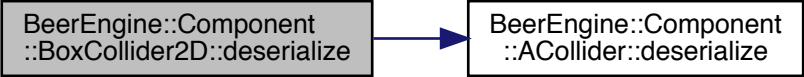


BeerEngine::Component
::BoxCollider2D::deserialize



```
graph LR; A[BeerEngine::Component::BoxCollider2D::deserialize] --> B[BeerEngine::Component::ACollider::deserialize]
```

BeerEngine::Component
::ACollider::deserialize