Admin Manual

Ver.0.1.7

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Yamuni

YIP (Young Innovators Programme)

Initial Stage

1. Select the months using the **Checkboxes** to activate the months, (already activated months will be disabled after publishing).
2. Activate the selected months using the **Activate Months** button.
3. Votes entered by the teams will be displayed in their appropriate places.
4. When all the votes are displayed admin can publish the votes using **Publish** button.

Adding Remarks

1. Select the months using the **Checkboxes** for activating the Remarks Adding Procedure.
2. Activate Selected months using **Activate Months** button.
3. Choose the Remarks by toggling the switches (**Green: Bonus**, **Red: Penalty**).
4. Select the **Bonus value**.
5. Select the **Penalty value**.
6. Publish/Add the remarks using the **Add Remarks** button.

Stats, Summary & EndGame

1. In Game Stats Table all published values and datas are displayed, color codes are given to identify the Contribution/Get and Bonus/Penalty, In Amount column, **Green** denotes **Get** and **Red denotes Contribute**, whereas, in Remark column, **Green denotes Bonus** and **Red denotes Penalty**.
2. In Game Summary leading Team name and their corresponding available balance will be displayed after publishing.
3. The game can be Cancelled or Discarded using **EndGame** button.