

CProp

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# Chapter 1

## CProp

Lifting line propeller optimization routine using C.

For a long time now, mathematical procedures to optimize the efficiency of marine propellers operating in nonuniform ship wakes have been known. Several implementations of these procedures exist, notably OpenProp (written in MATLAB) and JavaProp. However, OpenProp limits itself to single-stage propulsors, and JavaProp is mainly used for plane propellers.

This project aims to implement Coney's (1989) optimization procedure for multi-stage propulsors, contra-rotating propellers in particular, in a single program. The eventual goal is to provide the complete propeller geometry, starting with a lifting line optimization program, and including 2.5D viscous flow analysis with XFOIL, strength/vibration analysis, and cavitation analysis.

Most of the routines will be written in the C and C++ programming languages, with exceptions made for graphical applications.



## Chapter 2

# Class Index

### 2.1 Class List

Here are the classes, structs, unions and interfaces with brief descriptions:

<a href="#">propinfo</a>	Struct containing constant propeller info blades : const uint8_t : number of propeller blades radius : const double : radius of propeller, [m] angvelocity : const double : angular velocity of propeller, [rad/s] cruisespeed : const double : cruise speed of ship, [m/s] hubradius : const double : radius of propeller hub, [m] thrust : const double : required thrust of propeller, [N] panels : const uint8_t : number of lifting line panels waterdensity : const double : density of water, [kg/m^3] HUB_FLAG : const int : sets whether to simulate a hub . . . . .	7
<a href="#">threetuple</a>	. . . . .	8
<a href="#">XfoilInterface</a>	Class that interface with XFoil . . . . .	9





## Chapter 3

# File Index

### 3.1 File List

Here is a list of all documented files with brief descriptions:

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## Chapter 4

# Class Documentation

### 4.1 propinfo Struct Reference

struct containing constant propeller info  
blades : const uint8\_t : number of propeller blades  
radius : const double : radius of propeller, [m]  
angvelocity : const double : angular velocity of propeller, [rad/s]  
cruisespeed : const double : cruise speed of ship, [m/s]  
hubradius : const double : radius of propeller hub, [m]  
thrust : const double : required thrust of propeller, [N]  
panels : const uint8\_t : number of lifting line panels  
waterdensity : const double : density of water, [kg/m<sup>3</sup>]  
HUB\_FLAG : const int : sets whether to simulate a hub

```
#include <matrixsolver.h>
```

#### Public Attributes

- const uint8\_t [blades](#)
- const double [radius](#)
- const double [angvelocity](#)
- const double [cruisespeed](#)
- const double [hubradius](#)
- const double [thrust](#)
- const uint8\_t [panels](#)
- const double [waterdensity](#)
- const int [HUB\\_FLAG](#)

#### 4.1.1 Detailed Description

struct containing constant propeller info  
blades : const uint8\_t : number of propeller blades  
radius : const double : radius of propeller, [m]  
angvelocity : const double : angular velocity of propeller, [rad/s]  
cruisespeed : const double : cruise speed of ship, [m/s]  
hubradius : const double : radius of propeller hub, [m]  
thrust : const double : required thrust of propeller, [N]  
panels : const uint8\_t : number of lifting line panels  
waterdensity : const double : density of water, [kg/m<sup>3</sup>]  
HUB\_FLAG : const int : sets whether to simulate a hub

#### 4.1.2 Member Data Documentation

##### 4.1.2.1 const double propinfo::angvelocity

angular velocity of propeller, [rad/s]

#### 4.1.2.2 `const uint8_t propinfo::blades`

number of propeller blades

#### 4.1.2.3 `const double propinfo::cruisespeed`

cruise speed of ship, [m/s]

#### 4.1.2.4 `const int propinfo::HUB_FLAG`

\*sets whether to simulate a hub

#### 4.1.2.5 `const double propinfo::hubradius`

radius of propeller hub, [m]

#### 4.1.2.6 `const uint8_t propinfo::panels`

number of lifting line panels

#### 4.1.2.7 `const double propinfo::radius`

\*radius of propeller, [m]

#### 4.1.2.8 `const double propinfo::thrust`

required thrust of propeller, [N]

#### 4.1.2.9 `const double propinfo::waterdensity`

density of water, [kg/m<sup>3</sup>]

The documentation for this struct was generated from the following file:

- `/mnt/c/Users/Jesse/Dropbox/Git/CProp/libs/headers/matrixsolver.h`

## 4.2 threetuple Struct Reference

### Public Attributes

- double **x**
- double **y**
- double **z**

The documentation for this struct was generated from the following file:

- `/mnt/c/Users/Jesse/Dropbox/Git/CProp/libs/headers/inducedvelocities.c`

## 4.3 XfoilInterface Class Reference

Class that interface with XFoil.

```
#include <xfoilinterface.h>
```

### Public Member Functions

- [XfoilInterface](#) (bool \_plot, string \_paccfile="")  
*Constructor for [XfoilInterface](#) class.*
- bool [start](#) ()  
*Starts xfoil interface.*
- void [configure](#) ()  
*Configures xfoil with constructor parameters.*
- void [quit](#) ()  
*Quits xfoil.*
- void [loadFoilFile](#) (char fpath[], char foilname[])  
*Loads airfoil coordinates from file.*
- void [NACA](#) (int code)  
*Selects a NACA airfoil to input to xfoil.*
- void [setViscosity](#) (int Re)  
*Enables viscous mode.*
- void [angleOfAttack](#) (double angle)  
*Starts Xfoil analysis of single angle of attack.*

### 4.3.1 Detailed Description

Class that interface with XFoil.

### 4.3.2 Member Function Documentation

#### 4.3.2.1 void XfoilInterface::angleOfAttack ( double *angle* )

Starts Xfoil analysis of single angle of attack.

##### Parameters

<i>angle</i>	angle of attack to analyze
--------------	----------------------------

#### 4.3.2.2 void XfoilInterface::loadFoilFile ( char *fpath*[], char *foilname*[] )

Loads airfoil coordinates from file.

##### Parameters

<i>fpath</i>	File to load coordinates from
<i>foilname</i>	Airfoil name

#### 4.3.2.3 void XfoilInterface::NACA ( int *code* )

Selects a NACA airfoil to input to xfoil.

##### Parameters

<i>input</i>	4-digit naca airfoil code
--------------	---------------------------

#### 4.3.2.4 void XfoilInterface::setViscosity ( int *Re* )

Enables viscous mode.

##### Parameters

<i>Re</i>	Reynolds number of flow
-----------	-------------------------

#### 4.3.2.5 bool XfoilInterface::start ( )

Starts xfoil interface.

##### Returns

Whether XFoil was initialized succesfully

The documentation for this class was generated from the following files:

- /mnt/c/Users/Jesse/Dropbox/Git/CProp/libs/headers/[xfoilinterface.h](#)
- /mnt/c/Users/Jesse/Dropbox/Git/CProp/libs/headers/xfoilinterface.cpp

## Chapter 5

# File Documentation

### 5.1 /mnt/c/Users/Jesse/Dropbox/Git/CProp/libs/headers/inducedvelocities.h File Reference

Functions for calculating induced velocities on lifting line.

#### Macros

- `#define PI 3.14159265359`

#### Functions

- double `asymptf` (double y, double y0, double U, int a, int Z)  
*asymptotic formulae F1 and F2, encoded in single formula with parameter +/- 1*
- struct `threetuple transformVars` (double rc, double rv, double beta, int Z)  
*transforms variables rc, rv, beta to y, y0, U*
- double `asymptF1` (double rc, double rv, double beta, int Z)  
*asymptotic F1*
- double `asymptF2` (double rc, double rv, double beta, int Z)  
*asymptotic F2*
- double `axialVelocity` (double rc, double rv, double beta, int Z)  
*calculates axial velocity as per Coney*
- double `tangentialVelocity` (double rc, double rv, double beta, int Z)  
*calculates tangential velocity as per Coney*
- double `axialVelocityStar` (int m, int p, double \*rc, double \*rv, double \*beta, int Z, double rh, int HUB\_FLAG)  
*axial velocity induced at point m by vortex at p, including hub effects*
- double `tangentialVelocityStar` (int m, int p, double \*rc, double \*rv, double \*beta, int Z, double rh, int HUB\_FLAG)  
*tangential velocity induced at point m by vortex at p, including hub effects*

#### 5.1.1 Detailed Description

Functions for calculating induced velocities on lifting line.

#### Author

Jesse van Rhijn

## 5.1.2 Function Documentation

### 5.1.2.1 `double asympf ( double y, double y0, double U, int a, int Z )`

asymptotic formulae F1 and F2, encoded in single formula with parameter +/- 1

#### Parameters

<i>y</i>	see Coney
<i>y0</i>	see Coney
<i>U</i>	see Coney
<i>Z</i>	blade number
<i>a</i>	1 for F1, -1 for F2

#### Returns

value of asymptotic Bessel function formulae

### 5.1.2.2 `double asympF1 ( double rc, double rv, double beta, int Z )`

asymptotic F1

#### Parameters

<i>rc</i>	control point radius
<i>rv</i>	vortex point radius
<i>beta</i>	pitch angle of trailing vortex
<i>Z</i>	blade number

#### Returns

result of asymptotic F1

### 5.1.2.3 `double asympF2 ( double rc, double rv, double beta, int Z )`

asymptotic F2

#### Parameters

<i>rc</i>	control point radius
<i>rv</i>	vortex point radius
<i>beta</i>	pitch angle of trailing vortex
<i>Z</i>	blade number



**Returns**

result of asymptotic F2

**5.1.2.4 double axialVelocity ( double *rc*, double *rv*, double *beta*, int *Z* )**

calculates axial velocity as per Coney

**Parameters**

<i>rc</i>	control point radius
<i>rv</i>	vortex point radius
<i>beta</i>	pitch angle of trailing vortex
<i>Z</i>	blade number

**Returns**

value of axial velocity at  $r = rc$  due to helical vortex line at radius  $r = rv$

**5.1.2.5 double axialVelocityStar ( int *m*, int *p*, double \* *rc*, double \* *rv*, double \* *beta*, int *Z*, double *rh*, int *HUB\_FLAG* )**

axial velocity induced at point *m* by vortex at *p*, including hub effects

**Parameters**

<i>m</i>	index of control point
<i>p</i>	index of vortex point
<i>rc</i>	array of control point radii
<i>rv</i>	array of vortex point radii
<i>beta</i>	array of vortex pitch angles
<i>Z</i>	blade number
<i>rh</i>	hub radius
<i>HUB_FLAG</i>	sets whether to include hub effects

**Returns**

axial induced velocity at *m* due to helical horseshoe vortex at *p*

**5.1.2.6 double tangentialVelocity ( double *rc*, double *rv*, double *beta*, int *Z* )**

calculates tangential velocity as per Coney

**Parameters**

<i>rc</i>	control point radius
<i>rv</i>	vortex point radius
<i>beta</i>	pitch angle
<i>Z</i>	blade number

**Returns**

value of tangential velocity at  $r = rc$  due to helical vortex line at radius  $r = rv$

**5.1.2.7** `double tangentialVelocityStar ( int m, int p, double * rc, double * rv, double * beta, int Z, double rh, int HUB_FLAG )`

tangential velocity induced at point  $m$  by vortex at  $p$ , including hub effects

**Parameters**

<i>m</i>	index of control point
<i>p</i>	index of vortex point
<i>rc</i>	array of control point radii
<i>rv</i>	array of vortex point radii
<i>beta</i>	array of vortex pitch angles
<i>Z</i>	blade number
<i>rh</i>	hub radius
<i>HUB_FLAG</i>	sets whether to include hub effects

**Returns**

tangential induced velocity at  $m$  due to helical horseshoe vortex at  $p$

**5.1.2.8** `struct threetuple transformVars ( double rc, double rv, double beta, int Z )`

transforms variables  $rc$ ,  $rv$ ,  $beta$  to  $y$ ,  $y_0$ ,  $U$

**Parameters**

<i>rc</i>	control point radius
<i>rv</i>	vortex point radius
<i>beta</i>	pitch angle of trailing vortex
<i>Z</i>	blade number

**Returns**

three-tuple of transformed variables

## 5.2 /mnt/c/Users/Jesse/Dropbox/Git/CProp/libs/headers/matrixsolver.h File Reference

Functions for solving the linear system that arises when optimizing the single propeller circulation distribution.

```
#include <math.h>
#include <stdio.h>
#include <stdlib.h>
#include <stdint.h>
#include <gsl/gsl_linalg.h>
#include <gsl/gsl_matrix.h>
Include dependency graph for matrixsolver.h:
```

## 5.3 /mnt/c/Users/Jesse/Dropbox/Git/CProp/libs/headers/xfoilinterface.h File Reference

Library for calling XFoil from a C++ program.

```
#include <iostream>
#include <fstream>
#include <cstdlib>
#include <cstring>
#include <string>
#include <thread>
```

Include dependency graph for xfoilinterface.h:

### Classes

- class [XfoilInterface](#)  
*Class that interface with XFoil.*

#### 5.3.1 Detailed Description

Library for calling XFoil from a C++ program.

#### Author

Jesse van Rhijn



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