Assignment 6, Jeffrey Wan Module 6

1. A deque (pronounced deck) is an ordered set of items from which items may be delete at either end and into which items maybe inserted at either end. Call the two ends left and right. This is an access restricted structure since no insertions or deletions can happen other than at the ends. Implement the deque as a doubly-linked list (not circular, no header). Write insertLeft and DeleteRight.

So with any node you can get to the node to the left and right of it. No header node. There's a next and previous with each node. There's a tail node and that points to the head and a next. Head has a next and a previous that points to the tail.

```
class public class Dequeue {
        private class Node {
                String data;
                Node next;
                Node previous;
        }

        Node head
        Node tail

        public insertLeft (Node newNode){
                next = head.next
                next.previous = newNode
                newNode.next = head
                newNode.previous = tail
                tail.next = newNode
                head = newNode
        }

        public deleteRight (Node newNode){
                previous = tail.previous
                previous.next = head
                head.previous = previous
                tail.next = null
                tail.previous = null
        }
}
```

2. Implement a deque from problem 1 as a doubly-linked circular list with a header. Write InsertRight and DeleteLeft.

So the tail points to the header and a previous node, and the header points to a next node which is head and a previous node which is the tail. It wraps around in a doubly-linked circular list with a header.

```
public class  Deque2
        # this node has a previous and a next pointer so it's doubly-linked
        class Node
                public String data
                public Node previous
                public Node next


        private class Header
                public Node head
                public Node tail
                public int size

        private Header header;

        # constructor
        public Deque2() {
                header = new Header();
                header.head = null
                header.tail = null
                header.size = 0
        }

        public void insertRight(String data)
                Node newNode = new Node()
                newNode.data = data
                if (header.head == null)
                        newNode.previous = newNode
                        newNode.next = newNode
                        header.head = newNode
                        header.tail = newNode
                        header.size = 1
                } else {
                        newNode.previous = header.tail
                        newNode.next = header.head
                        header.tail = newNode
                        header.size++
                }
        }

        public Node deleteLeft()
                if (header.head == null)
                        return null

                else
                        nodeToReturn = header.head;
                        header.head.previous = null
                        # connect tail with the head's next node
                        header.tail.next = header.head.next
                        header.head.next = null
                        header.head = header.head.next
                        header.head.previous = header.tail
                        header.size--
```

```
                return nodeToReturn
```

3. I did my best and tried rewatching the videos but ultimately was a tad confused. Show me a good solution to this? Are there ever full solutions given to homeworks? I see the rubric but I could use more fleshed out solutions. Also where are quiz answers?

Write a set of routines for implementing several stacks and queues within a single array. Hint: Look at the lecture material on the hybrid implementation.

stacks and queues in single array.two stacks and two queues.

```
public class HybridArray(int size) {
        public int stack1top = null
        public int stack2top = null
        public int queue1tail = null
        public int queue1tail = null
        public int queue2head = null
        public int queue2head = null
        # 2 because each space holds the data and the position in the array
        public freeSpace = new Array[size][2]

        # set everything to null to denote
        HybridArray {
                for (i = 0, i <= size, i++) {
                        for elem in freeSpace {
                                # index 0 is the data, index 1 is the index in the subarray.
                                elem = [null, i]
                        }
                }
        }

        public Array getFirstFreeSpace() {
                space = null
                # get first null space
                for elem in freeSpace {
                        if elem[0] = null;
                                space = elem
                                break;
                }
                return space
        }

        public stack1push(elem) {
                space = getFirstFreeSpace()

                if stack1top = null {
                        # add elem to first free space, keep the free space index
                        space[0] = elem
                        # set stack1top to index
                        stack1top = elem[1]
                } else {
```

```
                # get element at top of stack
                top = freeSpace[stack1top]
                space[0] = elem
                # point current top to new top
                top[1] = space[1]
        }
    }

    stack1pop(elem) {
        # this should be the top of the stack
        elem = freeSpace[stack1top]
        item = elem[0].copy()
        # set data to null to return back to free space
        elem[0] = null

        return item
    }

    #stack2 is the same

    # add to tail
    queue1add {
        space = getFirstFreeSpace()

        if stack1top = null {
            # add elem to first free space, keep the free space index
            space[0] = elem
            # set queue1tail to index
            queue1tail = elem[1]
            queue1head = elem[1]
        } else {
            # get element at tail of queue
            tail = freeSpace[queue1tail]
            space[0] = elem
            # point current tail to new tail
            tail[1] = space[1]
        }
    }


    # remove head
    queue1remove {
        item = freeSpace[queue1head]
        elem = item[0].copy()
        #set data to null to return back to free space
        elem[0] = null
        return elem
    }

}
```