Backtracking Optimizationa Branch and Bound

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Centrul Infogym Iasi

Computer Science - Algorithms 11-12 Classes Advanced Course Subtitle

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Branch and boudn optimizations in Knapsack

Practice Problems

Introdution

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backtracking

Generate all solutions

· check if solution is correct



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- ullet when current sum + heuristic is smaller than best o stop

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- heuristic for second part: greedy knapsack
- heuristic for initial solution: greedy knapsack
- sort objects greedy
- stop after x seconds

Practice Problems

- Infoarena Rucsac https://infoarena.ro/problema/rucsac
- Codeforces Round 44 D Safe
 https://codeforces.com/contest/47/problem/D
- abc 325 F https://atcoder.jp/contests/abc325/tasks/abc325_f
- keidei https://kilonova.ro/problems/533 https://acm.timus.ru/problem.aspx?space=1&num=1439