

### TASK 3 - The Good, The Bad and The Ugly

Hello! Nice to meet you :).

You asked me about my projects that I have been working on in the past.

**Firstly, I want to introduce the project which is quite good in my opinion.**

Here it is: <https://justynalachcik.github.io/> - my portfolio page.

Below I present what and why:

- Project was based on Bootstrap 4, the most popular library for front-end in the world and I do agree with this statistic - it is easy to use and modify, covers a lot of use-cases and has a big community, which helps you, when you struggle with something or looking for an interesting idea.
- Project had a git repository which helps with maintaining order and comes to the rescue, when everything goes wrong and you have to reset or revert changes. It also gives a possibility for convenient code review.
- I had a clear goal to achieve.
- I had help, when I got stuck.
- There were a coding standards regarding html, css and js - how to name classes and other attributes, how the indentation should look like and so on. I knew some of them but the rest were clearly explained after first code review.

**The second project, which in my opinion is bad,** is the one, that I was working on in my previous job: <http://cosmetics.grandnode.com/> and here is why:

- I had no mentor: my first experience with that project was that I had to design and implement store template - but without any introduction into the project at all.
- There was no good practices on which I could rely on. There wasn't even explain on how to do it in a best way.
- There was no git or other version control system. I was forced to make a backups of files on which I was working on. It was very hard to find what happend, when something went wrong and to get back to version which works properly.
- I had no code review. I'm new to programming and I expected some help and supervision in order to learn and improve.
- There was no help. The whole GrandNode platform is custom e-commerce project with no community and documentation.
- The way the project was conducted was strange and ineffective - there were no tasks, no plan, no directions.
- Coding standards where hard to find and it looks like no one cares.
- The project was full of common mistakes like lack of separation of concerns, duplications, inline css...