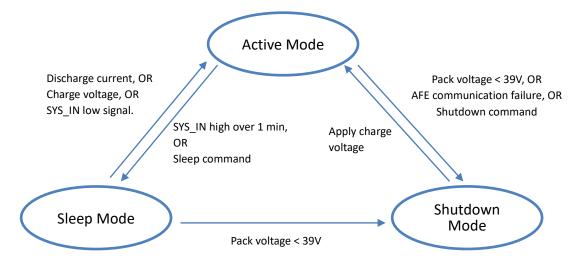
UI USP 13S2P BMS FW Functionalities (10/27)

1. Power Modes

- **1.1. Active Mode:** BMS is fully functional, monitor battery voltage, current, temperature and cell voltages, calculates RSOC, check protections to enable/disable MOSFET, controls charge process and handles host I2C commands.
- **1.2. Sleep Mode:** BMS sleeps and wakes up periodically to reads pack voltage, current and input voltage. Host I2C communication will be disabled under sleep mode.
 - Two situations of entering sleep mode:
 - SYS_IN is high for over 1 min, BMS will enter sleep mode automatically and turn off charging/discharging MOS, can only wake up BMS by pull low SYS_IN signal.
 - II. If sleep command is received when SYS_IN is low, BMS will enter sleep mode instantly and keep charging/discharging MOS on, if charging/discharging current > 100mA is detected with SYS_IN kept low, BMS will wake up. But if SYS_IN state changes to high under sleep mode, charging/discharging MOS will be turned off, then BMS can only be woken up by pull low SYS_IN.
- **1.3. Shutdown Mode:** BMS shuts down AFE and disable self VCC to achieve lowest power consumption
 - Enter: Pack voltage is lower than 39V, AFE communication failure, or by Shutdown command.
 - Exit: Apply charge voltage.



2. Protections and Alarms

| Item | Trigger | Release | | |
|---------------|-------------------------------------------|----------------------|--|--|
| Charge OCP | Charging current > 2A, stop charge. | After 30 secs. | | |
| Discharge OCP | Discharging current > 15A, stop discharge | After 30 secs. | | |
| Battery OVP | Pack voltage ≥ 54.8V, stop charge. | Pack voltage < 54.3V | | |
| Battery UVP | Pack voltage≦ 39V, stop discharge. | Pack voltage > 39V | | |
| Battery OVA | Pack voltage ≥ 22V | Pack voltage < 22V | | |
| Safety Under | Pack Voltage < 26V | None, cannot charge | | |
| Voltage | | or discharge. | | |
| Charge OCA | Charge current≧ 2A | Charge current < 2A | | |
| Discharge OCA | Discharge current≧ 15A | Discharge current < | | |
| | | 15A | | |
| Charge OTA | Charge OTA Charging temperature ≥ 50°C | | | |
| Discharge OTA | | Temperature < 60°C | | |
| UTA | UTA Temperature≦ 0°C | | | |

3. I2C Communication

- 3.1. I2C 7-bits slave address: 0x0B, frequency up to 100kHz.
- 3.2. User can read an additional byte of CRC8 with all read commands, and all write commands need CRC8 byte at the end of packet to verify the transaction.
 - CRC byte calculation: from address byte to last data byte.

(CRC initial value: 0x00, poly: 0x07)

For example, the CRC byte of packet 16 A1 00 01 82 00 94 4D 82 00 B0 8C 82 00 B0

8C 82 00 99 B4 82 00 B0 8C 82 00 B0 8C 82 00 B0 8C 82 00 99 AF

is 0x6F

3.3. Command list:

| ItemCommandTemperature0x08 | | Description | Unit |
|----------------------------|--|--------------------------|------|
| | | Read word, unsigned int. | 0.1K |
| Pack voltage 0x09 | | Read word, unsigned int. | 10mV |
| Current 0x0A | | Read word, signed int. | 10mA |
| RSOC 0x0D | | Read word, unsigned int. | % |

| | | Read word, unsigned int. | | |
|-----------------------------------------|-----------------------------------------|-----------------------------------------------------------------------|----------|--|
| Run Time To Ox11 Empty | | Returns 0xFFFF if there's no discharging | Minute | |
| | | current. | Williace | |
| Charge Time To | | Read word, unsigned int. | | |
| | 0x13 | Returns 0xFFFF if there's no charging | Minute | |
| Full | | current. | | |
| | | Read word. | | |
| | | Bit 4: Fully Discharged | | |
| | | Bit 5: Fully Charged, will be set after pack | | |
| | | voltage > 51V and taper current < 100mA. | | |
| | | Bit 6: Discharging, assert when discharge current is detected. | | |
| | | Bit 7: Initialized, assert after confirm AFE | | |
| Battery Status | 0x16 | communication is normal. | Hex | |
| | | Bit 8: Under Voltage Alarm | | |
| | | Bit 9: Over Voltage Alarm | | |
| | | Bit 10: Charge Over Current Alarm | | |
| | | Bit 11: Discharge Over Current Alarm | | |
| | | Bit 12: Under Temperature Alarm | | |
| 0 11 4 3 4 15 | | Bit 13: Over Temperature Alarm | ., | |
| Cell 1 Voltage | 0x31 | Read word, unsigned int. | mV | |
| Cell 2 Voltage 0x32 Cell 3 Voltage 0x33 | | Read word, unsigned int. | mV | |
| | | Read word, unsigned int. | mV | |
| Cell 4 Voltage | 4 Voltage 0x34 Read word, unsigned int. | | mV | |
| Cell 5 Voltage 0x35 Cell 6 Voltage 0x36 | | Read word, unsigned int. | mV | |
| | | Read word, unsigned int. | mV | |
| Cell 7 Voltage | 0x37 | Read word, unsigned int. | mV | |
| Cell 8 Voltage | 0x38 | Read word, unsigned int. | mV | |
| Cell 9 Voltage | 0x39 | Read word, unsigned int. | mV | |
| Cell 10 Voltage | 0x3A | Read word, unsigned int. | mV | |
| Cell 11 Voltage | 0x3B | Read word, unsigned int. | mV | |
| Cell 12 Voltage | 0x3C | Read word, unsigned int. | mV | |
| Cell 13 Voltage | 0x3D | Read word, unsigned int. | mV | |
| State of Health | 0x4F | Read word, unsigned int. | % | |
| All Cell Voltage | 0xF1 | Read 26-Bytes, Cell 1 – 13 voltage. | mV | |
| | | Read 4-Bytes: | | |
| | | Byte 0: 0x4D('M') means running in main | | |
| FW Version | 0x80 | code, 0x42('B') means in BSL. | Hex | |
| | SAGS | Byte 1: Major version Byte 2: Minor version | | |
| | | Byte 3: Test version | | |
| | | Read 12-bytes. | | |
| Lifetime Data | 0x81 | Byte 1-2: Max pack voltage | | |
| | | Dyte 1-2. Iviax pack voitage | | |

| | | Byte 3-4: Min pack voltage | |
|---------------------|------|-----------------------------------------------------------------------------------|-----|
| | | Byte 5-6: Max charging current | |
| | | Byte 7-8: Max discharging current | |
| | | Byte 9-10: Max temperature | |
| | | Byte 11-12: Min temperature | |
| FW Update Start | 0xA0 | Write with first 32-Bytes of FW data. | Hex |
| FW Packet | 0xA1 | Write with packet number and 32-Bytes FW data. | Hex |
| FW Update Finish | 0xA2 | Write with data 0x00. | Hex |
| Shutdown | 0x00 | Write with data 0x10 0x00, need to send twice consecutively within 4 seconds. (1) | Hex |
| Sleep | 0x00 | Write with data 0xFE 0x00. (1) | Hex |
| Reset | 0x00 | Write with data 0xFF 0x00. | Hex |

(1)Note: After receiving Shutdown and Sleep command, BMS will delay 5 seconds before entering Shutdown/Sleep, during this period, user can read command 0x00 to verify status, if BMS is entering Shutdown, the first returned byte will be 0x10, and if BMS is entering Sleep, it will return 0xFE. For example:



4. I2C Firmware Update Process

4.1. Read first 32 bytes of FW bin file and send with I2C command 0xA0.

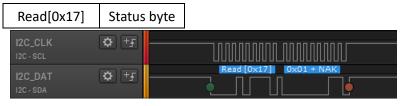
| Address(W) | Command | Byte 0 | Byte 1 | ••• | Byte 31 | CRC Byte | |
|----------------------|-------------|--------------|----------------|---------|----------|----------|--|
| Write[0x16] | 0xA0 | FW data | / data FW data | | FW data | CRC8 | |
| I2C_CLK I2C - SCL | ♥ +£ | | | | | | |
| I2C_DAT I2C-SDA | ₽ +₽ | W[0x16] 0xA0 | 0x55 0x | 49 0x5F | 0x35 0x5 | 3 0x32 | |

BMS will verify the information and jump to bootloader if this is valid FW bin file.

4.2. Delay around 100ms

4.3. Read 1 byte which indicates status

| Address(R) | Data |
|------------|------|
|------------|------|



0x01: BMS already jumped to BSL, ready for next step

0x00: Command not received.

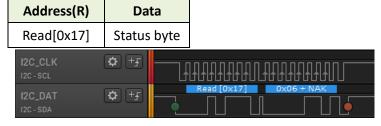
0xE0: Incorrect bin file.0xE1: Incorrect MCU type.

4.4. Read next 32 bytes of bin file and send with command 0xA1 and packet number, start from 0x01.

| Address(W) | CMD | Packet Number (high byte) | Packet Number (Low byte) | Byte 0 | | Byte 31 | CRC Byte |
|----------------------|-------------------------|---------------------------------|--------------------------------|-----------|------|---------|----------|
| Write[0x16] | 0xA1 | 0x00 | 0x01 | FW data | | FW data | CRC8 |
| I2C_CLK I2C-SCL | ♦ + _F | | | | | | |
| I2C_DAT I2C - SDA | ♦ +£ | W[0x16] W0x | A1 0x00 | 0x01 0x82 | 2 0> | 0x94 | 0x4D 0x |

Packet number: from 0x01 ~ 0x180

4.5. Read status



0x06: ACK, continue next packet.

0xE2: CRC error

0xE3: Packet number out of range, packet number should be 0x01 to 0x180.

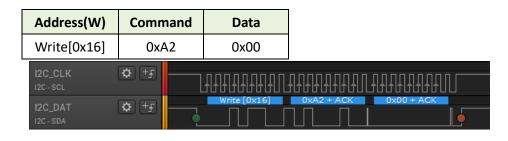
OxE4: Wrong packet number, packet number must be transmitted in order.

☆ If BMS does not return ACK, need to re-start update process from packet 1.

4.6. Continue to send remaining FW data as step 4 and 5 until end of the bin file. Last packet number should be 0x180.



4.7. Send finish command 0xA2 with data 0x00.



- 4.8. After receiving 0xA2 command, BMS will jump to main code if all packets are received and CRC32 are verified correctly, if verified failed, it will keep running BSL code for correct FW update.
- 4.9. Command 0x80 can be used to read BMS FW version and check if FW is successfully updated:

| Address(W) | Command | Address(R) | Byte 0 | Byte 1 | Byte 2 | Byte 3 | CRC |
|-------------|---------|------------|--------|--------|--------|--------|------|
| Write[0x16] | 0x80 | Read[0x17] | 0x4D | 0x00 | 0x01 | 0x00 | 0x98 |



Byte 0: 0x4D('M') indicates in main code, 0x42('B') indicates in BSL code.

Byte 1: Major version Byte 2: Minor version

Byte 3: Test version

CRC byte: Calculate from address(w) byte to byte 3.