Assignments

M3224.000300 Natural Language Processing with Neural Networks

Fall 2023

Due on Tuesday Oct. 24, 2023 by 9:30am (before class)

Graduate School of Data Science Seoul National University

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(Assignment 3: Recurrent Neural Networks)

## Honor Pledge for Graded Assignments

"I, YOUR NAME HERE, affirm that I have not given or received any unauthorized help on this assignment, and that this work is my own."

## 0 Instructions

- Total score cannot exceed 100 points. For example, if you score 98 points from non-bonus questions and 3 points are added from bonus questions, your score will be 100 points, not 101 points.
- Skeleton codes for problem 2 and 3 are at the directory /q2 and /q3 each. Problem 1 does not have coding problems.
- Run the bash collect\_submission.sh script to produce your 2000\_00000\_coding.zip file. Please make sure to modify collect\_sumbssion.sh file before running this command. (2000\_0000 stands for your student id)
- Modify this tex file into 2000\_00000\_written.pdf with your written solutions
- Upload both 2000\_00000\_coding.zip and 2000\_00000\_written.pdf to etl website.
- If submission instructions are not followed, 4 points will be deducted.

# 1 NLP tasks with RNN (15 pts)

RNNs are versatile! In class, we learned that this family of neural networks have many important advantages and can be used in a variety of tasks. They are commonly used in many state-of-the-art architectures for NLP.

For each of the following tasks, state how you would run RNN to do that task. In particular, specify how the RNN would be used at test time (not training time), and specify

- How many outputs i.e. number of times the softmax  $\hat{y}^{(t)}$  is called from your RNN. If the number of outputs is not fixed, state it as arbitrary.
- What each  $\hat{y}^{(t)}$  is a probability distribution over (e.g. distributed over all species of categories)
- Which inputs are fed to produce each output  $\hat{y}^{(t)}$

The inputs for each of the tasks are specified below.

(a) Movie Rating (3pts): Classify sentiment of a movie review ranging from negative to positive (integer values from 1 to 5).

Inputs: A sentence containing n words. Answer:

- 1) output : 1 (from 1 to 5) / or n (if multiple rating result available -;, average)
- 2)  $\hat{y}^{(t)}$  probability distribution: over 5 rating values
- 3) fed input: each word in sentence as input fed into RNN layer and produce output (rating value) from hidden states.

(b) **Part-of-speech Tagging (4pts)**: For each word in a sentence, categorize that word in correspondence with a particular part-of-speech such as either nouns, verbs, adjectives, adverbs, etc.

Inputs: A sentence containing n words. Answer:

- 1) output: n outputs (corresponding n-words each)
- 2)  $\hat{y}^{(t)}$  probability distribution: over all kinds of POS categories
- 3) fed input: each word in sentence as input fed into RNN layer and every time step produce output (POS categories of each word) from hidden states.
- (c) **Text Generation (4pts)**: Generate text from a chatbot that was trained to speak like a news anchor by predicting the next word in the sequence.

Input: A single start word or token that is fed into the first time step of the RNN. Answer:

- 1) output: random (arbitrary)
- 2)  $\hat{y}^{(t)}$  probability distribution: over all vocabulary
- 3) fed input: previous state's output fed into next layer's input and produce output (= next word prediction) in RNN
- (d) Machine Translation (4pts): Translate the given sentence into another language.

Input: A sentence containing n words. Answer:

- 1) output: n outputs (corresponding n-words each)
- 2)  $\hat{y}^{(t)}$  probability distribution: over all vocabulary in target language
- 3) fed input: each word in sentence as input fed into RNN layer and every time step produce output (another language word of each word) from hidden states.

# 2 Topic Classification with RNN (35 pts)

In this assignment, we will implement RNN model for topic classification task using AG news dataset. Topic classification is a task that involves classifying text into different categories or subjects.

For this question, please update the given jupyter notebook file (q2/topicClassification.ipynb) and submit it along with your answer to this latex file. Please note that this assignment is built and tested under Google Colaboratory with T4 GPU (available for free). If you work on a local machine, you need to handle version issue on your own.

### 2.1 Implementing an RNN model with PyTorch (15 pts)

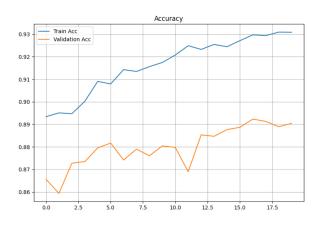
In this question, we are going to implement a SimpleRNN class to classify AG news dataset. Complete the code following the instruction in the jupyter notebook file.

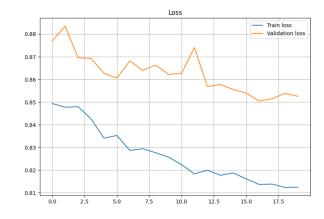
- (a) Implement the \_\_init\_\_() function of SimpleRNN class. (5 pts)
- (b) Implement the forward() function of SimpleRNN class. (10 pts)

## 2.2 Train and evaluate the RNN model (20 pts)

Next, we will train and evaluate the RNN model. Implement a train and evaluation code following the instruction in jupyter notebook file.

- (a) Implement the train() function of Trainer class. (8 pts)
- (b) After the training is complete, use the plot() function of Trainer class to display the figure, and then paste it here. (4 pts)





- (c) Report the best validation accuracy using the print\_best\_acc() function of Trainer class. (2 pts)
  Answer: 89.23
- (d) Based on (b) and (c), evaluate whether the training was successful, and write at least two ways to improve the model's performance. (6 pts)

  Answer:

not that much successful

- 1) increase the number of epochs
- 2) adjust dropout prob and increase layer number

# 3 Neural Machine Translation with LSTM (50+3)

In Nerual Machine Translation (NMT), our goal is to convert a sentence from the *source* language to the *target* language. In this assignment, we will implement a sequence-to-sequence (Seq2Seq) network with attention, to build a Neural Machine Translation (NMT) system between Jeju dialect and Korean. In this section, we describe the **training procedure** for the proposed NMT system, which uses a Bidirectional LSTM Encoder and a Unidirectional LSTM Decoder. After training, you can find out how the NMT system is better than you in translating Jeju dialect. The model is trained and evaluated on JIT (Jejueo interview transcripts) dataset <sup>1</sup>

#### 3.1 Training Procedure

Given a sentence in the source language (Jeju dialect), we look up the subword embeddings from an embeddings matrix, yielding  $\mathbf{x}_1, \dots, \mathbf{x}_m$  ( $\mathbf{x}_i \in \mathbb{R}^{e \times 1}$ ), where m is the length of the source sentence and e is the embedding size. We feed these embeddings to the bidirectional encoder, yielding hidden states and cell states for both the forwards ( $\rightarrow$ ) and backwards ( $\leftarrow$ ) LSTMs. The forwards and backwards versions are concatenated to give hidden states  $\mathbf{h}_i^{enc}$  and cell states  $\mathbf{c}_i^{enc}$ :

$$\mathbf{h}_{i}^{\text{enc}} = [\overleftarrow{\mathbf{h}_{i}^{enc}}; \overrightarrow{\mathbf{h}_{i}^{enc}}] \text{ where } \mathbf{h}_{i}^{\text{enc}} \in \mathbb{R}^{2h \times 1}, \overleftarrow{\mathbf{h}_{i}^{enc}}, \overrightarrow{\mathbf{h}_{i}^{enc}} \in \mathbb{R}^{h \times 1}$$
  $1 \le i \le m$  (1)

$$\mathbf{c}_{i}^{\text{enc}} = [\overleftarrow{\mathbf{c}_{i}^{enc}}; \overrightarrow{\mathbf{c}_{i}^{enc}}] \text{ where } \mathbf{c}_{i}^{\text{enc}} \in \mathbb{R}^{2h \times 1}, \overleftarrow{\mathbf{c}_{i}^{enc}}, \overrightarrow{\mathbf{c}_{i}^{enc}} \in \mathbb{R}^{h \times 1}$$
 
$$1 \leq i \leq m$$
 (2)

We then initialize the decoder's first hidden state  $\mathbf{h}_0^{\mathrm{dec}}$  and cell state  $\mathbf{c}_0^{\mathrm{dec}}$  with a linear projection of the encoder's final hidden state and final cell state.

$$\mathbf{h}_0^{\text{dec}} = \mathbf{W}_h[\overleftarrow{\mathbf{h}_1^{enc}}; \overrightarrow{\mathbf{h}_m^{enc}}] \text{ where } \mathbf{h}_0^{\text{dec}} \in \mathbb{R}^{h \times 1}, \mathbf{W}_h \in \mathbb{R}^{h \times 2h}$$
 (3)

$$\mathbf{c}_0^{\text{dec}} = \mathbf{W}_c[\overleftarrow{\mathbf{c}_1^{enc}}, \overleftarrow{\mathbf{c}_m^{enc}}] \text{ where } \mathbf{c}_0^{\text{dec}} \in \mathbb{R}^{h \times 1}, \mathbf{W}_c \in \mathbb{R}^{h \times 2h}$$

$$\tag{4}$$

With the decoder initialized, we must now feed it a target sentence. On the  $t^{th}$  step, we look up the embedding for the  $t^{th}$  subword,  $\mathbf{y}_t \in \mathbb{R}^{e \times 1}$ . We then concatenate  $\mathbf{y}_t$  with the *combined-output vector*  $\mathbf{o}_{t-1} \in \mathbb{R}^{h \times 1}$  from

<sup>&</sup>lt;sup>1</sup>https://www.kaggle.com/datasets/bryanpark/jit-dataset

<sup>&</sup>lt;sup>2</sup>If it's not obvious, think about why we regard  $|\hat{\mathbf{h}}_1^{enc}, \hat{\mathbf{h}}_m^{enc}|$  as the 'final hidden state' of the Encoder.

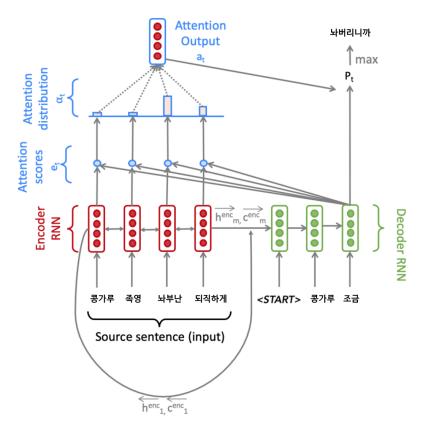


Figure 1: Seq2Seq Model with Multiplicative Attention, shown on the third step of the decoder. (NOTE: Embedding of NMT in the assignment differs from described above.)

the previous timestep (we will explain what this is later down this page!) to produce  $\overline{\mathbf{y}_t} \in \mathbb{R}^{(e+h)\times 1}$ . Note that for the first target subword (i.e. the start token)  $\mathbf{o}_0$  is a zero-vector. We then feed  $\overline{\mathbf{y}_t}$  as input to the decoder.

$$\mathbf{h}_{t}^{\text{dec}}, \mathbf{c}_{t}^{\text{dec}} = \text{Decoder}(\overline{\mathbf{y}_{t}}, \mathbf{h}_{t-1}^{\text{dec}}, \mathbf{c}_{t-1}^{\text{dec}}) \text{ where } \mathbf{h}_{t}^{\text{dec}} \in \mathbb{R}^{h \times 1}, \mathbf{c}_{t}^{\text{dec}} \in \mathbb{R}^{h \times 1}$$

$$(5)$$

(6)

We then use  $\mathbf{h}_t^{\text{dec}}$  to compute multiplicative attention over  $\mathbf{h}_1^{\text{enc}}, \dots, \mathbf{h}_m^{\text{enc}}$ :

$$\mathbf{e}_{t,i} = (\mathbf{h}_t^{\text{dec}})^T \mathbf{W}_{\text{attProj}} \mathbf{h}_i^{\text{enc}} \text{ where } \mathbf{e}_t \in \mathbb{R}^{m \times 1}, \mathbf{W}_{\text{attProj}} \in \mathbb{R}^{h \times 2h}$$
  $1 \le i \le m$  (7)

$$\alpha_t = \operatorname{softmax}(\mathbf{e}_t) \text{ where } \alpha_t \in \mathbb{R}^{m \times 1}$$
 (8)

$$\mathbf{a}_t = \sum_{i=1}^m \alpha_{t,i} \mathbf{h}_i^{\text{enc}} \text{ where } \mathbf{a}_t \in \mathbb{R}^{2h \times 1}$$
 (9)

 $\mathbf{e}_{t,i}$  is a scalar, the *i*th element of  $\mathbf{e}_t \in \mathbb{R}^{m \times 1}$ , computed using the hidden state of the decoder at the *t*th step,  $\mathbf{h}_t^{\text{dec}} \in \mathbb{R}^{h \times 1}$ , the attention projection  $\mathbf{W}_{\text{attProj}} \in \mathbb{R}^{h \times 2h}$ , and the hidden state of the encoder at the *i*th step,  $\mathbf{h}_i^{\text{enc}} \in \mathbb{R}^{2h \times 1}$ .

We now concatenate the attention output  $\mathbf{a}_t$  with the decoder hidden state  $\mathbf{h}_t^{\text{dec}}$  and pass this through a linear layer, tanh, and dropout to attain the *combined-output* vector  $\mathbf{o}_t$ .

$$\mathbf{u}_t = [\mathbf{a}_t; \mathbf{h}_t^{\text{dec}}] \text{ where } \mathbf{u}_t \in \mathbb{R}^{3h \times 1}$$
 (10)

$$\mathbf{v}_t = \mathbf{W}_u \mathbf{u}_t \text{ where } \mathbf{v}_t \in \mathbb{R}^{h \times 1}, \mathbf{W}_u \in \mathbb{R}^{h \times 3h}$$
 (11)

$$\mathbf{o}_t = \text{dropout}(\tanh(\mathbf{v}_t)) \text{ where } \mathbf{o}_t \in \mathbb{R}^{h \times 1}$$
 (12)

Then, we produce a probability distribution  $\mathbf{P}_t$  over target subwords at the  $t^{th}$  timestep:

$$\mathbf{P}_t = \operatorname{softmax}(\mathbf{W}_{\text{vocab}} \mathbf{o}_t) \text{ where } \mathbf{P}_t \in \mathbb{R}^{V_t \times 1}, \mathbf{W}_{\text{vocab}} \in \mathbb{R}^{V_t \times h}$$
 (13)

Here,  $V_t$  is the size of the target vocabulary. Finally, to train the network we then compute the cross entropy loss between  $\mathbf{P}_t$  and  $\mathbf{g}_t$ , where  $\mathbf{g}_t$  is the one-hot vector of the target subword at timestep t:

$$J_t(\theta) = \text{CrossEntropy}(\mathbf{P}_t, \mathbf{g}_t)$$
 (14)

Here,  $\theta$  represents all the parameters of the model and  $J_t(\theta)$  is the loss on step t of the decoder. Now that we have described the model, let's try implementing it for Jeju dialect to Korean translation!

## 3.2 Setting up Virtual Environment

In this part, we will set up a virtual environment for implementing the NMT machine. Before you begin, make sure to read instructions about using GSDS cluster on the ETL board. Run the following commands within the assignment directory (a3) to create the appropriate conda environment. This guarantees that you have all the necessary packages to complete the assignment. You will be asked to implement LSTM cells and the seq2seq model using the PyTorch package.

### 3.3 Implementation Questions

- (a) To ensure the sentences in a given batch are of the same length, we must pad shorter sentences to be the same length after identifying the longest sentence in a batch. Implement the pad\_sents function in utils.py, which returns padded sentences. (3 pts)
- (b) Implement the code of class LSTMCell in the file assignment\_code.py. LSTMCell contains two functions: initialization \_\_init\_\_() and forward forward(). You can refer to the PyTorch documentation or GRUcell class which is implemented on the skeleton code. (8 pts)
- (c) Implement the \_\_init\_\_ function in model\_embeddings.py and nmt\_model.py to initialize the necessary model embeddings and layers for the NMT system. You can run sanity check by executing python sanity\_check.py 1c (3 pts)
- (d) Implement the encode function in nmt\_model.py. This function converts the padded source sentences into the tensor  $\mathbf{X}$ , generates  $\mathbf{h}_1^{enc}...\mathbf{h}_m^{enc}$ , and computes the initial state  $\mathbf{h}_0^{dec}$  and initial cell  $\mathbf{c}_0^{dec}$  for the Decoder. You can run sanity check by executing python sanity\_check.py 1d (5 pts)
- (e) Implement the decode function in nmt\_model.py. This function constructs  $\overline{y}$  and runs the step function over every timestep for the input. You can run sanity check by executing python sanity\_check.py 1e (5 pts)
- (f) Implement the step function in nmt\_model.py. This function applies the Decoder's LSTM cell for a single timestep, computing the encoding of the target subword  $\mathbf{h}_t^{\text{dec}}$ , the attention scores  $\mathbf{e}_t$ , attention distribution  $\alpha_t$ , the attention output  $\mathbf{a}_t$ , and finally the combined output  $\mathbf{o}_t$ . You can run a non-comprehensive sanity check by executing python sanity\_check.py 1f (8 pts)
- (g) Let's train the model! execute the following command: Check out the model is running on GPU when training. Training takes within one GPU hour. (0 pts)

 $<sup>{}^3</sup>LSTMCell:\ https://pytorch.org/docs/stable/generated/torch.nn.LSTMCell.html.\ GRUCell:https://pytorch.org/docs/stable/generated/torch.nn.GRUCell.html$ 

- (h) After training your model, execute the following command to test the model: Write down the execution time and BLEU score. To get a full credit, BLEU score should be larger than 50. (3 pts) Answer:  $129 \sec / BLEU score = 62.37$
- (i) There are a few different methods to generate text from a decoder model such as greedy decoding, beam search, top-k sampling, and top-p sampling. In this code, beam search with a default beam size of 10 is utilized. You can modify the beam size by passing it as an argument in the following way: Now, perform the decoding with beam size of 1, 3, 5, 10 and 25. Note that beam search with a beam size of 1 is equivalent to greedy decoding. Compare the execution time and performance with different beam sizes. Explain the observed trends as well as the potential reasons for the trends. Discuss distinctions between beam search (beam size greater than 1) and greedy decoding, considering expected and observed differences. (5 pts) Answer:

greedy search:  $104 \sec / 62.79$ beam search 3:  $104 \sec / 63.12$ beam search 5:  $114 \sec / 62.64$ beam search 10:  $129 \sec / 62.37$ beam search 25: 174 sec / 60.60 < observed trend > : size가 커질 수록 시간은 증가, 성능은 beam size 3까지 증가 후 5부터 감소 - > 최대 확률 외 다양한 path 탐색하므로 일정 구간까진 성능 증가

- > 하지만 size 커질수록 optimal path 값과 점점 멀어져서 성능 감소

-> beam size 3,5 사이값이 optimal size라 생각

(j) (BONUS) Conduct additional experiments using various beam sizes to determine the best one. Record your chosen beam size and justify your decision. Research established guidelines for beam size selection (or any rule-of-thumb value for beam size) and contrast your choice or reasoning with these conventions. (3 pts) Answer:

size 4: 108 sec / BLEU: 62.8 size가 3 일 때가 최적값임을 size 4 검사를 통해 확인진행

#### 3.4 Written Questions

(a) BLEU score is the most commonly used automatic evaluation metric for NMT systems. It is usually calculated across the entire test set, but here we will consider BLEU defined for a single example. Suppose we have a source sentence  $\mathbf{s}$ , a set of k reference translations  $\mathbf{r}_1, \dots, \mathbf{r}_k$ , and a candidate translation c. To compute the BLEU score of c, we first compute the modified n-gram precision  $p_n$  of **c**, for each of n = 1, 2, 3, 4, where n is the n in n-gram:

$$p_{n} = \frac{\sum_{\text{ngram} \in \mathbf{c}} \min \left( \max_{i=1,\dots,k} \text{Count}_{\mathbf{r}_{i}}(\text{ngram}), \text{Count}_{\mathbf{c}}(\text{ngram}) \right)}{\sum_{\text{ngram} \in \mathbf{c}} \text{Count}_{\mathbf{c}}(\text{ngram})}$$
(15)

Here, for each of the n-grams that appear in the candidate translation c, we count the maximum number of times it appears in any one reference translation, capped by the number of times it appears in  $\mathbf{c}$  (this is the numerator). We divide this by the number of n-grams in  $\mathbf{c}$  (denominator).

Next, we compute the brevity penalty BP. Let len(c) be the length of  $\mathbf{c}$  and let len(r) be the length of the reference translation that is closest to len(c) (in the case of two equally-close reference translation lengths, choose len(r) as the shorter one).

$$BP = \begin{cases} 1 & \text{if } len(c) \ge len(r) \\ \exp\left(1 - \frac{len(r)}{len(c)}\right) & \text{otherwise} \end{cases}$$
 (16)

<sup>&</sup>lt;sup>4</sup>This definition of sentence-level BLEU score matches the sentence\_bleu() function in the nltk Python package. Note that the NLTK function is sensitive to capitalization. In this question, all text is lowercased, so capitalization is irrelevant. http://www.nltk.org/api/nltk.translate.html#nltk.translate.bleu\_score.sentence\_bleu

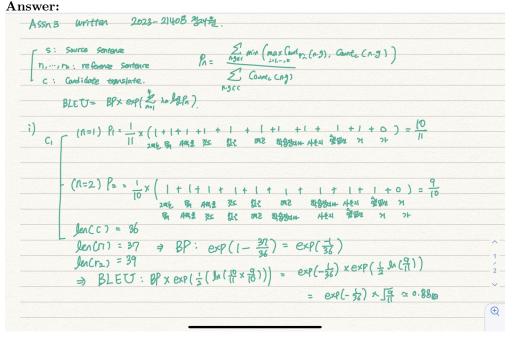
Lastly, the BLEU score for candidate  $\mathbf{c}$  with respect to  $\mathbf{r}_1, \dots, \mathbf{r}_k$  is:

$$BLEU = BP \times \exp\left(\sum_{n=1}^{4} \lambda_n \log p_n\right) \tag{17}$$

where  $\lambda_1, \lambda_2, \lambda_3, \lambda_4$  are weights that sum to 1. The log here is natural log.

- (i) Consider this example.
  - Source Sentence s: 그때는 뭐 사먹을 것도 엇일 때고 학습장이나 사던지 헤엇던 거 가따
  - ullet Reference Translation  ${f r}_1$ : 그때는 뭐 사먹을 것도 없을 때고 학습장이나 사던지 했었던 거 같아
  - Reference Translation  $\mathbf{r}_2$ : 그때는 뭐 사먹을 것도 없을 시절이고 학습장이나 사든지 했었던 거같다
  - ullet NMT Translation  ${f c}_1$ : 그때는 뭐 사먹을 것도 없을 때고 학습장이나 사든지 했었던 거 가

Please compute the BLEU scores for  $\mathbf{c}_1$ . Let  $\lambda_i = 0.5$  for  $i \in \{1,2\}$  and  $\lambda_i = 0$  for  $i \in \{3,4\}$  (this means we ignore 3-grams and 4-grams, i.e., don't compute  $p_3$  or  $p_4$ ). When computing BLEU scores, show your working (i.e., show your computed values for  $p_1$ ,  $p_2$ , len(c), len(r) and BP). Note that the BLEU scores can be expressed between 0 and 1 or between 0 and 100. The code is using the 0 to 100 scale while in this question we are using the 0 to 1 scale. (7 pts)



(ii) Due to data availability, NMT systems are often evaluated with respect to only a single reference translation. Please explain (in a few sentences) why this may be problematic. In your explanation, discuss how the BLEU score metric assesses the quality of NMT translations when there are multiple reference transitions versus a single reference translation. (3 pts) Answer: 한 문장에 대해서 다양한 형태로 번역이 될 수 있음. (정답이 정해져 있지 않기 때문) 다양한 reference translation을 통해 더 풍부하게 표현이 가능하고, 그러한 결과를 기반으로 BLEU Score 도 더 향상될 수 있음.