Practical no. 2

Aim: Create an Android app which shows a simple text "Hello World".

Code:

```
Activity main.xml code:
     <?xml version="1.0" encoding="utf-8"?>
     <androidx.constraintlayout.widget.ConstraintLayout</pre>
     xmlns:android="http://schemas.android.com/apk/res/android"
         xmlns:app="http://schemas.android.com/apk/res-auto"
         xmlns:tools="http://schemas.android.com/tools"
         android:layout_width="match_parent"
         android:layout_height="match_parent"
         tools:context=".MainActivity">
         <TextView
             android:layout_width="wrap_content"
             android:layout_height="wrap_content"
             android:text="Hello World!"
             android:textSize="60dp"
             app:layout_constraintBottom_toBottomOf="parent"
             app:layout_constraintEnd_toEndOf="parent"
             app:layout_constraintStart_toStartOf="parent"
             app:layout_constraintTop_toTopOf="parent" />
     </androidx.constraintlayout.widget.ConstraintLayout>
MainActivity.java code:
     package com.example.helloworld;
     import androidx.appcompat.app.AppCompatActivity;
     import android.os.Bundle;
     public class MainActivity extends AppCompatActivity {
         @Override
         protected void onCreate(Bundle savedInstanceState) {
             super.onCreate(savedInstanceState);
             setContentView(R.layout.activity_main);
         }
     }
          }
```

Output:

