Tecnología de la Programación **Bibliografía**

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Bibliografía

Los siguientes libros y recursos web han sido utilizados como referencia durante la elaboración de estos apuntes.

Foundations of Computer Science. Alfred V. Aho and Jeffrey D. Ullman. 1992. Computer Science Press, Inc., New York, NY, USA. (http://infolab.stanford.edu/~ullman/focs.html)

Data Structures and Algorithms (1st ed.). Alfred V. Aho, John E. Hopcroft, and Jeffrey Ullman. 1983. Addison-Wesley Longman Publishing Co., Inc., Boston, MA, USA.

Algorithms in C. Robert Sedgewick. 1990. Addison-Wesley Longman Publishing Co., Inc., Boston, MA, USA.

Algorithms (4th ed.). Robert Sedgewick and Kevin Wayne. 2011. Addison-Wesley Professional.

Thinking Recursively. Eric Roberts. 1985. John Wiley & Sons, Inc.

C Interfaces and Implementations: Techniques for Creating Reusable Software. David R. Hanson. 1996. Addison-Wesley Longman Publishing Co., Inc., Boston, MA, USA.

Brian W. Kernighan. 1988. The C Programming Language (2nd ed.). Prentice Hall Professional Technical Reference.

Janet Prichard and Frank Carrano. 2010. Data Abstraction and Problem Solving with Java: Walls and Mirrors (3rd ed.). Addison-Wesley Publishing Company, , USA.

C11 standard (ISO/IEC 9899:2011)

C99 standard (ISO/IEC 9899:1999)

https://www.gnu.org/software/gnu-c-manual/gnu-c-manual.html

https://gcc.gnu.org/onlinedocs/cpp/

https://www.gnu.org/software/libc/manual/html_mono/libc.html