

# Model

Package in package "

Model

Version Phase 1.0 Proposed

asus created on 20/08/2025. Last modified 20/08/2025

## Use Case Model

Package in package 'Model'

Use Case Model

Version Phase 1.0 Proposed

created on 18/08/2025. Last modified 18/08/2025

## Use Case Model diagram

Use Case diagram in package 'Use Case Model'

Use Case Model

Version 1.0

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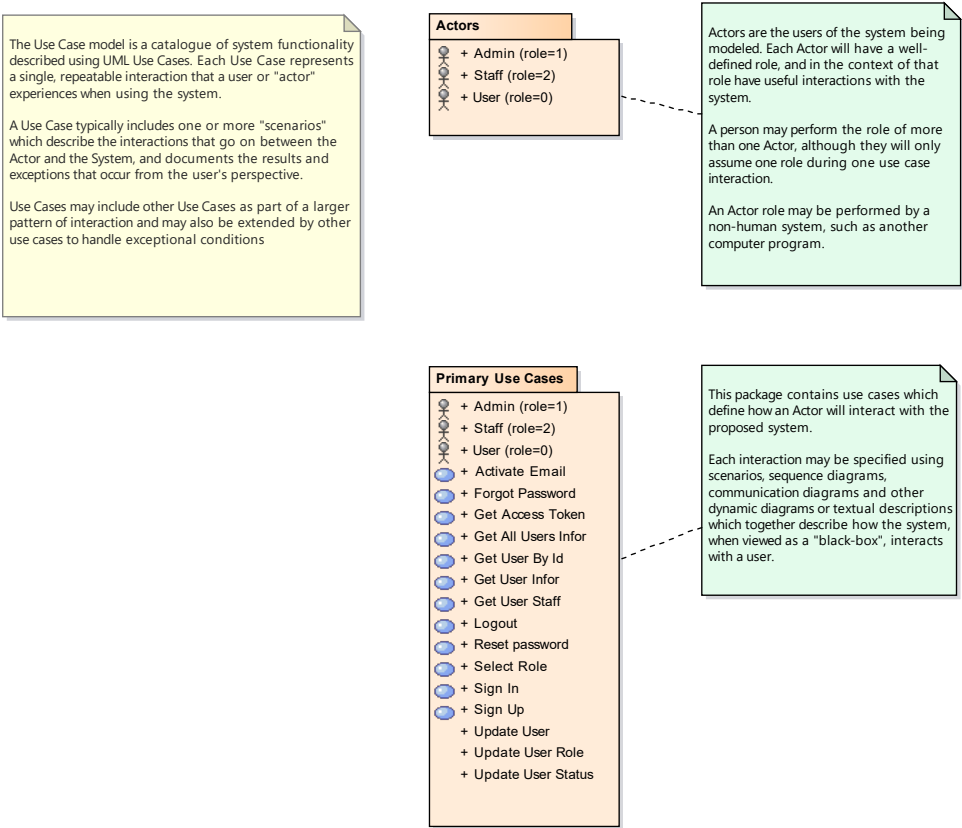


Figure 1: Use Case Model

<anonymous>

Note in package 'Use Case Model'

Actors are the users of the system being modeled. Each Actor will have a well-defined role, and in the context of that

role have useful interactions with the system.

A person may perform the role of more than one Actor, although they will only assume one role during one use case interaction.

An Actor role may be performed by a non-human system, such as another computer program.

<anonymous>

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Extends

## <anonymous>

*Note in package 'Use Case Model'*

This package contains use cases which define how an Actor will interact with the proposed system.

Each interaction may be specified using scenarios, sequence diagrams, communication diagrams and other dynamic diagrams or textual descriptions which together describe how the system, when viewed as a "black-box", interacts with a user.

<anonymous>

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## Note

*Note in package 'Use Case Model'*

The Use Case model is a catalogue of system functionality described using UML Use Cases. Each Use Case represents a single, repeatable interaction that a user or "actor" experiences when using the system.

A Use Case typically includes one or more "scenarios" which describe the interactions that go on between the Actor and the System, and documents the results and exceptions that occur from the user's perspective.

Use Cases may include other Use Cases as part of a larger pattern of interaction and may also be extended by other use cases to handle exceptional conditions

Note

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## Actors

*Package in package 'Use Case Model'*

Actors

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## Primary Use Cases

Package in package 'Use Case Model'

Primary Use Cases  
Version 1.0 Phase 1.0 Proposed  
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## Actors

Package in package 'Use Case Model'

Actors  
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## Actors diagram

Use Case diagram in package 'Actors'

Actors  
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Figure 2: Actors

## Admin (role=1)

Actor in package 'Actors'

Admin (role=1)  
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## Staff (role=2)

*Actor in package 'Actors'*

Staff (role=2)

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## ***User (role=0)***

*Actor in package 'Actors'*

User (role=0)

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## Primary Use Cases

Package in package 'Use Case Model'

Primary Use Cases  
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### Primary Use Cases diagram

Use Case diagram in package 'Primary Use Cases'

Primary Use Cases  
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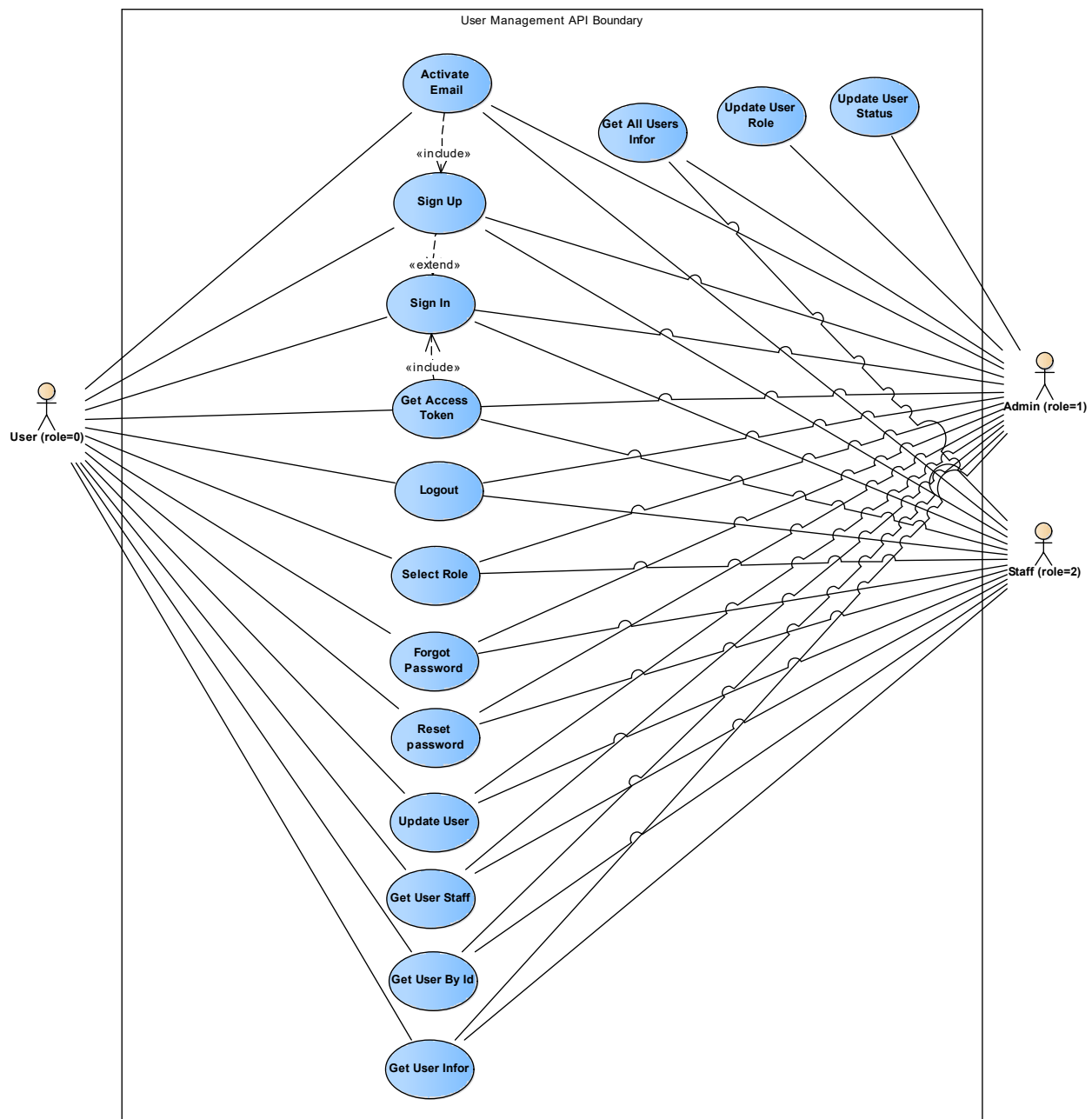


Figure 3: Primary Use Cases

## User Management API Boundary









Boundary in package 'Primary Use Cases'


User Management API Boundary  
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## Admin (role=1)

Actor in package 'Primary Use Cases'

Admin (role=1)  
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ASSOCIATIONS	
 Association (direction: Unspecified)	
Source: Public (Actor) Admin (role=1)	Target: Public (UseCase) Update User Status
 Association (direction: Unspecified)	
Source: Public (Actor) Admin (role=1)	Target: Public (UseCase) Logout
 Association (direction: Unspecified)	
Source: Public (Actor) Admin (role=1)	Target: Public (UseCase) Get Access Token
 Association (direction: Unspecified)	
Source: Public (Actor) Admin (role=1)	Target: Public (UseCase) Forgot Password
 Association (direction: Unspecified)	
Source: Public (Actor) Admin (role=1)	Target: Public (UseCase) Reset password
 Association (direction: Unspecified)	
Source: Public (Actor) Admin (role=1)	Target: Public (UseCase) Get All Users Infor
 Association (direction: Unspecified)	
Source: Public (Actor) Admin (role=1)	Target: Public (UseCase) Update User Role
 Association (direction: Unspecified)	

ASSOCIATIONS	
Source: Public (Actor) Admin (role=1)	Target: Public (UseCase) Activate Email
 . Association (direction: Unspecified)	
Source: Public (Actor) Admin (role=1)	Target: Public (UseCase) Get User Infor
 . Association (direction: Unspecified)	
Source: Public (Actor) Admin (role=1)	Target: Public (UseCase) Get User Staff
 . Association (direction: Unspecified)	
Source: Public (Actor) Admin (role=1)	Target: Public (UseCase) Select Role
 . Association (direction: Unspecified)	
Source: Public (Actor) Admin (role=1)	Target: Public (UseCase) Sign In
 . Association (direction: Unspecified)	
Source: Public (Actor) Admin (role=1)	Target: Public (UseCase) Get User By Id
 . Association (direction: Unspecified)	
Source: Public (Actor) Admin (role=1)	Target: Public (UseCase) Sign Up
 . Association (direction: Unspecified)	
Source: Public (Actor) Admin (role=1)	Target: Public (UseCase) Update User



## Staff (role=2)












Actor in package 'Primary Use Cases'

Staff (role=2)

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ASSOCIATIONS	
 . Association (direction: Unspecified)	
Source: Public (Actor) Staff (role=2)	Target: Public (UseCase) Get User By Id
 . Association (direction: Unspecified)	
Source: Public (Actor) Staff (role=2)	Target: Public (UseCase) Logout

ASSOCIATIONS		
 . Association (direction: Unspecified)	Source: Public (Actor) Staff (role=2)	Target: Public (UseCase) Select Role
 . Association (direction: Unspecified)	Source: Public (Actor) Staff (role=2)	Target: Public (UseCase) Reset password
 . Association (direction: Unspecified)	Source: Public (Actor) Staff (role=2)	Target: Public (UseCase) Sign In
 . Association (direction: Unspecified)	Source: Public (Actor) Staff (role=2)	Target: Public (UseCase) Get User Staff
 . Association (direction: Unspecified)	Source: Public (Actor) Staff (role=2)	Target: Public (UseCase) Forgot Password
 . Association (direction: Unspecified)	Source: Public (Actor) Staff (role=2)	Target: Public (UseCase) Get Access Token
 . Association (direction: Unspecified)	Source: Public (Actor) Staff (role=2)	Target: Public (UseCase) Get User Infor
 . Association (direction: Unspecified)	Source: Public (Actor) Staff (role=2)	Target: Public (UseCase) Activate Email
 . Association (direction: Unspecified)	Source: Public (Actor) Staff (role=2)	Target: Public (UseCase) Get All Users Infor
 . Association (direction: Unspecified)	Source: Public (Actor) Staff (role=2)	Target: Public (UseCase) Update User
 . Association (direction: Unspecified)	Source: Public (Actor) Staff (role=2)	Target: Public (UseCase) Sign Up












## User (role=0)

Actor in package 'Primary Use Cases'

User (role=0)

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ASSOCIATIONS	
 Association (direction: Unspecified)	
Source: Public (Actor) User (role=0)	Target: Public (UseCase) Reset password
 Association (direction: Unspecified)	
Source: Public (Actor) User (role=0)	Target: Public (UseCase) Get User By Id
 Association (direction: Unspecified)	
Source: Public (Actor) User (role=0)	Target: Public (UseCase) Get Access Token
 Association (direction: Unspecified)	
Source: Public (Actor) User (role=0)	Target: Public (UseCase) Logout
 Association (direction: Unspecified)	
Source: Public (Actor) User (role=0)	Target: Public (UseCase) Sign In
 Association (direction: Unspecified)	
Source: Public (Actor) User (role=0)	Target: Public (UseCase) Update User
 Association (direction: Unspecified)	
Source: Public (Actor) User (role=0)	Target: Public (UseCase) Sign Up
 Association (direction: Unspecified)	
Source: Public (Actor) User (role=0)	Target: Public (UseCase) Forgot Password
 Association (direction: Unspecified)	
Source: Public (Actor) User (role=0)	Target: Public (UseCase) Get User Infor
 Association (direction: Unspecified)	
Source: Public (Actor) User (role=0)	Target: Public (UseCase) Get User Staff

**ASSOCIATIONS**
 Association (direction: Unspecified)

Source: Public (Actor) User (role=0)

Target: Public (UseCase) Activate Email


 Association (direction: Unspecified)


Source: Public (Actor) User (role=0)

Target: Public (UseCase) Select Role

**Activate Email***UseCase in package 'Primary Use Cases'*

Activate Email  
Version 1.0 Phase 1.0 Proposed  
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**ELEMENTS OWNED BY Activate Email**
 ActivateEmail\_Activity : Activity

 ActivateEmail\_Interaction : Interaction
**CONNECTORS**
 **Include** «include» Source -> Destination

From: Activate Email : UseCase, Public

To: Sign Up : UseCase, Public

**ASSOCIATIONS**
 Association (direction: Unspecified)

Source: Public (Actor) Admin (role=1)

Target: Public (UseCase) Activate Email

 Association (direction: Unspecified)

Source: Public (Actor) Staff (role=2)

Target: Public (UseCase) Activate Email

 Association (direction: Unspecified)

Source: Public (Actor) User (role=0)

Target: Public (UseCase) Activate Email

**ActivateEmail\_Activity***Activity owned by 'Activate Email', in package 'Primary Use Cases'*

ActivateEmail\_Activity

**ELEMENTS OWNED BY ActivateEmail\_Activity**

Database : ActivityPartition

Public user : ActivityPartition

System : ActivityPartition

**ActivateEmail\_Activity diagram**

Activity diagram in package 'Primary Use Cases'

ActivateEmail\_Activity  
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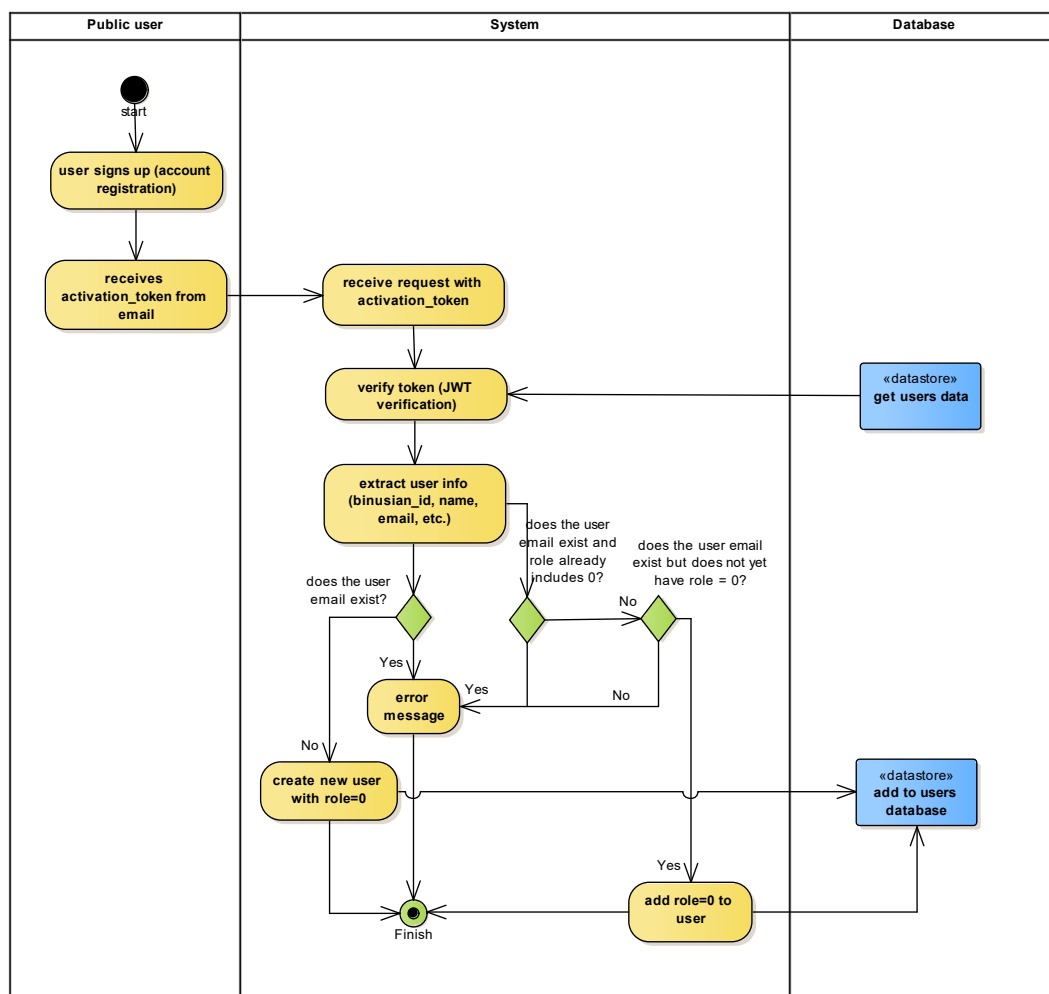




Figure 4: ActivateEmail\_Activity

## Database

ActivityPartition owned by 'ActivateEmail\_Activity', in package 'Primary Use Cases'

Database  
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ELEMENTS OWNED BY Database
 add to users database : DataStore «datastore»
 get users data : DataStore «datastore»

### add to users database

DataStore «datastore» owned by 'Database', in package 'Primary Use Cases'

add to users database  
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### get users data




DataStore «datastore» owned by 'Database', in package 'Primary Use Cases'

get users data  
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## Public user

ActivityPartition owned by 'ActivateEmail\_Activity', in package 'Primary Use Cases'

Public user  
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ELEMENTS OWNED BY Public user
 receives activation_token from email : Activity
 user signs up (account registration) : Activity
 start : ActivityInitial

### receives activation\_token from email

Activity owned by 'Public user', in package 'Primary Use Cases'

receives activation\_token from email  
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**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from receives activation\_token from email to receive request with activation\_token

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from user signs up (account registration) to receives activation\_token from email

**user signs up (account registration)**

Activity owned by 'Public user', in package 'Primary Use Cases'

user signs up (account registration)  
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**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from user signs up (account registration) to receives activation\_token from email

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from start to user signs up (account registration)

**start**

ActivityInitial owned by 'Public user', in package 'Primary Use Cases'

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from start to user signs up (account registration)










**System**

ActivityPartition owned by 'ActivateEmail\_Activity', in package 'Primary Use Cases'

System  
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**ELEMENTS OWNED BY System**




add role=0 to user : Activity

ELEMENTS OWNED BY System
 create new user with role=0 : Activity
 error message : Activity
 extract user info (binusian_id, name, email, etc.) : Activity
 receive request with activation_token : Activity
 verify token (JWT verification) : Activity
 does the user email exist and role already includes 0? : DecisionNode
 does the user email exist but does not yet have role = 0? : DecisionNode
 does the user email exist? : DecisionNode
 Finish : ActivityFinal

### ***add role=0 to user***

*Activity owned by 'System', in package 'Primary Use Cases'*

add role=0 to user  
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OUTGOING BEHAVIORAL RELATIONSHIPS
 Object Flow from add role=0 to user to «datastore» add to users database
 ControlFlow from add role=0 to user to Finish
INCOMING BEHAVIORAL RELATIONSHIPS
Name: Yes  ControlFlow from does the user email exist but does not yet have role = 0? to add role=0 to user

### ***create new user with role=0***

*Activity owned by 'System', in package 'Primary Use Cases'*

create new user with role=0  
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**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from create new user with role=0 to Finish

Object Flow from create new user with role=0 to «datastore» add to users database

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: No

ControlFlow from does the user email exist? to create new user with role=0

**error message**

Activity owned by 'System', in package 'Primary Use Cases'

error message  
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**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from error message to Finish

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: No

ControlFlow from does the user email exist but does not yet have role = 0? to error message

Name: Yes

ControlFlow from does the user email exist and role already includes 0? to error message

Name: Yes

ControlFlow from does the user email exist? to error message

**extract user info (binusian\_id, name, email, etc.)**

Activity owned by 'System', in package 'Primary Use Cases'

extract user info (binusian\_id, name, email, etc.)

Version 1.0 Phase 1.0 Proposed  
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**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from extract user info (binusian\_id, name, email, etc.)  
to does the user email exist?

ControlFlow from extract user info (binusian\_id, name, email, etc.)  
to does the user email exist and role already includes 0?

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from verify token (JWT verification) to extract user info (binusian\_id, name, email, etc.)

**receive request with activation\_token**

Activity owned by 'System', in package 'Primary Use Cases'

receive request with activation\_token

Version 1.0 Phase 1.0 Proposed

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**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from receive request with activation\_token to verify token (JWT verification)

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from receives activation\_token from email to receive request with activation\_token

**verify token (JWT verification)**

Activity owned by 'System', in package 'Primary Use Cases'

verify token (JWT verification)

Version 1.0 Phase 1.0 Proposed

asus created on 18/08/2025. Last modified 18/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from verify token (JWT verification) to extract user info (binusian\_id, name, email, etc.)

**INCOMING BEHAVIORAL RELATIONSHIPS**


Object Flow from «datastore» get users data to verify token (JWT verification)

ControlFlow from receive request with activation\_token to verify token (JWT verification)





**does the user email exist and role already includes 0?***DecisionNode owned by 'System', in package 'Primary Use Cases'***OUTGOING BEHAVIORAL RELATIONSHIPS**


Name: No

 ControlFlow from does the user email exist and role already includes 0? to does the user email exist but does not yet have role = 0?


Name: Yes

 ControlFlow from does the user email exist and role already includes 0? to error message**INCOMING BEHAVIORAL RELATIONSHIPS** ControlFlow from extract user info (binusian\_id, name, email, etc.) to does the user email exist and role already includes 0?**does the user email exist but does not yet have role = 0?***DecisionNode owned by 'System', in package 'Primary Use Cases'***OUTGOING BEHAVIORAL RELATIONSHIPS**


Name: No

 ControlFlow from does the user email exist but does not yet have role = 0? to error message


Name: Yes

 ControlFlow from does the user email exist but does not yet have role = 0? to add role=0 to user**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: No

 ControlFlow from does the user email exist and role already includes 0? to does the user email exist but does not yet have role = 0?**does the user email exist?***DecisionNode owned by 'System', in package 'Primary Use Cases'***OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: No

 ControlFlow from does the user email exist? to create new user with role=0

Name: Yes

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from does the user email exist? to error message

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from extract user info (binusian\_id, name, email, etc.)  
to does the user email exist?

**Finish**

*ActivityFinal owned by 'System', in package 'Primary Use Cases'*

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from error message to Finish

ControlFlow from create new user with role=0 to Finish

ControlFlow from add role=0 to user to Finish

**ActivateEmail\_Interaction**

*Interaction owned by 'Activate Email', in package 'Primary Use Cases'*

ActivateEmail\_Interaction  
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**ELEMENTS OWNED BY ActivateEmail\_Interaction**

Public user : Actor

<anonymous> : InteractionFragment

activateEmail Controller : Sequence «control»

DB: User : Sequence «entity»

Express Route : Sequence «boundary»

JWT service : Sequence «entity»

**ActivateEmail\_Interaction diagram**

Interaction diagram in package 'Primary Use Cases'

ActivateEmail\_Interaction

Version 1.0

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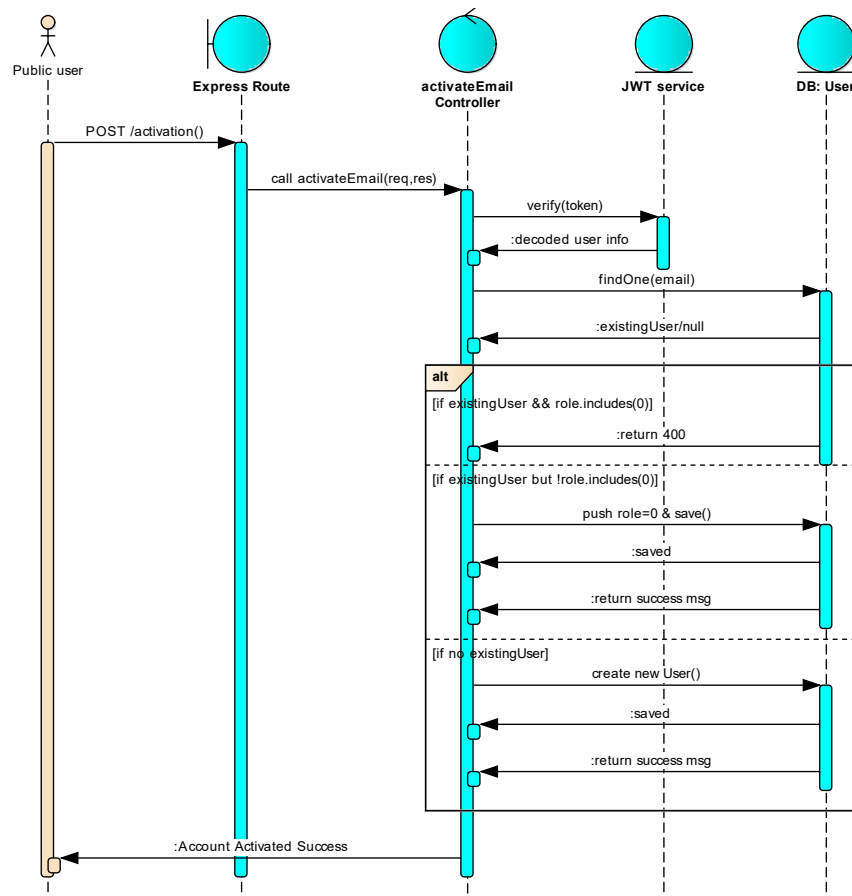


Figure 5: ActivateEmail\_Interaction

**INTERACTION MESSAGES**

✉ **1.0 'POST /activation'** from 'Public user' sent to 'Express Route'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.1 'call activateEmail(req,res)'** from 'Express Route' sent to 'activateEmail Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.2 'verify(token)'** from 'activateEmail Controller' sent to 'JWT service'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.3 ''** from 'JWT service' sent to 'activateEmail Controller'.

<p>Synchronous Call. Returns decoded user info.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.4 'findOne(email)'</b> from 'activateEmail Controller' sent to 'DB: User'.</p> <p>Synchronous Call. Returns void.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.5 ''</b> from 'DB: User' sent to 'activateEmail Controller'.</p> <p>Synchronous Call. Returns existingUser/null.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.6 ''</b> from 'DB: User' sent to 'activateEmail Controller'.</p> <p>Synchronous Call. Returns return 400.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.7 'push role=0 &amp; save'</b> from 'activateEmail Controller' sent to 'DB: User'.</p> <p>Synchronous Call.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.8 ''</b> from 'DB: User' sent to 'activateEmail Controller'.</p> <p>Synchronous Call. Returns saved.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.9 ''</b> from 'DB: User' sent to 'activateEmail Controller'.</p> <p>Synchronous Call. Returns return success msg.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.10 'create new User'</b> from 'activateEmail Controller' sent to 'DB: User'.</p> <p>Synchronous Call. Returns void.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.11 ''</b> from 'DB: User' sent to 'activateEmail Controller'.</p> <p>Synchronous Call. Returns saved.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.12 ''</b> from 'DB: User' sent to 'activateEmail Controller'.</p> <p>Synchronous Call. Returns return success msg.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.13 ''</b> from 'activateEmail Controller' sent to 'Public user'.</p> <p>Synchronous Call. Returns Account Activated Success.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>

**Public user**

Actor owned by 'ActivateEmail\_Interaction', in package 'Primary Use Cases'

Public user  
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**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: POST /activation

Sequence from Public user to «boundary» Express Route

**INCOMING BEHAVIORAL RELATIONSHIPS**

Sequence from «control» activateEmail Controller to Public user

**<anonymous>**

InteractionFragment owned by 'ActivateEmail\_Interaction', in package 'Primary Use Cases'

<anonymous>  
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**activateEmail Controller**

Sequence «control» owned by 'ActivateEmail\_Interaction', in package 'Primary Use Cases'

activateEmail Controller  
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**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: findOne(email)

Sequence from «control» activateEmail Controller to «entity» DB: User

Sequence from «control» activateEmail Controller to Public user

Name: create new User

Sequence from «control» activateEmail Controller to «entity» DB: User

Name: push role=0 & save

Sequence from «control» activateEmail Controller to «entity» DB: User

Name: verify(token)

Sequence from «control» activateEmail Controller to «entity» JWT service

### OUTGOING BEHAVIORAL RELATIONSHIPS

### INCOMING BEHAVIORAL RELATIONSHIPS

Name: call activateEmail(req,res)

⇒ Sequence from «boundary» Express Route to «control» activateEmail Controller

⇒ Sequence from «entity» JWT service to «control» activateEmail Controller

⇒ Sequence from «entity» DB: User to «control» activateEmail Controller

⇒ Sequence from «entity» DB: User to «control» activateEmail Controller

⇒ Sequence from «entity» DB: User to «control» activateEmail Controller

⇒ Sequence from «entity» DB: User to «control» activateEmail Controller

⇒ Sequence from «entity» DB: User to «control» activateEmail Controller

⇒ Sequence from «entity» DB: User to «control» activateEmail Controller

### DB: User

Sequence «entity» owned by 'ActivateEmail\_Interaction', in package 'Primary Use Cases'

DB: User

Version 1.0 Phase 1.0 Proposed

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### OUTGOING BEHAVIORAL RELATIONSHIPS

⇒ Sequence from «entity» DB: User to «control» activateEmail Controller

⇒ Sequence from «entity» DB: User to «control» activateEmail Controller

⇒ Sequence from «entity» DB: User to «control» activateEmail Controller

⇒ Sequence from «entity» DB: User to «control» activateEmail Controller

⇒ Sequence from «entity» DB: User to «control» activateEmail Controller

⇒ Sequence from «entity» DB: User to «control» activateEmail Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: findOne(email)

➡ Sequence from «control» activateEmail Controller to «entity» DB: User

Name: create new User

➡ Sequence from «control» activateEmail Controller to «entity» DB: User

Name: push role=0 &amp; save

➡ Sequence from «control» activateEmail Controller to «entity» DB: User

**Express Route***Sequence «boundary» owned by 'ActivateEmail\_Interaction', in package 'Primary Use Cases'*

Express Route  
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**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: call activateEmail(req,res)

➡ Sequence from «boundary» Express Route to «control» activateEmail Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: POST /activation

➡ Sequence from Public user to «boundary» Express Route

**JWT service***Sequence «entity» owned by 'ActivateEmail\_Interaction', in package 'Primary Use Cases'*

JWT service  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ Sequence from «entity» JWT service to «control» activateEmail Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**



Name: verify(token)




➡ Sequence from «control» activateEmail Controller to «entity» JWT service

## Forgot Password

UseCase in package 'Primary Use Cases'

Forgot Password  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025




ELEMENTS OWNED BY Forgot Password	
 ForgotPassword_Activity : Activity	
 ForgotPassword_Interaction : Interaction	

ASSOCIATIONS	
 Association (direction: Unspecified)	
Source: Public (Actor) Staff (role=2)	Target: Public (UseCase) Forgot Password
 Association (direction: Unspecified)	
Source: Public (Actor) User (role=0)	Target: Public (UseCase) Forgot Password
 Association (direction: Unspecified)	
Source: Public (Actor) Admin (role=1)	Target: Public (UseCase) Forgot Password

## ForgotPassword\_Activity

Activity owned by 'Forgot Password', in package 'Primary Use Cases'

ForgotPassword\_Activity  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

ELEMENTS OWNED BY ForgotPassword_Activity	
 Database : ActivityPartition	
 Public user : ActivityPartition	
 System : ActivityPartition	

## ForgotPassword\_Activity diagram

Activity diagram in package 'Primary Use Cases'

ForgotPassword\_Activity



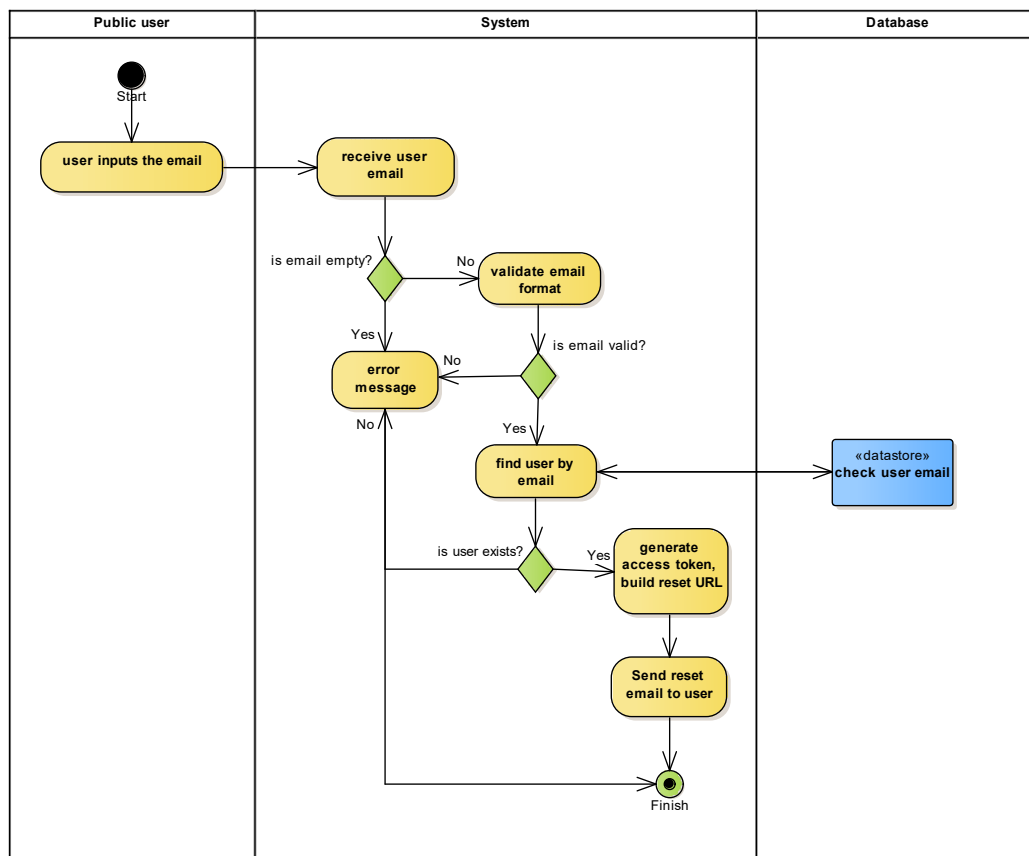


Figure 6: ForgotPassword\_Activity

## Database

ActivityPartition owned by 'ForgotPassword\_Activity', in package 'Primary Use Cases'

Database  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

### ELEMENTS OWNED BY Database

check user email : DataStore «datastore»

## check user email

DataStore «datastore» owned by 'Database', in package 'Primary Use Cases'

check user email  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

## Public user


ActivityPartition owned by 'ForgotPassword\_Activity', in package 'Primary Use Cases'

Public user

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

#### ELEMENTS OWNED BY Public user

 user inputs the email : Activity

 Start : ActivityInitial

### user inputs the email

Activity owned by 'Public user', in package 'Primary Use Cases'

user inputs the email

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

#### OUTGOING BEHAVIORAL RELATIONSHIPS

 ControlFlow from user inputs the email to receive user email

#### INCOMING BEHAVIORAL RELATIONSHIPS

 ControlFlow from Start to user inputs the email

### Start

ActivityInitial owned by 'Public user', in package 'Primary Use Cases'

#### OUTGOING BEHAVIORAL RELATIONSHIPS

 ControlFlow from Start to user inputs the email

### System


ActivityPartition owned by 'ForgotPassword\_Activity', in package 'Primary Use Cases'










System

Version 1.0 Phase 1.0 Proposed

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#### ELEMENTS OWNED BY System

 error message : Activity

ELEMENTS OWNED BY System
 find user by email : Activity
 generate access token, build reset URL : Activity
 receive user email : Activity
 Send reset email to user : Activity
 validate email format : Activity
 is email empty? : DecisionNode
 is email valid? : DecisionNode
 is user exists? : DecisionNode
 Finish : ActivityFinal

### error message




Activity owned by 'System', in package 'Primary Use Cases'

error message

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
 ControlFlow from error message to Finish

INCOMING BEHAVIORAL RELATIONSHIPS
Name: No  ControlFlow from is user exists? to error message
Name: No  ControlFlow from is email valid? to error message
Name: Yes  ControlFlow from is email empty? to error message

**find user by email**

Activity owned by 'System', in package 'Primary Use Cases'

find user by email

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Object Flow from find user by email to «datastore» check user email

ControlFlow from find user by email to is user exists?

**INCOMING BEHAVIORAL RELATIONSHIPS**

Object Flow from «datastore» check user email to find user by email

Name: Yes

ControlFlow from is email valid? to find user by email

**generate access token, build reset URL**

Activity owned by 'System', in package 'Primary Use Cases'

generate access token, build reset URL

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from generate access token, build reset URL to Send reset email to user

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: Yes

ControlFlow from is user exists? to generate access token, build reset URL

**receive user email**

Activity owned by 'System', in package 'Primary Use Cases'

receive user email

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from receive user email to is email empty?

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from user inputs the email to receive user email

**Send reset email to user**

Activity owned by 'System', in package 'Primary Use Cases'

Send reset email to user  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from Send reset email to user to Finish

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from generate access token, build reset URL to Send reset email to user

**validate email format**

Activity owned by 'System', in package 'Primary Use Cases'

validate email format  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from validate email format to is email valid?

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: No

➡ ControlFlow from is email empty? to validate email format

**is email empty?**

DecisionNode owned by 'System', in package 'Primary Use Cases'

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: No

➡ ControlFlow from is email empty? to validate email format

Name: Yes

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from is email empty? to error message

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from receive user email to is email empty?

***is email valid?***

*DecisionNode owned by 'System', in package 'Primary Use Cases'*

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: Yes

ControlFlow from is email valid? to find user by email

Name: No

ControlFlow from is email valid? to error message

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from validate email format to is email valid?

***is user exists?***

*DecisionNode owned by 'System', in package 'Primary Use Cases'*

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: No

ControlFlow from is user exists? to error message

Name: Yes

ControlFlow from is user exists? to generate access token, build reset URL



**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from find user by email to is user exists?







***Finish***

*ActivityFinal owned by 'System', in package 'Primary Use Cases'*

**INCOMING BEHAVIORAL RELATIONSHIPS**

**INCOMING BEHAVIORAL RELATIONSHIPS** ControlFlow from Send reset email to user to Finish ControlFlow from error message to Finish**ForgotPassword\_Interaction***Interaction owned by 'Forgot Password', in package 'Primary Use Cases'*

ForgotPassword\_Interaction  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

**ELEMENTS OWNED BY ForgotPassword\_Interaction** Public user : Actor <anonymous> : InteractionFragment DB:User : Sequence «entity» Express Route : Sequence «boundary» forgotPassword Controller : Sequence «control» JWT Service : Sequence «entity» Mail Service : Sequence «entity»**ForgotPassword\_Interaction diagram***Interaction diagram in package 'Primary Use Cases'*

ForgotPassword\_Interaction  
Version 1.0  
asus created on 20/08/2025. Last modified 20/08/2025

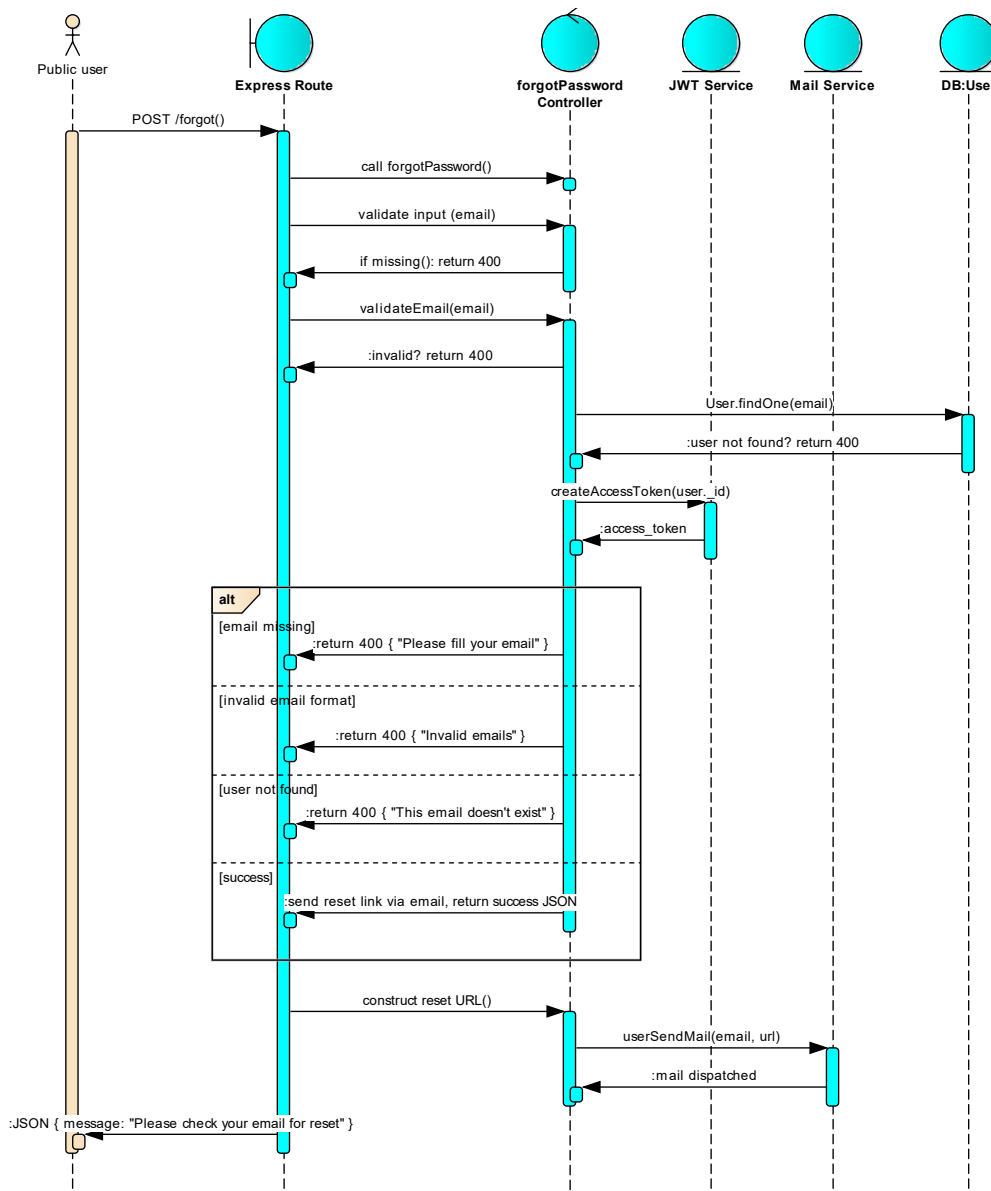


Figure 7: ForgotPassword\_Interaction

## INTERACTION MESSAGES

✉ **1.0 'POST /forgot'** from 'Public user' sent to 'Express Route'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.1 'call forgotPassword'** from 'Express Route' sent to 'forgotPassword Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]





✉ **1.2 'validate input (email)'** from 'Express Route' sent to 'forgotPassword Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]





<p>✉ <b>1.3 'if missing'</b> from 'forgotPassword Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns return 400.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.4 'validateEmail(email)'</b> from 'Express Route' sent to 'forgotPassword Controller'.</p> <p>Synchronous Call. Returns void.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.5 ''</b> from 'forgotPassword Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns invalid? return 400.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.6 'User.findOne(email) '</b> from 'forgotPassword Controller' sent to 'DB:User'.</p> <p>Synchronous Call. Returns void.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.7 ''</b> from 'DB:User' sent to 'forgotPassword Controller'.</p> <p>Synchronous Call. Returns user not found? return 400.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.8 'createAccessToken(user._id)'</b> from 'forgotPassword Controller' sent to 'JWT Service'.</p> <p>Synchronous Call. Returns void.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.9 ''</b> from 'JWT Service' sent to 'forgotPassword Controller'.</p> <p>Synchronous Call. Returns access_token.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.10 ''</b> from 'forgotPassword Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns return 400 { "Please fill your email" } .</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.11 ''</b> from 'forgotPassword Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns return 400 { "Invalid emails" } .</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.12 ''</b> from 'forgotPassword Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns return 400 { "This email doesn't exist" } .</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.13 ''</b> from 'forgotPassword Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns send reset link via email, return success JSON.</p>

[ Return is False. Iteration is False. New group is False. ]	
 <b>1.14 'construct reset URL'</b> from 'Express Route' sent to 'forgotPassword Controller'.	
Synchronous Call. Returns void.	[ Return is False. Iteration is False. New group is False. ]
 <b>1.15 'userSendMail(email, url)'</b> from 'forgotPassword Controller' sent to 'Mail Service'.	
Synchronous Call. Returns void.	[ Return is False. Iteration is False. New group is False. ]
 <b>1.16 ''</b> from 'Mail Service' sent to 'forgotPassword Controller'.	
Synchronous Call. Returns mail dispatched.	[ Return is False. Iteration is False. New group is False. ]
 <b>1.17 ''</b> from 'Express Route' sent to 'Public user'.	
Synchronous Call. Returns JSON { message: "Please check your email for reset" }.	[ Return is False. Iteration is False. New group is False. ]

**Public user**

Actor owned by 'ForgotPassword\_Interaction', in package 'Primary Use Cases'

Public user  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
Name: POST /forgot  Sequence from Public user to «boundary» Express Route
INCOMING BEHAVIORAL RELATIONSHIPS
 Sequence from «boundary» Express Route to Public user

**<anonymous>**

InteractionFragment owned by 'ForgotPassword\_Interaction', in package 'Primary Use Cases'

<anonymous>  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

**DB:User**

Sequence «entity» owned by 'ForgotPassword\_Interaction', in package 'Primary Use Cases'

DB:User  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Sequence from «entity» DB:User to «control» forgotPassword Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: User.findOne(email)

Sequence from «control» forgotPassword Controller to «entity» DB:User

**Express Route**

Sequence «boundary» owned by 'ForgotPassword\_Interaction', in package 'Primary Use Cases'

Express Route  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Sequence from «boundary» Express Route to Public user

Name: construct reset URL

Sequence from «boundary» Express Route to «control» forgotPassword Controller

Name: validateEmail(email)

Sequence from «boundary» Express Route to «control» forgotPassword Controller

Name: call forgotPassword

Sequence from «boundary» Express Route to «control» forgotPassword Controller

Name: validate input (email)

Sequence from «boundary» Express Route to «control» forgotPassword Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Sequence from «control» forgotPassword Controller to «boundary» Express Route

Name: if missing

Sequence from «control» forgotPassword Controller to «boundary» Express Route

Sequence from «control» forgotPassword Controller to «boundary» Express Route

Sequence from «control» forgotPassword Controller to «boundary» Express Route

INCOMING BEHAVIORAL RELATIONSHIPS
Name: POST /forgot ➡ Sequence from Public user to «boundary» Express Route
➡ Sequence from «control» forgotPassword Controller to «boundary» Express Route
➡ Sequence from «control» forgotPassword Controller to «boundary» Express Route

## ***forgotPassword Controller***

Sequence «control» owned by 'ForgotPassword\_Interaction', in package 'Primary Use Cases'

forgotPassword Controller  
 Version 1.0 Phase 1.0 Proposed  
 asus created on 20/08/2025. Last modified 20/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
Name: createAccessToken(user._id) ➡ Sequence from «control» forgotPassword Controller to «entity» JWT Service
➡ Sequence from «control» forgotPassword Controller to «boundary» Express Route
Name: User.findOne(email) ➡ Sequence from «control» forgotPassword Controller to «entity» DB:User
Name: if missing ➡ Sequence from «control» forgotPassword Controller to «boundary» Express Route
➡ Sequence from «control» forgotPassword Controller to «boundary» Express Route
➡ Sequence from «control» forgotPassword Controller to «boundary» Express Route
Name: userSendMail(email, url) ➡ Sequence from «control» forgotPassword Controller to «entity» Mail Service
➡ Sequence from «control» forgotPassword Controller to «boundary» Express Route
➡ Sequence from «control» forgotPassword Controller to «boundary» Express Route

INCOMING BEHAVIORAL RELATIONSHIPS
Name: construct reset URL ➡ Sequence from «boundary» Express Route to «control» forgotPassword Controller

INCOMING BEHAVIORAL RELATIONSHIPS
➡ Sequence from «entity» Mail Service to «control» forgotPassword Controller
➡ Sequence from «entity» DB:User to «control» forgotPassword Controller
➡ Sequence from «entity» JWT Service to «control» forgotPassword Controller
Name: validateEmail(email) ➡ Sequence from «boundary» Express Route to «control» forgotPassword Controller
Name: call forgotPassword ➡ Sequence from «boundary» Express Route to «control» forgotPassword Controller
Name: validate input (email) ➡ Sequence from «boundary» Express Route to «control» forgotPassword Controller

### JWT Service

Sequence «entity» owned by 'ForgotPassword\_Interaction', in package 'Primary Use Cases'

JWT Service  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
➡ Sequence from «entity» JWT Service to «control» forgotPassword Controller

INCOMING BEHAVIORAL RELATIONSHIPS
Name: createAccessToken(user._id) ➡ Sequence from «control» forgotPassword Controller to «entity» JWT Service

### Mail Service

Sequence «entity» owned by 'ForgotPassword\_Interaction', in package 'Primary Use Cases'

Mail Service  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
➡ Sequence from «entity» Mail Service to «control» forgotPassword Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: userSendMail(email, url)

➡ Sequence from «control» forgotPassword Controller to «entity» Mail Service

## Get Access Token

UseCase in package 'Primary Use Cases'

Get Access Token

Version 1.0 Phase 1.0 Proposed

asus created on 18/08/2025. Last modified 18/08/2025

**ELEMENTS OWNED BY Get Access Token**

📄 AccessToken\_Activity : Activity

📄 GetAccessToken\_Interaction : Interaction

**CONNECTORS**

➡ **Include** «include» Source -> Destination

From: Get Access Token : UseCase, Public

To: Sign In : UseCase, Public

**ASSOCIATIONS**

✎ Association (direction: Unspecified)

Source: Public (Actor) User (role=0)

Target: Public (UseCase) Get Access Token

✎ Association (direction: Unspecified)

Source: Public (Actor) Admin (role=1)

Target: Public (UseCase) Get Access Token

✎ Association (direction: Unspecified)

Source: Public (Actor) Staff (role=2)

Target: Public (UseCase) Get Access Token

## AccessToken\_Activity

Activity owned by 'Get Access Token', in package 'Primary Use Cases'

AccessToken\_Activity

Version 1.0 Phase 1.0 Proposed

asus created on 18/08/2025. Last modified 18/08/2025

**ELEMENTS OWNED BY AccessToken\_Activity**

## ELEMENTS OWNED BY AccessToken\_Activity

Database : ActivityPartition

Public user : ActivityPartition

System : ActivityPartition

**AccessToken\_Activity diagram***Activity diagram in package 'Primary Use Cases'*

AccessToken\_Activity

Version 1.0

asus created on 18/08/2025. Last modified 18/08/2025

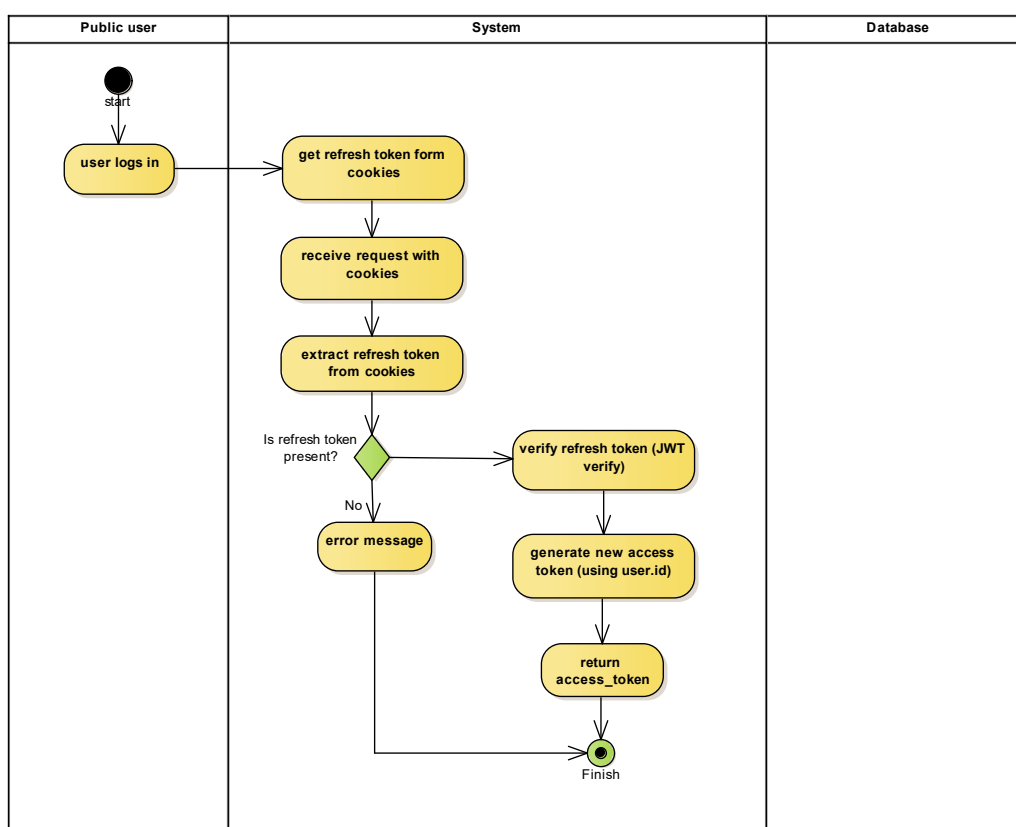


Figure 8: AccessToken\_Activity

**Database***ActivityPartition owned by 'AccessToken\_Activity', in package 'Primary Use Cases'*

Database

Version 1.0 Phase 1.0 Proposed


asus created on 18/08/2025. Last modified 18/08/2025

**Public user**

ActivityPartition owned by 'AccessToken\_Activity', in package 'Primary Use Cases'

Public user  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

**ELEMENTS OWNED BY Public user**

 user logs in : Activity


 start : ActivityInitial

**user logs in**

Activity owned by 'Public user', in package 'Primary Use Cases'

user logs in  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

 ControlFlow from user logs in to get refresh token form cookies

**INCOMING BEHAVIORAL RELATIONSHIPS**

 ControlFlow from start to user logs in

**start**

ActivityInitial owned by 'Public user', in package 'Primary Use Cases'

**OUTGOING BEHAVIORAL RELATIONSHIPS**

 ControlFlow from start to user logs in










**System**

ActivityPartition owned by 'AccessToken\_Activity', in package 'Primary Use Cases'

System  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

**ELEMENTS OWNED BY System**





ELEMENTS OWNED BY System
 error message : Activity
 extract refresh token from cookies : Activity
 generate new access token (using user.id) : Activity
 get refresh token form cookies : Activity
 receive request with cookies : Activity
 return access_token : Activity
 verify refresh token (JWT verify) : Activity
 Is refresh token present? : DecisionNode
 Finish : ActivityFinal

### **error message**

Activity owned by 'System', in package 'Primary Use Cases'

error message  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
 ControlFlow from error message to Finish

INCOMING BEHAVIORAL RELATIONSHIPS
Name: No  ControlFlow from Is refresh token present? to error message

### **extract refresh token from cookies**

Activity owned by 'System', in package 'Primary Use Cases'

extract refresh token from cookies  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from extract refresh token from cookies to Is refresh token present?

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from receive request with cookies to extract refresh token from cookies

***generate new access token (using user.id)***

Activity owned by 'System', in package 'Primary Use Cases'

generate new access token (using user.id)

Version 1.0 Phase 1.0 Proposed

asus created on 18/08/2025. Last modified 18/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from generate new access token (using user.id) to return access\_token

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from verify refresh token (JWT verify) to generate new access token (using user.id)

***get refresh token form cookies***

Activity owned by 'System', in package 'Primary Use Cases'

get refresh token form cookies

Version 1.0 Phase 1.0 Proposed

asus created on 18/08/2025. Last modified 18/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from get refresh token form cookies to receive request with cookies

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from user logs in to get refresh token form cookies

***receive request with cookies***

Activity owned by 'System', in package 'Primary Use Cases'

receive request with cookies

Version 1.0 Phase 1.0 Proposed

asus created on 18/08/2025. Last modified 18/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from receive request with cookies to extract refresh token from cookies

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from get refresh token form cookies to receive request with cookies

***return access\_token***

Activity owned by 'System', in package 'Primary Use Cases'

return access\_token  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from return access\_token to Finish

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from generate new access token (using user.id) to return access\_token

***verify refresh token (JWT verify)***

Activity owned by 'System', in package 'Primary Use Cases'

verify refresh token (JWT verify)  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from verify refresh token (JWT verify) to generate new access token (using user.id)

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from Is refresh token present? to verify refresh token (JWT verify)

***Is refresh token present?***




DecisionNode owned by 'System', in package 'Primary Use Cases'

**OUTGOING BEHAVIORAL RELATIONSHIPS**





ControlFlow from Is refresh token present? to verify refresh token (JWT verify)

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: No

 ControlFlow from Is refresh token present? to error message**INCOMING BEHAVIORAL RELATIONSHIPS** ControlFlow from extract refresh token from cookies to Is refresh token present?**Finish***ActivityFinal owned by 'System', in package 'Primary Use Cases'***INCOMING BEHAVIORAL RELATIONSHIPS** ControlFlow from return access\_token to Finish ControlFlow from error message to Finish**GetAccessToken\_Interaction***Interaction owned by 'Get Access Token', in package 'Primary Use Cases'*

GetAccessToken\_Interaction  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**ELEMENTS OWNED BY GetAccessToken\_Interaction** Public user : Actor <anonymous> : InteractionFragment Express Route : Sequence «boundary» getAccessToken Controller : Sequence «control» JWT Service : Sequence «entity»**GetAccessToken\_Interaction diagram***Interaction diagram in package 'Primary Use Cases'*

GetAccessToken\_Interaction

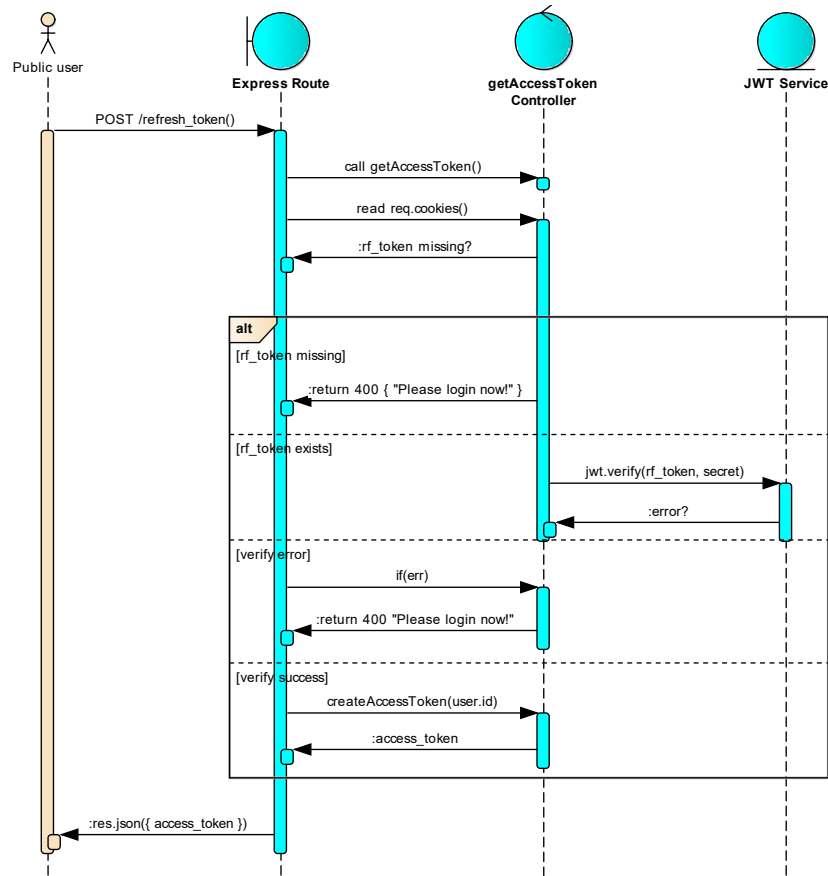


Figure 9: GetAccessToken\_Interaction

## INTERACTION MESSAGES

✉ 1.0 'POST /refresh\_token' from 'Public user' sent to 'Express Route'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.1 'call getAccessToken' from 'Express Route' sent to 'getAccessToken Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.2 'read req.cookies' from 'Express Route' sent to 'getAccessToken Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.3 '' from 'getAccessToken Controller' sent to 'Express Route'.

Synchronous Call. Returns rf\_token missing?.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.4 '' from 'getAccessToken Controller' sent to 'Express Route'.

<p>Synchronous Call. Returns return 400 { "Please login now!" }.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ 1.5 'jwt.verify(rf_token, secret)' from 'getAccessToken Controller' sent to 'JWT Service'.</p> <p>Synchronous Call. Returns void.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ 1.6 '' from 'JWT Service' sent to 'getAccessToken Controller'.</p> <p>Synchronous Call. Returns error?.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ 1.7 'if(err)' from 'Express Route' sent to 'getAccessToken Controller'.</p> <p>Synchronous Call.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ 1.8 '' from 'getAccessToken Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns return 400 "Please login now!".</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ 1.9 'createAccessToken(user.id)' from 'Express Route' sent to 'getAccessToken Controller'.</p> <p>Synchronous Call. Returns void.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ 1.10 '' from 'getAccessToken Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns access_token.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ 1.11 '' from 'Express Route' sent to 'Public user'.</p> <p>Synchronous Call. Returns res.json({ access_token }).</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>

## Public user

Actor owned by 'GetAccessToken\_Interaction', in package 'Primary Use Cases'

Public user  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

### OUTGOING BEHAVIORAL RELATIONSHIPS

Name: POST /refresh\_token

Sequence from Public user to «boundary» Express Route

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ Sequence from «boundary» Express Route to Public user

**<anonymous>**

InteractionFragment owned by 'GetAccessToken\_Interaction', in package 'Primary Use Cases'

<anonymous>

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**Express Route**

Sequence «boundary» owned by 'GetAccessToken\_Interaction', in package 'Primary Use Cases'

Express Route

Version 1.0 Phase 1.0 Proposed

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**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: read req.cookies

➡ Sequence from «boundary» Express Route to «control» getAccessToken Controller

Name: createAccessToken(user.id)

➡ Sequence from «boundary» Express Route to «control» getAccessToken Controller

➡ Sequence from «boundary» Express Route to Public user

Name: if(err)

➡ Sequence from «boundary» Express Route to «control» getAccessToken Controller

Name: call getAccessToken

➡ Sequence from «boundary» Express Route to «control» getAccessToken Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: POST /refresh\_token

➡ Sequence from Public user to «boundary» Express Route

➡ Sequence from «control» getAccessToken Controller to «boundary» Express Route

➡ Sequence from «control» getAccessToken Controller to «boundary» Express Route

➡ Sequence from «control» getAccessToken Controller to «boundary» Express Route

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ Sequence from «control» getAccessToken Controller to «boundary» Express Route

**getAccessToken Controller**

Sequence «control» owned by 'GetAccessToken\_Interaction', in package 'Primary Use Cases'

getAccessToken Controller  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ Sequence from «control» getAccessToken Controller to «boundary» Express Route

➡ Sequence from «control» getAccessToken Controller to «boundary» Express Route

➡ Sequence from «control» getAccessToken Controller to «boundary» Express Route

Name: jwt.verify(rf\_token, secret)

➡ Sequence from «control» getAccessToken Controller to «entity» JWT Service

➡ Sequence from «control» getAccessToken Controller to «boundary» Express Route

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: read req.cookies

➡ Sequence from «boundary» Express Route to «control» getAccessToken Controller

Name: createAccessToken(user.id)

➡ Sequence from «boundary» Express Route to «control» getAccessToken Controller

Name: if(err)

➡ Sequence from «boundary» Express Route to «control» getAccessToken Controller

Name: call getAccessToken

➡ Sequence from «boundary» Express Route to «control» getAccessToken Controller

➡ Sequence from «entity» JWT Service to «control» getAccessToken Controller

**JWT Service**

Sequence «entity» owned by 'GetAccessToken\_Interaction', in package 'Primary Use Cases'

JWT Service



Version 1.0 Phase 1.0 Proposed  
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#### OUTGOING BEHAVIORAL RELATIONSHIPS

Sequence from «entity» JWT Service to «control» getAccessToken Controller

#### INCOMING BEHAVIORAL RELATIONSHIPS

Name: jwt.verify(rf\_token, secret)

Sequence from «control» getAccessToken Controller to «entity» JWT Service

## Get All Users Infor

UseCase in package 'Primary Use Cases'

Get All Users Infor  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

#### ELEMENTS OWNED BY Get All Users Infor

GetAllUsersInfor\_Activity : Activity

GetAllUsersInfor\_Interaction : Interaction

#### ASSOCIATIONS

Association (direction: Unspecified)

Source: Public (Actor) Admin (role=1)

Target: Public (UseCase) Get All Users Infor

Association (direction: Unspecified)

Source: Public (Actor) Staff (role=2)

Target: Public (UseCase) Get All Users Infor



## GetAllUsersInfor\_Activity

Activity owned by 'Get All Users Infor', in package 'Primary Use Cases'

GetAllUsersInfor\_Activity  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

#### ELEMENTS OWNED BY GetAllUsersInfor\_Activity

Database : ActivityPartition

**ELEMENTS OWNED BY GetAllUsersInfor\_Activity** System : ActivityPartition User Admin : ActivityPartition***GetAllUsersInfor\_Activity diagram****Activity diagram in package 'Primary Use Cases'*GetAllUsersInfor\_Activity  
Version 1.0

asus created on 19/08/2025. Last modified 19/08/2025

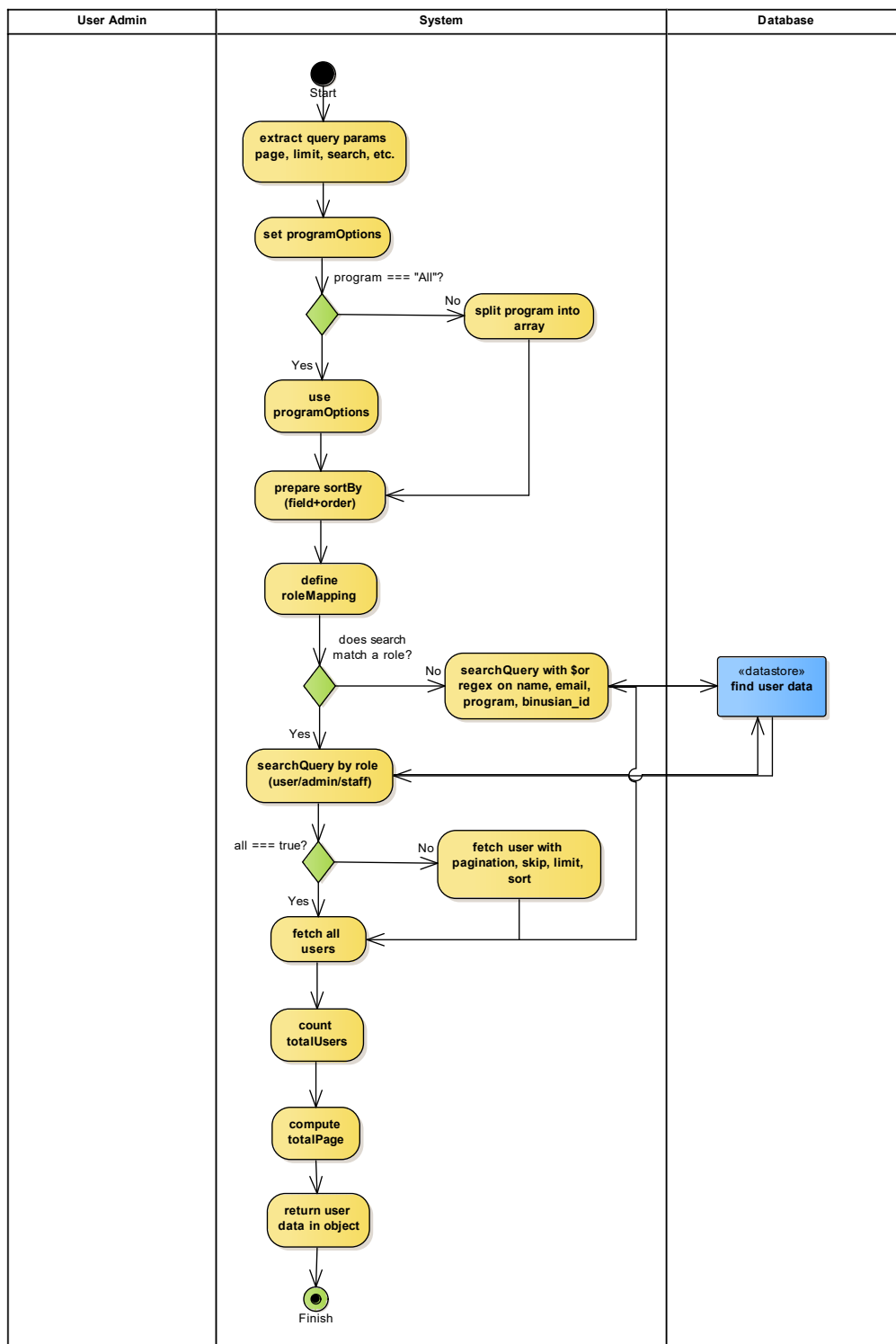


Figure 10: GetAllUsersInfor\_Activity

## Database

ActivityPartition owned by 'GetAllUsersInfor\_Activity', in package 'Primary Use Cases'

Database  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**ELEMENTS OWNED BY Database** find user data : DataStore «datastore»***find user data****DataStore «datastore» owned by 'Database', in package 'Primary Use Cases'*

find user data

Version 1.0 Phase 1.0 Proposed










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**System***ActivityPartition owned by 'GetAllUsersInfor\_Activity', in package 'Primary Use Cases'*

System

Version 1.0 Phase 1.0 Proposed

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**ELEMENTS OWNED BY System** compute totalPage : Activity count totalUsers : Activity define roleMapping : Activity extract query params page, limit, search, etc. : Activity fetch all users : Activity fetch user with pagination, skip, limit, sort : Activity prepare sortBy (field+order) : Activity return user data in object : Activity searchQuery by role (user/admin/staff) : Activity searchQuery with \$or regex on name, email, program, binusian\_id : Activity set programOptions : Activity split program into array : Activity

ELEMENTS OWNED BY System
 use programOptions : Activity
 all == true? : DecisionNode
 does search match a role? : DecisionNode
 program == "All"? : DecisionNode
 Finish : ActivityFinal
 Start : ActivityInitial

### **compute totalPage**

Activity owned by 'System', in package 'Primary Use Cases'



compute totalPage  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
 ControlFlow from compute totalPage to return user data in object
INCOMING BEHAVIORAL RELATIONSHIPS
 ControlFlow from count totalUsers to compute totalPage

### **count totalUsers**

Activity owned by 'System', in package 'Primary Use Cases'

count totalUsers  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
 ControlFlow from count totalUsers to compute totalPage
INCOMING BEHAVIORAL RELATIONSHIPS
 ControlFlow from fetch all users to count totalUsers

## INCOMING BEHAVIORAL RELATIONSHIPS

**define roleMapping**

Activity owned by 'System', in package 'Primary Use Cases'

define roleMapping  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

## OUTGOING BEHAVIORAL RELATIONSHIPS

ControlFlow from define roleMapping to does search match a role?

## INCOMING BEHAVIORAL RELATIONSHIPS

ControlFlow from prepare sortBy (field+order) to define roleMapping

**extract query params page, limit, search, etc.**

Activity owned by 'System', in package 'Primary Use Cases'

extract query params page, limit, search, etc.  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

## OUTGOING BEHAVIORAL RELATIONSHIPS

ControlFlow from extract query params page, limit, search, etc. to set programOptions

## INCOMING BEHAVIORAL RELATIONSHIPS

ControlFlow from Start to extract query params page, limit, search, etc.

**fetch all users**

Activity owned by 'System', in package 'Primary Use Cases'

fetch all users  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

## OUTGOING BEHAVIORAL RELATIONSHIPS

ControlFlow from fetch all users to count totalUsers

## INCOMING BEHAVIORAL RELATIONSHIPS

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: Yes

➡ ControlFlow from all === true? to fetch all users

➡ ControlFlow from searchQuery with \$or regex on name, email, program, binusian\_id to fetch all users

➡ ControlFlow from fetch user with pagination, skip, limit, sort to fetch all users

***fetch user with pagination, skip, limit, sort****Activity owned by 'System', in package 'Primary Use Cases'*

fetch user with pagination, skip, limit, sort

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**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from fetch user with pagination, skip, limit, sort to fetch all users

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: No

➡ ControlFlow from all === true? to fetch user with pagination, skip, limit, sort

***prepare sortBy (field+order)****Activity owned by 'System', in package 'Primary Use Cases'*

prepare sortBy (field+order)

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**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from prepare sortBy (field+order) to define roleMapping

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from use programOptions to prepare sortBy (field+order)

➡ ControlFlow from split program into array to prepare sortBy (field+order)

***return user data in object****Activity owned by 'System', in package 'Primary Use Cases'*

return user data in object  
Version 1.0 Phase 1.0 Proposed  
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**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from return user data in object to Finish

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from compute totalPages to return user data in object

***searchQuery by role (user/admin/staff)***

*Activity owned by 'System', in package 'Primary Use Cases'*

searchQuery by role (user/admin/staff)  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from searchQuery by role (user/admin/staff) to all == true?

Object Flow from searchQuery by role (user/admin/staff) to «datastore» find user data

**INCOMING BEHAVIORAL RELATIONSHIPS**

Object Flow from «datastore» find user data to searchQuery by role (user/admin/staff)

Name: Yes

ControlFlow from does search match a role? to searchQuery by role (user/admin/staff)

***searchQuery with \$or regex on name, email, program, binusian\_id***

*Activity owned by 'System', in package 'Primary Use Cases'*

searchQuery with \$or regex on name, email, program, binusian\_id  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**


Object Flow from searchQuery with \$or regex on name, email, program, binusian\_id to «datastore» find user data

ControlFlow from searchQuery with \$or regex on name, email, program, binusian\_id to fetch all users



**INCOMING BEHAVIORAL RELATIONSHIPS**



Name: No

 ControlFlow from does search match a role? to searchQuery with \$or regex on name, email, program, binusian\_id Object Flow from «datastore» find user data to searchQuery with \$or regex on name, email, program, binusian\_id**set programOptions***Activity owned by 'System', in package 'Primary Use Cases'*

set programOptions

Version 1.0 Phase 1.0 Proposed


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**OUTGOING BEHAVIORAL RELATIONSHIPS** ControlFlow from set programOptions to program === "All"?**INCOMING BEHAVIORAL RELATIONSHIPS** ControlFlow from extract query params page, limit, search, etc. to set programOptions**split program into array***Activity owned by 'System', in package 'Primary Use Cases'*

split program into array

Version 1.0 Phase 1.0 Proposed

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**OUTGOING BEHAVIORAL RELATIONSHIPS** ControlFlow from split program into array to prepare sortBy (field+order)**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: No

 ControlFlow from program === "All"? to split program into array**use programOptions***Activity owned by 'System', in package 'Primary Use Cases'*

use programOptions

Version 1.0 Phase 1.0 Proposed

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**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from use programOptions to prepare sortBy (field+order)

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: Yes

ControlFlow from program === "All"? to use programOptions

***all === true?***

*DecisionNode owned by 'System', in package 'Primary Use Cases'*

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: No

ControlFlow from all === true? to fetch user with pagination, skip, limit, sort

Name: Yes

ControlFlow from all === true? to fetch all users

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from searchQuery by role (user/admin/staff) to all === true?

***does search match a role?***

*DecisionNode owned by 'System', in package 'Primary Use Cases'*

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: No

ControlFlow from does search match a role? to searchQuery with \$or regex on name, email, program, binusian\_id

Name: Yes

ControlFlow from does search match a role? to searchQuery by role (user/admin/staff)

**INCOMING BEHAVIORAL RELATIONSHIPS**


ControlFlow from define roleMapping to does search match a role?

***program === "All"?***





*DecisionNode owned by 'System', in package 'Primary Use Cases'*

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: Yes

 ControlFlow from program === "All"? to use programOptions

Name: No

 ControlFlow from program === "All"? to split program into array**INCOMING BEHAVIORAL RELATIONSHIPS** ControlFlow from set programOptions to program === "All"?**Finish***ActivityFinal owned by 'System', in package 'Primary Use Cases'***INCOMING BEHAVIORAL RELATIONSHIPS** ControlFlow from return user data in object to Finish**Start***ActivityInitial owned by 'System', in package 'Primary Use Cases'***OUTGOING BEHAVIORAL RELATIONSHIPS** ControlFlow from Start to extract query params page, limit, search, etc.**User Admin***ActivityPartition owned by 'GetAllUsersInfor\_Activity', in package 'Primary Use Cases'*

User Admin

Version 1.0 Phase 1.0 Proposed

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**GetAllUsersInfor\_Interaction***Interaction owned by 'Get All Users Infor', in package 'Primary Use Cases'*


GetAllUsersInfor\_Interaction

Version 1.0 Phase 1.0 Proposed


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**ELEMENTS OWNED BY GetAllUsersInfor\_Interaction** User Admin : Actor

## ELEMENTS OWNED BY GetAllUsersInfor\_Interaction

 <anonymous> : InteractionFragment

 DB: User : Sequence «entity»

 Express Route : Sequence «boundary»

 getAllUsersInfor Controller : Sequence «control»

### GetAllUsersInfor\_Interaction diagram

Interaction diagram in package 'Primary Use Cases'

GetAllUsersInfor\_Interaction

Version 1.0

asus created on 20/08/2025. Last modified 20/08/2025

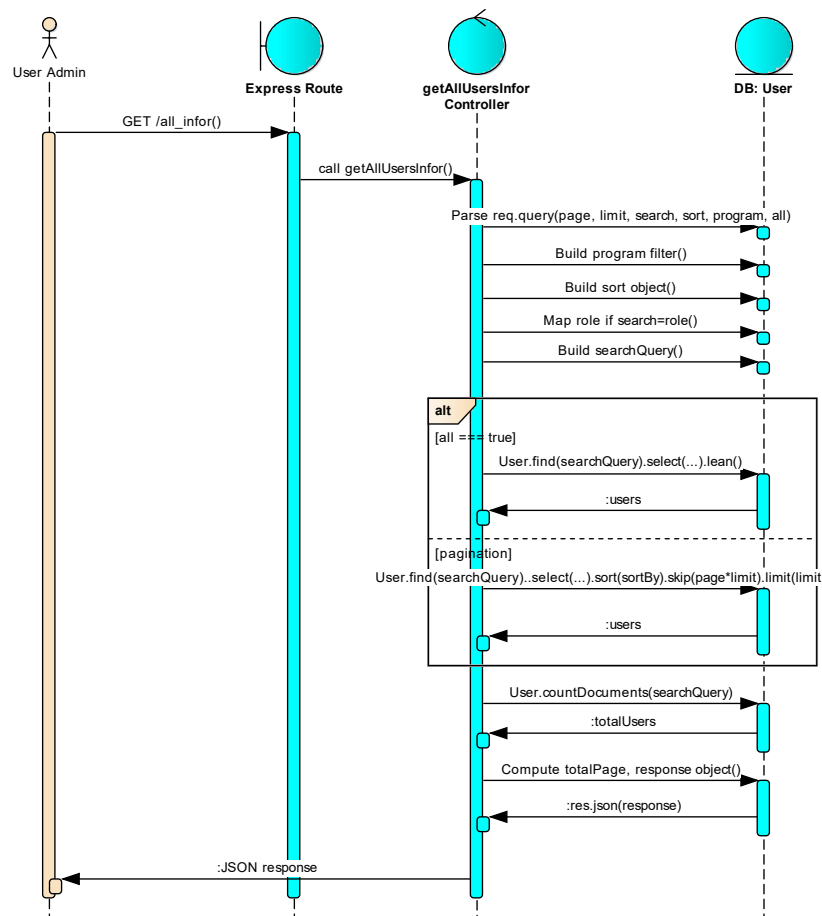


Figure 11: GetAllUsersInfor\_Interaction

## INTERACTION MESSAGES

✉ **1.0 'GET /all\_infor'** from 'User Admin' sent to 'Express Route'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.1 'call getAllUsersInfor'** from 'Express Route' sent to 'getAllUsersInfor Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.2 'Parse req.query'** from 'getAllUsersInfor Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.3 'Build program filter'** from 'getAllUsersInfor Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.4 'Build sort object'** from 'getAllUsersInfor Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.5 'Map role if search=role'** from 'getAllUsersInfor Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.6 'Build searchQuery'** from 'getAllUsersInfor Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.7 'User.find(searchQuery).select(...).lean()'** from 'getAllUsersInfor Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.8 ''** from 'DB: User' sent to 'getAllUsersInfor Controller'.

Synchronous Call. Returns users.






[ Return is False. Iteration is False. New group is False. ]

✉ **1.9 'User.find(searchQuery)..select(...).sort(sortBy).skip(page\*limit).limit(limit).lean()'** from 'getAllUsersInfor Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.10 ''** from 'DB: User' sent to 'getAllUsersInfor Controller'.

Synchronous Call. Returns users.	[ Return is False. Iteration is False. New group is False. ]
 <b>1.11 'User.countDocuments(searchQuery)'</b> from 'getAllUsersInfor Controller' sent to 'DB: User'.	
Synchronous Call. Returns void.	[ Return is False. Iteration is False. New group is False. ]
 <b>1.12 ''</b> from 'DB: User' sent to 'getAllUsersInfor Controller'.	
Synchronous Call. Returns totalUsers.	[ Return is False. Iteration is False. New group is False. ]
 <b>1.13 'Compute totalPage, response object'</b> from 'getAllUsersInfor Controller' sent to 'DB: User'.	
Synchronous Call. Returns void.	[ Return is False. Iteration is False. New group is False. ]
 <b>1.14 ''</b> from 'DB: User' sent to 'getAllUsersInfor Controller'.	
Synchronous Call. Returns res.json(response).	[ Return is False. Iteration is False. New group is False. ]
 <b>1.15 ''</b> from 'getAllUsersInfor Controller' sent to 'User Admin'.	
Synchronous Call. Returns JSON response.	[ Return is False. Iteration is False. New group is False. ]

## User Admin

Actor owned by 'GetAllUsersInfor\_Interaction', in package 'Primary Use Cases'


User Admin

Version 1.0 Phase 1.0 Proposed

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### OUTGOING BEHAVIORAL RELATIONSHIPS

Name: GET /all\_infor

 Sequence from User Admin to «boundary» Express Route

### INCOMING BEHAVIORAL RELATIONSHIPS

 Sequence from «control» getAllUsersInfor Controller to User Admin

## <anonymous>

InteractionFragment owned by 'GetAllUsersInfor\_Interaction', in package 'Primary Use Cases'

&lt;anonymous&gt;

Version 1.0 Phase 1.0 Proposed





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**DB: User***Sequence «entity» owned by 'GetAllUsersInfor\_Interaction', in package 'Primary Use Cases'*


DB: User

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**OUTGOING BEHAVIORAL RELATIONSHIPS** Sequence from «entity» DB: User to «control» getAllUsersInfor Controller Sequence from «entity» DB: User to «control» getAllUsersInfor Controller Sequence from «entity» DB: User to «control» getAllUsersInfor Controller Sequence from «entity» DB: User to «control» getAllUsersInfor Controller**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: Compute totalPage, response object

 Sequence from «control» getAllUsersInfor Controller to «entity» DB: User


Name: Build searchQuery

 Sequence from «control» getAllUsersInfor Controller to «entity» DB: User

Name: Build program filter

 Sequence from «control» getAllUsersInfor Controller to «entity» DB: User

Name: User.find(searchQuery).select(...).lean()

 Sequence from «control» getAllUsersInfor Controller to «entity» DB: User


Name: Map role if search=role

 Sequence from «control» getAllUsersInfor Controller to «entity» DB: User

Name: Parse req.query

 Sequence from «control» getAllUsersInfor Controller to «entity» DB: User

Name: User.find(searchQuery)..select(...).sort(sortBy).skip(page\*limit).limit(limit).lean()

 Sequence from «control» getAllUsersInfor Controller to «entity» DB: User

Name: Build sort object

 Sequence from «control» getAllUsersInfor Controller to «entity» DB: User

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: User.countDocuments(searchQuery)

➡ Sequence from «control» getAllUsersInfor Controller to «entity» DB: User

**Express Route***Sequence «boundary» owned by 'GetAllUsersInfor\_Interaction', in package 'Primary Use Cases'*

Express Route

Version 1.0 Phase 1.0 Proposed

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**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: call getAllUsersInfor

➡ Sequence from «boundary» Express Route to «control» getAllUsersInfor Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: GET /all\_infor

➡ Sequence from User Admin to «boundary» Express Route

**getAllUsersInfor Controller***Sequence «control» owned by 'GetAllUsersInfor\_Interaction', in package 'Primary Use Cases'*

getAllUsersInfor Controller

Version 1.0 Phase 1.0 Proposed

asus created on 20/08/2025. Last modified 20/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: Compute totalPage, response object

➡ Sequence from «control» getAllUsersInfor Controller to «entity» DB: User

Name: Build searchQuery

➡ Sequence from «control» getAllUsersInfor Controller to «entity» DB: User

➡ Sequence from «control» getAllUsersInfor Controller to User Admin

Name: Build program filter

➡ Sequence from «control» getAllUsersInfor Controller to «entity» DB: User

Name: User.find(searchQuery).select(...).lean()

➡ Sequence from «control» getAllUsersInfor Controller to «entity» DB: User



**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: Map role if search=role

Sequence from «control» getAllUsersInfor Controller to «entity» DB: User

Name: Parse req.query

Sequence from «control» getAllUsersInfor Controller to «entity» DB: User

Name: User.find(searchQuery)..select(...).sort(sortBy).skip(page\*limit).limit(limit).lean()

Sequence from «control» getAllUsersInfor Controller to «entity» DB: User

Name: Build sort object

Sequence from «control» getAllUsersInfor Controller to «entity» DB: User

Name: User.countDocuments(searchQuery)

Sequence from «control» getAllUsersInfor Controller to «entity» DB: User

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: call getAllUsersInfor

Sequence from «boundary» Express Route to «control» getAllUsersInfor Controller

Sequence from «entity» DB: User to «control» getAllUsersInfor Controller

Sequence from «entity» DB: User to «control» getAllUsersInfor Controller

Sequence from «entity» DB: User to «control» getAllUsersInfor Controller

Sequence from «entity» DB: User to «control» getAllUsersInfor Controller

**Get User By Id***UseCase in package 'Primary Use Cases'*

Get User By Id

Version 1.0 Phase 1.0 Proposed




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**ELEMENTS OWNED BY Get User By Id**

GetUserById\_Activity : Activity

GetUserById\_Interaction : Interaction




**ASSOCIATIONS**

ASSOCIATIONS	
 Association (direction: Unspecified)	
Source: Public (Actor) Staff (role=2)	Target: Public (UseCase) Get User By Id
 Association (direction: Unspecified)	
Source: Public (Actor) User (role=0)	Target: Public (UseCase) Get User By Id
 Association (direction: Unspecified)	
Source: Public (Actor) Admin (role=1)	Target: Public (UseCase) Get User By Id

## GetUserById\_Activity

Activity owned by 'Get User By Id', in package 'Primary Use Cases'

GetUserById\_Activity  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

ELEMENTS OWNED BY GetUserById_Activity
 Database : ActivityPartition
 System : ActivityPartition
 User : ActivityPartition

## GetUserById\_Activity diagram

Activity diagram in package 'Primary Use Cases'

GetUserById\_Activity  
Version 1.0  
asus created on 19/08/2025. Last modified 19/08/2025

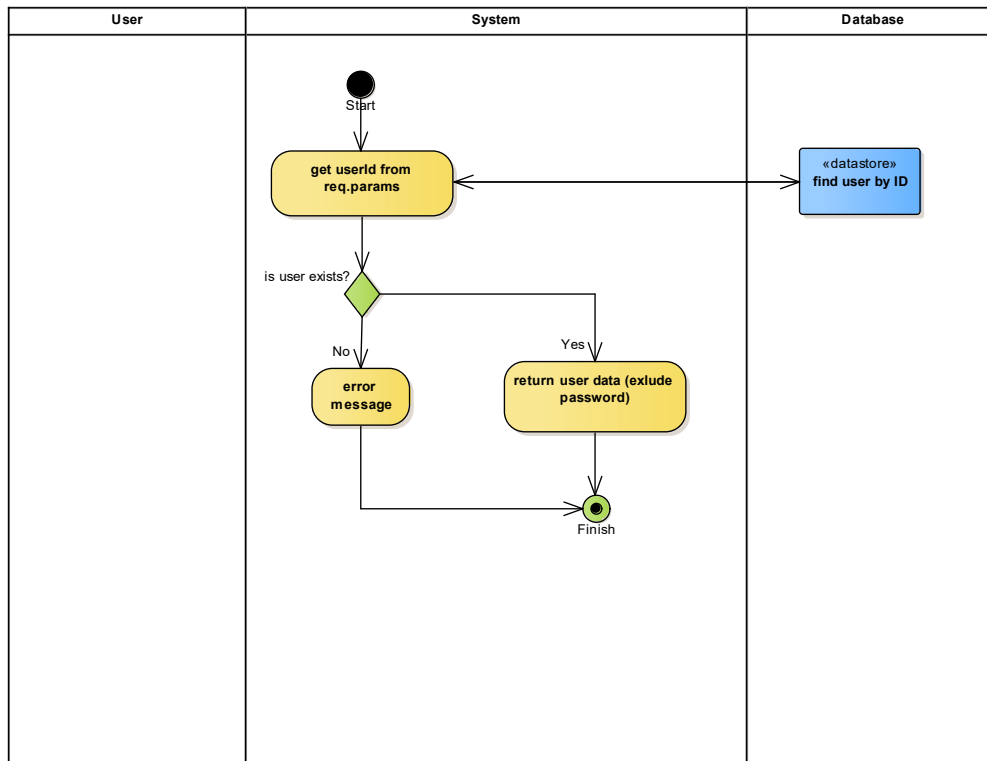



Figure 12: GetUserById\_Activity

## Database

ActivityPartition owned by 'GetUserById\_Activity', in package 'Primary Use Cases'

Database  
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asus created on 19/08/2025. Last modified 19/08/2025

### ELEMENTS OWNED BY Database

 find user by ID : DataStore «datastore»

## find user by ID







DataStore «datastore» owned by 'Database', in package 'Primary Use Cases'

find user by ID  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

## System

ActivityPartition owned by 'GetUserById\_Activity', in package 'Primary Use Cases'

System  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

ELEMENTS OWNED BY System
 error message : Activity
 get userId from req.params : Activity
 return user data (exlude password) : Activity
 is user exists? : DecisionNode
 Finish : ActivityFinal
 Start : ActivityInitial

### **error message**

Activity owned by 'System', in package 'Primary Use Cases'

error message  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025



OUTGOING BEHAVIORAL RELATIONSHIPS
 ControlFlow from error message to Finish

INCOMING BEHAVIORAL RELATIONSHIPS
Name: No  ControlFlow from is user exists? to error message

### **get userId from req.params**

Activity owned by 'System', in package 'Primary Use Cases'

get userId from req.params  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
 ControlFlow from get userId from req.params to is user exists?
 Object Flow from get userId from req.params to «datastore» find user by ID

**INCOMING BEHAVIORAL RELATIONSHIPS**

⇒ Object Flow from «datastore» find user by ID to get userId from req.params

⇒ ControlFlow from Start to get userId from req.params

***return user data (exlude password)***

*Activity owned by 'System', in package 'Primary Use Cases'*

return user data (exlude password)

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

⇒ ControlFlow from return user data (exlude password) to Finish

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: Yes

⇒ ControlFlow from is user exists? to return user data (exlude password)

***is user exists?***

*DecisionNode owned by 'System', in package 'Primary Use Cases'*

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: Yes

⇒ ControlFlow from is user exists? to return user data (exlude password)

Name: No

⇒ ControlFlow from is user exists? to error message

**INCOMING BEHAVIORAL RELATIONSHIPS**

⇒ ControlFlow from get userId from req.params to is user exists?

***Finish***

*ActivityFinal owned by 'System', in package 'Primary Use Cases'*

**INCOMING BEHAVIORAL RELATIONSHIPS**

⇒ ControlFlow from error message to Finish

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from return user data (exlude password) to Finish

**Start**

*ActivityInitial owned by 'System', in package 'Primary Use Cases'*

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from Start to get userId from req.params

**User**

*ActivityPartition owned by 'GetUserById\_Activity', in package 'Primary Use Cases'*

User

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**GetUserById\_Interaction**

*Interaction owned by 'Get User By Id', in package 'Primary Use Cases'*

GetUserById\_Interaction

Version 1.0 Phase 1.0 Proposed

asus created on 20/08/2025. Last modified 20/08/2025

**ELEMENTS OWNED BY GetUserById\_Interaction**

📄 User : Actor

📄 <anonymous> : InteractionFragment

📄 DB: User : Sequence «entity»

📄 Express Route : Sequence «boundary»

📄 getUserById Controller : Sequence «control»

**GetUserById\_Interaction diagram**

*Interaction diagram in package 'Primary Use Cases'*

GetUserById\_Interaction

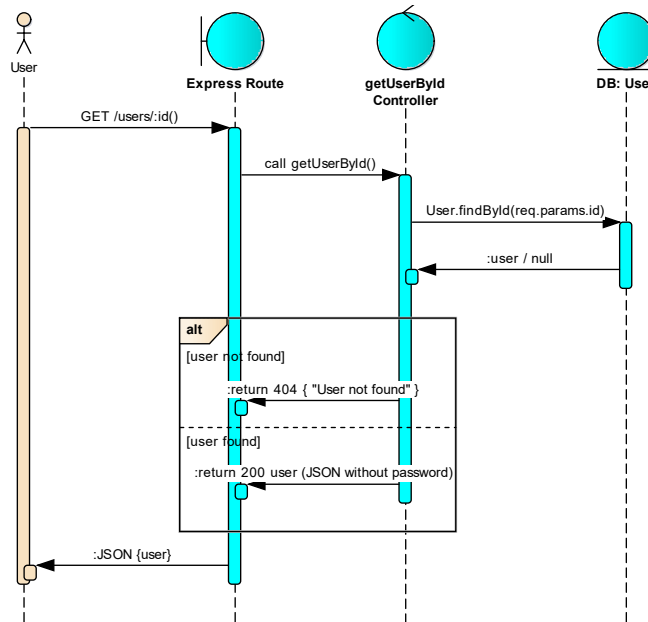


Figure 13: GetUserById\_Interaction

## INTERACTION MESSAGES

✉ 1.0 'GET /users/:id' from 'User' sent to 'Express Route'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.1 'call getUserById' from 'Express Route' sent to 'getUserById Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.2 'User.findById(req.params.id)' from 'getUserById Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.3 '' from 'DB: User' sent to 'getUserById Controller'.

Synchronous Call. Returns user / null.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.4 '' from 'getUserById Controller' sent to 'Express Route'.

Synchronous Call. Returns return 404 { "User not found" } .

[ Return is False. Iteration is False. New group is False. ]

✉ 1.5 '' from 'getUserById Controller' sent to 'Express Route'.



Synchronous Call. Returns return 200 user (JSON without password).

[ Return is False. Iteration is False. New group is False. ]	
 <b>1.6</b> " from 'Express Route' sent to 'User'.	
Synchronous Call. Returns JSON {user}.	[ Return is False. Iteration is False. New group is False. ]

User

Actor owned by 'GetUserById\_Interaction', in package 'Primary Use Cases'

User  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
Name: GET /users/:id  Sequence from User to «boundary» Express Route
INCOMING BEHAVIORAL RELATIONSHIPS
 Sequence from «boundary» Express Route to User

<anonymous>



InteractionFragment owned by 'GetUserById\_Interaction', in package 'Primary Use Cases'

<anonymous>  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

DB: User

Sequence «entity» owned by 'GetUserById\_Interaction', in package 'Primary Use Cases'

DB: User  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
 Sequence from «entity» DB: User to «control» getUserById Controller
INCOMING BEHAVIORAL RELATIONSHIPS
Name: User.findById(req.params.id)  Sequence from «control» getUserById Controller to «entity» DB: User



## Express Route

Sequence «boundary» owned by 'GetUserById\_Interaction', in package 'Primary Use Cases'

Express Route

Version 1.0 Phase 1.0 Proposed

asus created on 20/08/2025. Last modified 20/08/2025

### OUTGOING BEHAVIORAL RELATIONSHIPS

Name: call getUserById

Sequence from «boundary» Express Route to «control» getUserById Controller

Sequence from «boundary» Express Route to User

### INCOMING BEHAVIORAL RELATIONSHIPS

Sequence from «control» getUserById Controller to «boundary» Express Route

Sequence from «control» getUserById Controller to «boundary» Express Route

Name: GET /users/:id

Sequence from User to «boundary» Express Route

## getUserById Controller

Sequence «control» owned by 'GetUserById\_Interaction', in package 'Primary Use Cases'

getUserById Controller

Version 1.0 Phase 1.0 Proposed

asus created on 20/08/2025. Last modified 20/08/2025

### OUTGOING BEHAVIORAL RELATIONSHIPS

Sequence from «control» getUserById Controller to «boundary» Express Route

Sequence from «control» getUserById Controller to «boundary» Express Route

Name: User.findById(req.params.id)

Sequence from «control» getUserById Controller to «entity» DB: User

### INCOMING BEHAVIORAL RELATIONSHIPS

Sequence from «entity» DB: User to «control» getUserById Controller

Name: call getUserById

Sequence from «boundary» Express Route to «control» getUserById Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

## Get User Infor

UseCase in package 'Primary Use Cases'

Get User Infor  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

**ELEMENTS OWNED BY Get User Infor**

 GetUserInfor\_Activity : Activity

 GetUserInfor\_Interaction : Interaction

**ASSOCIATIONS**

 Association (direction: Unspecified)

Source: Public (Actor) Staff (role=2)

Target: Public (UseCase) Get User Infor

 Association (direction: Unspecified)

Source: Public (Actor) Admin (role=1)

Target: Public (UseCase) Get User Infor

 Association (direction: Unspecified)

Source: Public (Actor) User (role=0)


Target: Public (UseCase) Get User Infor

## GetUserInfor\_Activity

Activity owned by 'Get User Infor', in package 'Primary Use Cases'

GetUserInfor\_Activity  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**ELEMENTS OWNED BY GetUserInfor\_Activity**

 Database : ActivityPartition

 System : ActivityPartition

 User : ActivityPartition

## GetUserInfor\_Activity diagram

Activity diagram in package 'Primary Use Cases'

GetUserInfor\_Activity

Version 1.0

asus created on 19/08/2025. Last modified 19/08/2025

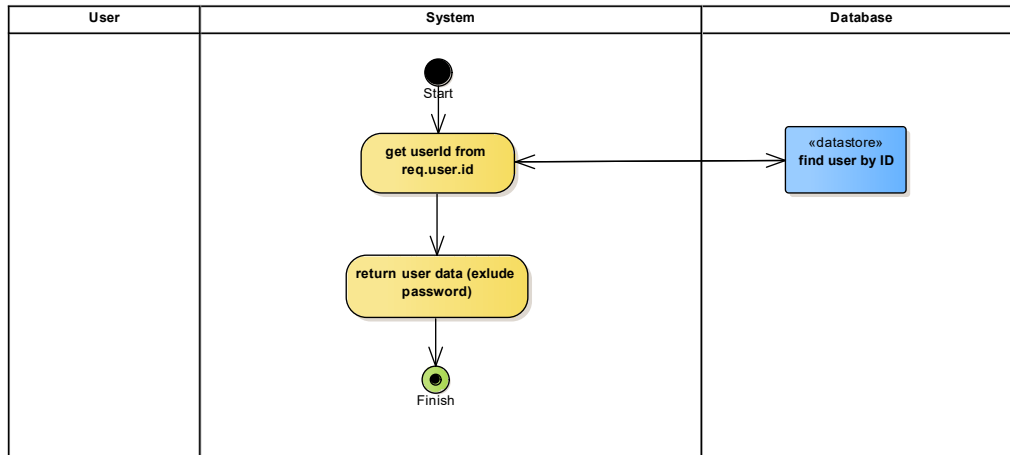


Figure 14: GetUserInfor\_Activity

## Database


ActivityPartition owned by 'GetUserInfor\_Activity', in package 'Primary Use Cases'

Database

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

### ELEMENTS OWNED BY Database

 find user by ID : DataStore «datastore»

## find user by ID

DataStore «datastore» owned by 'Database', in package 'Primary Use Cases'

find user by ID

Version 1.0 Phase 1.0 Proposed

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## System





ActivityPartition owned by 'GetUserInfor\_Activity', in package 'Primary Use Cases'

System

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

### ELEMENTS OWNED BY System



ELEMENTS OWNED BY System
 get userId from req.user.id : Activity
 return user data (exlude password) : Activity
 Finish : ActivityFinal
 Start : ActivityInitial



### **get userId from req.user.id**

Activity owned by 'System', in package 'Primary Use Cases'

get userId from req.user.id  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

STRUCTURAL PART OF get userId from req.user.id
 ObjectNode1 : ActionPin

OUTGOING BEHAVIORAL RELATIONSHIPS
 ControlFlow from get userId from req.user.id to return user data (exlude password)
 Object Flow from get userId from req.user.id to «datastore» find user by ID

INCOMING BEHAVIORAL RELATIONSHIPS
 Object Flow from «datastore» find user by ID to get userId from req.user.id
 ControlFlow from Start to get userId from req.user.id






### **ObjectNode1**

ActionPin owned by 'get userId from req.user.id', in package 'Primary Use Cases'

### **return user data (exlude password)**

Activity owned by 'System', in package 'Primary Use Cases'






return user data (exlude password)  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**STRUCTURAL PART OF return user data (exlude password)** ObjectNode2 : ActionPin**OUTGOING BEHAVIORAL RELATIONSHIPS** ControlFlow from return user data (exlude password) to Finish**INCOMING BEHAVIORAL RELATIONSHIPS** ControlFlow from get userId from req.user.id to return user data (exlude password)**ObjectNode2***ActionPin owned by 'return user data (exlude password)', in package 'Primary Use Cases'***Finish***ActivityFinal owned by 'System', in package 'Primary Use Cases'***INCOMING BEHAVIORAL RELATIONSHIPS** ControlFlow from return user data (exlude password) to Finish**Start***ActivityInitial owned by 'System', in package 'Primary Use Cases'***OUTGOING BEHAVIORAL RELATIONSHIPS** ControlFlow from Start to get userId from req.user.id**User***ActivityPartition owned by 'GetUserInfor\_Activity', in package 'Primary Use Cases'*

User  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**GetUserInfor\_Interaction***Interaction owned by 'Get User Infor', in package 'Primary Use Cases'*

GetUserInfor\_Interaction

ELEMENTS OWNED BY GetUserInfor_Interaction
 User : Actor
 <anonymous> : InteractionFragment
 DB: User : Sequence «entity»
 Express Route : Sequence «boundary»
 getUserInfor Controller : Sequence «control»

### GetUserInfor\_Interaction diagram

Interaction diagram in package 'Primary Use Cases'

GetUserInfor\_Interaction  
Version 1.0

asus created on 20/08/2025. Last modified 20/08/2025

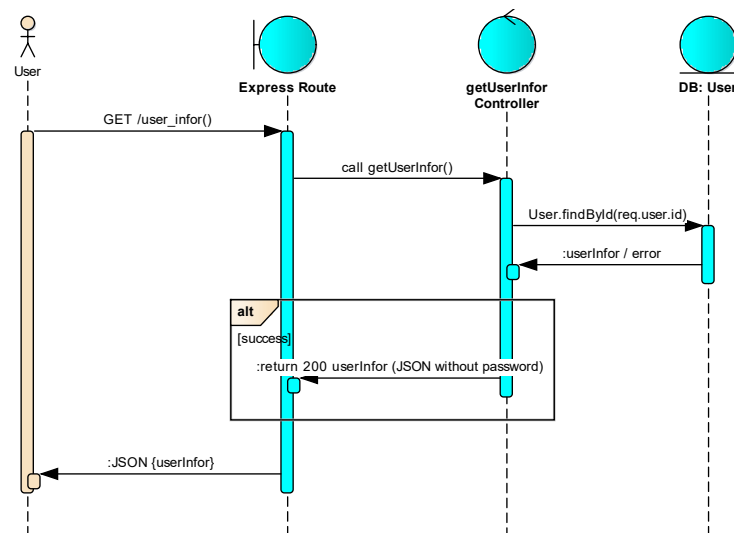



Figure 15: GetUserInfor\_Interaction

INTERACTION MESSAGES
 <b>1.0 'GET /user_infor'</b> from 'User' sent to 'Express Route'. Synchronous Call. Returns void. <div style="text-align: right;">[ Return is False. Iteration is False. New group is False. ]</div>

✉ **1.1 'call getUserInfor'** from 'Express Route' sent to 'getUserInfor Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.2 'User.findById(req.user.id)'** from 'getUserInfor Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.3 ''** from 'DB: User' sent to 'getUserInfor Controller'.

Synchronous Call. Returns userInfor / error.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.4 ''** from 'getUserInfor Controller' sent to 'Express Route'.

Synchronous Call. Returns return 200 userInfor (JSON without password).

[ Return is False. Iteration is False. New group is False. ]

✉ **1.5 ''** from 'Express Route' sent to 'User'.

Synchronous Call. Returns JSON {userInfor}.

[ Return is False. Iteration is False. New group is False. ]

## User

Actor owned by 'GetUserInfor\_Interaction', in package 'Primary Use Cases'

User

Version 1.0 Phase 1.0 Proposed

asus created on 20/08/2025. Last modified 20/08/2025

### OUTGOING BEHAVIORAL RELATIONSHIPS

Name: GET /user\_infor

Sequence from User to «boundary» Express Route

### INCOMING BEHAVIORAL RELATIONSHIPS

Sequence from «boundary» Express Route to User

## <anonymous>

InteractionFragment owned by 'GetUserInfor\_Interaction', in package 'Primary Use Cases'

<anonymous>

Version 1.0 Phase 1.0 Proposed

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**DB: User**

Sequence «entity» owned by 'GetUserInfor\_Interaction', in package 'Primary Use Cases'

DB: User  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Sequence from «entity» DB: User to «control» getUserInfor Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: User.findById(req.user.id)

Sequence from «control» getUserInfor Controller to «entity» DB: User

**Express Route**

Sequence «boundary» owned by 'GetUserInfor\_Interaction', in package 'Primary Use Cases'

Express Route  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Sequence from «boundary» Express Route to User

Name: call getUserInfor

Sequence from «boundary» Express Route to «control» getUserInfor Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: GET /user\_infor

Sequence from User to «boundary» Express Route

Sequence from «control» getUserInfor Controller to «boundary» Express Route

**getUserInfor Controller**

Sequence «control» owned by 'GetUserInfor\_Interaction', in package 'Primary Use Cases'


getUserInfor Controller  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**




**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: User.findById(req.user.id)

 Sequence from «control» getUserInfor Controller to «entity» DB: User Sequence from «control» getUserInfor Controller to «boundary» Express Route**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: call getUserInfor

 Sequence from «boundary» Express Route to «control» getUserInfor Controller Sequence from «entity» DB: User to «control» getUserInfor Controller

## Get User Staff

*UseCase in package 'Primary Use Cases'*

Get User Staff

Version 1.0 Phase 1.0 Proposed

asus created on 18/08/2025. Last modified 18/08/2025

**ELEMENTS OWNED BY Get User Staff** GetUserStaff\_Activity : Activity GetUserStaff\_Interaction : Interaction**ASSOCIATIONS** Association (direction: Unspecified)

Source: Public (Actor) Staff (role=2)

Target: Public (UseCase) Get User Staff

 Association (direction: Unspecified)

Source: Public (Actor) Admin (role=1)

Target: Public (UseCase) Get User Staff

 Association (direction: Unspecified)

Source: Public (Actor) User (role=0)

Target: Public (UseCase) Get User Staff

## GetUserStaff\_Activity

*Activity owned by 'Get User Staff', in package 'Primary Use Cases'*

GetUserStaff\_Activity

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**ELEMENTS OWNED BY GetUserStaff\_Activity**

Database : ActivityPartition

System : ActivityPartition

User : ActivityPartition

**GetUserStaff\_Activity diagram***Activity diagram in package 'Primary Use Cases'*

GetUserStaff\_Activity

Version 1.0

asus created on 19/08/2025. Last modified 19/08/2025

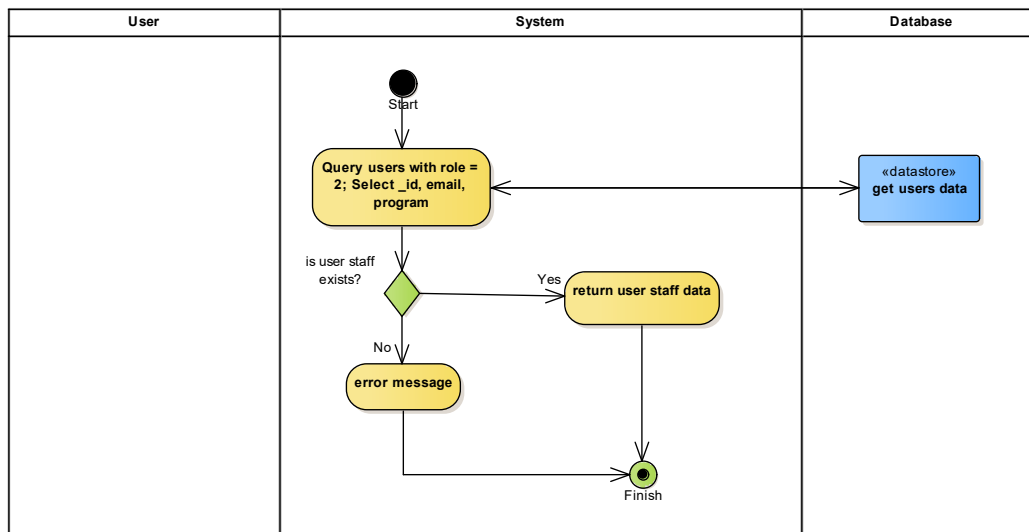


Figure 16: GetUserStaff\_Activity

**Database***ActivityPartition owned by 'GetUserStaff\_Activity', in package 'Primary Use Cases'*

Database

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**ELEMENTS OWNED BY Database**

get users data : DataStore «datastore»

**get users data***DataStore «datastore» owned by 'Database', in package 'Primary Use Cases'*

get users data

Version 1.0 Phase 1.0 Proposed







asus created on 19/08/2025. Last modified 19/08/2025

**System***ActivityPartition owned by 'GetUserStaff\_Activity', in package 'Primary Use Cases'*

System

Version 1.0 Phase 1.0 Proposed

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ELEMENTS OWNED BY System
 error message : Activity
 Query users with role = 2; Select _id, email, program : Activity
 return user staff data : Activity
 is user staff exists? : DecisionNode
 Finish : ActivityFinal
 Start : ActivityInitial


**error message***Activity owned by 'System', in package 'Primary Use Cases'*

error message

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
 ControlFlow from error message to Finish

INCOMING BEHAVIORAL RELATIONSHIPS
Name: No  ControlFlow from is user staff exists? to error message

**Query users with role = 2; Select \_id, email, program***Activity owned by 'System', in package 'Primary Use Cases'*

Query users with role = 2; Select \_id, email, program  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ Object Flow from Query users with role = 2; Select \_id, email, program to «datastore» get users data

➡ ControlFlow from Query users with role = 2; Select \_id, email, program to is user staff exists?

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ Object Flow from «datastore» get users data to Query users with role = 2; Select \_id, email, program

➡ ControlFlow from Start to Query users with role = 2; Select \_id, email, program

**return user staff data***Activity owned by 'System', in package 'Primary Use Cases'*

return user staff data  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from return user staff data to Finish

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: Yes

➡ ControlFlow from is user staff exists? to return user staff data

**is user staff exists?***DecisionNode owned by 'System', in package 'Primary Use Cases'***OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: Yes

➡ ControlFlow from is user staff exists? to return user staff data

Name: No

➡ ControlFlow from is user staff exists? to error message

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from Query users with role = 2; Select \_id, email, program to is user staff exists?

**Finish**

*ActivityFinal owned by 'System', in package 'Primary Use Cases'*

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from return user staff data to Finish

➡ ControlFlow from error message to Finish

**Start**

*ActivityInitial owned by 'System', in package 'Primary Use Cases'*

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from Start to Query users with role = 2; Select \_id, email, program

**User**

*ActivityPartition owned by 'GetUserStaff\_Activity', in package 'Primary Use Cases'*

User

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**GetUserStaff\_Interaction**

*Interaction owned by 'Get User Staff', in package 'Primary Use Cases'*

GetUserStaff\_Interaction

Version 1.0 Phase 1.0 Proposed

asus created on 20/08/2025. Last modified 20/08/2025

**ELEMENTS OWNED BY GetUserStaff\_Interaction**

📄 User : Actor

📄 <anonymous> : InteractionFragment

📄 DB: User : Sequence «entity»

## ELEMENTS OWNED BY GetUserStaff\_Interaction

Express Route : Sequence «boundary»

getUserStaff Controller : Sequence «control»

**GetUserStaff\_Interaction diagram**

Interaction diagram in package 'Primary Use Cases'

GetUserStaff\_Interaction

Version 1.0

asus created on 20/08/2025. Last modified 20/08/2025

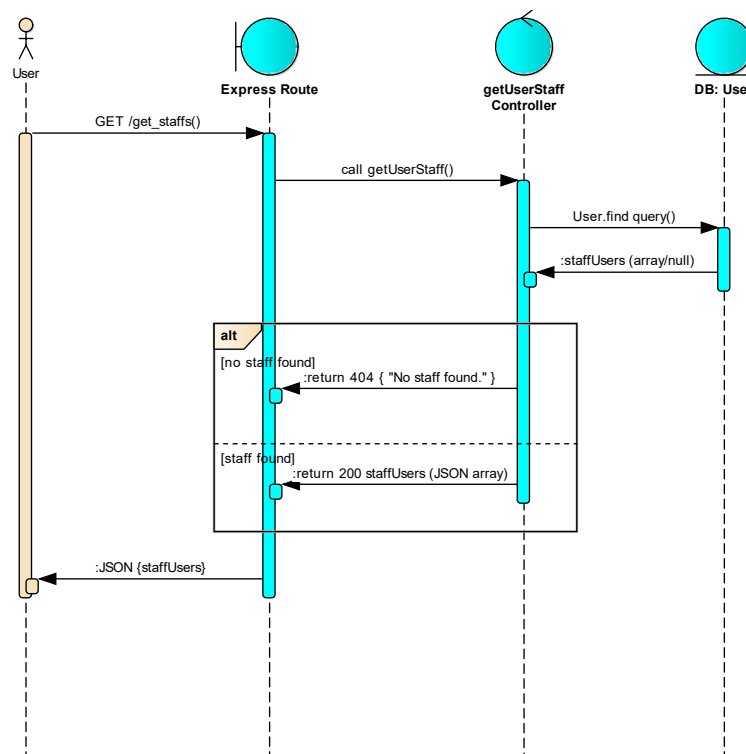


Figure 17: GetUserStaff\_Interaction

## INTERACTION MESSAGES

1.0 'GET /get\_staffs' from 'User' sent to 'Express Route'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

1.1 'call getUserStaff' from 'Express Route' sent to 'getUserStaff Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

1.2 'User.find query' from 'getUserStaff Controller' sent to 'DB: User'.

Synchronous Call. Returns void.	[ Return is False. Iteration is False. New group is False. ]
✉ 1.3 " from 'DB: User' sent to 'getUserStaff Controller'.	
Synchronous Call. Returns staffUsers (array/null).	[ Return is False. Iteration is False. New group is False. ]
✉ 1.4 " from 'getUserStaff Controller' sent to 'Express Route'.	
Synchronous Call. Returns return 404 { "No staff found." } .	[ Return is False. Iteration is False. New group is False. ]
✉ 1.5 " from 'getUserStaff Controller' sent to 'Express Route'.	
Synchronous Call. Returns return 200 staffUsers (JSON array) .	[ Return is False. Iteration is False. New group is False. ]
✉ 1.6 " from 'Express Route' sent to 'User'.	
Synchronous Call. Returns JSON {staffUsers}.	[ Return is False. Iteration is False. New group is False. ]

## User

Actor owned by 'GetUserStaff\_Interaction', in package 'Primary Use Cases'

User

Version 1.0 Phase 1.0 Proposed

asus created on 20/08/2025. Last modified 20/08/2025

### OUTGOING BEHAVIORAL RELATIONSHIPS

Name: GET /get\_staffs

Sequence from User to «boundary» Express Route

### INCOMING BEHAVIORAL RELATIONSHIPS

Sequence from «boundary» Express Route to User

## <anonymous>

InteractionFragment owned by 'GetUserStaff\_Interaction', in package 'Primary Use Cases'

<anonymous>

Version 1.0 Phase 1.0 Proposed

asus created on 20/08/2025. Last modified 20/08/2025

## DB: User

Sequence «entity» owned by 'GetUserStaff\_Interaction', in package 'Primary Use Cases'

DB: User

Version 1.0 Phase 1.0 Proposed

asus created on 20/08/2025. Last modified 20/08/2025

#### OUTGOING BEHAVIORAL RELATIONSHIPS

Sequence from «entity» DB: User to «control» getUserStaff Controller

#### INCOMING BEHAVIORAL RELATIONSHIPS

Name: User.find query

Sequence from «control» getUserStaff Controller to «entity» DB: User

### Express Route

Sequence «boundary» owned by 'GetUserStaff\_Interaction', in package 'Primary Use Cases'

Express Route

Version 1.0 Phase 1.0 Proposed

asus created on 20/08/2025. Last modified 20/08/2025

#### OUTGOING BEHAVIORAL RELATIONSHIPS

Name: call getUserStaff

Sequence from «boundary» Express Route to «control» getUserStaff Controller

Sequence from «boundary» Express Route to User

#### INCOMING BEHAVIORAL RELATIONSHIPS

Name: GET /get\_staffs

Sequence from User to «boundary» Express Route

Sequence from «control» getUserStaff Controller to «boundary» Express Route

Sequence from «control» getUserStaff Controller to «boundary» Express Route

### getUserStaff Controller

Sequence «control» owned by 'GetUserStaff\_Interaction', in package 'Primary Use Cases'

getUserStaff Controller

Version 1.0 Phase 1.0 Proposed

asus created on 20/08/2025. Last modified 20/08/2025

#### OUTGOING BEHAVIORAL RELATIONSHIPS



**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: User.find query

Sequence from «control» getUserStaff Controller to «entity» DB: User

Sequence from «control» getUserStaff Controller to «boundary» Express Route

Sequence from «control» getUserStaff Controller to «boundary» Express Route

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: call getUserStaff

Sequence from «boundary» Express Route to «control» getUserStaff Controller

Sequence from «entity» DB: User to «control» getUserStaff Controller

## Logout

*UseCase in package 'Primary Use Cases'*

Logout

Version 1.0 Phase 1.0 Proposed

asus created on 18/08/2025. Last modified 18/08/2025

**ELEMENTS OWNED BY Logout**

Logout\_Activity : Activity

Logout\_Interaction : Interaction

**ASSOCIATIONS**

. Association (direction: Unspecified)

Source: Public (Actor) Staff (role=2)

Target: Public (UseCase) Logout

. Association (direction: Unspecified)

Source: Public (Actor) User (role=0)

Target: Public (UseCase) Logout

. Association (direction: Unspecified)

Source: Public (Actor) Admin (role=1)

Target: Public (UseCase) Logout

## Logout\_Activity

Activity owned by 'Logout', in package 'Primary Use Cases'

Logout\_Activity  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

ELEMENTS OWNED BY Logout_Activity	
	Database : ActivityPartition
	Public user : ActivityPartition
	System : ActivityPartition

### Logout\_Activity diagram

Activity diagram in package 'Primary Use Cases'

Logout\_Activity  
Version 1.0  
asus created on 19/08/2025. Last modified 19/08/2025

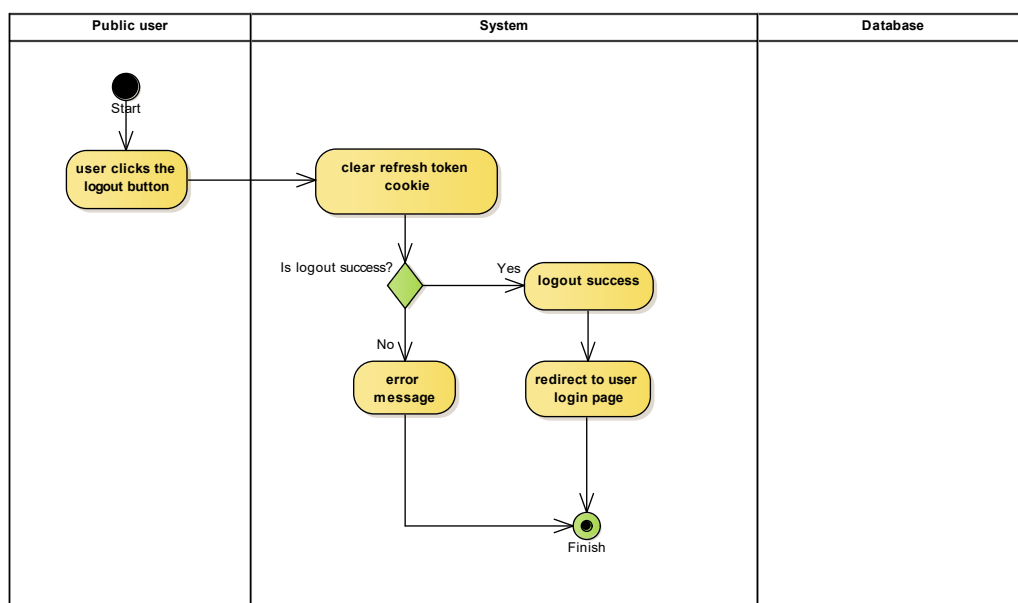


Figure 18: Logout\_Activity

### Database

ActivityPartition owned by 'Logout\_Activity', in package 'Primary Use Cases'

Database  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**Public user**

ActivityPartition owned by 'Logout\_Activity', in package 'Primary Use Cases'

Public user  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**ELEMENTS OWNED BY Public user**

 user clicks the logout button : Activity

 Start : ActivityInitial

**user clicks the logout button**


Activity owned by 'Public user', in package 'Primary Use Cases'

user clicks the logout button  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

 ControlFlow from user clicks the logout button to clear refresh token cookie


**INCOMING BEHAVIORAL RELATIONSHIPS**

 ControlFlow from Start to user clicks the logout button

**Start**

ActivityInitial owned by 'Public user', in package 'Primary Use Cases'

**OUTGOING BEHAVIORAL RELATIONSHIPS**

 ControlFlow from Start to user clicks the logout button






**System**

ActivityPartition owned by 'Logout\_Activity', in package 'Primary Use Cases'

System  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**ELEMENTS OWNED BY System**


 clear refresh token cookie : Activity


ELEMENTS OWNED BY System
 error message : Activity
 logout success : Activity
 redirect to user login page : Activity
 Is logout success? : DecisionNode
 Finish : ActivityFinal

### ***clear refresh token cookie***

*Activity owned by 'System', in package 'Primary Use Cases'*

clear refresh token cookie  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025


OUTGOING BEHAVIORAL RELATIONSHIPS
 ControlFlow from clear refresh token cookie to Is logout success?


INCOMING BEHAVIORAL RELATIONSHIPS
 ControlFlow from user clicks the logout button to clear refresh token cookie

### ***error message***

*Activity owned by 'System', in package 'Primary Use Cases'*

error message  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
 ControlFlow from error message to Finish

INCOMING BEHAVIORAL RELATIONSHIPS
Name: No  ControlFlow from Is logout success? to error message

**logout success**

Activity owned by 'System', in package 'Primary Use Cases'

logout success

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from logout success to redirect to user login page

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: Yes

ControlFlow from Is logout success? to logout success

**redirect to user login page**

Activity owned by 'System', in package 'Primary Use Cases'

redirect to user login page

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from redirect to user login page to Finish

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from logout success to redirect to user login page

**Is logout success?**

DecisionNode owned by 'System', in package 'Primary Use Cases'

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: No

ControlFlow from Is logout success? to error message

Name: Yes



ControlFlow from Is logout success? to logout success

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from clear refresh token cookie to Is logout success?

**Finish**






ActivityFinal owned by 'System', in package 'Primary Use Cases'

INCOMING BEHAVIORAL RELATIONSHIPS
 ControlFlow from error message to Finish
 ControlFlow from redirect to user login page to Finish

**Logout\_Interaction**

Interaction owned by 'Logout', in package 'Primary Use Cases'

Logout\_Interaction  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

ELEMENTS OWNED BY Logout_Interaction
 Public user : Actor
 <anonymous> : InteractionFragment
 Cookie Store : Sequence «entity»
 Express Route : Sequence «boundary»
 logout Controller : Sequence «control»

**Logout\_Interaction diagram**

Interaction diagram in package 'Primary Use Cases'

Logout\_Interaction  
Version 1.0  
asus created on 19/08/2025. Last modified 20/08/2025

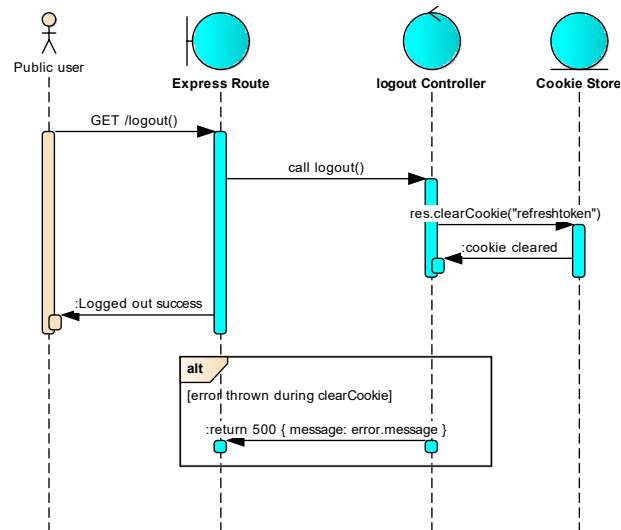


Figure 19: Logout\_Interaction

## INTERACTION MESSAGES

✉ 1.0 'GET /logout' from 'Public user' sent to 'Express Route'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.1 'call logout' from 'Express Route' sent to 'logout Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.2 'res.clearCookie("refreshtoken")' from 'logout Controller' sent to 'Cookie Store'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.3 '' from 'Cookie Store' sent to 'logout Controller'.

Synchronous Call. Returns cookie cleared.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.4 '' from 'Express Route' sent to 'Public user'.

Synchronous Call. Returns Logged out success.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.5 '' from 'logout Controller' sent to 'Express Route'.

Synchronous Call. Returns return 500 { message: error.message }.

[ Return is False. Iteration is False. New group is False. ]

Actor owned by 'Logout\_Interaction', in package 'Primary Use Cases'

Public user

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

#### OUTGOING BEHAVIORAL RELATIONSHIPS

Name: GET /logout

Sequence from Public user to «boundary» Express Route

#### INCOMING BEHAVIORAL RELATIONSHIPS

Sequence from «boundary» Express Route to Public user

### <anonymous>

InteractionFragment owned by 'Logout\_Interaction', in package 'Primary Use Cases'

<anonymous>

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

### Cookie Store

Sequence «entity» owned by 'Logout\_Interaction', in package 'Primary Use Cases'

Cookie Store

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

#### OUTGOING BEHAVIORAL RELATIONSHIPS

Sequence from «entity» Cookie Store to «control» logout Controller

#### INCOMING BEHAVIORAL RELATIONSHIPS

Name: res.clearCookie("refreshToken")

Sequence from «control» logout Controller to «entity» Cookie Store

### Express Route

Sequence «boundary» owned by 'Logout\_Interaction', in package 'Primary Use Cases'

Express Route

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

#### OUTGOING BEHAVIORAL RELATIONSHIPS

Name: call logout



**OUTGOING BEHAVIORAL RELATIONSHIPS**

Sequence from «boundary» Express Route to «control» logout Controller

Sequence from «boundary» Express Route to Public user

**INCOMING BEHAVIORAL RELATIONSHIPS**

Sequence from «control» logout Controller to «boundary» Express Route

Name: GET /logout

Sequence from Public user to «boundary» Express Route

**logout Controller**

Sequence «control» owned by 'Logout\_Interaction', in package 'Primary Use Cases'

logout Controller

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Sequence from «control» logout Controller to «boundary» Express Route

Name: res.clearCookie("refreshtoken")

Sequence from «control» logout Controller to «entity» Cookie Store

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: call logout

Sequence from «boundary» Express Route to «control» logout Controller

Sequence from «entity» Cookie Store to «control» logout Controller

**Reset password**

UseCase in package 'Primary Use Cases'

Reset password

Version 1.0 Phase 1.0 Proposed

asus created on 18/08/2025. Last modified 18/08/2025

**ELEMENTS OWNED BY Reset password**

ResetPassword\_Activity : Activity

**ELEMENTS OWNED BY Reset password** ResetPassword\_Interaction : Interaction**ASSOCIATIONS** Association (direction: Unspecified)

Source: Public (Actor) User (role=0)

Target: Public (UseCase) Reset password

 Association (direction: Unspecified)

Source: Public (Actor) Staff (role=2)

Target: Public (UseCase) Reset password


 Association (direction: Unspecified)

Source: Public (Actor) Admin (role=1)

Target: Public (UseCase) Reset password

**ResetPassword\_Activity***Activity owned by 'Reset password', in package 'Primary Use Cases'*

ResetPassword\_Activity  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**ELEMENTS OWNED BY ResetPassword\_Activity** Database : ActivityPartition Public user : ActivityPartition System : ActivityPartition**ResetPassword\_Activity diagram***Activity diagram in package 'Primary Use Cases'*

ResetPassword\_Activity  
Version 1.0  
asus created on 19/08/2025. Last modified 19/08/2025

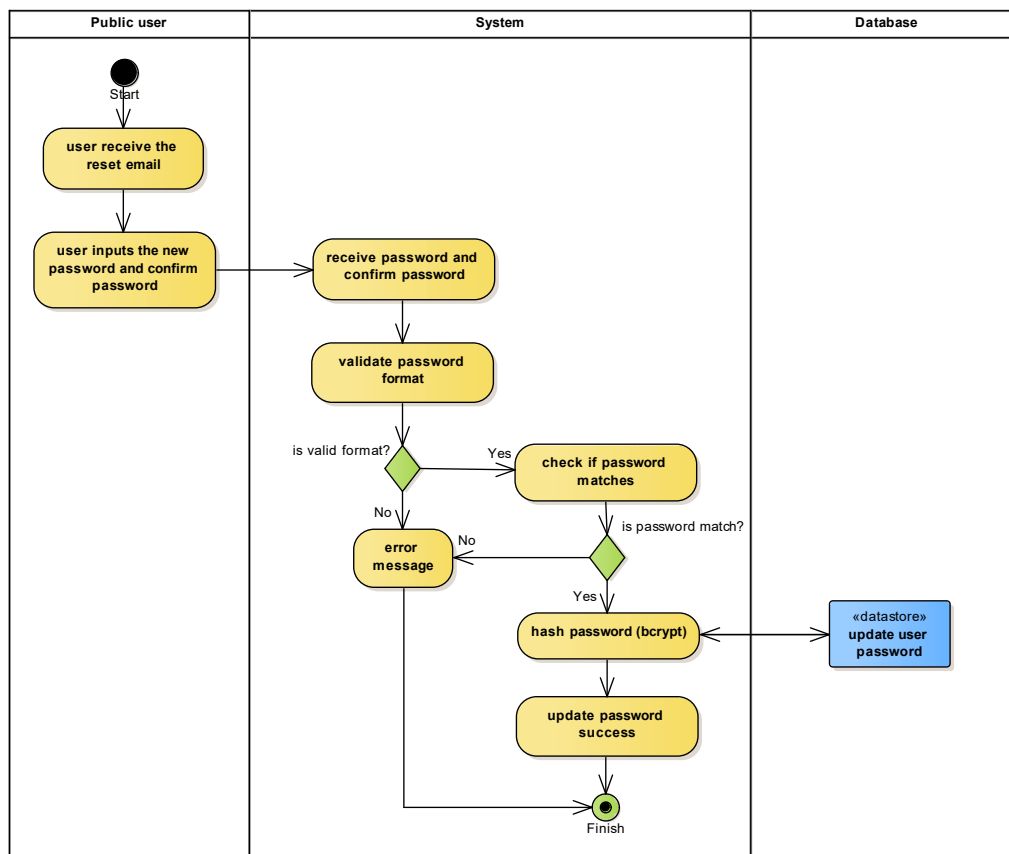


Figure 20: ResetPassword\_Activity

## Database

ActivityPartition owned by 'ResetPassword\_Activity', in package 'Primary Use Cases'

Database  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

### ELEMENTS OWNED BY Database

update user password : DataStore «datastore»

## update user password

DataStore «datastore» owned by 'Database', in package 'Primary Use Cases'




update user password  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

## Public user

ActivityPartition owned by 'ResetPassword\_Activity', in package 'Primary Use Cases'

Public user


Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025


ELEMENTS OWNED BY Public user
 user inputs the new password and confirm password : Activity
 user receive the reset email : Activity
 Start : ActivityInitial

### ***user inputs the new password and confirm password***

*Activity owned by 'Public user', in package 'Primary Use Cases'*

user inputs the new password and confirm password  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025


OUTGOING BEHAVIORAL RELATIONSHIPS
 ControlFlow from user inputs the new password and confirm password to receive password and confirm password


INCOMING BEHAVIORAL RELATIONSHIPS
 ControlFlow from user receive the reset email to user inputs the new password and confirm password

### ***user receive the reset email***

*Activity owned by 'Public user', in package 'Primary Use Cases'*

user receive the reset email  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
 ControlFlow from user receive the reset email to user inputs the new password and confirm password

INCOMING BEHAVIORAL RELATIONSHIPS
 ControlFlow from Start to user receive the reset email

### ***Start***

*ActivityInitial owned by 'Public user', in package 'Primary Use Cases'*

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from Start to user receive the reset email

**System**

ActivityPartition owned by 'ResetPassword\_Activity', in package 'Primary Use Cases'

System  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**ELEMENTS OWNED BY System**

check if password matches : Activity

error message : Activity

hash password (bcrypt) : Activity

receive password and confirm password : Activity

update password success : Activity

validate password format : Activity

is password match? : DecisionNode

is valid format? : DecisionNode

Finish : ActivityFinal

**check if password matches**

Activity owned by 'System', in package 'Primary Use Cases'

check if password matches  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from check if password matches to is password match?

**INCOMING BEHAVIORAL RELATIONSHIPS**

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: Yes

➡ ControlFlow from is valid format? to check if password matches

**error message***Activity owned by 'System', in package 'Primary Use Cases'*

error message

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from error message to Finish

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: No

➡ ControlFlow from is valid format? to error message

Name: No

➡ ControlFlow from is password match? to error message

**hash password (bcrypt)***Activity owned by 'System', in package 'Primary Use Cases'*

hash password (bcrypt)

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from hash password (bcrypt) to update password success

➡ Object Flow from hash password (bcrypt) to «datastore» update user password

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: Yes

➡ ControlFlow from is password match? to hash password (bcrypt)

➡ Object Flow from «datastore» update user password to hash password (bcrypt)

**receive password and confirm password**

Activity owned by 'System', in package 'Primary Use Cases'

receive password and confirm password

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from receive password and confirm password to validate password format

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from user inputs the new password and confirm password to receive password and confirm password

**update password success**

Activity owned by 'System', in package 'Primary Use Cases'

update password success

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from update password success to Finish

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from hash password (bcrypt) to update password success

**validate password format**

Activity owned by 'System', in package 'Primary Use Cases'

validate password format

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from validate password format to is valid format?

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from receive password and confirm password to validate password format

***is password match?****DecisionNode owned by 'System', in package 'Primary Use Cases'*

OUTGOING BEHAVIORAL RELATIONSHIPS
Name: No ControlFlow from is password match? to error message
Name: Yes ControlFlow from is password match? to hash password (bcrypt)
INCOMING BEHAVIORAL RELATIONSHIPS
ControlFlow from check if password matches to is password match?

***is valid format?****DecisionNode owned by 'System', in package 'Primary Use Cases'*

OUTGOING BEHAVIORAL RELATIONSHIPS
Name: No ControlFlow from is valid format? to error message
Name: Yes ControlFlow from is valid format? to check if password matches
INCOMING BEHAVIORAL RELATIONSHIPS
ControlFlow from validate password format to is valid format?







***Finish****ActivityFinal owned by 'System', in package 'Primary Use Cases'*

INCOMING BEHAVIORAL RELATIONSHIPS
ControlFlow from update password success to Finish
ControlFlow from error message to Finish

**ResetPassword\_Interaction***Interaction owned by 'Reset password', in package 'Primary Use Cases'*



ResetPassword\_Interaction  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

ELEMENTS OWNED BY ResetPassword_Interaction	
	Public user : Actor
	<anonymous> : InteractionFragment
	bcrypt : Sequence «entity»
	DB: User : Sequence «entity»
	Express Route : Sequence «boundary»
	resetPassword Controller : Sequence «control»

### ***ResetPassword\_Interaction diagram***

*Interaction diagram in package 'Primary Use Cases'*

ResetPassword\_Interaction  
Version 1.0  
asus created on 20/08/2025. Last modified 20/08/2025

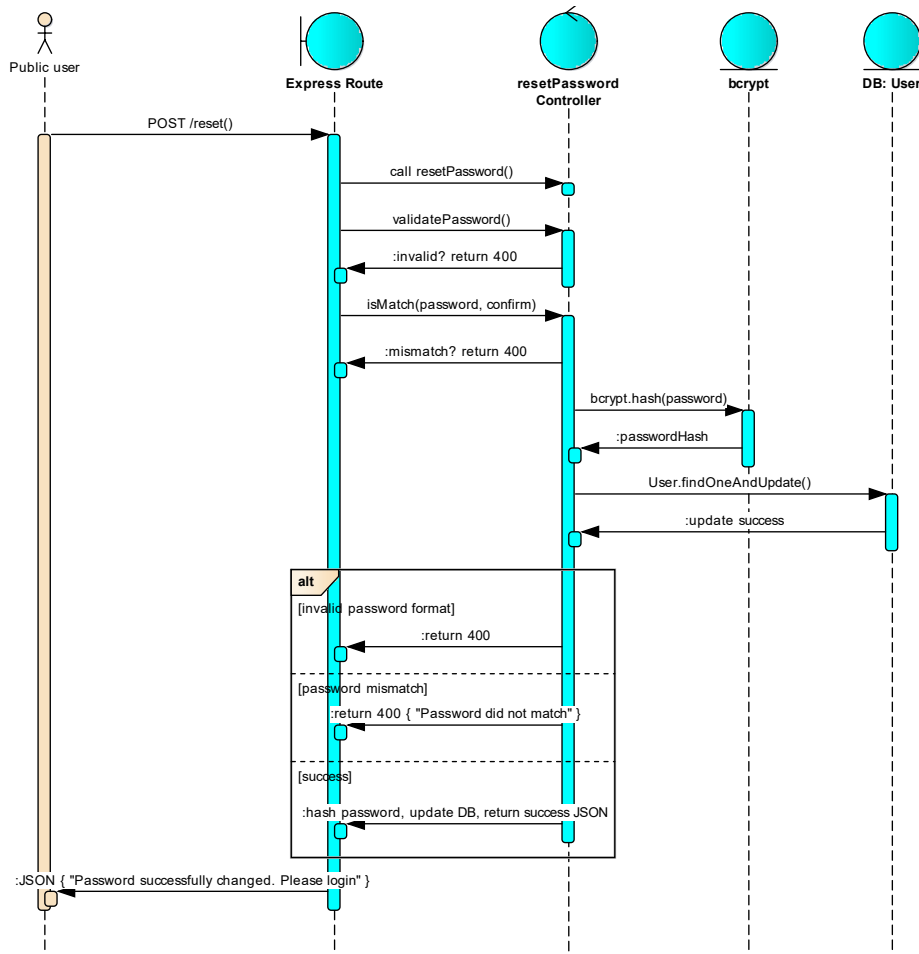


Figure 21: ResetPassword\_Interaction

## INTERACTION MESSAGES

✉ 1.0 'POST /reset' from 'Public user' sent to 'Express Route'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.1 'call resetPassword' from 'Express Route' sent to 'resetPassword Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.2 'validatePassword()' from 'Express Route' sent to 'resetPassword Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.3 '' from 'resetPassword Controller' sent to 'Express Route'.

Synchronous Call. Returns invalid? return 400.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.4 'isMatch(password, confirm)' from 'Express Route' sent to 'resetPassword Controller'.

<p>Synchronous Call. Returns void.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.5</b> " from 'resetPassword Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns mismatch? return 400.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.6</b> 'bcrypt.hash(password)' from 'resetPassword Controller' sent to 'bcrypt'.</p> <p>Synchronous Call. Returns void.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.7</b> " from 'bcrypt' sent to 'resetPassword Controller'.</p> <p>Synchronous Call. Returns passwordHash.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.8</b> 'User.findOneAndUpdate' from 'resetPassword Controller' sent to 'DB: User'.</p> <p>Synchronous Call. Returns void.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.9</b> " from 'DB: User' sent to 'resetPassword Controller'.</p> <p>Synchronous Call. Returns update success.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.10</b> " from 'resetPassword Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns return 400.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.11</b> " from 'resetPassword Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns return 400 { "Password did not match" } .</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.12</b> " from 'resetPassword Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns hash password, update DB, return success JSON.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.13</b> " from 'Express Route' sent to 'Public user'.</p> <p>Synchronous Call. Returns JSON { "Password successfully changed. Please login" } .</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>

### Public user

Actor owned by 'ResetPassword\_Interaction', in package 'Primary Use Cases'

Public user  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: POST /reset

Sequence from Public user to «boundary» Express Route

**INCOMING BEHAVIORAL RELATIONSHIPS**

Sequence from «boundary» Express Route to Public user

**<anonymous>**

InteractionFragment owned by 'ResetPassword\_Interaction', in package 'Primary Use Cases'

<anonymous>  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

**bcrypt**

Sequence «entity» owned by 'ResetPassword\_Interaction', in package 'Primary Use Cases'

bcrypt  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Sequence from «entity» bcrypt to «control» resetPassword Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: bcrypt.hash(password)

Sequence from «control» resetPassword Controller to «entity» bcrypt

**DB: User**

Sequence «entity» owned by 'ResetPassword\_Interaction', in package 'Primary Use Cases'

DB: User  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Sequence from «entity» DB: User to «control» resetPassword Controller

## INCOMING BEHAVIORAL RELATIONSHIPS

Name: User.findOneAndUpdate

➡ Sequence from «control» resetPassword Controller to «entity» DB: User

**Express Route***Sequence «boundary» owned by 'ResetPassword\_Interaction', in package 'Primary Use Cases'*

Express Route

Version 1.0 Phase 1.0 Proposed

asus created on 20/08/2025. Last modified 20/08/2025

## OUTGOING BEHAVIORAL RELATIONSHIPS

Name: validatePassword()

➡ Sequence from «boundary» Express Route to «control» resetPassword Controller

Name: call resetPassword

➡ Sequence from «boundary» Express Route to «control» resetPassword Controller

➡ Sequence from «boundary» Express Route to Public user

Name: isMatch(password, confirm)

➡ Sequence from «boundary» Express Route to «control» resetPassword Controller

## INCOMING BEHAVIORAL RELATIONSHIPS

➡ Sequence from «control» resetPassword Controller to «boundary» Express Route

➡ Sequence from «control» resetPassword Controller to «boundary» Express Route

➡ Sequence from «control» resetPassword Controller to «boundary» Express Route

➡ Sequence from «control» resetPassword Controller to «boundary» Express Route

Name: POST /reset

➡ Sequence from Public user to «boundary» Express Route

➡ Sequence from «control» resetPassword Controller to «boundary» Express Route

**resetPassword Controller***Sequence «control» owned by 'ResetPassword\_Interaction', in package 'Primary Use Cases'*

resetPassword Controller  
 Version 1.0 Phase 1.0 Proposed  
 asus created on 20/08/2025. Last modified 20/08/2025



OUTGOING BEHAVIORAL RELATIONSHIPS
Sequence from «control» resetPassword Controller to «boundary» Express Route
Sequence from «control» resetPassword Controller to «boundary» Express Route
Sequence from «control» resetPassword Controller to «boundary» Express Route
Name: bcrypt.hash(password) Sequence from «control» resetPassword Controller to «entity» bcrypt
Sequence from «control» resetPassword Controller to «boundary» Express Route
Name: User.findOneAndUpdate Sequence from «control» resetPassword Controller to «entity» DB: User
Sequence from «control» resetPassword Controller to «boundary» Express Route




INCOMING BEHAVIORAL RELATIONSHIPS
Name: validatePassword() Sequence from «boundary» Express Route to «control» resetPassword Controller
Sequence from «entity» DB: User to «control» resetPassword Controller
Name: call resetPassword Sequence from «boundary» Express Route to «control» resetPassword Controller
Sequence from «entity» bcrypt to «control» resetPassword Controller
Name: isMatch(password, confirm) Sequence from «boundary» Express Route to «control» resetPassword Controller

## Select Role

UseCase in package 'Primary Use Cases'

Select Role  
 Version 1.0 Phase 1.0 Proposed  
 asus created on 18/08/2025. Last modified 18/08/2025




ELEMENTS OWNED BY Select Role
 SelectRole_Activity : Activity
 SelectRole_Interaction : Interaction

ASSOCIATIONS
 . Association (direction: Unspecified) Source: Public (Actor) Staff (role=2) Target: Public (UseCase) Select Role
 . Association (direction: Unspecified) Source: Public (Actor) Admin (role=1) Target: Public (UseCase) Select Role
 . Association (direction: Unspecified) Source: Public (Actor) User (role=0) Target: Public (UseCase) Select Role

## SelectRole\_Activity

Activity owned by 'Select Role', in package 'Primary Use Cases'

SelectRole\_Activity  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

ELEMENTS OWNED BY SelectRole_Activity
 Database : ActivityPartition
 Public user : ActivityPartition
 System : ActivityPartition

## SelectRole\_Activity diagram

Activity diagram in package 'Primary Use Cases'

SelectRole\_Activity  
Version 1.0  
asus created on 19/08/2025. Last modified 19/08/2025

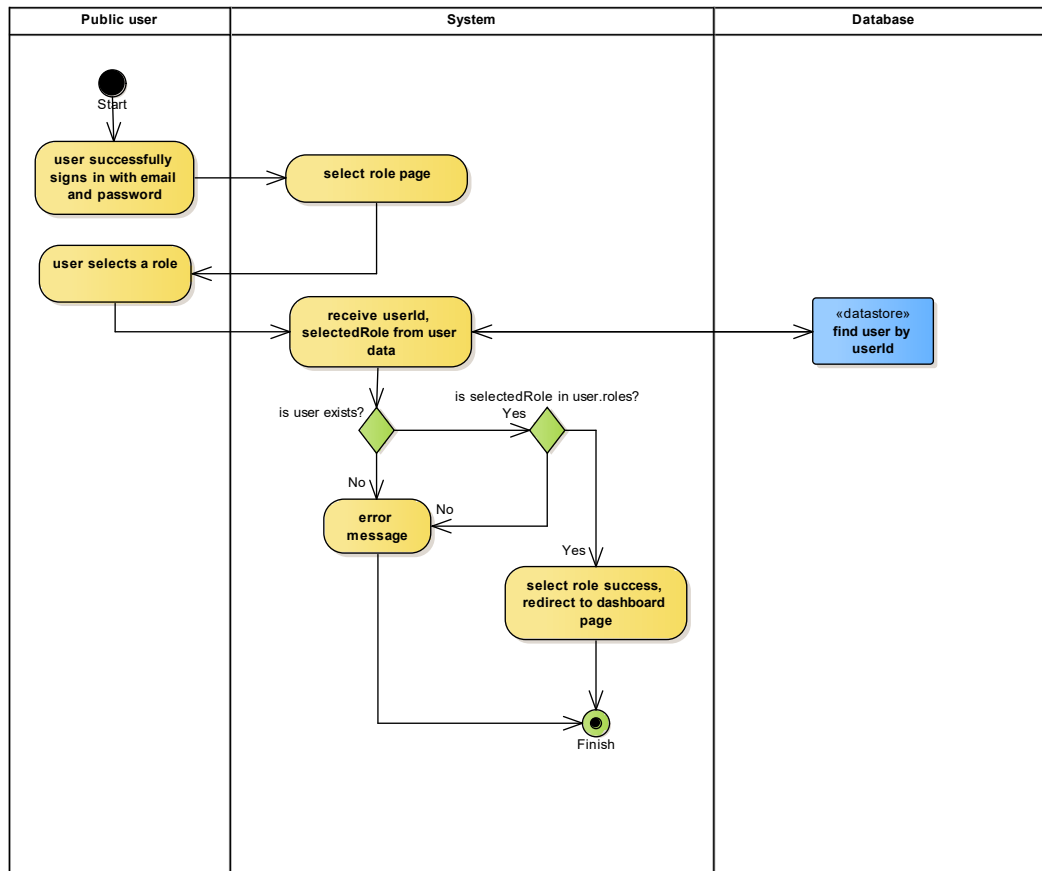


Figure 22: SelectRole\_Activity

## Database

ActivityPartition owned by 'SelectRole\_Activity', in package 'Primary Use Cases'

Database  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

### ELEMENTS OWNED BY Database

find user by userId : DataStore «datastore»

## find user by userId

DataStore «datastore» owned by 'Database', in package 'Primary Use Cases'

find user by userId  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025


## Public user


ActivityPartition owned by 'SelectRole\_Activity', in package 'Primary Use Cases'



Public user  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**ELEMENTS OWNED BY Public user**

 user selects a role : Activity

 user successfully signs in with email and password : Activity


 Start : ActivityInitial

**user selects a role**


Activity owned by 'Public user', in package 'Primary Use Cases'

user selects a role  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

 ControlFlow from user selects a role to receive userId, selectedRole from user data

**INCOMING BEHAVIORAL RELATIONSHIPS**


 ControlFlow from select role page to user selects a role

**user successfully signs in with email and password**


Activity owned by 'Public user', in package 'Primary Use Cases'

user successfully signs in with email and password  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

 ControlFlow from user successfully signs in with email and password to select role page

**INCOMING BEHAVIORAL RELATIONSHIPS**

 ControlFlow from Start to user successfully signs in with email and password

**Start**

ActivityInitial owned by 'Public user', in package 'Primary Use Cases'

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from Start to user successfully signs in with email and password

**System**

ActivityPartition owned by 'SelectRole\_Activity', in package 'Primary Use Cases'

System  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**ELEMENTS OWNED BY System**

error message : Activity

receive userId, selectedRole from user data : Activity

select role page : Activity

select role success, redirect to dashboard page : Activity

is selectedRole in user.roles? : DecisionNode

is user exists? : DecisionNode

Finish : ActivityFinal

**error message**

Activity owned by 'System', in package 'Primary Use Cases'

error message  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from error message to Finish

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: No

ControlFlow from is user exists? to error message

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: No

➡ ControlFlow from is selectedRole in user.roles? to error message

***receive userId, selectedRole from user data****Activity owned by 'System', in package 'Primary Use Cases'*

receive userId, selectedRole from user data

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from receive userId, selectedRole from user data to is user exists?

➡ Object Flow from receive userId, selectedRole from user data to «datastore» find user by userId

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ Object Flow from «datastore» find user by userId to receive userId, selectedRole from user data

➡ ControlFlow from user selects a role to receive userId, selectedRole from user data

***select role page****Activity owned by 'System', in package 'Primary Use Cases'*

select role page

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from select role page to user selects a role

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from user successfully signs in with email and password to select role page

***select role success, redirect to dashboard page****Activity owned by 'System', in package 'Primary Use Cases'*

select role success, redirect to dashboard page

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from select role success, redirect to dashboard page to Finish

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: Yes

ControlFlow from is selectedRole in user.roles? to select role success, redirect to dashboard page

***is selectedRole in user.roles?***

*DecisionNode owned by 'System', in package 'Primary Use Cases'*

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: Yes

ControlFlow from is selectedRole in user.roles? to select role success, redirect to dashboard page

Name: No

ControlFlow from is selectedRole in user.roles? to error message

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: Yes

ControlFlow from is user exists? to is selectedRole in user.roles?

***is user exists?***

*DecisionNode owned by 'System', in package 'Primary Use Cases'*

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: Yes

ControlFlow from is user exists? to is selectedRole in user.roles?

Name: No


ControlFlow from is user exists? to error message

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from receive userId, selectedRole from user data to is user exists?

***Finish***







*ActivityFinal owned by 'System', in package 'Primary Use Cases'*

INCOMING BEHAVIORAL RELATIONSHIPS
 ControlFlow from select role success, redirect to dashboard page to Finish
 ControlFlow from error message to Finish

## SelectRole\_Interaction

*Interaction owned by 'Select Role', in package 'Primary Use Cases'*

SelectRole\_Interaction  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

ELEMENTS OWNED BY SelectRole_Interaction
 Public user : Actor
 <anonymous> : InteractionFragment
 <anonymous> : InteractionFragment
 DB: User : Sequence «entity»
 Express Route : Sequence «boundary»
 selectRole Controller : Sequence «control»

## SelectRole\_Interaction diagram

*Interaction diagram in package 'Primary Use Cases'*

SelectRole\_Interaction  
Version 1.0  
asus created on 20/08/2025. Last modified 20/08/2025

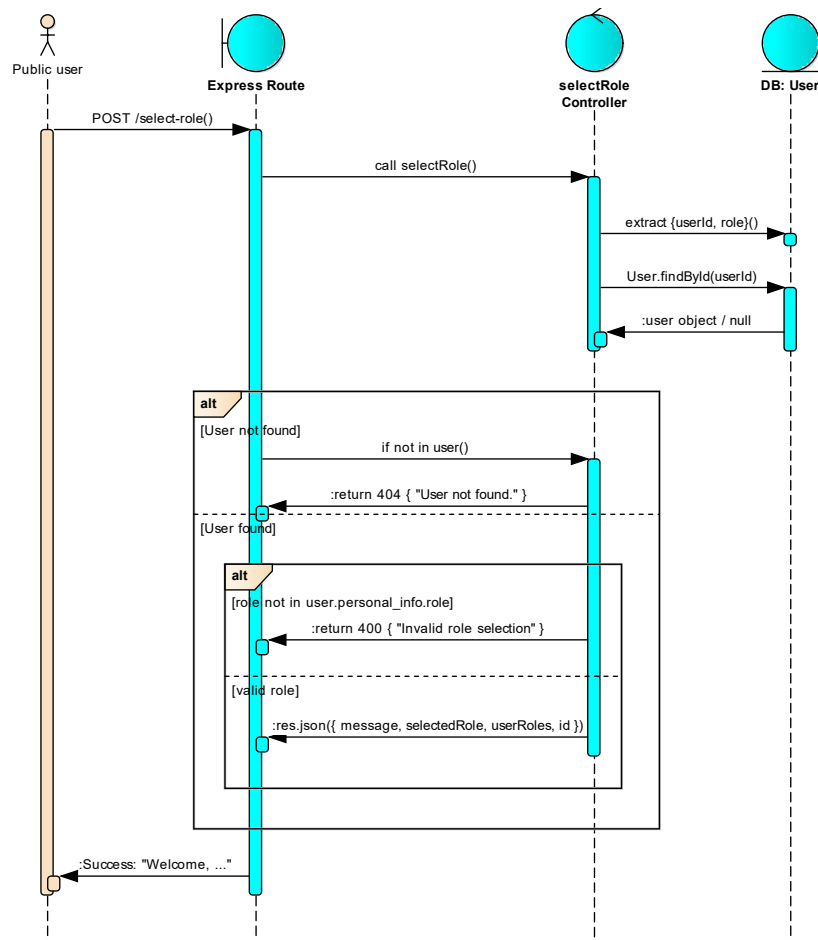


Figure 23: SelectRole\_Interaction

## INTERACTION MESSAGES

✉ 1.0 'POST /select-role' from 'Public user' sent to 'Express Route'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.1 'call selectRole' from 'Express Route' sent to 'selectRole Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.2 'extract {userId, role}' from 'selectRole Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.3 'User.findById(userId)' from 'selectRole Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.4 '' from 'DB: User' sent to 'selectRole Controller'.

Synchronous Call. Returns user object / null. [ Return is False. Iteration is False. New group is False. ]
 <b>1.5 'if not in user'</b> from 'Express Route' sent to 'selectRole Controller'. Synchronous Call. Returns void. [ Return is False. Iteration is False. New group is False. ]
 <b>1.6 "</b> from 'selectRole Controller' sent to 'Express Route'. Synchronous Call. Returns return 404 { "User not found." }. [ Return is False. Iteration is False. New group is False. ]
 <b>1.7 "</b> from 'selectRole Controller' sent to 'Express Route'. Synchronous Call. Returns return 400 { "Invalid role selection" } . [ Return is False. Iteration is False. New group is False. ]
 <b>1.8 "</b> from 'selectRole Controller' sent to 'Express Route'. Synchronous Call. Returns res.json({ message, selectedRole, userRoles, id }). [ Return is False. Iteration is False. New group is False. ]
 <b>1.9 "</b> from 'Express Route' sent to 'Public user'. Synchronous Call. Returns Success: "Welcome, ...". [ Return is False. Iteration is False. New group is False. ]


## Public user

Actor owned by 'SelectRole\_Interaction', in package 'Primary Use Cases'


Public user  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

### OUTGOING BEHAVIORAL RELATIONSHIPS

Name: POST /select-role

 Sequence from Public user to «boundary» Express Route

### INCOMING BEHAVIORAL RELATIONSHIPS

 Sequence from «boundary» Express Route to Public user

## <anonymous>

InteractionFragment owned by 'SelectRole\_Interaction', in package 'Primary Use Cases'

<anonymous>

Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

### <anonymous>

InteractionFragment owned by 'SelectRole\_Interaction', in package 'Primary Use Cases'

<anonymous>

Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

### DB: User

Sequence «entity» owned by 'SelectRole\_Interaction', in package 'Primary Use Cases'

DB: User

Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

#### OUTGOING BEHAVIORAL RELATIONSHIPS

Sequence from «entity» DB: User to «control» selectRole Controller

#### INCOMING BEHAVIORAL RELATIONSHIPS

Name: extract {userId, role}

Sequence from «control» selectRole Controller to «entity» DB: User

Name: User.findById(userId)

Sequence from «control» selectRole Controller to «entity» DB: User

### Express Route

Sequence «boundary» owned by 'SelectRole\_Interaction', in package 'Primary Use Cases'

Express Route

Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

#### OUTGOING BEHAVIORAL RELATIONSHIPS

Name: call selectRole





Sequence from «boundary» Express Route to «control» selectRole Controller

Sequence from «boundary» Express Route to Public user

Name: if not in user

Sequence from «boundary» Express Route to «control» selectRole Controller











INCOMING BEHAVIORAL RELATIONSHIPS
 Sequence from «control» selectRole Controller to «boundary» Express Route
 Sequence from «control» selectRole Controller to «boundary» Express Route
Name: POST /select-role  Sequence from Public user to «boundary» Express Route
 Sequence from «control» selectRole Controller to «boundary» Express Route

### ***selectRole Controller***

*Sequence «control» owned by 'SelectRole\_Interaction', in package 'Primary Use Cases'*

selectRole Controller  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
Name: extract {userId, role}  Sequence from «control» selectRole Controller to «entity» DB: User
 Sequence from «control» selectRole Controller to «boundary» Express Route
 Sequence from «control» selectRole Controller to «boundary» Express Route
Name: User.findById(userId)  Sequence from «control» selectRole Controller to «entity» DB: User
 Sequence from «control» selectRole Controller to «boundary» Express Route

INCOMING BEHAVIORAL RELATIONSHIPS
 Sequence from «entity» DB: User to «control» selectRole Controller
Name: call selectRole  Sequence from «boundary» Express Route to «control» selectRole Controller
Name: if not in user  Sequence from «boundary» Express Route to «control» selectRole Controller

## Sign In


UseCase in package 'Primary Use Cases'


Sign In

Version 1.0 Phase 1.0 Proposed


asus created on 18/08/2025. Last modified 18/08/2025


### ELEMENTS OWNED BY Sign In

 SignIn\_Activity : Activity

 SignIn\_Interaction : Interaction

### CONNECTORS

 **Include** «include» Source -> Destination  
From: Get Access Token : UseCase, Public  
To: Sign In : UseCase, Public

 **Extend** «extend» Source -> Destination  
From: Sign Up : UseCase, Public  
To: Sign In : UseCase, Public

### ASSOCIATIONS

 Association (direction: Unspecified)

Source: Public (Actor) Staff (role=2)

Target: Public (UseCase) Sign In

 Association (direction: Unspecified)

Source: Public (Actor) User (role=0)

Target: Public (UseCase) Sign In

 Association (direction: Unspecified)

Source: Public (Actor) Admin (role=1)

Target: Public (UseCase) Sign In

## SignIn\_Activity


Activity owned by 'Sign In', in package 'Primary Use Cases'

SignIn\_Activity

Version 1.0 Phase 1.0 Proposed

asus created on 18/08/2025. Last modified 18/08/2025

### ELEMENTS OWNED BY SignIn\_Activity

 Database : ActivityPartition

## ELEMENTS OWNED BY SignIn\_Activity

Public User : ActivityPartition

System : ActivityPartition

**SignIn\_Activity diagram**

Activity diagram in package 'Primary Use Cases'

SignIn\_Activity  
Version 1.0

asus created on 18/08/2025. Last modified 18/08/2025

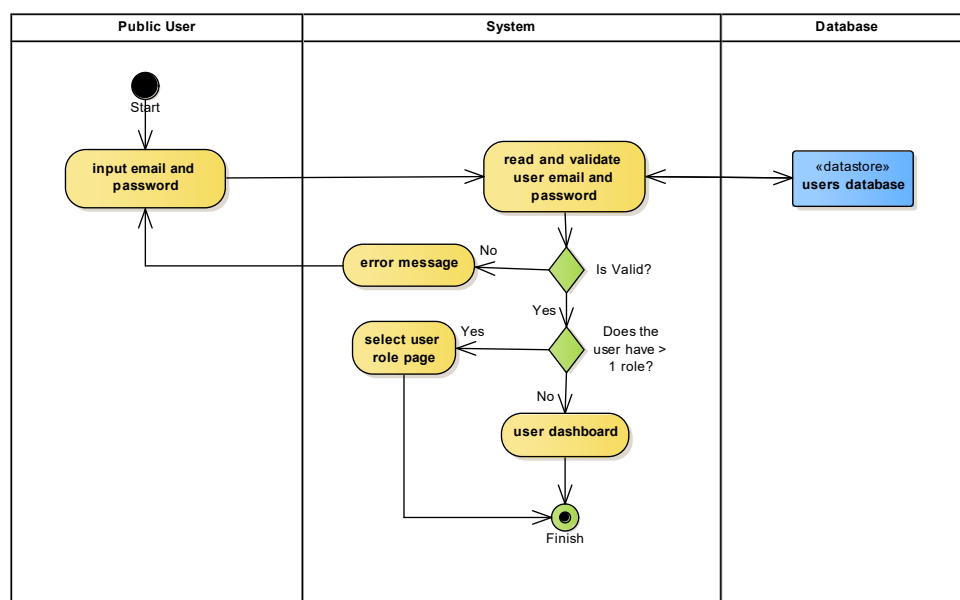


Figure 24: SignIn\_Activity

**Database**

ActivityPartition owned by 'SignIn\_Activity', in package 'Primary Use Cases'

Database

Version 1.0 Phase 1.0 Proposed

asus created on 18/08/2025. Last modified 18/08/2025

## ELEMENTS OWNED BY Database

users database : DataStore «datastore»

**users database**



DataStore «datastore» owned by 'Database', in package 'Primary Use Cases'

users database  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

## Public User

ActivityPartition owned by 'SignIn\_Activity', in package 'Primary Use Cases'


Public User  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025



ELEMENTS OWNED BY Public User
 input email and password : Activity
 Start : ActivityInitial

## input email and password

Activity owned by 'Public User', in package 'Primary Use Cases'


input email and password  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
 ControlFlow from input email and password to read and validate user email and password

INCOMING BEHAVIORAL RELATIONSHIPS
 ControlFlow from Start to input email and password
 ControlFlow from error message to input email and password

## Start









ActivityInitial owned by 'Public User', in package 'Primary Use Cases'

OUTGOING BEHAVIORAL RELATIONSHIPS
 ControlFlow from Start to input email and password

## System

ActivityPartition owned by 'SignIn\_Activity', in package 'Primary Use Cases'


System  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025


ELEMENTS OWNED BY System
 error message : Activity
 read and validate user email and password : Activity
 select user role page : Activity
 user dashboard : Activity
 Does the user have > 1 role? : DecisionNode
 Is Valid? : DecisionNode
 Finish : ActivityFinal
 Synch : Synch State

### **error message**

Activity owned by 'System', in package 'Primary Use Cases'

error message  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
 ControlFlow from error message to input email and password

INCOMING BEHAVIORAL RELATIONSHIPS
Name: No  ControlFlow from Is Valid? to error message

### **read and validate user email and password**

Activity owned by 'System', in package 'Primary Use Cases'

read and validate user email and password  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ Object Flow from read and validate user email and password to «datastore» users database

➡ ControlFlow from read and validate user email and password to Is Valid?

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from input email and password to read and validate user email and password

➡ Object Flow from «datastore» users database to read and validate user email and password

***select user role page***

Activity owned by 'System', in package 'Primary Use Cases'

select user role page  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from select user role page to Finish

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: Yes

➡ ControlFlow from Does the user have > 1 role? to select user role page

***user dashboard***

Activity owned by 'System', in package 'Primary Use Cases'

user dashboard  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from user dashboard to Finish

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: No

➡ ControlFlow from Does the user have > 1 role? to user dashboard

**Does the user have > 1 role?**

DecisionNode owned by 'System', in package 'Primary Use Cases'

OUTGOING BEHAVIORAL RELATIONSHIPS
Name: Yes ControlFlow from Does the user have > 1 role? to select user role page
Name: No ControlFlow from Does the user have > 1 role? to user dashboard

INCOMING BEHAVIORAL RELATIONSHIPS
Name: Yes ControlFlow from Is Valid? to Does the user have > 1 role?

**Is Valid?**

DecisionNode owned by 'System', in package 'Primary Use Cases'

OUTGOING BEHAVIORAL RELATIONSHIPS
Name: No ControlFlow from Is Valid? to error message
Name: Yes ControlFlow from Is Valid? to Does the user have > 1 role?
INCOMING BEHAVIORAL RELATIONSHIPS
ControlFlow from read and validate user email and password to Is Valid?

**Finish**

ActivityFinal owned by 'System', in package 'Primary Use Cases'

INCOMING BEHAVIORAL RELATIONSHIPS
ControlFlow from user dashboard to Finish
ControlFlow from select user role page to Finish








## Synch

*Synch State owned by 'System', in package 'Primary Use Cases'*

## SignIn\_Interaction

*Interaction owned by 'Sign In', in package 'Primary Use Cases'*

SignIn\_Interaction  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

ELEMENTS OWNED BY SignIn_Interaction
 Public user : Actor
 <anonymous> : InteractionFragment
 bcrypt : Sequence «entity»
 DB: User : Sequence «entity»
 Express Route : Sequence «boundary»
 JWT Service : Sequence «entity»
 SignIn Controller : Sequence «control»

## SignIn\_Interaction diagram

*Interaction diagram in package 'Primary Use Cases'*

SignIn\_Interaction  
Version 1.0  
asus created on 19/08/2025. Last modified 20/08/2025



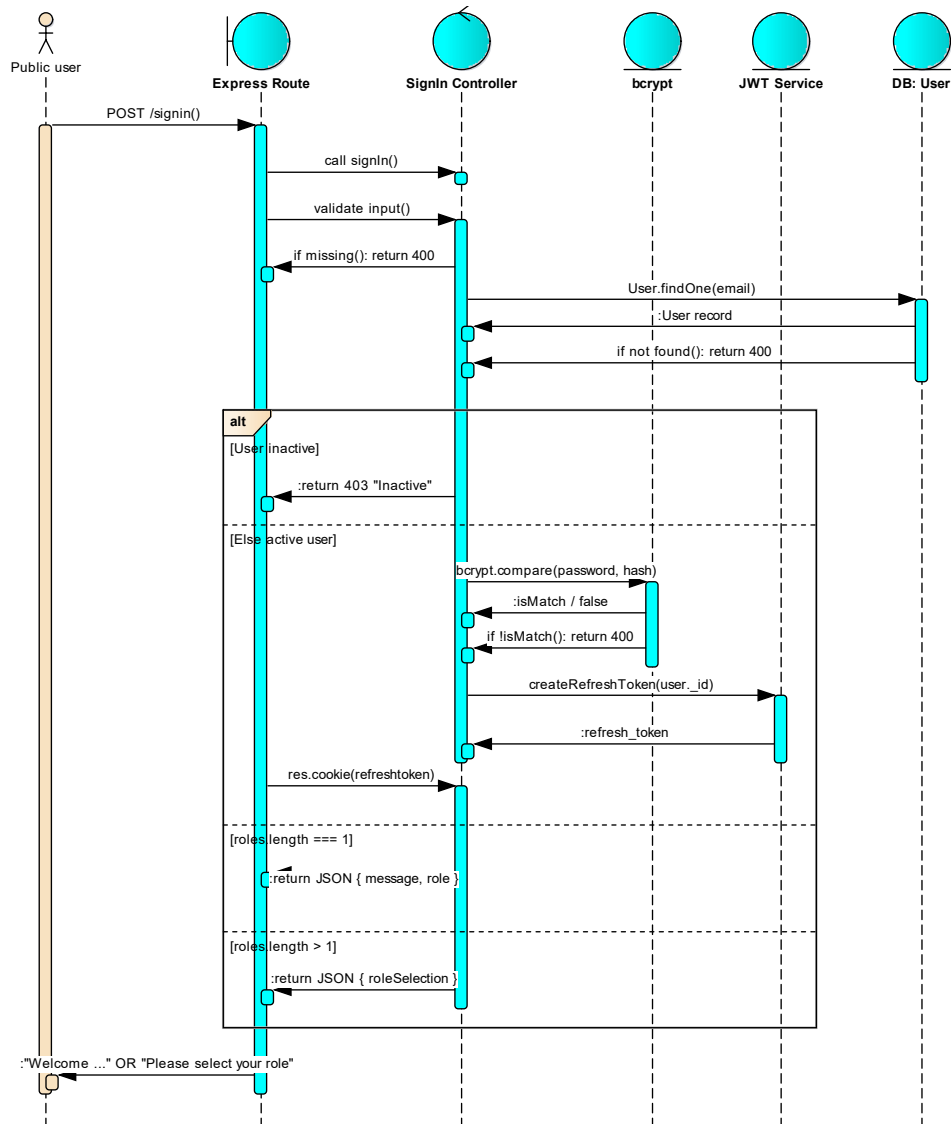


Figure 25: SignIn\_Interaction

## INTERACTION MESSAGES

✉ 1.0 'POST /signin' from 'Public user' sent to 'Express Route'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.1 'call signIn' from 'Express Route' sent to 'SignIn Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.2 'validate input' from 'Express Route' sent to 'SignIn Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.3 'if missing' from 'SignIn Controller' sent to 'Express Route'.

<p>Synchronous Call. Returns return 400.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.4 'User.findOne(email)'</b> from 'SignIn Controller' sent to 'DB: User'.</p> <p>Synchronous Call. Returns void.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.5 ''</b> from 'DB: User' sent to 'SignIn Controller'.</p> <p>Synchronous Call. Returns User record.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.6 'if not found'</b> from 'DB: User' sent to 'SignIn Controller'.</p> <p>Synchronous Call. Returns return 400.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.7 ''</b> from 'SignIn Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns return 403 "Inactive".</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.8 'bcrypt.compare(password, hash)'</b> from 'SignIn Controller' sent to 'bcrypt'.</p> <p>Synchronous Call. Returns void.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.9 ''</b> from 'bcrypt' sent to 'SignIn Controller'.</p> <p>Synchronous Call. Returns isMatch / false .</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.10 'if !isMatch'</b> from 'bcrypt' sent to 'SignIn Controller'.</p> <p>Synchronous Call. Returns return 400.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.11 'createRefreshToken(user._id)'</b> from 'SignIn Controller' sent to 'JWT Service'.</p> <p>Synchronous Call. Returns void.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.12 ''</b> from 'JWT Service' sent to 'SignIn Controller'.</p> <p>Synchronous Call. Returns refresh_token.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.13 'res.cookie(refreshtoken)'</b> from 'Express Route' sent to 'SignIn Controller'.</p> <p>Synchronous Call. Returns void.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>

✉ **1.14** " from 'SignIn Controller' sent to 'Express Route'.

Synchronous Call. Returns return JSON { message, role }.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.15** " from 'SignIn Controller' sent to 'Express Route'.

Synchronous Call. Returns return JSON { roleSelection }.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.16** " from 'Express Route' sent to 'Public user'.

Synchronous Call. Returns "Welcome ..." OR "Please select your role".

[ Return is False. Iteration is False. New group is False. ]

## Public user

Actor owned by 'SignIn\_Interaction', in package 'Primary Use Cases'

Public user

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

### OUTGOING BEHAVIORAL RELATIONSHIPS

Name: POST /signin

➡ Sequence from Public user to «boundary» Express Route

### INCOMING BEHAVIORAL RELATIONSHIPS

➡ Sequence from «boundary» Express Route to Public user

## <anonymous>

InteractionFragment owned by 'SignIn\_Interaction', in package 'Primary Use Cases'

<anonymous>

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

## bcrypt

Sequence «entity» owned by 'SignIn\_Interaction', in package 'Primary Use Cases'

bcrypt

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

### OUTGOING BEHAVIORAL RELATIONSHIPS

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Sequence from «entity» bcrypt to «control» SignIn Controller

Name: if !isMatch

Sequence from «entity» bcrypt to «control» SignIn Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: bcrypt.compare(password, hash)

Sequence from «control» SignIn Controller to «entity» bcrypt

**DB: User**

Sequence «entity» owned by 'SignIn\_Interaction', in package 'Primary Use Cases'

DB: User

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Sequence from «entity» DB: User to «control» SignIn Controller

Name: if not found

Sequence from «entity» DB: User to «control» SignIn Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: User.findOne(email)

Sequence from «control» SignIn Controller to «entity» DB: User

**Express Route**

Sequence «boundary» owned by 'SignIn\_Interaction', in package 'Primary Use Cases'

Express Route

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Sequence from «boundary» Express Route to Public user

Name: res.cookie(refreshtoken)

Sequence from «boundary» Express Route to «control» SignIn Controller

Name: validate input

Sequence from «boundary» Express Route to «control» SignIn Controller

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: call signIn

Sequence from «boundary» Express Route to «control» SignIn Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: POST /signin

Sequence from Public user to «boundary» Express Route

Name: if missing

Sequence from «control» SignIn Controller to «boundary» Express Route

Sequence from «control» SignIn Controller to «boundary» Express Route

Sequence from «control» SignIn Controller to «boundary» Express Route

Sequence from «control» SignIn Controller to «boundary» Express Route

**JWT Service**

Sequence «entity» owned by 'SignIn\_Interaction', in package 'Primary Use Cases'

JWT Service

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Sequence from «entity» JWT Service to «control» SignIn Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: createRefreshToken(user.\_id)

Sequence from «control» SignIn Controller to «entity» JWT Service

**SignIn Controller**

Sequence «control» owned by 'SignIn\_Interaction', in package 'Primary Use Cases'

SignIn Controller

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: bcrypt.compare(password, hash)

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Sequence from «control» SignIn Controller to «entity» bcrypt

Name: if missing

Sequence from «control» SignIn Controller to «boundary» Express Route

Sequence from «control» SignIn Controller to «boundary» Express Route

Name: createRefreshToken(user.\_id)

Sequence from «control» SignIn Controller to «entity» JWT Service

Sequence from «control» SignIn Controller to «boundary» Express Route

Name: User.findOne(email)

Sequence from «control» SignIn Controller to «entity» DB: User

Sequence from «control» SignIn Controller to «boundary» Express Route

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: res.cookie(refreshtoken)

Sequence from «boundary» Express Route to «control» SignIn Controller

Sequence from «entity» bcrypt to «control» SignIn Controller

Name: validate input

Sequence from «boundary» Express Route to «control» SignIn Controller

Sequence from «entity» DB: User to «control» SignIn Controller

Name: if !isMatch

Sequence from «entity» bcrypt to «control» SignIn Controller

Name: if not found

Sequence from «entity» DB: User to «control» SignIn Controller

Name: call signIn

Sequence from «boundary» Express Route to «control» SignIn Controller



Sequence from «entity» JWT Service to «control» SignIn Controller

*UseCase in package 'Primary Use Cases'*

Sign Up


Version 1.0 Phase 1.0 Proposed

asus created on 18/08/2025. Last modified 18/08/2025

**ELEMENTS OWNED BY Sign Up** SignUp\_Activity : Activity SignUp\_Interaction : Interaction**CONNECTORS** **Extend** «extend» Source -> Destination

From: Sign Up : UseCase, Public

To: Sign In : UseCase, Public

 **Include** «include» Source -> Destination

From: Activate Email : UseCase, Public

To: Sign Up : UseCase, Public

**ASSOCIATIONS** Association (direction: Unspecified)

Source: Public (Actor) User (role=0)

Target: Public (UseCase) Sign Up

 Association (direction: Unspecified)

Source: Public (Actor) Admin (role=1)

Target: Public (UseCase) Sign Up

 Association (direction: Unspecified)

Source: Public (Actor) Staff (role=2)



Target: Public (UseCase) Sign Up

**SignUp\_Activity***Activity owned by 'Sign Up', in package 'Primary Use Cases'*

SignUp\_Activity

Version 1.0 Phase 1.0 Proposed

asus created on 18/08/2025. Last modified 18/08/2025

**ELEMENTS OWNED BY SignUp\_Activity** Database : ActivityPartition Public User : ActivityPartition

## ELEMENTS OWNED BY SignUp\_Activity

System : ActivityPartition

**SignUp\_Activity diagram**

Activity diagram in package 'Primary Use Cases'

SignUp\_Activity  
Version 1.0

asus created on 18/08/2025. Last modified 18/08/2025

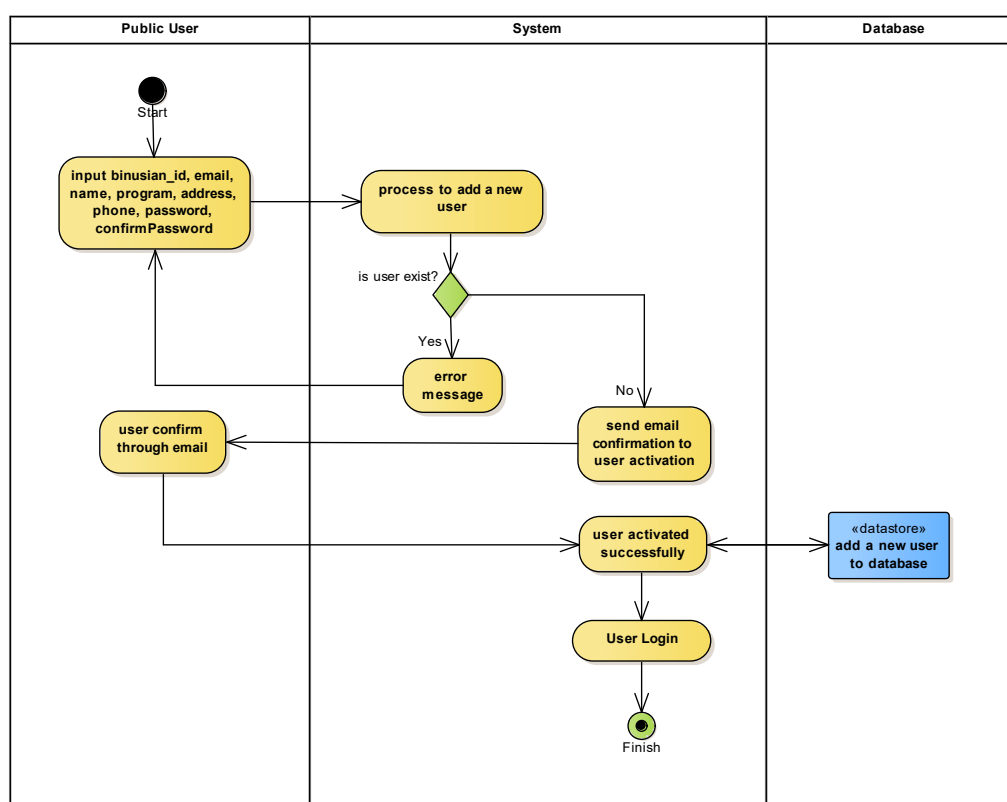


Figure 26: SignUp\_Activity

**Database**

ActivityPartition owned by 'SignUp\_Activity', in package 'Primary Use Cases'

Database  
Version 1.0 Phase 1.0 Proposed

asus created on 18/08/2025. Last modified 18/08/2025

## ELEMENTS OWNED BY Database

add a new user to database : DataStore «datastore»






**add a new user to database***DataStore «datastore» owned by 'Database', in package 'Primary Use Cases'*

add a new user to database  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025


**Public User***ActivityPartition owned by 'SignUp\_Activity', in package 'Primary Use Cases'*



Public User  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

ELEMENTS OWNED BY Public User
 input binusian_id, email, name, program, address, phone, password, confirmPassword : Activity
 user confirm through email : Activity
 Start : ActivityInitial

**input binusian\_id, email, name, program, address, phone, password, confirmPassword***Activity owned by 'Public User', in package 'Primary Use Cases'*

input binusian\_id, email, name, program, address, phone, password, confirmPassword  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
 ControlFlow from input binusian_id, email, name, program, address, phone, password, confirmPassword to process to add a new user

INCOMING BEHAVIORAL RELATIONSHIPS
 ControlFlow from error message to input binusian_id, email, name, program, address, phone, password, confirmPassword
 ControlFlow from Start to input binusian_id, email, name, program, address, phone, password, confirmPassword

**user confirm through email***Activity owned by 'Public User', in package 'Primary Use Cases'*

user confirm through email  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from user confirm through email to user activated successfully

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from send email confirmation to user activation to user confirm through email

**Start**

*ActivityInitial owned by 'Public User', in package 'Primary Use Cases'*

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from Start to input binusian\_id, email, name, program, address, phone, password, confirmPassword

**System**

*ActivityPartition owned by 'SignUp\_Activity', in package 'Primary Use Cases'*

System  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

**ELEMENTS OWNED BY System**

error message : Activity

process to add a new user : Activity

send email confirmation to user activation : Activity

user activated successfully : Activity

User Login : Activity

is user exist? : DecisionNode

Finish : ActivityFinal

**error message**

*Activity owned by 'System', in package 'Primary Use Cases'*

error message  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from error message to input binusian\_id, email, name, program, address, phone, password, confirmPassword

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: Yes

ControlFlow from is user exist? to error message

***process to add a new user***

*Activity owned by 'System', in package 'Primary Use Cases'*

process to add a new user  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from process to add a new user to is user exist?

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from input binusian\_id, email, name, program, address, phone, password, confirmPassword to process to add a new user

***send email confirmation to user activation***

*Activity owned by 'System', in package 'Primary Use Cases'*

send email confirmation to user activation  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from send email confirmation to user activation to user confirm through email

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: No

ControlFlow from is user exist? to send email confirmation to user activation

**user activated successfully**

Activity owned by 'System', in package 'Primary Use Cases'

user activated successfully  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from user activated successfully to User Login

Object Flow from user activated successfully to «datastore» add a new user to database

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from user confirm through email to user activated successfully

➡ Object Flow from «datastore» add a new user to database to user activated successfully

**User Login**

Activity owned by 'System', in package 'Primary Use Cases'

User Login  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from User Login to Finish

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from user activated successfully to User Login

**is user exist?**

DecisionNode owned by 'System', in package 'Primary Use Cases'

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: No

➡ ControlFlow from is user exist? to send email confirmation to user activation

Name: Yes

➡ ControlFlow from is user exist? to error message

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from process to add a new user to is user exist?

**Finish**

*ActivityFinal owned by 'System', in package 'Primary Use Cases'*

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from User Login to Finish

**SignUp\_Interaction**

*Interaction owned by 'Sign Up', in package 'Primary Use Cases'*

SignUp\_Interaction  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**ELEMENTS OWNED BY SignUp\_Interaction**

📄 Public user : Actor

📄 <anonymous> : InteractionFragment

📄 <anonymous> : InteractionFragment

📄 bcrypt : Sequence «entity»

📄 DB: User : Sequence «entity»

📄 Express Route : Sequence «boundary»

📄 JWT Service : Sequence «entity»

📄 Mail Service : Sequence «entity»

📄 signUp Controller : Sequence «control»

**SignUp\_Interaction diagram**

*Interaction diagram in package 'Primary Use Cases'*

## SignUp\_Interaction

Version 1.0

asus created on 19/08/2025. Last modified 20/08/2025

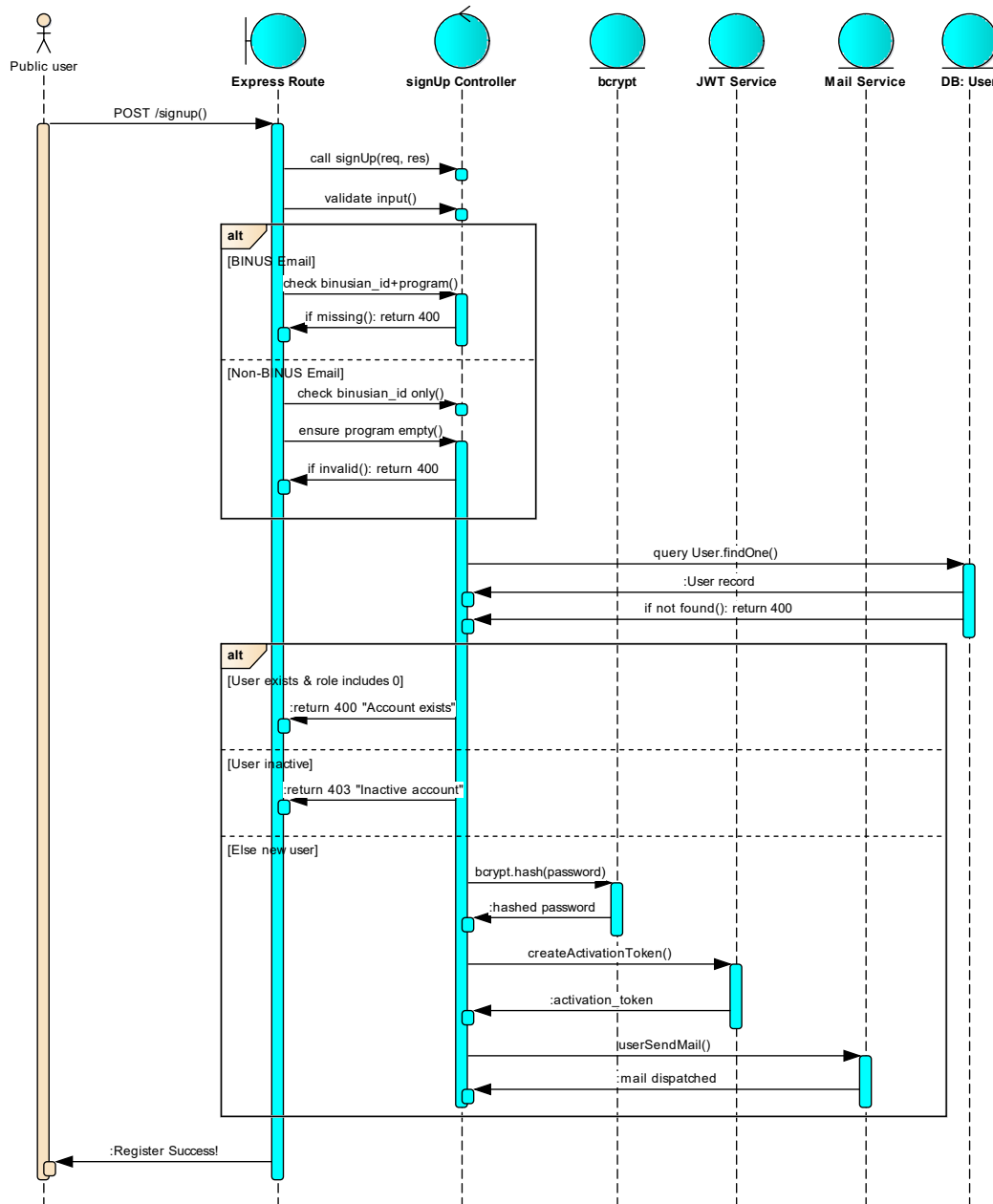


Figure 27: SignUp\_Interaction

## INTERACTION MESSAGES

✉ 1.0 'POST /signup' from 'Public user' sent to 'Express Route'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.1 'call signUp(req, res)' from 'Express Route' sent to 'signUp Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.2 'validate input'** from 'Express Route' sent to 'signUp Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.3 'check binusian\_id+program'** from 'Express Route' sent to 'signUp Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.4 'if missing'** from 'signUp Controller' sent to 'Express Route'.

Synchronous Call. Returns return 400.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.5 'check binusian\_id only'** from 'Express Route' sent to 'signUp Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.6 'ensure program empty'** from 'Express Route' sent to 'signUp Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.7 'if invalid'** from 'signUp Controller' sent to 'Express Route'.

Synchronous Call. Returns return 400.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.8 'query User.findOne()'** from 'signUp Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.9 ''** from 'DB: User' sent to 'signUp Controller'.

Synchronous Call. Returns User record.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.10 'if not found'** from 'DB: User' sent to 'signUp Controller'.

Synchronous Call. Returns return 400.

[ Return is False. Iteration is False. New group is False. ]








✉ **1.11 ''** from 'signUp Controller' sent to 'Express Route'.

Synchronous Call. Returns return 400 "Account exists".

[ Return is False. Iteration is False. New group is False. ]

✉ **1.12 ''** from 'signUp Controller' sent to 'Express Route'.

Synchronous Call. Returns return 403 "Inactive account".

[ Return is False. Iteration is False. New group is False. ]	
 <b>1.13 'bcrypt.hash(password)'</b> from 'signUp Controller' sent to 'bcrypt'.	
Synchronous Call. Returns void.	[ Return is False. Iteration is False. New group is False. ]
 <b>1.14 ''</b> from 'bcrypt' sent to 'signUp Controller'.	
Synchronous Call. Returns hashed password.	[ Return is False. Iteration is False. New group is False. ]
 <b>1.15 'createActivationToken'</b> from 'signUp Controller' sent to 'JWT Service'.	
Synchronous Call. Returns void.	[ Return is False. Iteration is False. New group is False. ]
 <b>1.16 ''</b> from 'JWT Service' sent to 'signUp Controller'.	
Synchronous Call. Returns activation_token.	[ Return is False. Iteration is False. New group is False. ]
 <b>1.17 'userSendMail'</b> from 'signUp Controller' sent to 'Mail Service'.	
Synchronous Call. Returns void.	[ Return is False. Iteration is False. New group is False. ]
 <b>1.18 ''</b> from 'Mail Service' sent to 'signUp Controller'.	
Synchronous Call. Returns mail dispatched.	[ Return is False. Iteration is False. New group is False. ]
 <b>1.19 ''</b> from 'Express Route' sent to 'Public user'.	
Synchronous Call. Returns Register Success!.	[ Return is False. Iteration is False. New group is False. ]


## Public user

Actor owned by 'SignUp\_Interaction', in package 'Primary Use Cases'

Public user  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

### OUTGOING BEHAVIORAL RELATIONSHIPS

Name: POST /signup

 Sequence from Public user to «boundary» Express Route

### INCOMING BEHAVIORAL RELATIONSHIPS



INCOMING BEHAVIORAL RELATIONSHIPS

Sequence from «boundary» Express Route to Public user

<anonymous>

InteractionFragment owned by 'SignUp\_Interaction', in package 'Primary Use Cases'

<anonymous>

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

<anonymous>

InteractionFragment owned by 'SignUp\_Interaction', in package 'Primary Use Cases'

<anonymous>

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

bcrypt

Sequence «entity» owned by 'SignUp\_Interaction', in package 'Primary Use Cases'

bcrypt

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS

Sequence from «entity» bcrypt to «control» signUp Controller

INCOMING BEHAVIORAL RELATIONSHIPS

Name: bcrypt.hash(password)

Sequence from «control» signUp Controller to «entity» bcrypt

DB: User

Sequence «entity» owned by 'SignUp\_Interaction', in package 'Primary Use Cases'

DB: User

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS

Sequence from «entity» DB: User to «control» signUp Controller

Name: if not found

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Sequence from «entity» DB: User to «control» signUp Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: query User.findOne()

Sequence from «control» signUp Controller to «entity» DB: User

**Express Route**

Sequence «boundary» owned by 'SignUp\_Interaction', in package 'Primary Use Cases'

Express Route

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: ensure program empty

Sequence from «boundary» Express Route to «control» signUp Controller

Name: call signUp(req, res)

Sequence from «boundary» Express Route to «control» signUp Controller

Name: validate input

Sequence from «boundary» Express Route to «control» signUp Controller

Name: check binusian\_id+program

Sequence from «boundary» Express Route to «control» signUp Controller

Name: check binusian\_id only

Sequence from «boundary» Express Route to «control» signUp Controller

Sequence from «boundary» Express Route to Public user

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: if invalid

Sequence from «control» signUp Controller to «boundary» Express Route

Name: if missing

Sequence from «control» signUp Controller to «boundary» Express Route

Name: POST /signup

Sequence from Public user to «boundary» Express Route

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ Sequence from «control» signUp Controller to «boundary» Express Route

➡ Sequence from «control» signUp Controller to «boundary» Express Route

**JWT Service**

Sequence «entity» owned by 'SignUp\_Interaction', in package 'Primary Use Cases'

JWT Service

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

⬅ Sequence from «entity» JWT Service to «control» signUp Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: createActivationToken

➡ Sequence from «control» signUp Controller to «entity» JWT Service

**Mail Service**

Sequence «entity» owned by 'SignUp\_Interaction', in package 'Primary Use Cases'

Mail Service

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

⬅ Sequence from «entity» Mail Service to «control» signUp Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: userSendMail

➡ Sequence from «control» signUp Controller to «entity» Mail Service

**signUp Controller**

Sequence «control» owned by 'SignUp\_Interaction', in package 'Primary Use Cases'

signUp Controller

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

### OUTGOING BEHAVIORAL RELATIONSHIPS

Name: if invalid

Sequence from «control» signUp Controller to «boundary» Express Route

Name: if missing

Sequence from «control» signUp Controller to «boundary» Express Route

Name: query User.findOne()

Sequence from «control» signUp Controller to «entity» DB: User

Name: userSendMail

Sequence from «control» signUp Controller to «entity» Mail Service

Name: bcrypt.hash(password)

Sequence from «control» signUp Controller to «entity» bcrypt

Sequence from «control» signUp Controller to «boundary» Express Route

Sequence from «control» signUp Controller to «boundary» Express Route

Name: createActivationToken

Sequence from «control» signUp Controller to «entity» JWT Service

### INCOMING BEHAVIORAL RELATIONSHIPS

Name: ensure program empty

Sequence from «boundary» Express Route to «control» signUp Controller

Sequence from «entity» DB: User to «control» signUp Controller

Name: call signUp(req, res)

Sequence from «boundary» Express Route to «control» signUp Controller

Name: validate input

Sequence from «boundary» Express Route to «control» signUp Controller

Sequence from «entity» bcrypt to «control» signUp Controller

Sequence from «entity» JWT Service to «control» signUp Controller

Name: check binusian\_id+program

Sequence from «boundary» Express Route to «control» signUp Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

➦ Sequence from «entity» Mail Service to «control» signUp Controller

Name: check binusian\_id only

➦ Sequence from «boundary» Express Route to «control» signUp Controller

Name: if not found

➦ Sequence from «entity» DB: User to «control» signUp Controller

## Update User

UseCase in package 'Primary Use Cases'

Update User  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

**ELEMENTS OWNED BY Update User**

📄 Updateuser\_Activity : Activity

📄 UpdateUser\_Interaction : Interaction

**ASSOCIATIONS**

✎ . Association (direction: Unspecified)

Source: Public (Actor) User (role=0)

Target: Public (UseCase) Update User

✎ . Association (direction: Unspecified)

Source: Public (Actor) Staff (role=2)

Target: Public (UseCase) Update User

✎ . Association (direction: Unspecified)

Source: Public (Actor) Admin (role=1)

Target: Public (UseCase) Update User

## Updateuser\_Activity

Activity owned by 'Update User', in package 'Primary Use Cases'

Updateuser\_Activity  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**ELEMENTS OWNED BY Updateuser\_Activity**

## ELEMENTS OWNED BY Updateuser\_Activity

Database : ActivityPartition

System : ActivityPartition

User : ActivityPartition

**Updateuser\_Activity diagram**

Activity diagram in package 'Primary Use Cases'

Updateuser\_Activity  
Version 1.0

asus created on 19/08/2025. Last modified 19/08/2025

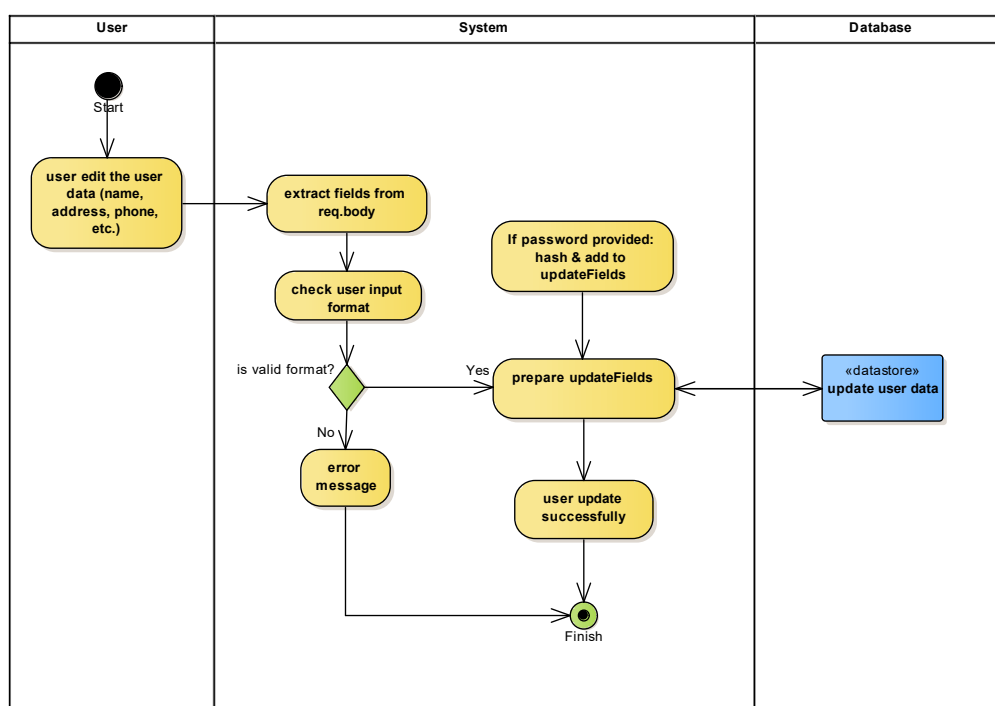


Figure 28: Updateuser\_Activity

**Database**

ActivityPartition owned by 'Updateuser\_Activity', in package 'Primary Use Cases'

Database

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

## ELEMENTS OWNED BY Database

update user data : DataStore «datastore»

**update user data**









*DataStore «datastore» owned by 'Database', in package 'Primary Use Cases'*

update user data  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**System**

*ActivityPartition owned by 'Updateuser\_Activity', in package 'Primary Use Cases'*

System  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

ELEMENTS OWNED BY System
 prepare updateFields : Activity
 check user input format : Activity
 error message : Activity
 extract fields from req.body : Activity
 If password provided: hash & add to updateFields : Activity
 user update successfully : Activity
 is valid format? : DecisionNode
 Finish : ActivityFinal

**prepare updateFields**

*Activity owned by 'System', in package 'Primary Use Cases'*

prepare updateFields  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
 Object Flow from prepare updateFields to «datastore» update user data

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from prepare updateFields to user update successfully

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from If password provided: hash & add to updateFields to prepare updateFields

Object Flow from «datastore» update user data to prepare updateFields

Name: Yes

ControlFlow from is valid format? to prepare updateFields

**check user input format**

Activity owned by 'System', in package 'Primary Use Cases'

check user input format

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from check user input format to is valid format?

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from extract fields from req.body to check user input format

**error message**

Activity owned by 'System', in package 'Primary Use Cases'

error message

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from error message to Finish

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: No

ControlFlow from is valid format? to error message



***extract fields from req.body***

Activity owned by 'System', in package 'Primary Use Cases'

extract fields from req.body  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from extract fields from req.body to check user input format

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from user edit the user data (name, address, phone, etc.) to extract fields from req.body

***If password provided: hash & add to updateFields***

Activity owned by 'System', in package 'Primary Use Cases'

If password provided: hash & add to updateFields  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from If password provided: hash & add to updateFields to prepare updateFields

***user update successfully***

Activity owned by 'System', in package 'Primary Use Cases'

user update successfully  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from user update successfully to Finish

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from prepare updateFields to user update successfully


***is valid format?***

DecisionNode owned by 'System', in package 'Primary Use Cases'





**OUTGOING BEHAVIORAL RELATIONSHIPS**

**OUTGOING BEHAVIORAL RELATIONSHIPS**



Name: No

 ControlFlow from is valid format? to error message


Name: Yes

 ControlFlow from is valid format? to prepare updateFields**INCOMING BEHAVIORAL RELATIONSHIPS** ControlFlow from check user input format to is valid format?**Finish***ActivityFinal owned by 'System', in package 'Primary Use Cases'***INCOMING BEHAVIORAL RELATIONSHIPS** ControlFlow from error message to Finish ControlFlow from user update successfully to Finish**User***ActivityPartition owned by 'Updateuser\_Activity', in package 'Primary Use Cases'*

User

Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025**ELEMENTS OWNED BY User** user edit the user data (name, address, phone, etc.) : Activity Start : ActivityInitial**user edit the user data (name, address, phone, etc.)***Activity owned by 'User', in package 'Primary Use Cases'*

user edit the user data (name, address, phone, etc.)

Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025**OUTGOING BEHAVIORAL RELATIONSHIPS** ControlFlow from user edit the user data (name, address, phone, etc.) to extract fields from req.body

**OUTGOING BEHAVIORAL RELATIONSHIPS****INCOMING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from Start to user edit the user data (name, address, phone, etc.)

**Start**

*ActivityInitial owned by 'User', in package 'Primary Use Cases'*

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from Start to user edit the user data (name, address, phone, etc.)

**UpdateUser\_Interaction**

*Interaction owned by 'Update User', in package 'Primary Use Cases'*

UpdateUser\_Interaction  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

**ELEMENTS OWNED BY UpdateUser\_Interaction**

📄 User : Actor

📄 <anonymous> : InteractionFragment

📄 <anonymous> : InteractionFragment

📄 bcrypt : Sequence «entity»

📄 DB: User : Sequence «entity»

📄 Express Route : Sequence «boundary»

📄 updateUser Controller : Sequence «control»

**UpdateUser\_Interaction diagram**

*Interaction diagram in package 'Primary Use Cases'*

UpdateUser\_Interaction  
Version 1.0

asus created on 20/08/2025. Last modified 20/08/2025

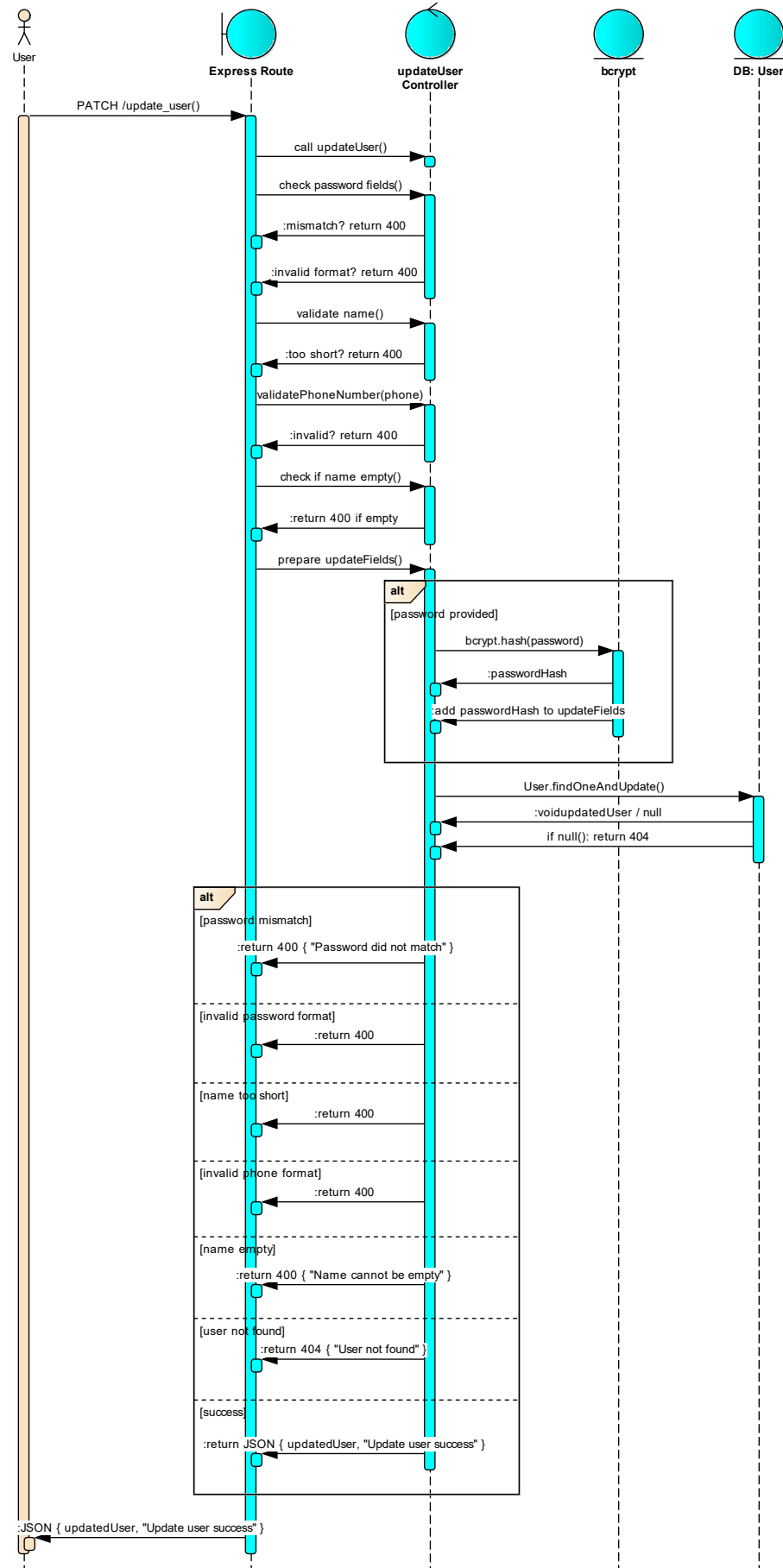


Figure 29: UpdateUser\_Interaction

## INTERACTION MESSAGES

✉ **1.0 'PATCH /update\_user'** from 'User' sent to 'Express Route'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.1 'call updateUser'** from 'Express Route' sent to 'updateUser Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.2 'check password fields'** from 'Express Route' sent to 'updateUser Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.3 ''** from 'updateUser Controller' sent to 'Express Route'.

Synchronous Call. Returns mismatch? return 400.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.4 ''** from 'updateUser Controller' sent to 'Express Route'.

Synchronous Call. Returns invalid format? return 400.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.5 'validate name'** from 'Express Route' sent to 'updateUser Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.6 ''** from 'updateUser Controller' sent to 'Express Route'.

Synchronous Call. Returns too short? return 400.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.7 'validatePhoneNumber(phone)'** from 'Express Route' sent to 'updateUser Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.8 ''** from 'updateUser Controller' sent to 'Express Route'.

Synchronous Call. Returns invalid? return 400.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.9 'check if name empty'** from 'Express Route' sent to 'updateUser Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

<p>✉ <b>1.10</b> '' from 'updateUser Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns return 400 if empty.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.11</b> '<b>prepare updateFields</b>' from 'Express Route' sent to 'updateUser Controller'.</p> <p>Synchronous Call. Returns void.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.12</b> '<b>bcrypt.hash(password)</b>' from 'updateUser Controller' sent to 'bcrypt'.</p> <p>Synchronous Call. Returns void.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.13</b> '' from 'bcrypt' sent to 'updateUser Controller'.</p> <p>Synchronous Call. Returns passwordHash.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.14</b> '' from 'bcrypt' sent to 'updateUser Controller'.</p> <p>Synchronous Call. Returns add passwordHash to updateFields.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.15</b> '<b>User.findOneAndUpdate</b>' from 'updateUser Controller' sent to 'DB: User'.</p> <p>Synchronous Call. Returns void.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.16</b> '' from 'DB: User' sent to 'updateUser Controller'.</p> <p>Synchronous Call. Returns voidupdatedUser / null.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.17</b> '<b>if null</b>' from 'DB: User' sent to 'updateUser Controller'.</p> <p>Synchronous Call. Returns return 404.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.18</b> '' from 'updateUser Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns return 400 { "Password did not match" } .</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.19</b> '' from 'updateUser Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns return 400.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ <b>1.20</b> '' from 'updateUser Controller' sent to 'Express Route'.</p>

<p>Synchronous Call. Returns return 400.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ 1.21 " from 'updateUser Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns return 400.</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ 1.22 " from 'updateUser Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns return 400 { "Name cannot be empty" } .</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ 1.23 " from 'updateUser Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns return 404 { "User not found" } .</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ 1.24 " from 'updateUser Controller' sent to 'Express Route'.</p> <p>Synchronous Call. Returns return JSON { updatedUser, "Update user success" } .</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>
<p>✉ 1.25 " from 'Express Route' sent to 'User'.</p> <p>Synchronous Call. Returns JSON { updatedUser, "Update user success" } .</p> <p>[ Return is False. Iteration is False. New group is False. ]</p>

## User

Actor owned by 'UpdateUser\_Interaction', in package 'Primary Use Cases'

User

Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

### OUTGOING BEHAVIORAL RELATIONSHIPS

Name: PATCH /update\_user

Sequence from User to «boundary» Express Route

### INCOMING BEHAVIORAL RELATIONSHIPS

Sequence from «boundary» Express Route to User

## <anonymous>

InteractionFragment owned by 'UpdateUser\_Interaction', in package 'Primary Use Cases'

&lt;anonymous&gt;

Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

## &lt;anonymous&gt;



InteractionFragment owned by 'UpdateUser\_Interaction', in package 'Primary Use Cases'

&lt;anonymous&gt;

Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025**bcrypt**

Sequence «entity» owned by 'UpdateUser\_Interaction', in package 'Primary Use Cases'

bcrypt

Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025**OUTGOING BEHAVIORAL RELATIONSHIPS** Sequence from «entity» bcrypt to «control» updateUser Controller Sequence from «entity» bcrypt to «control» updateUser Controller**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: bcrypt.hash(password)

 Sequence from «control» updateUser Controller to «entity» bcrypt**DB: User**

Sequence «entity» owned by 'UpdateUser\_Interaction', in package 'Primary Use Cases'

DB: User

Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: if null

 Sequence from «entity» DB: User to «control» updateUser Controller Sequence from «entity» DB: User to «control» updateUser Controller**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: User.findOneAndUpdate

 Sequence from «control» updateUser Controller to «entity» DB: User



## INCOMING BEHAVIORAL RELATIONSHIPS

**Express Route**

Sequence «boundary» owned by 'UpdateUser\_Interaction', in package 'Primary Use Cases'

Express Route

Version 1.0 Phase 1.0 Proposed

asus created on 20/08/2025. Last modified 20/08/2025

## OUTGOING BEHAVIORAL RELATIONSHIPS

Name: check if name empty

 Sequence from «boundary» Express Route to «control» updateUser Controller

Name: validatePhoneNumber(phone)

 Sequence from «boundary» Express Route to «control» updateUser Controller

Name: validate name

 Sequence from «boundary» Express Route to «control» updateUser Controller

Name: call updateUser

 Sequence from «boundary» Express Route to «control» updateUser Controller

 Sequence from «boundary» Express Route to User

Name: check password fields

 Sequence from «boundary» Express Route to «control» updateUser Controller

Name: prepare updateFields

 Sequence from «boundary» Express Route to «control» updateUser Controller

## INCOMING BEHAVIORAL RELATIONSHIPS

 Sequence from «control» updateUser Controller to «boundary» Express Route

 Sequence from «control» updateUser Controller to «boundary» Express Route

 Sequence from «control» updateUser Controller to «boundary» Express Route

 Sequence from «control» updateUser Controller to «boundary» Express Route

 Sequence from «control» updateUser Controller to «boundary» Express Route

Name: PATCH /update\_user

INCOMING BEHAVIORAL RELATIONSHIPS
⇒ Sequence from User to «boundary» Express Route
⇒ Sequence from «control» updateUser Controller to «boundary» Express Route
⇒ Sequence from «control» updateUser Controller to «boundary» Express Route
⇒ Sequence from «control» updateUser Controller to «boundary» Express Route
⇒ Sequence from «control» updateUser Controller to «boundary» Express Route
⇒ Sequence from «control» updateUser Controller to «boundary» Express Route
⇒ Sequence from «control» updateUser Controller to «boundary» Express Route
⇒ Sequence from «control» updateUser Controller to «boundary» Express Route

### **updateUser Controller**

Sequence «control» owned by 'UpdateUser\_Interaction', in package 'Primary Use Cases'

updateUser Controller  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
⇐ Sequence from «control» updateUser Controller to «boundary» Express Route
⇐ Sequence from «control» updateUser Controller to «boundary» Express Route
⇐ Sequence from «control» updateUser Controller to «boundary» Express Route
⇐ Sequence from «control» updateUser Controller to «boundary» Express Route
⇐ Sequence from «control» updateUser Controller to «boundary» Express Route
⇐ Sequence from «control» updateUser Controller to «boundary» Express Route
⇐ Sequence from «control» updateUser Controller to «boundary» Express Route
⇐ Sequence from «control» updateUser Controller to «boundary» Express Route

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Sequence from «control» updateUser Controller to «boundary» Express Route

Sequence from «control» updateUser Controller to «boundary» Express Route

Sequence from «control» updateUser Controller to «boundary» Express Route

Sequence from «control» updateUser Controller to «boundary» Express Route

Name: User.findOneAndUpdate

Sequence from «control» updateUser Controller to «entity» DB: User

Name: bcrypt.hash(password)

Sequence from «control» updateUser Controller to «entity» bcrypt

**INCOMING BEHAVIORAL RELATIONSHIPS**

Sequence from «entity» bcrypt to «control» updateUser Controller

Name: check if name empty

Sequence from «boundary» Express Route to «control» updateUser Controller

Name: validatePhoneNumber(phone)

Sequence from «boundary» Express Route to «control» updateUser Controller

Name: validate name

Sequence from «boundary» Express Route to «control» updateUser Controller

Name: if null

Sequence from «entity» DB: User to «control» updateUser Controller

Name: call updateUser

Sequence from «boundary» Express Route to «control» updateUser Controller

Name: check password fields

Sequence from «boundary» Express Route to «control» updateUser Controller

Name: prepare updateFields

Sequence from «boundary» Express Route to «control» updateUser Controller

Sequence from «entity» bcrypt to «control» updateUser Controller

Sequence from «entity» DB: User to «control» updateUser Controller


**INCOMING BEHAVIORAL RELATIONSHIPS**


## Update User Role

UseCase in package 'Primary Use Cases'

Update User Role  
Version 1.0 Phase 1.0 Proposed  
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**ELEMENTS OWNED BY Update User Role**

 UpdateUserRole\_Activity : Activity

 UpdateUserRole\_Interaction : Interaction

**ASSOCIATIONS**

 Association (direction: Unspecified)

Source: Public (Actor) Admin (role=1)


Target: Public (UseCase) Update User Role

## UpdateUserRole\_Activity


Activity owned by 'Update User Role', in package 'Primary Use Cases'

UpdateUserRole\_Activity  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**ELEMENTS OWNED BY UpdateUserRole\_Activity**

 Database : ActivityPartition

 System : ActivityPartition

 User Admin : ActivityPartition

## UpdateUserRole\_Activity diagram

Activity diagram in package 'Primary Use Cases'

UpdateUserRole\_Activity  
Version 1.0  
asus created on 19/08/2025. Last modified 19/08/2025

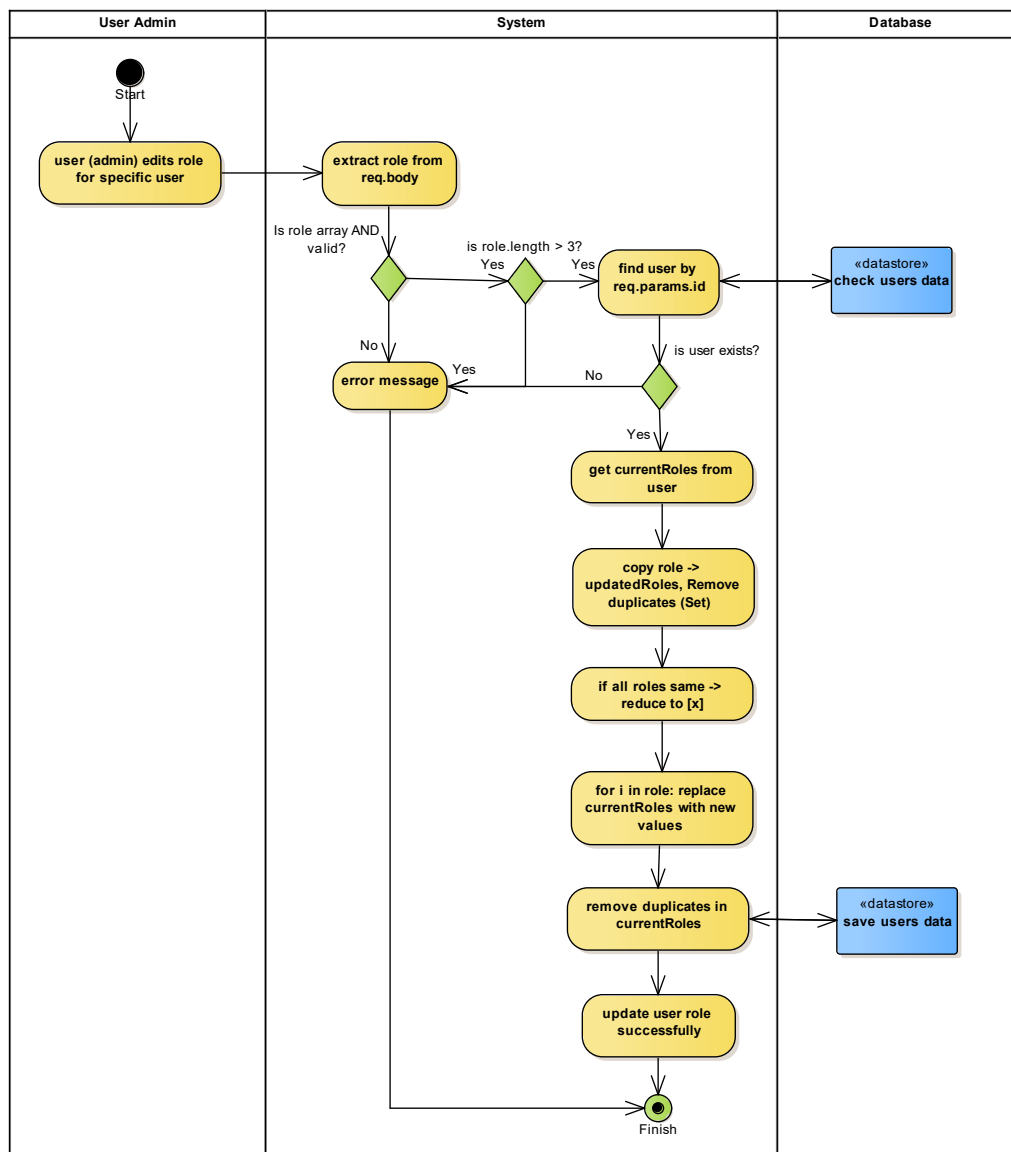




Figure 30: UpdateUserRole\_Activity

## Database

ActivityPartition owned by 'UpdateUserRole\_Activity', in package 'Primary Use Cases'

Database  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

ELEMENTS OWNED BY Database	
	check users data : DataStore «datastore»
	save users data : DataStore «datastore»

## check users data

*DataStore «datastore» owned by 'Database', in package 'Primary Use Cases'*

check users data

Version 1.0 Phase 1.0 Proposed

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### **save users data**

*DataStore «datastore» owned by 'Database', in package 'Primary Use Cases'*

save users data

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025












## **System**



*ActivityPartition owned by 'UpdateUserRole\_Activity', in package 'Primary Use Cases'*

System



Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025


ELEMENTS OWNED BY System
 copy role -> updatedRoles, Remove duplicates (Set) : Activity
 error message : Activity
 extract role from req.body : Activity
 find user by req.params.id : Activity
 for i in role: replace currentRoles with new values : Activity
 get currentRoles from user : Activity
 if all roles same -> reduce to [x] : Activity
 remove duplicates in currentRoles : Activity
 update user role successfully : Activity
 Is role array AND valid? : DecisionNode
 is role.length > 3? : DecisionNode

**ELEMENTS OWNED BY System** is user exists? : DecisionNode Finish : ActivityFinal***copy role -> updatedRoles, Remove duplicates (Set)****Activity owned by 'System', in package 'Primary Use Cases'*


copy role -> updatedRoles, Remove duplicates (Set)  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS** ControlFlow from copy role -> updatedRoles, Remove duplicates (Set) to if all roles same -> reduce to [x]**INCOMING BEHAVIORAL RELATIONSHIPS** ControlFlow from get currentRoles from user to copy role -> updatedRoles, Remove duplicates (Set)***error message****Activity owned by 'System', in package 'Primary Use Cases'*

error message  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS** ControlFlow from error message to Finish**INCOMING BEHAVIORAL RELATIONSHIPS**


Name: No

 ControlFlow from Is role array AND valid? to error message

Name: Yes

 ControlFlow from is role.length > 3? to error message

Name: No

 ControlFlow from is user exists? to error message***extract role from req.body***

Activity owned by 'System', in package 'Primary Use Cases'

extract role from req.body  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

#### OUTGOING BEHAVIORAL RELATIONSHIPS

ControlFlow from extract role from req.body to Is role array AND valid?

#### INCOMING BEHAVIORAL RELATIONSHIPS

ControlFlow from user (admin) edits role for specific user to extract role from req.body

### ***find user by req.params.id***

Activity owned by 'System', in package 'Primary Use Cases'

find user by req.params.id  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

#### OUTGOING BEHAVIORAL RELATIONSHIPS

ControlFlow from find user by req.params.id to is user exists?

Object Flow from find user by req.params.id to «datastore» check users data

#### INCOMING BEHAVIORAL RELATIONSHIPS

Object Flow from «datastore» check users data to find user by req.params.id

Name: Yes

ControlFlow from is role.length > 3? to find user by req.params.id

### ***for i in role: replace currentRoles with new values***

Activity owned by 'System', in package 'Primary Use Cases'

for i in role: replace currentRoles with new values  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

#### OUTGOING BEHAVIORAL RELATIONSHIPS

ControlFlow from for i in role: replace currentRoles with new values to remove duplicates in currentRoles

#### INCOMING BEHAVIORAL RELATIONSHIPS



**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from if all roles same -> reduce to [x] to for i in role: replace currentRoles with new values

***get currentRoles from user***

Activity owned by 'System', in package 'Primary Use Cases'

get currentRoles from user  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from get currentRoles from user to copy role -> updatedRoles, Remove duplicates (Set)

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: Yes

ControlFlow from is user exists? to get currentRoles from user

***if all roles same -> reduce to [x]***

Activity owned by 'System', in package 'Primary Use Cases'

if all roles same -> reduce to [x]  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from if all roles same -> reduce to [x] to for i in role: replace currentRoles with new values

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from copy role -> updatedRoles, Remove duplicates (Set) to if all roles same -> reduce to [x]

***remove duplicates in currentRoles***

Activity owned by 'System', in package 'Primary Use Cases'

remove duplicates in currentRoles  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from remove duplicates in currentRoles to update user role successfully

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Object Flow from remove duplicates in currentRoles to «datastore» save users data

**INCOMING BEHAVIORAL RELATIONSHIPS**

Object Flow from «datastore» save users data to remove duplicates in currentRoles

ControlFlow from for i in role: replace currentRoles with new values to remove duplicates in currentRoles

***update user role successfully***

*Activity owned by 'System', in package 'Primary Use Cases'*

update user role successfully  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from update user role successfully to Finish

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from remove duplicates in currentRoles to update user role successfully

***Is role array AND valid?***

*DecisionNode owned by 'System', in package 'Primary Use Cases'*

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: No

ControlFlow from Is role array AND valid? to error message

Name: Yes

ControlFlow from Is role array AND valid? to is role.length > 3?

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from extract role from req.body to Is role array AND valid?

***is role.length > 3?***


*DecisionNode owned by 'System', in package 'Primary Use Cases'*

**OUTGOING BEHAVIORAL RELATIONSHIPS**


Name: Yes

 ControlFlow from is role.length > 3? to error message


Name: Yes

 ControlFlow from is role.length > 3? to find user by req.params.id**INCOMING BEHAVIORAL RELATIONSHIPS**





Name: Yes

 ControlFlow from Is role array AND valid? to is role.length > 3?***is user exists?****DecisionNode owned by 'System', in package 'Primary Use Cases'***OUTGOING BEHAVIORAL RELATIONSHIPS**



Name: Yes

 ControlFlow from is user exists? to get currentRoles from user

Name: No

 ControlFlow from is user exists? to error message**INCOMING BEHAVIORAL RELATIONSHIPS** ControlFlow from find user by req.params.id to is user exists?***Finish****ActivityFinal owned by 'System', in package 'Primary Use Cases'***INCOMING BEHAVIORAL RELATIONSHIPS** ControlFlow from error message to Finish ControlFlow from update user role successfully to Finish***User Admin****ActivityPartition owned by 'UpdateUserRole\_Activity', in package 'Primary Use Cases'*




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**ELEMENTS OWNED BY User Admin** user (admin) edits role for specific user : Activity Start : ActivityInitial**user (admin) edits role for specific user***Activity owned by 'User Admin', in package 'Primary Use Cases'*

user (admin) edits role for specific user

Version 1.0 Phase 1.0 Proposed



asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS** ControlFlow from user (admin) edits role for specific user to extract role from req.body**INCOMING BEHAVIORAL RELATIONSHIPS** ControlFlow from Start to user (admin) edits role for specific user**Start***ActivityInitial owned by 'User Admin', in package 'Primary Use Cases'***OUTGOING BEHAVIORAL RELATIONSHIPS** ControlFlow from Start to user (admin) edits role for specific user**UpdateUserRole\_Interaction***Interaction owned by 'Update User Role', in package 'Primary Use Cases'*

UpdateUserRole\_Interaction

Version 1.0 Phase 1.0 Proposed

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**ELEMENTS OWNED BY UpdateUserRole\_Interaction** User Admin : Actor <anonymous> : InteractionFragment DB: User : Sequence «entity»

## ELEMENTS OWNED BY UpdateUserRole\_Interaction

Express Route : Sequence «boundary»

updateUserRole Controller : Sequence «control»

### UpdateUserRole\_Interaction diagram

Interaction diagram in package 'Primary Use Cases'

UpdateUserRole\_Interaction

Version 1.0

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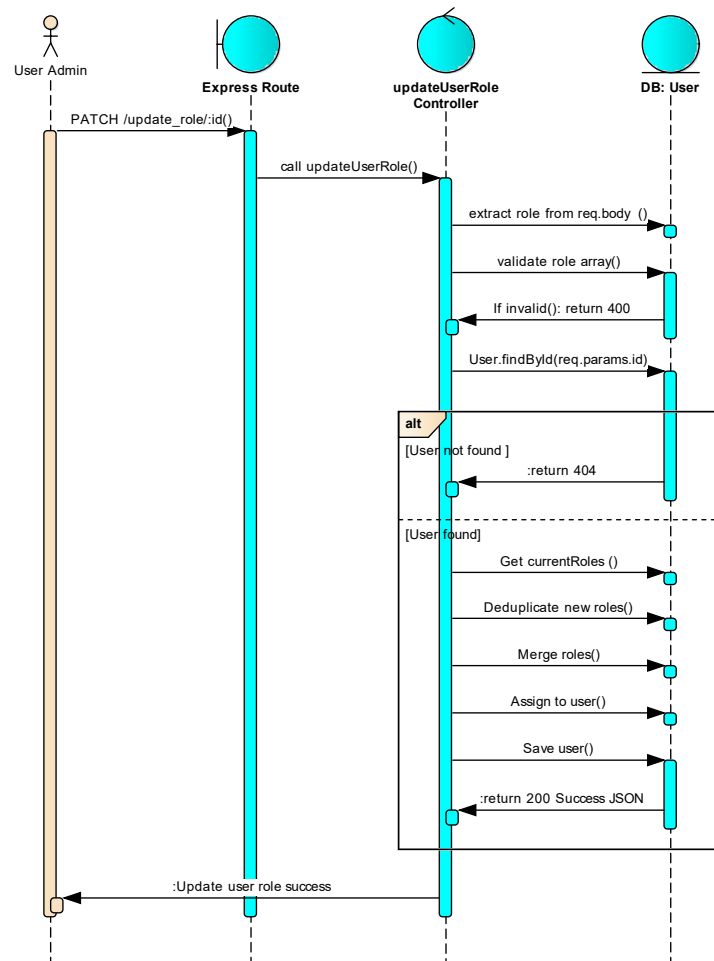


Figure 31: UpdateUserRole\_Interaction

## INTERACTION MESSAGES

1.0 'PATCH /update\_role/:id' from 'User Admin' sent to 'Express Route'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.1 'call updateUserRole'** from 'Express Route' sent to 'updateUserRole Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.2 'extract role from req.body '** from 'updateUserRole Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.3 'validate role array'** from 'updateUserRole Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.4 'If invalid'** from 'DB: User' sent to 'updateUserRole Controller'.

Synchronous Call. Returns return 400.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.5 'User.findById(req.params.id)'** from 'updateUserRole Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.6 ''** from 'DB: User' sent to 'updateUserRole Controller'.

Synchronous Call. Returns return 404.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.7 'Get currentRoles '** from 'updateUserRole Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.8 'Deduplicate new roles'** from 'updateUserRole Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.9 'Merge roles'** from 'updateUserRole Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.10 'Assign to user'** from 'updateUserRole Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ **1.11 'Save user'** from 'updateUserRole Controller' sent to 'DB: User'.

Synchronous Call. Returns void.	[ Return is False. Iteration is False. New group is False. ]
 <b>1.12</b> " from 'DB: User' sent to 'updateUserRole Controller'.	
Synchronous Call. Returns return 200 Success JSON .	[ Return is False. Iteration is False. New group is False. ]
 <b>1.13</b> " from 'updateUserRole Controller' sent to 'User Admin'.	
Synchronous Call. Returns Update user role success.	[ Return is False. Iteration is False. New group is False. ]



### User Admin

Actor owned by 'UpdateUserRole\_Interaction', in package 'Primary Use Cases'

User Admin

Version 1.0 Phase 1.0 Proposed

asus created on 20/08/2025. Last modified 20/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
Name: PATCH /update_role/:id  Sequence from User Admin to «boundary» Express Route
INCOMING BEHAVIORAL RELATIONSHIPS
 Sequence from «control» updateUserRole Controller to User Admin

### <anonymous>

InteractionFragment owned by 'UpdateUserRole\_Interaction', in package 'Primary Use Cases'

<anonymous>

Version 1.0 Phase 1.0 Proposed

asus created on 20/08/2025. Last modified 20/08/2025

### DB: User

Sequence «entity» owned by 'UpdateUserRole\_Interaction', in package 'Primary Use Cases'

DB: User

Version 1.0 Phase 1.0 Proposed

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OUTGOING BEHAVIORAL RELATIONSHIPS
 Sequence from «entity» DB: User to «control» updateUserRole Controller

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Sequence from «entity» DB: User to «control» updateUserRole Controller

Name: If invalid

Sequence from «entity» DB: User to «control» updateUserRole Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: Deduplicate new roles

Sequence from «control» updateUserRole Controller to «entity» DB: User

Name: Merge roles

Sequence from «control» updateUserRole Controller to «entity» DB: User

Name: Assign to user

Sequence from «control» updateUserRole Controller to «entity» DB: User

Name: extract role from req.body

Sequence from «control» updateUserRole Controller to «entity» DB: User

Name: User.findById(req.params.id)

Sequence from «control» updateUserRole Controller to «entity» DB: User

Name: Get currentRoles

Sequence from «control» updateUserRole Controller to «entity» DB: User

Name: validate role array

Sequence from «control» updateUserRole Controller to «entity» DB: User

Name: Save user

Sequence from «control» updateUserRole Controller to «entity» DB: User

**Express Route**

Sequence «boundary» owned by 'UpdateUserRole\_Interaction', in package 'Primary Use Cases'

Express Route

Version 1.0 Phase 1.0 Proposed

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**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: call updateUserRole

Sequence from «boundary» Express Route to «control» updateUserRole Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**



**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: PATCH /update\_role/:id

➡ Sequence from User Admin to «boundary» Express Route

**updateUserRole Controller***Sequence «control» owned by 'UpdateUserRole\_Interaction', in package 'Primary Use Cases'*

updateUserRole Controller

Version 1.0 Phase 1.0 Proposed

asus created on 20/08/2025. Last modified 20/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: Deduplicate new roles

⚡ Sequence from «control» updateUserRole Controller to «entity» DB: User

Name: Merge roles

⚡ Sequence from «control» updateUserRole Controller to «entity» DB: User

Name: Assign to user

⚡ Sequence from «control» updateUserRole Controller to «entity» DB: User

Name: extract role from req.body

⚡ Sequence from «control» updateUserRole Controller to «entity» DB: User

Name: User.findById(req.params.id)

⚡ Sequence from «control» updateUserRole Controller to «entity» DB: User

⚡ Sequence from «control» updateUserRole Controller to User Admin

Name: Get currentRoles

⚡ Sequence from «control» updateUserRole Controller to «entity» DB: User

Name: validate role array

⚡ Sequence from «control» updateUserRole Controller to «entity» DB: User

Name: Save user

⚡ Sequence from «control» updateUserRole Controller to «entity» DB: User

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ Sequence from «entity» DB: User to «control» updateUserRole Controller

➡ Sequence from «entity» DB: User to «control» updateUserRole Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: If invalid

➡ Sequence from «entity» DB: User to «control» updateUserRole Controller

Name: call updateUserRole

➡ Sequence from «boundary» Express Route to «control» updateUserRole Controller

## Update User Status

*UseCase in package 'Primary Use Cases'*

Update User Status  
Version 1.0 Phase 1.0 Proposed  
asus created on 18/08/2025. Last modified 18/08/2025

**ELEMENTS OWNED BY Update User Status**

📁 UpdateUserStatus\_Activity : Activity

📁 UpdateUserStatus\_Interaction : Interaction

**ASSOCIATIONS**

✎ Association (direction: Unspecified)

Source: Public (Actor) Admin (role=1)

Target: Public (UseCase) Update User Status

## UpdateUserStatus\_Activity

*Activity owned by 'Update User Status', in package 'Primary Use Cases'*

UpdateUserStatus\_Activity  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**ELEMENTS OWNED BY UpdateUserStatus\_Activity**

📁 Database : ActivityPartition

📁 System : ActivityPartition

📁 User Admin : ActivityPartition

## UpdateUserStatus\_Activity diagram

*Activity diagram in package 'Primary Use Cases'*

## UpdateUserStatus\_Activity

Version 1.0

asus created on 19/08/2025. Last modified 19/08/2025

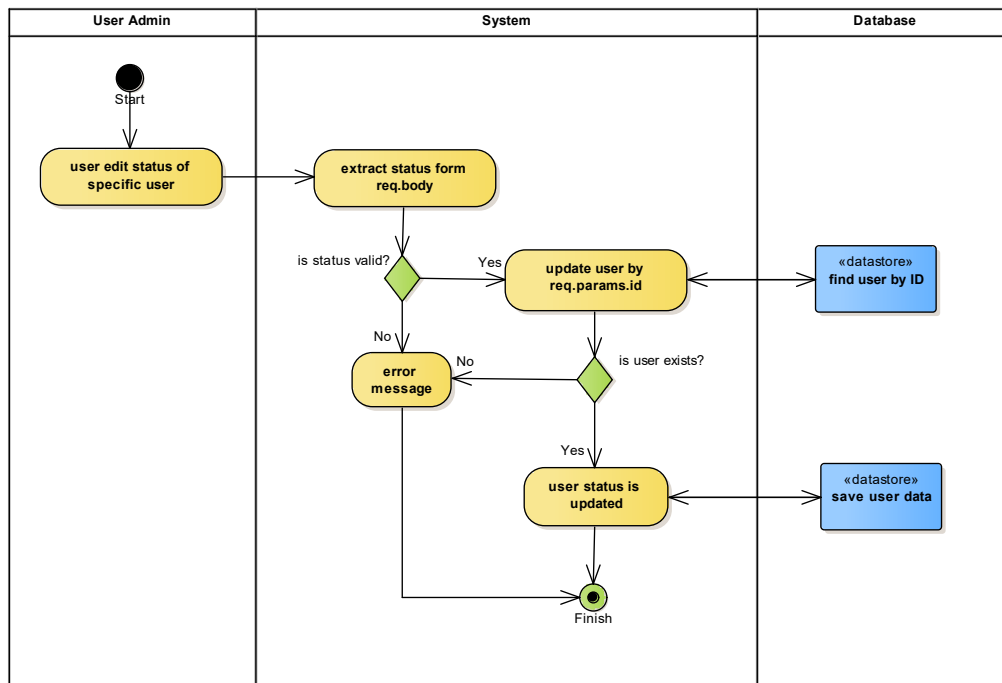




Figure 32: UpdateUserStatus\_Activity

**Database***ActivityPartition owned by 'UpdateUserStatus\_Activity', in package 'Primary Use Cases'*

Database

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

ELEMENTS OWNED BY Database	
	find user by ID : DataStore «datastore»
	save user data : DataStore «datastore»

**find user by ID***DataStore «datastore» owned by 'Database', in package 'Primary Use Cases'*

find user by ID

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**save user data**

*DataStore «datastore» owned by 'Database', in package 'Primary Use Cases'*

save user data

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025








## System

*ActivityPartition owned by 'UpdateUserStatus\_Activity', in package 'Primary Use Cases'*

System

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

ELEMENTS OWNED BY System
 error message : Activity
 extract status form req.body : Activity
 update user by req.params.id : Activity
 user status is updated : Activity
 is status valid? : DecisionNode
 is user exists? : DecisionNode
 Finish : ActivityFinal

## error message

*Activity owned by 'System', in package 'Primary Use Cases'*

error message

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

OUTGOING BEHAVIORAL RELATIONSHIPS
 ControlFlow from error message to Finish
INCOMING BEHAVIORAL RELATIONSHIPS
Name: No  ControlFlow from is user exists? to error message
Name: No

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from is status valid? to error message

***extract status form req.body***

Activity owned by 'System', in package 'Primary Use Cases'

extract status form req.body  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from extract status form req.body to is status valid?

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from user edit status of specific user to extract status form req.body

***update user by req.params.id***

Activity owned by 'System', in package 'Primary Use Cases'

update user by req.params.id  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from update user by req.params.id to is user exists?

➡ Object Flow from update user by req.params.id to «datastore» find user by ID

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ Object Flow from «datastore» find user by ID to update user by req.params.id

Name: Yes

➡ ControlFlow from is status valid? to update user by req.params.id

***user status is updated***

Activity owned by 'System', in package 'Primary Use Cases'

user status is updated  
Version 1.0 Phase 1.0 Proposed  
asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

ControlFlow from user status is updated to Finish

Object Flow from user status is updated to «datastore» save user data

**INCOMING BEHAVIORAL RELATIONSHIPS**

Object Flow from «datastore» save user data to user status is updated

Name: Yes

ControlFlow from is user exists? to user status is updated

***is status valid?***

*DecisionNode owned by 'System', in package 'Primary Use Cases'*

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: No

ControlFlow from is status valid? to error message

Name: Yes

ControlFlow from is status valid? to update user by req.params.id

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from extract status form req.body to is status valid?

***is user exists?***

*DecisionNode owned by 'System', in package 'Primary Use Cases'*

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: No

ControlFlow from is user exists? to error message

Name: Yes

ControlFlow from is user exists? to user status is updated

**INCOMING BEHAVIORAL RELATIONSHIPS**

ControlFlow from update user by req.params.id to is user exists?

**INCOMING BEHAVIORAL RELATIONSHIPS****Finish**

*ActivityFinal owned by 'System', in package 'Primary Use Cases'*

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from error message to Finish

➡ ControlFlow from user status is updated to Finish

**User Admin**

*ActivityPartition owned by 'UpdateUserStatus\_Activity', in package 'Primary Use Cases'*

User Admin

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 20/08/2025

**ELEMENTS OWNED BY User Admin**

📄 user edit status of specific user : Activity

📄 Start : ActivityInitial

**user edit status of specific user**

*Activity owned by 'User Admin', in package 'Primary Use Cases'*

user edit status of specific user

Version 1.0 Phase 1.0 Proposed

asus created on 19/08/2025. Last modified 19/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from user edit status of specific user to extract status form req.body

**INCOMING BEHAVIORAL RELATIONSHIPS**

➡ ControlFlow from Start to user edit status of specific user

**Start**

*ActivityInitial owned by 'User Admin', in package 'Primary Use Cases'*

OUTGOING BEHAVIORAL RELATIONSHIPS

ControlFlow from Start to user edit status of specific user

UpdateUserStatus\_Interaction

Interaction owned by 'Update User Status', in package 'Primary Use Cases'

UpdateUserStatus\_Interaction  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

ELEMENTS OWNED BY UpdateUserStatus\_Interaction

User Admin : Actor

<anonymous> : InteractionFragment

DB: User : Sequence «entity»

Express Route : Sequence «boundary»

updateUserStatus Controller : Sequence «control»

UpdateUserStatus\_Interaction diagram

Interaction diagram in package 'Primary Use Cases'

UpdateUserStatus\_Interaction  
Version 1.0  
asus created on 20/08/2025. Last modified 20/08/2025



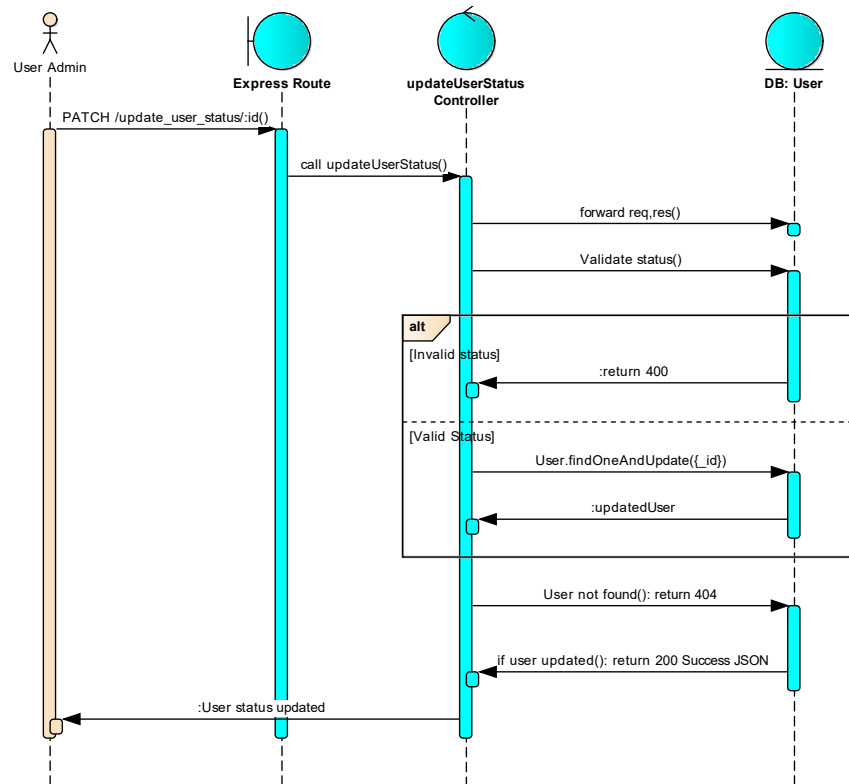


Figure 33: UpdateUserStatus\_Interaction

## INTERACTION MESSAGES

✉ 1.0 'PATCH /update\_user\_status/:id' from 'User Admin' sent to 'Express Route'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.1 'call updateUserStatus' from 'Express Route' sent to 'updateUserStatus Controller'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.2 'forward req,res' from 'updateUserStatus Controller' sent to 'DB: User'.

Synchronous Call. Returns void.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.3 'Validate status' from 'updateUserStatus Controller' sent to 'DB: User'.

Synchronous Call. Returns void.




[ Return is False. Iteration is False. New group is False. ]

✉ 1.4 '' from 'DB: User' sent to 'updateUserStatus Controller'.

Synchronous Call. Returns return 400.

[ Return is False. Iteration is False. New group is False. ]

✉ 1.5 'User.findOneAndUpdate({\_id})' from 'updateUserStatus Controller' sent to 'DB: User'.


Synchronous Call. Returns void.	[ Return is False. Iteration is False. New group is False. ]
 <b>1.6 "</b> from 'DB: User' sent to 'updateUserStatus Controller'.	
Synchronous Call. Returns updatedUser.	[ Return is False. Iteration is False. New group is False. ]
 <b>1.7 'User not found'</b> from 'updateUserStatus Controller' sent to 'DB: User'.	
Synchronous Call. Returns return 404.	[ Return is False. Iteration is False. New group is False. ]
 <b>1.8 'if user updated'</b> from 'DB: User' sent to 'updateUserStatus Controller'.	
Synchronous Call. Returns return 200 Success JSON .	[ Return is False. Iteration is False. New group is False. ]
 <b>1.9 "</b> from 'updateUserStatus Controller' sent to 'User Admin'.	
Synchronous Call. Returns User status updated.	[ Return is False. Iteration is False. New group is False. ]

## User Admin

Actor owned by 'UpdateUserStatus\_Interaction', in package 'Primary Use Cases'

User Admin  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

### OUTGOING BEHAVIORAL RELATIONSHIPS

Name: PATCH /update\_user\_status/:id  
 Sequence from User Admin to «boundary» Express Route

### INCOMING BEHAVIORAL RELATIONSHIPS

 Sequence from «control» updateUserStatus Controller to User Admin

## <anonymous>

InteractionFragment owned by 'UpdateUserStatus\_Interaction', in package 'Primary Use Cases'

<anonymous>  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

**DB: User**

Sequence «entity» owned by 'UpdateUserStatus\_Interaction', in package 'Primary Use Cases'

DB: User

Version 1.0 Phase 1.0 Proposed

asus created on 20/08/2025. Last modified 20/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Sequence from «entity» DB: User to «control» updateUserStatus Controller

Name: if user updated

Sequence from «entity» DB: User to «control» updateUserStatus Controller

Sequence from «entity» DB: User to «control» updateUserStatus Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: Validate status

Sequence from «control» updateUserStatus Controller to «entity» DB: User

Name: User.findOneAndUpdate({\_id})

Sequence from «control» updateUserStatus Controller to «entity» DB: User

Name: User not found

Sequence from «control» updateUserStatus Controller to «entity» DB: User

Name: forward req,res

Sequence from «control» updateUserStatus Controller to «entity» DB: User

**Express Route**

Sequence «boundary» owned by 'UpdateUserStatus\_Interaction', in package 'Primary Use Cases'

Express Route

Version 1.0 Phase 1.0 Proposed

asus created on 20/08/2025. Last modified 20/08/2025

**OUTGOING BEHAVIORAL RELATIONSHIPS**

Name: call updateUserStatus

Sequence from «boundary» Express Route to «control» updateUserStatus Controller

**INCOMING BEHAVIORAL RELATIONSHIPS**

Name: PATCH /update\_user\_status/:id

Sequence from User Admin to «boundary» Express Route

## updateUserStatus Controller

Sequence «control» owned by 'UpdateUserStatus\_Interaction', in package 'Primary Use Cases'

updateUserStatus Controller  
Version 1.0 Phase 1.0 Proposed  
asus created on 20/08/2025. Last modified 20/08/2025

### OUTGOING BEHAVIORAL RELATIONSHIPS

Name: Validate status

Sequence from «control» updateUserStatus Controller to «entity» DB: User

Name: User.findOneAndUpdate({\_id})

Sequence from «control» updateUserStatus Controller to «entity» DB: User

Sequence from «control» updateUserStatus Controller to User Admin

Name: User not found

Sequence from «control» updateUserStatus Controller to «entity» DB: User

Name: forward req,res

Sequence from «control» updateUserStatus Controller to «entity» DB: User

### INCOMING BEHAVIORAL RELATIONSHIPS

Sequence from «entity» DB: User to «control» updateUserStatus Controller

Name: if user updated

Sequence from «entity» DB: User to «control» updateUserStatus Controller

Name: call updateUserStatus

Sequence from «boundary» Express Route to «control» updateUserStatus Controller

Sequence from «entity» DB: User to «control» updateUserStatus Controller