

# Wizard's First Rule

*Wizard's First Rule*

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<b>Preceded by</b>	<a href="#">Debt of Bones</a>
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***Wizard's First Rule*** is a [book](#) written by [Terry Goodkind](#). It is the first book in the [epic fantasy](#) series called [The Sword of Truth](#). It was [published](#) by [Tor Books](#) on August 15, 1994 as a hardcover book, meaning the book was made with a hard cover. The paperback book was [released](#) on July 15, 1997. A special [version](#) of the book was released on June 23, 2001. It [featured](#) art on the cover by [Keith Parkinson](#). This special version was also a paperback version of the book.

## Characters in *Wizard's First Rule*

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- Richard Cypher
- Kahlan Amnell
- Zeddicus Zu'l Zorander
- Adie
- George Cypher
- Michael Cypher
- Darken Rahl
- Demmin Nass
- Chase
- The Mud People
- Giller
- Queen Milena
- Princess Violet
- Rachel
- Denna
- Shota
- Samuel

- Brophy
- Scarlet
- Panis Rahl
- James the Court Artist

## Plot summary

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The main [character](#) in *Wizard's First Rule* is Richard Cypher. Richard is a woods [guide](#) who lives in the [area](#) of the world called Westland. Westland is the only part of the world that contains no magic. Westland is set apart from the other lands of the world by a very evil magic [boundary](#). The boundary stops anyone from coming through into the Westland from the Midlands. As a woods guide, Richard leads important political people through the woods to wherever they need to go in Westland. Richard has a brother called Michael Cypher. He is the First Coucilor of Westland.

Richard's father, George Cypher, was [mysteriously](#) killed in the beginning of the book. Because of this, Richard entered a state of sadness. When Richard finds out about an interesting vine left in a jar for him by his dead father, Richard decides to go into the [forest](#) to try to find the vine. This leads him to help a traveller [escape](#) from 4 men that are chasing her through the forest. The traveller is called Kahlan Amnell, and the people she is running from are called a quad.

Richard saves Kahlan from the quad. After saving Kahlan, Richard learns that he had just helped someone who had come through the boundary. Before then, it was not heard of for someone to come through the boundary. Richard finds out that Kahlan is looking for the First Wizard. Richard feels that she is in need of help. Because of this, Richard takes Kahlan to his best friend, Zedd.

When he goes to [visit](#) his friend, Richard learns that his friend, Zedd, has kept many [secrets](#) from him. Richard finds out that Zedd is really the wizard that Kahlan has been looking for.

Kahlan tells Zedd about some of the [events](#) that are taking place in the Midlands. Darken Rahl, who is the [villain](#) in the book, is leading an [army](#) against the Midlands. After hearing of these events, Zedd decides that Richard is the true Seeker. In doing so, Zedd gives Richard the Sword of Truth. Zedd then decided that they need to [cross](#) the boundary to stop Darken Rahl from [conquering](#) the world using the magic of the boxes of Orden.

Richard finds out that the boxes of Orden hold the [power](#) of life and death. He also finds out that Darken Rahl needs 3 boxes and needs to open them in the correct order using the [information](#) written in the Book of Counted Shadows. Richard was taught the Book of Counted Shadows as a little boy by his father.

Richard then finds a way through the boundary thanks to his friend, Chase. Chase is a boundary [warden](#). Boundary wardens are [officials](#) who keep people from getting too close to the boundary. Chase tells Richard that there is a [pass](#) through the boundary. Chase leads them to the pass.

Along the way to the pass, Richard and his friends are attacked by underworld creatures. This [encounter](#) leaves both Zedd and Chase in a state of sleep. Soon after this event takes place, Richard and Kahlan reach the home of Adie. Adie is a bone sorceress, and is the only one who can tell Richard and Kahlan how to get through the boundary. They leave Zedd and Chase in Adie's care, and cross through the boundary.

After they cross into the Midlands, Richard finds out that the Mud People are the only people who knows where the box of Orden is that they need to stop Darken Rahl from taking over the world. After teaching the Mud People how to make roofs that do not leak, they give Ricahrd the information he needs.

The book then follows Zedd, Kahlan, Richard, and Chase, as they try to keep the box of Orden from Darken Rahl, who is trying to take over the world.

## Wizard's First Rule

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People will believe a lie either because they want to believe it's true or because they are afraid it might be true.<sup>[1]</sup>

This rule was a big part of the story and it was also the way that Richard ends up killing Darken Rahl at the end of the book.

## References

[[change](#) | [change source](#)]

1. <sup>↑</sup> Goodkind, Terry. *Wizard's First Rule* : ?

## Other websites

[[change](#) | [change source](#)]

- [Official Terry Goodkind website](#)Archived 2012-02-07 at the [Wayback Machine](#)

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