

```
# abstracttensor.jl
#
# Abstract Tensor type
#-----
"""
```

```
    abstract type AbstractTensorMap{S<:IndexSpace, N1, N2} end
```

Abstract supertype of all tensor maps, i.e. linear maps between tensor products of vector spaces of type ``S<:IndexSpace``. An ``AbstractTensorMap`` maps from an input space of type ``ProductSpace{S,N2}`` to an output space of type ``ProductSpace{S,N1}``.

```
"""
abstract type AbstractTensorMap{S<:IndexSpace, N1, N2} end
"""
```

```
    AbstractTensor{S<:IndexSpace, N} = AbstractTensorMap{T,S,N,0}
```

Abstract supertype of all tensors, i.e. elements in the tensor product space of type ``ProductSpace{S,N}``, built from elementary spaces of type ``S<:IndexSpace``.

An ``AbstractTensor{S,N}`` is actually a special case ``AbstractTensorMap{S,N,0}``, i.e. a tensor map with only a non-trivial output space.

```
"""
const AbstractTensor{S<:IndexSpace, N} = AbstractTensorMap{S, N, 0}
```

```
# tensor characteristics
```

```
Base.@pure Base.etype(T::Type{<:AbstractTensorMap}) = etype(storage_type(T))
Base.@pure similar_storage_type(TT::Type{<:AbstractTensorMap}, ::Type{T}) where {T} =
    Core.Compiler.return_type(similar, Tuple{storage_type(TT), Type{T}})
```

```
storage_type(t::AbstractTensorMap) = storage_type(typeof(t))
similar_storage_type(t::AbstractTensorMap, T) = similar_storage_type(typeof(t), T)
Base.etype(t::AbstractTensorMap) = etype(typeof(t))
spacetype(t::AbstractTensorMap) = spacetype(typeof(t))
sectortype(t::AbstractTensorMap) = sectortype(typeof(t))
field(t::AbstractTensorMap) = field(typeof(t))
numout(t::AbstractTensorMap) = numout(typeof(t))
numin(t::AbstractTensorMap) = numin(typeof(t))
numind(t::AbstractTensorMap) = numind(typeof(t))
```

```
Base.@pure spacetype(::Type{<:AbstractTensorMap{S}}) where {S<:IndexSpace} = S
Base.@pure sectortype(::Type{<:AbstractTensorMap{S}}) where {S<:IndexSpace} =
    sectortype(S)
```

```
Base.@pure field(::Type{<:AbstractTensorMap{S}}) where {S<:IndexSpace} = field(S)
Base.@pure numout(::Type{<:AbstractTensorMap{<:IndexSpace,N1,N2}}) where {N1, N2}
    = N1
```

```
Base.@pure numin(::Type{<:AbstractTensorMap{<:IndexSpace,N1,N2}}) where {N1, N2} =
    N2
```

```
Base.@pure numind(::Type{<:AbstractTensorMap{<:IndexSpace,N1,N2}}) where {N1, N2}
    = N1 + N2
```

```
const order = numind
```

```
# tensormap implementation should provide codomain(t) and domain(t)
```

```
codomain(t::AbstractTensorMap, i) = codomain(t)[i]
```

```

domain(t::AbstractTensorMap, i) = domain(t)[i]
source(t::AbstractTensorMap) = domain(t) # categorical terminology
target(t::AbstractTensorMap) = codomain(t) # categorical terminology
space(t::AbstractTensorMap) = HomSpace(codomain(t), domain(t))
space(t::AbstractTensorMap, i::Int) = space(t)[i]
dim(t::AbstractTensorMap) = dim(space(t))

# some index manipulation utilities
Base.@pure codomainind(::Type{<:AbstractTensorMap{<:IndexSpace,N1,N2}}) where {N1,
N2} =
    ntuple(n->n, StaticLength(N1))
Base.@pure domainind(::Type{<:AbstractTensorMap{<:IndexSpace,N1,N2}}) where {N1,
N2} =
    ntuple(n-> N1+n, StaticLength(N2))
Base.@pure allind(::Type{<:AbstractTensorMap{<:IndexSpace,N1,N2}}) where {N1, N2} =
    ntuple(n->n, StaticLength(N1+N2))

codomainind(t::AbstractTensorMap) = codomainind(typeof(t))
domainind(t::AbstractTensorMap) = domainind(typeof(t))
allind(t::AbstractTensorMap) = allind(typeof(t))

adjointtensorindex(t::AbstractTensorMap{<:IndexSpace,N1,N2}, i) where {N1,N2} =
    ifelse(i<=N1, N2+i, i-N1)

adjointtensorindices(t::AbstractTensorMap, I::IndexTuple) =
    map(i->adjointtensorindex(t, i), I)

# # NOTE: do we still need this
# tensor2spaceindex(t::AbstractTensorMap{<:IndexSpace,N1,N2}, i) where {N1,N2} =
#     ifelse(i<=N1, i, 2N1+N2+1-i)
# space2tensorindex(t::AbstractTensorMap{<:IndexSpace,N1,N2}, i) where {N1,N2} =
#     ifelse(i<=N1, i, 2N1+N2+1-i)

# Equality and approximity
#-----
function Base.==(t1::AbstractTensorMap, t2::AbstractTensorMap)
    (codomain(t1) == codomain(t2) && domain(t1) == domain(t2)) || return false
    for c in blocksectors(t1)
        block(t1, c) == block(t2, c) || return false
    end
    return true
end
function Base.hash(t::AbstractTensorMap, h::UInt)
    h = hash(codomain(t), h)
    h = hash(domain(t), h)
    for (c, b) in blocks(t)
        h = hash(c, hash(b, h))
    end
    return h
end

function Base.isapprox(t1::AbstractTensorMap, t2::AbstractTensorMap;
    atol::Real=0, rtol::Real=Base.rtoldefault(eltype(t1), eltype(t2),
atol))

```

```

    d = norm(t1 - t2)
    if isfinite(d)
        return d <= max(atol, rtol*max(norm(t1), norm(t2)))
    else
        return false
    end
end

# Conversion to Array:
#-----
# probably not optimized for speed, only for checking purposes
function Base.convert(::Type{Array}, t::AbstractTensorMap{S,N1,N2}) where {S,N1,N2}
    G = sectortype(t)
    if G === Trivial
        convert(Array, t[])
    elseif FusionStyle(G) isa Abelian || FusionStyle(G) isa SimpleNonAbelian
        # TODO: Frobenius-Schur indicators!, and fermions!
        cod = codomain(t)
        dom = domain(t)
        A = fill(zero(eltype(t)), (dims(cod)..., dims(dom)...))
        for (f1,f2) in fusiontrees(t)
            F1 = convert(Array, f1)
            F2 = convert(Array, f2)
            sz1 = size(F1)
            sz2 = size(F2)
            d1 = TupleTools.front(sz1)
            d2 = TupleTools.front(sz2)
            F = reshape(reshape(F1, TupleTools.prod(d1), sz1[end])*reshape(F2,
TupleTools.prod(d2), sz2[end]), (d1...,d2...))
            Aslice = StridedView(A)[axes(cod, f1.uncoupled)..., axes(dom,
f2.uncoupled)...]
            axpy!(1, StridedView(_kron(convert(Array, t[f1,f2]), F)), Aslice)
        end
        return A
    else
        # TODO: implement DegenerateNonAbelian case
        throw(MethodError(convert, (Array, t)))
    end
end

# TODO: Reverse conversion

```