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    artin_braid(f::FusionTree, i; inv::Bool = false) ->
<:AbstractDict{typeof(t),<:Number}
Perform an elementary braid (Artin generator) of neighbouring uncoupled indices
`i` and
`i+1` on a fusion tree `f`, and returns the result as a dictionary of output trees
corresponding coefficients.
The keyword `inv` determines whether index `i` will braid above or below index
`i+1`, i.e.
applying `artin_braid(f', i; inv = true)` to all the outputs `f'` of
`artin_braid(f, i; inv = false)` and collecting the results should yield a single
tree with non-zero coefficient, namely `f` with coefficient `1`. This keyword has
no effect
if `BraidingStyle(sectortype(f)) isa SymmetricBraiding`.
function artin_braid(f::FusionTree{G,N}, i; inv::Bool = false) where {G<:Sector, N}</pre>
    1 <= i < N ||
        throw(ArgumentError("Cannot swap outputs i=$i and i+1 out of only $N
outputs"))
    uncoupled = f.uncoupled
    coupled' = f.coupled
    isdual' = TupleTools.setindex(f.isdual, f.isdual[i], i+1)
    isdual' = TupleTools.setindex(isdual', f.isdual[i+1], i)
    inner = f.innerlines
    vertices = f.vertices
    if i == 1
        a, b = uncoupled[1], uncoupled[2]
        c = N > 2 ? inner[1] : coupled'
        uncoupled' = TupleTools.setindex(uncoupled, b, 1)
        uncoupled' = TupleTools.setindex(uncoupled', a, 2)
        R = inv ? conj(Rsymbol(b,a,c)) : Rsymbol(a,b,c)
        f' = FusionTree{G}(uncoupled', coupled', isdual', inner, vertices)
        if FusionStyle(G) isa Abelian
            return SingletonDict(f' => R)
        elseif FusionStyle(G) isa SimpleNonAbelian
            return FusionTreeDict(f' => R)
        end
    end
    # case i > 1:
    b = uncoupled[i]
    d = uncoupled[i+1]
    a = i == 2? uncoupled[1]: inner[i-2]
    c = inner[i-1]
    e = i == N-1 ? coupled' : inner[i]
    uncoupled = TupleTools.setindex(uncoupled, d, i)
    uncoupled' = TupleTools.setindex(uncoupled', b, i+1)
    if FusionStyle(G) isa Abelian
        inner' = TupleTools.setindex(inner, first(a ⊗ d), i-1)
        R = inv ? conj(Rsymbol(d, b, first(b <math>\otimes d))) : Rsymbol(b, d, first(b <math>\otimes d))
        return SingletonDict(FusionTree{G}(uncoupled', coupled', isdual', inner')
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```

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  => R)
      elseif FusionStyle(G) isa SimpleNonAbelian
           local newtrees
           for c' in a ⊗ d
               coeff = if inv
                       Rsymbol(a,b,c)*Fsymbol(b,a,d,e,c,c')*conj(Rsymbol(c',b,e))
                       conj(Rsymbol(b,a,c))*Fsymbol(b,a,d,e,c,c')*Rsymbol(b,c',e)
                   end
               inner' = TupleTools.setindex(inner, c', i-1)
               f' = FusionTree{G}(uncoupled', coupled', isdual', inner')
               if coeff != zero(coeff)
                   if @isdefined newtrees
                       newtrees[f'] = coeff
                   else
                       newtrees = FusionTreeDict(f' => coeff)
                   end
               end
          end
           return newtrees
      else
          # TODO: implement DegenerateNonAbelian case
           throw(MethodError(artin_braid, (f, i)))
      end
  end
  # braid fusion tree
      braid(f::FusionTree{<:Sector,N}, levels::NTuple{N,Int}, p::NTuple{N,Int})</pre>
      -> <:AbstractDict{typeof(t),<:Number}</pre>
  Perform a braiding of the uncoupled indices of the fusion tree `f` and returns the
  result
  as a `<:AbstractDict` of output trees and corresponding coefficients. The braiding
  specified by specifying that index `i` goes to position `perm[i]` and assinging to
  index a distinct level or depth `levels[i]`. This permutation is then decomposed
  into
  elementary swaps between neighbouring indices, where the swaps are applied as
  braids such
  that if `i` and `j` cross, ``\tau_{i,j}` is applied if `levels[i] < levels[j]` and
  ``τ_{j,i}^{-1}`` if `levels[i] > levels[j]`. This does not allow to encode the
  most general
  braid, but a general braid can be obtained by combining such operations.
  function braid(f::FusionTree{G,N},
                   levels::NTuple{N,Int},
                   p::NTuple{N,Int}) where {G<:Sector, N}</pre>
      TupleTools.isperm(p) || throw(ArgumentError("not a valid permutation: $p"))
      if FusionStyle(G) isa Abelian && BraidingStyle(G) isa SymmetricBraiding
           coeff = Rsymbol(one(G), one(G), one(G))
           for i = 1:N
               for j = 1:i-1
```

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                   if p[j] > p[i]
                       a, b = f.uncoupled[j], f.uncoupled[i]
                       coeff *= Rsymbol(a, b, first(a ⊗ b))
                   end
               end
          end
          uncoupled' = TupleTools._permute(f.uncoupled, p)
          coupled' = f.coupled
          isdual' = TupleTools._permute(f.isdual, p)
          f' = FusionTree{G}(uncoupled', coupled', isdual')
           return SingletonDict(f'=>coeff)
      else
          coeff = Rsymbol(one(G), one(G), one(G))
          trees = FusionTreeDict(f=>coeff)
          newtrees = empty(trees)
          for s in permutation2swaps(p)
               inv = levels[s] > levels[s+1]
               for (f, c) in trees
                   for (f',c') in artin_braid(f, s; inv = inv)
                       newtrees[f'] = get(newtrees, f', zero(coeff)) + c*c'
                   end
              end
               l = levels[s]
               levels = TupleTools.setindex(levels, levels[s+1], s)
               levels = TupleTools.setindex(levels, l, s+1)
               trees, newtrees = newtrees, trees
               empty!(newtrees)
          end
          return trees
      end
  end
  # permute fusion tree
      permute(f::FusionTree, p::NTuple{N,Int}) -> <:AbstractDict{typeof(t),<:Number}</pre>
  Perform a permutation of the uncoupled indices of the fusion tree `f` and returns
  the result
  as a `<:AbstractDict` of output trees and corresponding coefficients; this
  requires that
   `BraidingStyle(sectortype(f)) isa SymmetricBraiding`.
  function permute(f::FusionTree{G,N}, p::NTuple{N,Int}) where {G<:Sector, N}</pre>
      @assert BraidingStyle(G) isa SymmetricBraiding
      return braid(f, ntuple(identity, Val(N)), p)
  end
  .....
      split(f::FusionTree{G,N}, ::StaticLength(M))
      -> (::FusionTree{G,M}, ::FusionTree{G,N-M+1})
  Split a fusion tree with the first M outgoing indices, and an incoming index
  corresponding
  to the internal fusion tree index between outgoing indices N and N+1 of the
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  original tree
  `f`; and a second fusion tree whose first outgoing index is that same internal
  index. Its
  remaining outgoing indices are the N-M outgoing indices of the original tree `f`,
  and also
  the incoming index is the same. This is in the inverse of `insertat` in the sense
  that if
  `f1, f2 = split(t, StaticLength(M)) ⇒ f == insertat(f2, 1, f1)`.
  split(f::FusionTree{G,N}, ::StaticLength{N}) where {G,N} =
       (f, FusionTree{G}((f.coupled,), f.coupled, (false,), (), ()))
  split(f::FusionTree{G,N}, ::StaticLength{1}) where {G,N} =
       (FusionTree{G}((f.uncoupled[1],), f.uncoupled[1], (false,), (), ()), f)
  function split(f::FusionTree{G,N}, ::StaticLength{0}) where {G,N}
      f1 = FusionTree{G}((), one(G), (), ())
      uncoupled2 = (one(G), f.uncoupled...)
      coupled2 = f.coupled
      isdual2 = (false, f.isdual...)
      innerlines2 = N >= 2 ? (f.uncoupled[1], f.innerlines...) : ()
      if FusionStyle(G) isa DegenerateNonAbelian
           vertices2 = (1, f.vertices...)
           return f1, FusionTree(uncoupled2, coupled2, isdual2, innerlines2,
  vertices2)
      else
           return f1, FusionTree(uncoupled2, coupled2, isdual2, innerlines2)
      end
  end
  function split(f::FusionTree{G,N}, ::StaticLength{M}) where {G,N,M}
      Qassert 1 < M < N
      uncoupled1 = ntuple(n->f.uncoupled[n], Val(M))
      isdual1 = ntuple(n->f.isdual[n], Val(M))
      innerlines1 = M>2 ? ntuple(n->f.innerlines[n], Val(M-2)) : ()
      coupled1 = f.innerlines[M-1]
      vertices1 = ntuple(n->f.vertices[n], Val(M-1))
      f1 = FusionTree(uncoupled1, coupled1, isdual1, innerlines1, vertices1)
      uncoupled2 = (coupled1, ntuple(n->f.uncoupled[M+n], Val(N-M))...)
      isdual2 = (false, ntuple(n->f.isdual[M+n], Val(N-M))...)
      innerlines2 = ntuple(n->f.innerlines[M-1+n], Val(N-M-1))
      coupled2 = f.coupled
      vertices2 = ntuple(n->f.vertices[M-1+n], Val(N-M))
      f2 = FusionTree(uncoupled2, coupled2, isdual2, innerlines2, vertices2)
      return f1, f2
  end
      merge(f1::FusionTree{G,N<sub>1</sub>}, f2::FusionTree{G,N<sub>2</sub>}, c::G, \mu = nothing)
      -> <:AbstractDict{<:FusionTree{G,N1+N2},<:Number}</pre>
  Merge two fusion trees together to a linear combination of fusion trees whose
  uncoupled
  sectors are those of `f1` followed by those of `f2`, and where the two coupled
  sectors of
   `f1` and `f2` are further fused to `c`. In case of
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  `FusionStyle(G) == DegenerateNonAbelian()`, also a degeneracy label `µ` for the
  fusion of
  the coupled sectors of `f1` and `f2` to `c` needs to be specified.
  function merge(f1::FusionTree{G,N1}, f2::FusionTree{G,N2},
                       c::G, \mu = nothing) where {G,N<sub>1</sub>,N<sub>2</sub>}
      if !(c in f1.coupled ⊗ f2.coupled)
           throw(SectorMismatch("cannot fuse sectors $(f1.coupled) and $(f2.coupled)
  to $c"))
      end
      f0 = FusionTree((f1.coupled, f2.coupled), c, (false, false), (), (µ,))
      f, coeff = first(insertat(f0, 1, f1)) # takes fast path, single output
      @assert coeff == one(coeff)
      return insertat(f, N_1+1, f2)
  end
  function merge(f1::FusionTree\{G,0\}, f2::FusionTree\{G,0\}, c::G, \mu =nothing) where
  {G}
      c == one(G)
           throw(SectorMismatch("cannot fuse sectors $(f1.coupled) and $(f2.coupled)
  to $c"))
      return SingletonDict(f1=>Fsymbol(one(G),one(G),one(G),one(G),one(G)))
  end
  .....
      insertat(f::FusionTree{G,N<sub>1</sub>}, i, f2::FusionTree{G,N<sub>2</sub>})
      -> <:AbstractDict{<:FusionTree{G,N1+N2-1},<:Number}</pre>
  Attach a fusion tree `f2` to the uncoupled leg `i` of the fusion tree `f1` and
  bring it
  into a linear combination of fusion trees in standard form. This requires that
  `f2.coupled == f1.uncoupled[i]` and `f1.isdual[i] == false`.
  function insertat(f1::FusionTree{G}, i, f2::FusionTree{G,0}) where {G}
      # this actually removes uncoupled line i, which should be trivial
      (f1.uncoupled[i] == f2.coupled && !f1.isdual[i]) ||
           throw(SectorMismatch("cannot connect $(f2.uncoupled) to
  $(f1.uncoupled[i])"))
      coeff = Fsymbol(one(G), one(G), one(G), one(G), one(G))
      uncoupled = TupleTools.deleteat(f1.uncoupled, i)
      coupled = f1.coupled
      isdual = TupleTools.deleteat(f1.isdual, i)
      inner = TupleTools.deleteat(f1.innerlines, max(1,i-2))
      vertices = TupleTools.deleteat(t1.vertices, max(1, i-1))
      f = FusionTree(uncoupled, coupled, isdual, inner, vertices)
      if FusionStyle(G) isa Abelian
           return SingletonDict(f => coeff)
      elseif FusionStyle(G) isa SimpleNonAbelian
           return FusionTreeDict(f => coeff)
      end
  end
  function insertat(f1::FusionTree{G}, i, f2::FusionTree{G,1}) where {G}
      # identity operation
      (f1.uncoupled[i] == f2.coupled && !f1.isdual[i]) ||
```

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          throw(SectorMismatch("cannot connect $(f2.uncoupled) to
  $(f1.uncoupled[i])"))
      coeff = Fsymbol(one(G), one(G), one(G), one(G), one(G))
      isdual' = TupleTools.setindex(f1.isdual, f2.isdual[1], i)
      f = FusionTree{G}(f1.uncoupled, f1.coupled, isdual', f1.innerlines,
  f1.vertices)
      if FusionStyle(G) isa Abelian
          return SingletonDict(f => coeff)
      elseif FusionStyle(G) isa SimpleNonAbelian
          return FusionTreeDict(f => coeff)
      end
  end
  function insertat(f1::FusionTree{G}, i, f2::FusionTree{G,2}) where {G}
      # elementary building block,
      (f1.uncoupled[i] == f2.coupled && !f1.isdual[i]) ||
          throw(SectorMismatch("cannot connect $(f2.uncoupled) to
  $(f1.uncoupled[i])"))
      uncoupled = f1.uncoupled
      coupled = f1.coupled
      inner = f1.innerlines
      b, c = f2.uncoupled
      isdual = f1.isdual
      isdualb, isdualc = f2.isdual
      if i == 1
          uncoupled' = (b, c, tail(uncoupled)...)
          isdual' = (isdualb, isdualc, tail(isdual)...)
          inner' = (uncoupled[1], inner...)
          vertices' = (f2.vertices..., f1.vertices...)
          coeff = Fsymbol(one(G), one(G), one(G), one(G), one(G))
          f' = FusionTree(uncoupled', coupled, isdual', inner', vertices')
          if FusionStyle(G) isa Abelian
              return SingletonDict(f' => coeff)
          elseif FusionStyle(G) isa SimpleNonAbelian
              return FusionTreeDict(f' => coeff)
          end
      end
      uncoupled = TupleTools.insertafter(TupleTools.setindex(uncoupled, b, i), i,
      isdual' = TupleTools.insertafter(TupleTools.setindex(isdual, isdualb, i), i,
  (isdualc,))
      a = i == 2 ? uncoupled[1] : inner[i-2]
      d = i == length(f1) ? coupled : inner[i-1]
      e' = uncoupled[i]
      if FusionStyle(G) isa Abelian
          e = first(a \otimes b)
          inner' = TupleTools.insertafter(inner, i-2, (e,))
          f' = FusionTree(uncoupled', coupled, isdual', inner')
          coeff = conj(Fsymbol(a,b,c,d,e,e'))
          return SingletonDict(f' => coeff)
      elseif FusionStyle(G) isa SimpleNonAbelian
          local newtrees
          for e in a ⊗ b
              inner' = TupleTools.insertafter(inner, i-2, (e,))
              f' = FusionTree(uncoupled', coupled, isdual', inner')
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              coeff = conj(Fsymbol(a,b,c,d,e,e'))
              if coeff != zero(coeff)
                  if @isdefined newtrees
                      newtrees[f'] = coeff
                  else
                      newtrees = FusionTreeDict(f' => coeff)
                  end
              end
          end
          return newtrees
      else
          # TODO: implement DegenerateNonAbelian case
          throw(MethodError(insertat, (f1, i, f2)))
      end
  end
  function insertat(f1::FusionTree{G}, i, f2::FusionTree{G}) where {G}
      (f1.uncoupled[i] == f2.coupled && !f1.isdual[i]) ||
          throw(SectorMismatch("cannot connect $(f2.uncoupled) to
  $(f1.uncoupled[i])"))
      if length(f1) == 1
          coeff = Fsymbol(one(G), one(G), one(G), one(G), one(G))
          if FusionStyle(G) isa Abelian
              return SingletonDict(f2 => coeff)
          elseif FusionStyle(G) isa SimpleNonAbelian
              return FusionTreeDict(f2 => coeff)
          end
      end
      if i == 1
          uncoupled = (f2.uncoupled..., tail(f1.uncoupled)...)
          isdual = (f2.isdual..., tail(f1.isdual)...)
          inner = (f2.innerlines..., f2.coupled, f1.innerlines...)
          vertices = (f2.vertices..., f1.vertices...)
          coupled = f1.coupled
          f' = FusionTree(uncoupled, coupled, isdual, inner, vertices)
          coeff = Fsymbol(one(G), one(G), one(G), one(G), one(G))
          if FusionStyle(G) isa Abelian
              return SingletonDict(f' => coeff)
          elseif FusionStyle(G) isa SimpleNonAbelian
              return FusionTreeDict(f' => coeff)
          end
      else # recursive definition
          N2 = length(f2)
          f2', f2'' = split(f2, StaticLength(N2) - StaticLength(1))
          if FusionStyle(G) isa Abelian
              f, coeff = first(insertat(f1, i, f2''))
              f', coeff' = first(insertat(f, i, f2'))
              return SingletonDict(f'=>coeff*coeff')
          else
              local newtrees
              for (f, coeff) in insertat(f1, i, f2'')
                  if @isdefined newtrees
                      for (f', coeff') in insertat(f, i, f2')
                           newtrees[f'] = get(newtrees, f', zero(coeff')) +
  coeff*coeff'
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                        end
                    else
                        newtrees = insertat(f, i, f2')
                        for (f', coeff') in newtrees
                             newtrees[f'] = coeff*coeff'
                        end
                    end
               end
               return newtrees
           end
       end
  end
  # repartition double fusion tree
       repartition(f1::FusionTree{G,N<sub>1</sub>}, f2::FusionTree{G,N<sub>2</sub>},
                    ::StaticLength{N}) where {G,N<sub>1</sub>,N<sub>2</sub>,N}
       -> <:AbstractDict{Tuple{FusionTree{G,N}, FusionTree{G,N1+N2-N}},<:Number}</pre>
  Input is a double fusion tree that describes the fusion of a set of incoming
  uncoupled
  sectors to a set of outgoing uncoupled sectors, represented using the individual
  outgoing (`f1`) and incoming sectors (`f2`) respectively (with identical coupled
  `f1.coupled == f2.coupled`). Computes new trees and corresponding coefficients
  obtained from
  repartitioning the tree by bending incoming to outgoing sectors (or vice versa) in
  order to
  have `N` outgoing sectors.
  function repartition(f1::FusionTree(G,N<sub>1</sub>),
                            f2::FusionTree{G, N<sub>2</sub>},
                            V::StaticLength{N}) where \{G<:Sector, N_1, N_2, N\}
       f1.coupled == f2.coupled || throw(SectorMismatch())
       @assert 0 <= N <= N1+N2</pre>
       V1 = V
       V2 = StaticLength(N_1) + StaticLength(N_2) - V
       if FusionStyle(f1) isa Abelian || FusionStyle(f1) isa SimpleNonAbelian
           coeff = sqrt(dim(one(G)))*Bsymbol(one(G), one(G), one(G))
           uncoupled = (f1.uncoupled..., map(dual, reverse(f2.uncoupled))...)
           isdual = (f1.isdual..., map(!, reverse(f2.isdual))...)
           inner1ext = isa(StaticLength(N_1), StaticLength\{0\})? ():
                             (isa(StaticLength(N<sub>1</sub>), StaticLength{1}) ? (one(G),) :
                                 (one(G), first(uncoupled), f1.innerlines...))
           inner2ext = isa(StaticLength(N_2), StaticLength\{0\})? ():
                             (isa(StaticLength(N<sub>2</sub>), StaticLength{1}) ? (one(G),) :
                                 (one(G), dual(last(uncoupled)), f2.innerlines...))
           innerext = (inner1ext..., f1.coupled, reverse(inner2ext)...) # length
               N_1 + N_2 + 1
           for n = N_1+1:N
                # map fusion vertex c<-(a,b) to splitting vertex (c,dual(b))<-a
               b = dual(uncoupled[n])
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               a = innerext[n+1]
               c = innerext[n]
               coeff *= sqrt(dim(c)/dim(a))*conj(Bsymbol(a,b,c))
               if !isdual[n]
                   coeff *= frobeniusschur(dual(b))
               end
           end
           for n = N_1:-1:N+1
               # map splitting vertex (a,b) < -c to fusion vertex a < -(c,dual(b))
               b = uncoupled[n]
               a = innerext[n]
               c = innerext[n+1]
               coeff *= sqrt(dim(c)/dim(a))*Bsymbol(a,b,c)
               if isdual[n]
                   coeff *= conj(frobeniusschur(dual(b)))
               end
           end
           uncoupled1 = TupleTools.getindices(uncoupled, ntuple(n->n, V1))
           uncoupled2 = TupleTools.getindices(map(dual,uncoupled),
  ntuple(n->N_1+N_2+1-n, V_2)
           isdual1 = TupleTools.getindices(isdual, ntuple(n->n, V1))
           isdual2 = TupleTools.getindices(map(!,isdual), ntuple(n->N1+N2+1-n, V2))
           innerlines1 = TupleTools.getindices(innerext, ntuple(n->n+2, V1 -
  StaticLength(2)))
           innerlines2 = TupleTools.getindices(innerext, ntuple(n->N1+N2-n, V2 -
  StaticLength(2)))
           c = innerext[N+1]
           f1' = FusionTree{G}(uncoupled1, c, isdual1, innerlines1)
           f2' = FusionTree{G}(uncoupled2, c, isdual2, innerlines2)
           return SingletonDict((f1', f2')=>coeff)
      else
           # TODO: implement DegenerateNonAbelian case
           throw(MethodError(repartition, (f1, f2, V)))
      end
  end
  # braid double fusion tree
  const braidcache = LRU{Any,Any}(; maxsize = 10^5)
  const usebraidcache_abelian = Ref{Bool}(false)
  const usebraidcache_nonabelian = Ref{Bool}(true)
  .....
      braid(f1::FusionTree{G}, f2::FusionTree{G},
               levels1::IndexTuple, levels2::IndexTuple,
               p1::IndexTuple{N<sub>1</sub>}, p2::IndexTuple{N<sub>2</sub>}) where {G<:Sector,N<sub>1</sub>,N<sub>2</sub>}
      -> <:AbstractDict{Tuple{FusionTree{G,N1}, FusionTree{G,N2}},<:Number}</pre>
  Input is a fusion-splitting tree pair that describes the fusion of a set of
  incoming
  uncoupled sectors to a set of outgoing uncoupled sectors, represented using the
  splitting
  tree `f1` and fusion tree `f2`, such that the incoming sectors `f2.uncoupled` are
  fused to
   `f1.coupled == f2.coupled` and then to the outgoing sectors `f1.uncoupled`.
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  Compute new
  trees and corresponding coefficients obtained from repartitioning and braiding the
  tree such
  that sectors `p1` become outgoing and sectors `p2` become incoming. The uncoupled
  indices in
  splitting tree `f1` and fusion tree `f2` have levels (or depths) `levels1` and
  `levels2`
  respectively, which determines how indices braid. In particular, if `i` and `j`
  cross,
  \tau_{i,j} is applied if \left[i\right] < \left[i\right] and \tau_{j,i}^{-1} if
  `levels[i] >
  levels[j]`. This does not allow to encode the most general braid, but a general
  be obtained by combining such operations.
  function braid(f1::FusionTree{G}, f2::FusionTree{G},
                    levels1::IndexTuple, levels2::IndexTuple,
                    p1::IndexTuple{N<sub>1</sub>}, p2::IndexTuple{N<sub>2</sub>}) where {G<:Sector,N<sub>1</sub>,N<sub>2</sub>}
       Qassert length(f1) + length(f2) == N_1 + N_2
       Qassert length(f1) == length(levels1) && length(f2) == length(levels2)
       @assert TupleTools.isperm((p1..., p2...))
       if FusionStyle(f1) isa Abelian &&
           BraidingStyle(f1) isa SymmetricBraiding
           if usebraidcache_abelian[]
                u = one(G)
                T = typeof(sqrt(dim(u))*Fsymbol(u,u,u,u,u,u)*Rsymbol(u,u,u))
               F_1 = fusiontreetype(G, StaticLength(N<sub>1</sub>))
                F_2 = fusiontreetype(G, StaticLength(N<sub>2</sub>))
                D = SingletonDict{Tuple{F<sub>1</sub>,F<sub>2</sub>}, T}
                return _get_braid(D, (f1, f2, levels1, levels2, p1, p2))
                return _braid((f1, f2, levels1, levels2, p1, p2))
           end
       else
           if usebraidcache_nonabelian[]
                u = one(G)
                T = typeof(sqrt(dim(u))*Fsymbol(u,u,u,u,u,u)*Rsymbol(u,u,u))
                F_1 = fusiontreetype(G, StaticLength(N<sub>1</sub>))
                F_2 = fusiontreetype(G, StaticLength(N_2))
                D = FusionTreeDict{Tuple{F<sub>1</sub>,F<sub>2</sub>}, T}
                return _get_braid(D, (f1, f2, levels1, levels2, p1, p2))
           else
                return _braid((f1, f2, levels1, levels2, p1, p2))
           end
       end
  end
  @noinline function _get_braid(::Type{D}, @nospecialize(key)) where D
       d::D = get!(braidcache, key) do
           braid(key)
       end
       return d
```

end

```
manipulationa il
                                                                                     04/06/2020 10:00
  const BraidKey{G<:Sector,N1,N2} = Tuple{<:FusionTree{G}, <:FusionTree{G},</pre>
                                              IndexTuple, IndexTuple,
                                              IndexTuple{N1}, IndexTuple{N2}}
  function _braid((f1, f2, l1, l2, p1, p2)::BraidKey{G,N1,N2}) where
  {G<:Sector, N<sub>1</sub>, N<sub>2</sub>}
       p = linearizepermutation(p1, p2, length(f1), length(f2))
       levels = (l1..., reverse(l2)...)
       if FusionStyle(f1) isa Abelian
           (f,f0), coeff1 = first(repartition(f1, f2, StaticLength(N<sub>1</sub>) +
  StaticLength(N<sub>2</sub>)))
           f, coeff2 = first(braid(f, levels, p))
           (f1',f2'), coeff3 = first(repartition(f, f0, StaticLength(N1)))
           return SingletonDict((f1',f2')=>coeff1*coeff2*coeff3)
       elseif FusionStyle(f1) isa SimpleNonAbelian
           (f,f0), coeff1 = first(repartition(f1, f2, StaticLength(N<sub>1</sub>) +
  StaticLength(N<sub>2</sub>)))
           local newtrees
           for (f, coeff2) in braid(f, levels, p)
               (f1', f2'), coeff3 = first(repartition(f, f0, StaticLength(N1)))
               if @isdefined newtrees
                    newtrees[(f1',f2')] = coeff1*coeff2*coeff3
               else
                    newtrees = FusionTreeDict((f1',f2')=>coeff1*coeff2*coeff3)
               end
           end
           return newtrees
       else
           # TODO: implement DegenerateNonAbelian case
           throw(MethodError(braid, (f1, f2, l1, l2, p1, p2)))
       end
  end
  0.00
       permute(f1::FusionTree{G}, f2::FusionTree{G},
               p1::NTuple{N_1,Int}, p2::NTuple{N_2,Int}) where {G,N_1,N_2}
       -> <:AbstractDict{Tuple{FusionTree{G,N1}, FusionTree{G,N2}},<:Number}</pre>
  Input is a double fusion tree that describes the fusion of a set of incoming
  uncoupled
  sectors to a set of outgoing uncoupled sectors, represented using the individual
  trees of
  outgoing (`t1`) and incoming sectors (`t2`) respectively (with identical coupled
  `t1.coupled == t2.coupled`). Computes new trees and corresponding coefficients
  obtained from
  repartitioning and permuting the tree such that sectors `p1` become outgoing and
  sectors
  `p2` become incoming.
  function permute(f1::FusionTree{G}, f2::FusionTree{G},
                        p1::IndexTuple{N<sub>1</sub>}, p2::IndexTuple{N<sub>2</sub>}) where {G<:Sector,N<sub>1</sub>,N<sub>2</sub>}
       @assert BraidingStyle(G) isa SymmetricBraiding
       levels1 = ntuple(identity, length(f1))
```

```
levels2 = length(f1) .+ ntuple(identity, length(f2))
return braid(f1, f2, levels1, levels2, p1, p2)
end
```