420-541-VA Game Programming 2

Week 12 lab 2: Playtest and bug reports ( 1%)

Today we will be looking into testing our game.

In order to download the project you will have to clone this git repository :

https://github.com/amcnabbbaltar/420-541-Week12\_Lab2

Then :

Task 0) Uncomment the commented code in PickupComponent

Task 1) Open the game project and build the project.

Task 2) Build a Debug and a Release Build

Task 4) Write a small questionnaire of 4 question to ask during the playtest of the kart game on page 3.

* Your question should be on the gameplay aspect of game. Try to be as descriptive as possible.
* Exemple : Did the pickup made you feel like you were going fast.

How to submit your project.

1. Send a link to either your GitHub or a One Drive link via the Assigement Delivery option in LEA.
2. Add me to your repo if it’s private so I can see your work.

Playtest report :

Questionnaire:

* + - 1. Is the game for kids under the age of 10
      2. Is the game easy to understand?
      3. Is the Pick Up box affecting the kart?
      4. Is the track easy to follow?