

Gramática

```
Program ::= VarDecList FunDecList ClassDecList
VarDecList ::= { VarDec }
VarDec ::= ( var | val ) Identifier ( : Type )? ( = Exp ) END
FunDecList ::= { FunDec }
FunDec ::= fun Identifier ( [ ParamList ] ) ( : Type )? { Block }
ClassDecList ::= { ClassDec }
ClassDec ::= class Identifier { {VarDec} [ END ] { ENDL } }
ParamList ::= Parameter { , Parameter }
Parameter ::= Identifier : Type
Type ::= Int | Boolean | Unit
Block ::= VarDecList StmtList
StmtList ::= { Statement [ END ] { ENDL } }
Statement ::= Exp END
| if (Exp) { Block } [ else { Block } ]
| while (Exp) { Block }
| for ( Identifier in Exp .. Exp ) { Block }
| return [ Exp ] END
| print ( Exp )
| println ( Exp )
| Identifier = Exp
Exp ::= LogicAnd { || LogicAnd }
LogicAnd ::= Equality { && Equality }
Equality ::= Comparison { ( == | != ) Comparison }
Comparison ::= Term { ( < | <= | > | >= ) Term }
Term ::= Factor { ( + | - ) Factor }
Factor ::= Unary { ( * | / ) Unary }
Unary ::= ( ! | - ) Unary | Primary
Primary ::= IntegerLiteral (INT_LITERAL)
| ( true | false )
| this
| Identifier
| ( Exp )
| Primary . Identifier
| Identifier ( [ ArgumentList ] )
ArgumentList ::= Exp { , Exp }
END ::= ; | ENDL
Identifier ::= ID
```