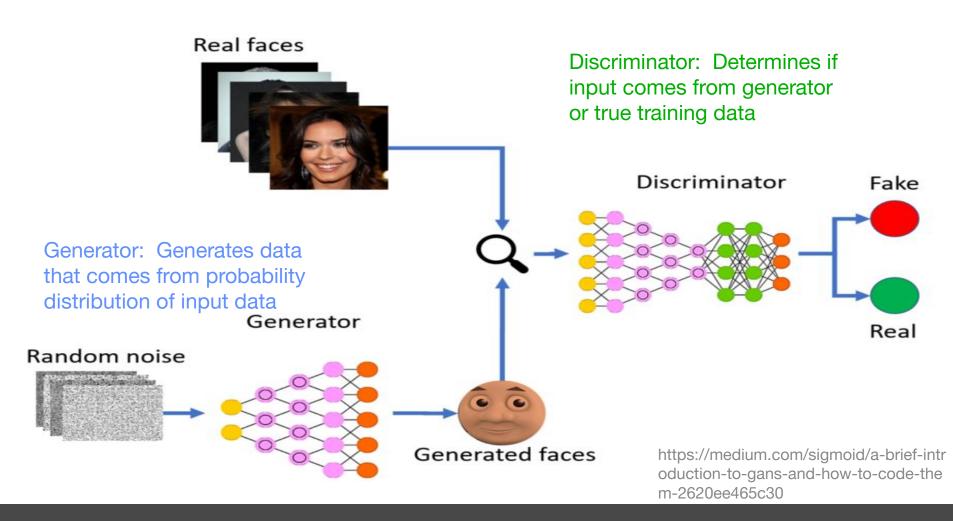


GENERATIVE ADVERSARIAL NETWORKS (GANs)

- Deep learning approach to generative modeling
- Allows for model to generate data
 - Model learns structure of input data to generate new data with similar characteristics as input data
- Consists of two models
 - Generator: Generates new samples
 - Discriminator: Determines if sample is generated (fake) or from input data (real)
 - Trained in an adversarial way



GAN ARCHITECTURE





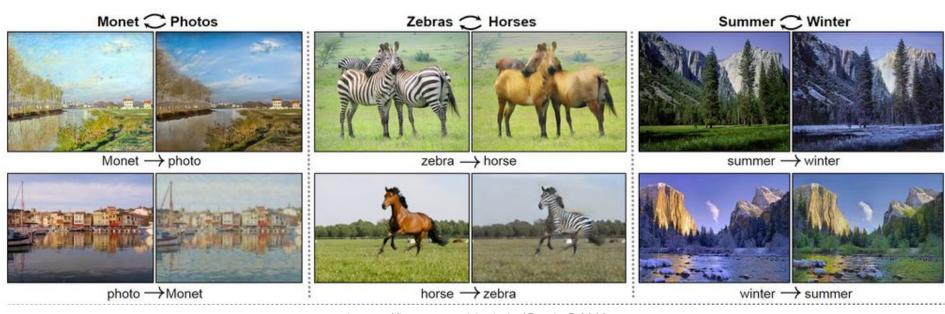
Noise ~ N(0,1)

Generative Model



https://arxiv.org/pdf/1710.10196.pdf

- Image-to-Image Translation
 - Transform images from one domain (e.g., real scenery) to another domain (Monet paintings)



https://junyanz.github.io/CycleGAN/



Superresolution

Create high-resolution images from lower-resolution images

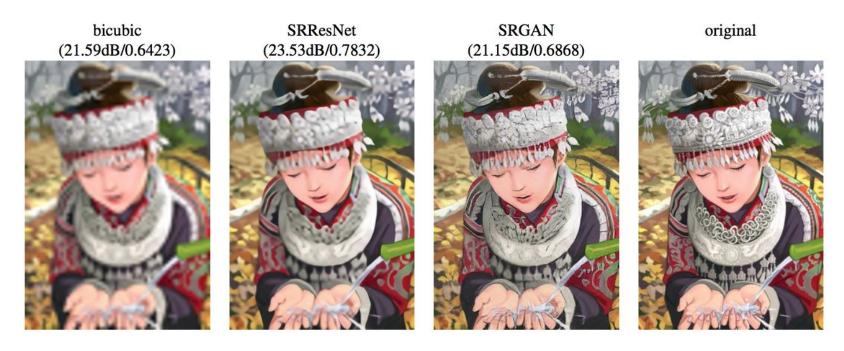


Figure 2: From left to right: bicubic interpolation, deep residual network optimized for MSE, deep residual generative adversarial network optimized for a loss more sensitive to human perception, original HR image. Corresponding PSNR and SSIM are shown in brackets. [4× upscaling]



Others

- Text-to-image translation
- Face view generation
- Pose generation
- Photos to emojis
- Face aging
- ...

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PYTHON DEEP LEARNING LIBRARIES

TensorFlow

- https://www.tensorflow.org/
- ML framework developed by Google
- Keras: High-level NN API. Now part of TensorFlow.

PyTorch

- https://pytorch.org/
- ML framework developed by Facebook
- PyTorch Lightning: High-level API for PyTorch

Apache MXNet

- https://mxnet.apache.org/
- DL framework used by AWS



OTHER DEEP LEARNING LIBRARIES

Java

- Deeplearning4j
- R
 - TensorFlow, MXNet
- Cloud
 - Google Cloud ML
 - AWS SageMaker
 - Microsoft Azure
 - IBM Watson ML

RESOURCES

- CS231n Convolutional Neural Networks for Visual Recognition: http://cs231n.github.io/
- TensorFlow Getting Started. https://www.tensorflow.org/get_started/
- TensorFlow Neural Network Playground. http://playground.tensorflow.org/
- PyTorch Tutorials: https://pytorch.org/tutorials/
- U-Net Paper: https://arxiv.org/abs/1505.04597
- LSTM Paper: https://www.mitpressjournals.org/doi/abs/10.1162/neco.1997.9.8.1735
- Understanding LSTM Networks: http://colah.github.io/posts/2015-08-Understanding-LSTMs/
- Transformer Paper: https://arxiv.org/abs/1706.03762
- The Illustrated Transformer: https://jalammar.github.io/illustrated-transformer/
- GAN Paper: https://arxiv.org/abs/1406.2661
- GAN Introduction: https://machinelearningmastery.com/what-are-generative-adversarial-net-works-gans/

