

Admin Manual

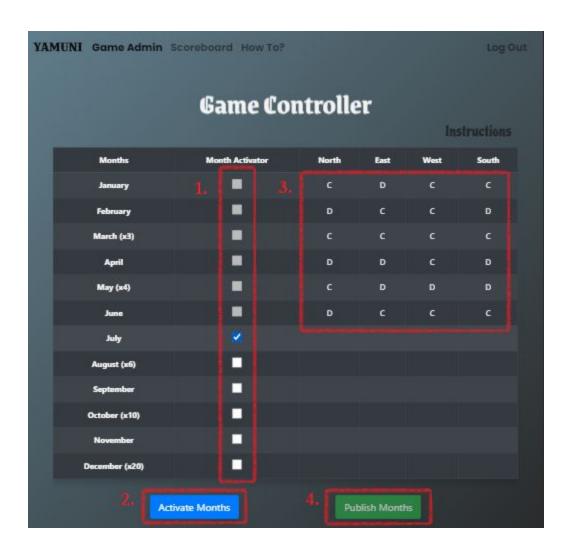
Ver.0.1.7

Yamuni

YIP (Young Innovators Programme)

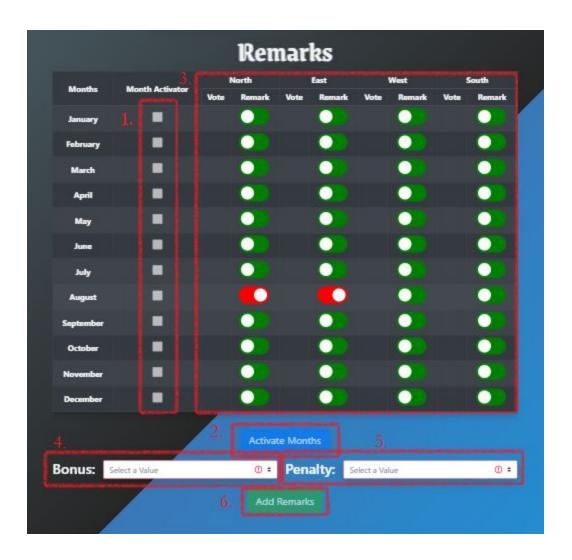
Initial Stage

- 1. Select the months using the **Checkboxes** to activate the months, (already activated months will be disabled after publishing).
- 2. Activate the selected months using the **Activate Months** button.
- 3. Votes entered by the teams will be displayed in their appropriate places.
- 4. When all the votes are displayed admin can publish the votes using **Publish** button.



Adding Remarks

- 1. Select the months using the **Checkboxes** for activating the Remarks Adding Procedure.
- 2. Activate Selected months using **Activate Months** button.
- 3. Choose the Remarks by toggling the switches (**Green: Bonus, Red: Penalty**).
- 4. Select the **Bonus value**.
- 5. Select the **Penalty value**.
- 6. Publish/Add the remarks using the **Add Remarks** button.



Stats, Summary & EndGame

- In Game Stats Table all published values and datas are displayed, color codes are given to identify the Contribution/Get and Bonus/Penalty, In Amount column, Green denotes Get and Red denotes Contribute, whereas, in Remark column, Green denotes Bonus and Red denotes Penalty.
- 2. In Game Summary leading Team name and their corresponding available balance will be displayed after publishing.
- 3. The game can be Cancelled or Discarded using **EndGame** button.

