

EDUCATION

2014-2018 **University of Washington**
BS Informatics

INFO 360 *Principles of Design*
INFO 330 *User Experience and Information Arhcitecture*
INFO 343 *Front-End Web Development*
INFO 498 *Mobile Application Design*

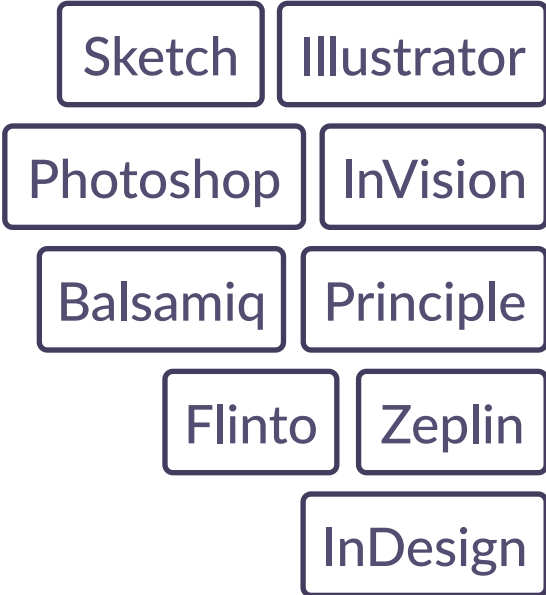
SKILLS

UI / UX Design
Wireframing
Prototyping
Branding + Identity
Information Architecture
User Research
Front-end Development

EMPLOYMENT

2013-Current **McKissick Design Freelance Designer**
Designed a variety of work for clients, including 21 inc. and Peculiar Ventures. Worked on several projects assuming various roles on UI/UX, visual design, and branding teams. Produced deliverables including wireframes, high-fidelity mockups, company identity, user experience flows, and interactive prototypes.

TOOLS



DESIGN EXPERIENCE

2015-Current **Modhacks Co-founder, Design + Brand**
Co-founded the Pacific Northwests first 3d-printing focused hackathon with a group of four other students. Created a brand and identity for the event, produced marketing deliverables, and coordinated with the team web developer to ensure a consistent design language across all mediums.

2015-Current **Awemore Lead Designer**
Led design on the Extracurricular Advising and Husky Handbook student teams, crafting a brand and identity for the newly founded organization while also producing marketing deliverables for their anticipated launch.

2015-2016 **Husky Nation Co-founder, Design + Brand**
Co-founded the predominant world record setting organization on campus, and co-directed their 600 attendee world record attempt in Fall15'. Designed promotional print + digital materials, crafted a brand experience, and raised over \$8k from 15 different local sponsors including Geico and Washington Athletic Club.

AWARDS

Deans List
Autumn 2015

Mobile Application Design
National Finalist
FBLA 2014

AP Scholar with Distinction
Collegeboard 2014

MEMBERSHIP

IxDA Seattle
StartupUW
PixelHusky
IUGA
WiNFO