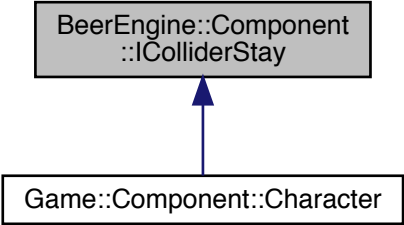


BeerEngine::Component
::IColliderStay



```
classDiagram
    class BeerEngineComponent["BeerEngine::Component::IColliderStay"]
    class GameComponentCharacter["Game::Component::Character"]
    GameComponentCharacter --|> BeerEngineComponent
```

Game::Component::Character