



(15 Marks)

Q.4 Attempt the following (Any three)

- Explain the basic principles behind project scheduling.
- Draw a collaboration diagram for contacting a person using a mobile phone.
- Draw an activity network for the project given below :

Activities	Duration	Precedents
A	2	-
B	3	A
C	3	-
D	2	C
E	3	D, J
F	2	E, B
G	2	F
H	4	-
J	2	H

- State the difference between functional-oriented and object-oriented approach of system design.
- What are the characteristics of a good SRS?

Q.5 Attempt the following (Any three)

- Explain requirement validation.
- Explain aggregation and composition with suitable example.
- State and explain the Quality metrics.
- Write short notes on code inspection.
- State the difference between white box testing and black box testing.

(15 Marks)

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Appendix A

Solved University Question Paper of April 2018

Q. 1 (a) Multiple Choice Questions :

- Diagrams which are used to distribute files, libraries and tables across topology of hardware are called _____. (1 Mark)

- Deployment diagrams
- use case diagrams
- sequence diagrams
- collaboration diagrams

Ans.: (a) Deployment diagrams

- The UML support event-based modelling using ____ diagrams. (1 Mark)

- Deployment
- Collaboration
- State chart
- All of the mentioned

Ans. : (c) State chart

- The _____ model stipulates that the requirements be completely specified before the rest of the development can processed.

- Waterfall
- Rapid Application Development (RAD)
- Iterative Development
- Incremental Development

Ans. : (a) Waterfall

- Project Risk factor is considered in which model ? (1 Mark)

- Spiral model
- Waterfall model
- Prototyping model
- None of the above

Ans. : (a) Spiral model

- Test Conditions are derived from _____. (1 Mark)

- Test Design
- Test Cases
- Test Data
- Specifications

Ans. : (d) Specifications

Q. 1 (b) Fill in the blanks :

- ISO stands for _____. (1 Mark)

Ans. : International Standards Organization.

(ii) SRS stands for _____.

(1 Mark)

Ans. : Software Requirement Specification

(iii) SQA stands for _____.

(1 Mark)

Ans. : Software Quality Assurance

(iv) COCOMO stands for _____.

(1 Mark)

Ans. : Constructive Cost Model

(v) CMM stands for _____.

(1 Mark)

Ans. : Capability Maturity Model

Q. 1 (c) Answer in 1-2 lines :

1. What is software re-engineering ?

(Chap. 1, 1 Mark)

Ans. : [Hint : Add at the end of Section 1.4]

Reorganizing and modifying existing software systems to make them more maintainable
Re-structuring or re-writing part or all of a legacy system without changing its functionality

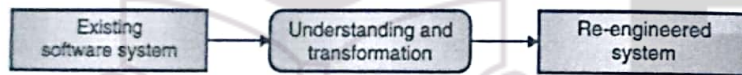


Fig. 1-Q. 1(c)(1) : Software re-engineering

2. Define uml in software engineering. (Ans. : Refer Section 4.2.1) (Chap. 4, 1 Mark)

3. What is software engineering ? (Ans. : Refer Section 1.4) (Chap. 1, 1 Mark)

4. What is software quality in software engineering ?
(Ans. : Refer Section 10.1) (Chap. 10, 1 Mark)

5. What is verification and validation ? (Ans. : Refer Section 11.1) (Chap. 11, 1 Mark)

Q. 2 (a) State and explain the activities in SDLC. (Ans. : Refer Section 2.3)
(Chap. 2, 5 Marks)

Q. 2 (b) Draw use case diagram for Car Rental System. (Chap. 4, 5 Marks)

Ans. : [Hint : Add at the end of Section 4.3]

Use case diagram for car rental system :

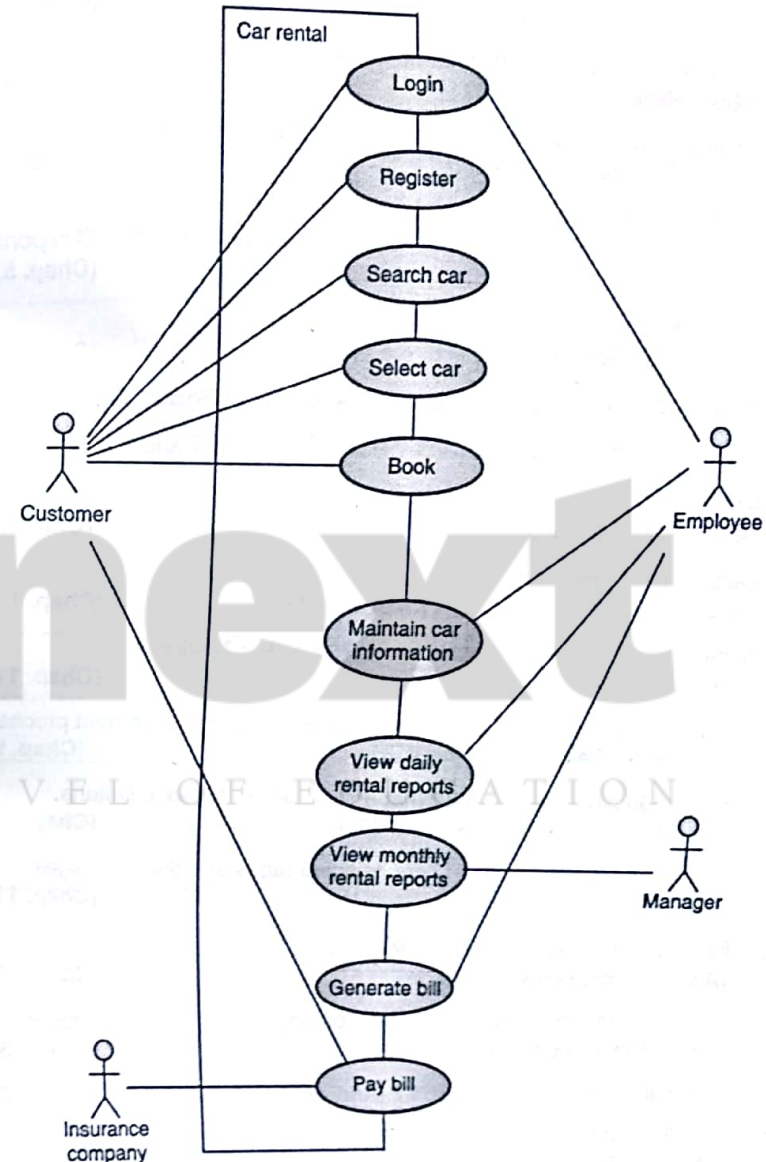


Fig. 1-Q. 2(b) : Use case diagram for car rental system

Q. 2 (c) What is SRS ? State and explain its type.

(Ans. : Refer Sections 3.5.1 and 3.5.3)

(Chap. 3, 5 Marks)

Q. 2 (d) What is component diagram ? Draw and explain symbols for the same.

(Ans. : Refer Section 4.10.1)

(Chap. 4, 5 Marks)



- Q. 2 (e) Explain Agility and write its advantages and disadvantages.
(Ans. : Refer Sections 2.10 and 2.10.1) (Chap. 2, 5 Marks)
- Q. 2 (f) How to draw and where to use Deployment diagram ?
(Ans. : Refer Section 4.10.2) (Chap. 4, 5 Marks)
- Q. 3 (a) State the disadvantages of LOC. How is it different from COCOMO ?
(Ans. : Refer Sections 7.6 and 7.6.1) (Chap. 7, 5 Marks)
- Q. 3 (b) Explain Software user interface design.
(Ans. : Refer Sections 5.2.2(4, 5) and 5.10 (Human Interaction Component))
(Chap. 5, 5 Marks)
- Q. 3 (c) Write the scope of software metrics.
(Ans. : Refer Sections 6.1.1 and 6.1.2) (Chap. 6, 5 Marks)
- Q. 3 (d) Explain software design specification. (Ans. : Refer Section 5.7) (Chap. 5, 5 Marks)
- Q. 3 (e) Explain Project Scheduling. (Ans. : Refer Sections 8.1 and 8.2) (Chap. 8, 5 Marks)
- Q. 3 (f) Explain Empirical Estimation model.
(Ans. : Refer Sections 7.6 and 7.6.1) (Chap. 7, 5 Marks)
- Q. 4 (a) Define Test Case, Test Oracle, Test Plan.
(Ans. : Refer Sections 11.12, 11.5 and 11.11) (Chap. 11, 5 Marks)
- Q. 4 (b) What are the errors found while doing Black Box Testing ?
(Ans. : Refer Section 11.9) (Chap. 11, 5 Marks)
- Q. 4 (c) What is Risk management ? Explain Software risk management process.
(Ans. : Refer Sections 9.1 and 9.3) (Chap. 9, 5 Marks)
- Q. 4 (d) What is Quality Assurance ? What are Quality Assurance Criteria.
(Ans. : Refer Sections 10.3.1 and 10.3.4) (Chap. 10, 5 Marks)
- Q. 4 (e) What is Structural testing ? Write its advantages and disadvantages.
(Ans. : Refer Section 11.8) (Chap. 11, 5 Marks)
- Q. 4 (f) Explain Capability Maturity Model.
(Ans. : Refer Section 10.10) (Chap. 10, 5 Marks)
- Q. 5 (a) State all and write down a short note on any 3 fact finding techniques.
(Ans. : Refer Section 3.8) (Chap. 3, 5 Marks)
- Q. 5 (b) What is coupling and cohesion ? (Ans. : Refer Section 5.11) (Chap. 5, 5 Marks)
- Q. 5 (c) Explain Verification and Validation.
(Ans. : Refer Section 11.1) (Chap. 11, 5 Marks)
- Q. 5 (d) Define and explain ISO Quality Standards.
(Ans. : Refer Section 10.9.2) (Chap. 10, 5 Marks)
- Q. 5 (e) What is Cyclomatic complexity ? Explain with an example.
(Ans. : Refer Section 6.9) (Chap. 6, 5 Marks)

**Note**