

Appendix II: Interview after Prototype Development

Developer: Hey, I got an update for the program I'm working on. I've set a list of features I'm going to make and a rough idea of what the GUI is like. Have a look.

Client: Great thanks!

Developer: Any feedback? Let's start with the success criteria, anything you'd like to add to it?

Client: Actually I have a question about the login system. I live alone, I don't think I will be needing this.

Developer: Well I'm only implementing it so that the product will be extensible, just in future cases.

Client: That's cool, maybe my cousins can use it when they come over then. Will I have to login every time I use the program?

Developer: Well I guess that will be a nuisance. I'll make it so that you'll only be forced to log in if you log out

Client: Yes, sure

Developer: I'll put it in the settings. How about the GUI design? What do you think of it?

Client: Well first things first I think every single page is too bright. I do everything in dark mode, so I'd like the colour to be dark too. It saves battery, and my eyes.

Developer: Haha, alright

Client: And I guess the studying page is a bit too crowded. The buttons just take up space, I don't need the decoration.

Developer: Noted

Client: And lastly the settings page is a bit confusing

Developer: Oh, too crowded also?

Client: Yes, maybe make it scrollable instead? And the volume slider looks weird.

Developer: Sure, I'll see what I can do about that.

Client: Everything else looks perfect though. I'm looking forward to using it!

Developer: Thanks man, I'll make the fixes and get development started right away.

Client: What are you using for this?

Developer: Tkinter

Client: And you're coding the GUI by yourself? Good luck.