## Virtual Skin

## /VirtualSkinLibrary

Target: VirtualSkin

Dependencies: RobotModel

Qt

OpenGL FreeSOLID

YarpFilter

YARP

(ACE\*)

Build Products: libVirtualSkin.a

/RobotModel

Target RobotModel

Dependencies: Qt

OpenGL

FreeSOLID

Build Products: librobotModel.a

/YarpFilter

Target: YarpFilter

Dependencies: YARP

(ACE\*)

Build Products: libYarpFilter.a

/ReflexDemo

Target:

ReflexDemo libVirtualSkin.a

Dependencies: Build Products:

ReflexDemo

/iCubBabble

Target:

iCubBabble

Dependencies:

YARP

Ot

**Build Products:** 

iCubBabble