

# NT SPAKATHON



## From Idea to Theory

How Startups Create & Capture Value (and Prove & Pitch It)

# Why Theory-Based View (TBV) vs. 'Just Talk to Users'?

## ■ Lean Startup:

- “Fail early-and-often” based on customer feedback is useful in the context of information asymmetry, ...
- but not universally - avoid 'one-size-fits-all' MVPs and interviews.

## ■ Entrepreneurs as scientists:

- Generative rationality and belief asymmetry.
- Your (contrarian) beliefs should precede validation and (customer) feedback.
- Start from a causal theory, then test.
- Advice:
  - Choose validation methods that fit your theory.
  - Utilize your theory to explain and pitch your venture idea.



# What Is a 'Theory of Value'?

- Actor-specific, forward-looking **causal logic** that guides search, experiments, and governance choices.
- Set of beliefs & assumptions.
- “If-Then” relationships that connect antecedents with consequences.

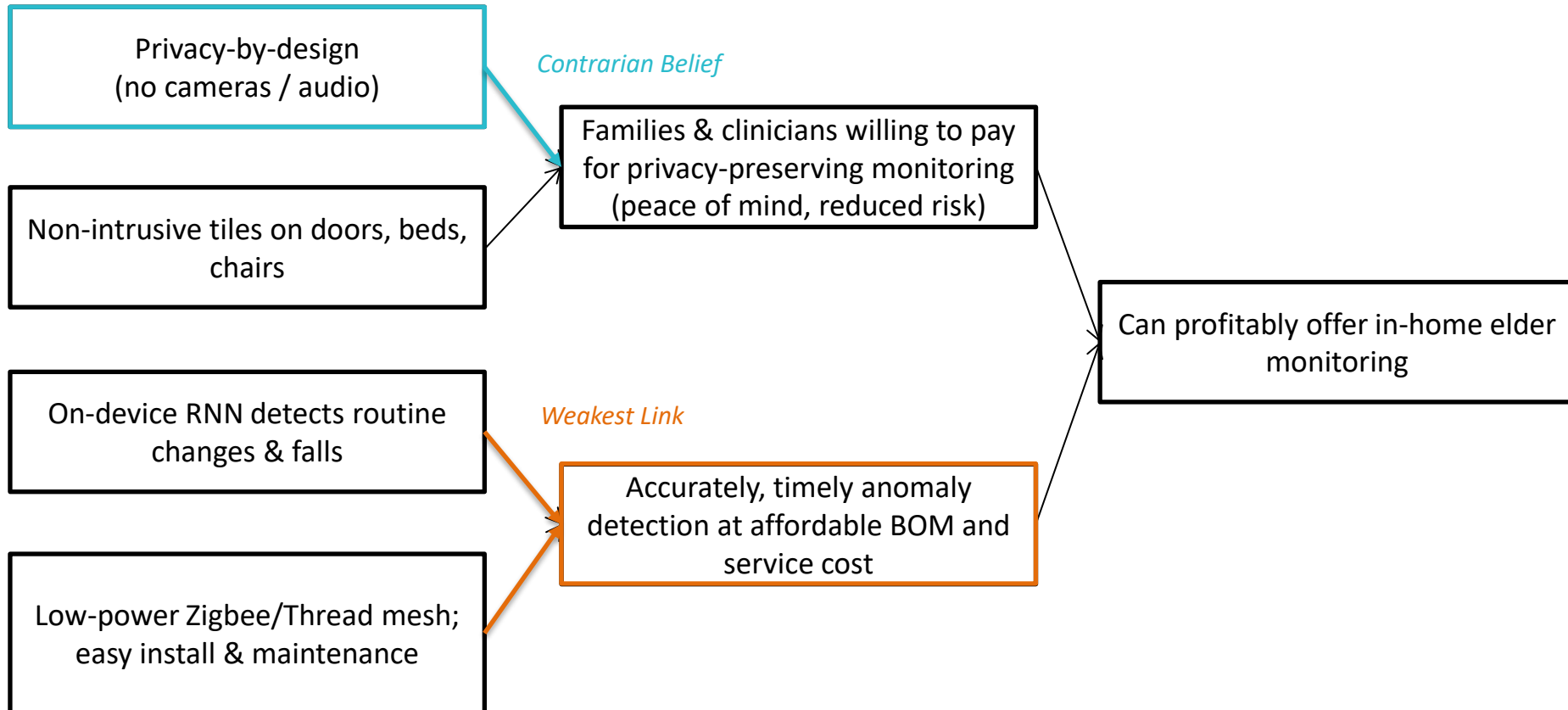


- Plain language:
  - “If [assumptions A] holds, then [problem P] for [who] gets stronger.”
  - “If we do [action X], then we solve [problem P] for [who].”
  - “If we do [action Y], then we capture [value V].”

# What Is a 'Theory of Value'?

## ■ Box-and-arrow diagram:

- - Example: Elder-Care Activity Tiles



# Keep Theories Small & Testable

## ■ Structure matters:

- Size, complexity, elaboration, and confidence in assumptions all impact experimentation & pitching effectiveness.
- Smaller, simpler, lower-confidence early theories iterate faster.
- Think like Kindergartners (vs MBA students) in a Marshmallow Challenge:





# Where Do Good Theories Come From?

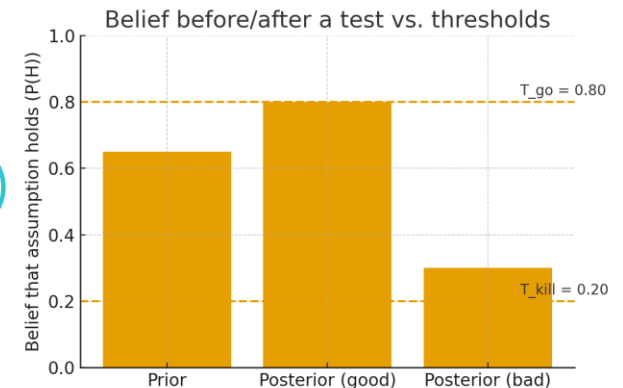
Theory Type	What It Means	Good First Experiments
Arbitrage	Value of an <b>asset in a new use context</b> that others do not see ( <i>Information</i> )	Product-market/segment fit; channel/price discovery; time-to-market.
Recombination	Value of a <b>new asset combination</b> that others do not do or see ( <i>Imagination</i> )	Interface/compatibility tests; access to complementary assets; two-sided activation.
Specialization	Value of a <b>unique, specialized asset investment</b> that others cannot do ( <i>Transformation</i> )	Feasibility sub-problems; make-vs-buy; IP position before demoing.

## ■ Further useful theory foundations:

- Customer-problem fit (Jobs-to-Be-Done / problem framing)
- Resource-Based View (RBV; VRIO).
- Capabilities/Dynamic Capabilities.
- Network Effects & Platform Theory.
- Transaction Cost / Make-or-Buy.
- Signaling & Information Economics.
- Learning Curves & Experience Effects.
- Real Options.
- Institutional Theory / Legitimacy.
- Behavioral Economics.

# Good Theories Improve Experimentation

- With a theory, experimentation is more targeted:
  - you start testing the weakest link in your causal chain, not random features.
- ... and more discriminating & calibrated:
  - evidence is weighted against an explicit prior (belief strength in an assumption), so small, noisy signals don't whipsaw decisions.
- Bayesian Updating:
  - Posterior odds =  
Prior odds  $\times$  Test Quality (Bayes Factor)
  - Theory-informed decisions when to  
(1) proceed/scale; (2) stop/pivot or  
(3) continue testing ...



# Translate Your Theory into an Investor Pitch

- Replace “feature tour” with a **Theory Card** investors can underwrite:
  1. **Contrarian belief** (what you think is true that others miss).
  2. **Problem framing & subproblems** (your causal map; list the “must-be-true”s).
  3. **Theory type** (arbitrage / recombination / specialization) and how that matters for your venture dev approach (go-to-market speed, cooperation, R&D, etc.)
  4. **Weakest-link experiment** (fastest way to de-risk the theory) and **Bayesian update rule** (what evidence changes your mind).
  5. **Discriminating alignment** (your choices in experiments, team, partners, and financing fit the theory).



# Translate Your Theory into an Investor Pitch

Classic Deck Section	TBV Insert (What to Add)
Title	One-line contrarian belief (what others miss).
Problem	State 2–3 must-be-true assumptions; mark the weakest link.
Solution / Product	If–then causal path + theory type (Arbitrage/Recombination/Specialization).
Why Now	Belief asymmetry: what changed that makes your theory true now.
Market	TAM/SAM tied to assumptions (who adopts first, where).
Business Model	Value capture that fits the theory type (IP/secretcy/platform/ownership).
Go-To-Market	First experiment stresses the weakest link; pre-set pass/fail.
Traction	Evidence Board: Prior → Test → Posterior → Decision (continue/stop/revert).
Competition	Compete on theory: why your causal story + tests beat feature-chasing.
Team	Roles/partners justified by theory type (builders/complementors/speed).
Ask / Use of Funds	Budget mapped to the sequence of de-risking tests; thresholds for go/kill.

# 1-Page Template: Theory of Value

Contrarian Belief ( $\leq 20$  words):

Theory Type: Arbitrage / Recombination / Specialization:

Must-Be-True Assumptions (A, B, C):

Weakest Link & 1 Test (method, sample, timeline):

Update Rule (evidence that changes your mind):

- “Act like scientists”:
  - Start with a contrarian / unique belief-
  - Build a simple theory around it-
  - Design experiments for the weakest links.
  - Focus your pitches around your theory.
  
- My Research:
  - Can we infer startups’ competitive positions over time from their website texts?
  - Can we fine-tune an LLM to infer the startups’ theory of value they use to compete?