

WEB 3D AVATAR

Our goal is to ensure you, the Client is delighted with our service. One way we accomplish this is by making sure both parties have a clear understanding of what is to be expected. This proposal outlines the work to be done, the timeline for completing the project, and the project quote.

Description of Work -

The purpose of this project is to create

- 1. 3D assets for models
- 2. Make a web platform where the avatar can be displayed and saved.

IMPORTANT NOTES:

- 1. THE ALL TIMINGS ARE JUST BALLPARK ESTIMATIONS. THE REAL ESTIMATION CAN ONLY BE MADE AFTER SEEING THE ASSETS AND 3D MODELS.
- 2. WE NEED TO KNOW THE APIS AND THE 3RD PARTY EXTRA FEATURES THAT WE REQUIRE.
- 3. EACH DAY COMPRISES OF 7-8 WORKING HOURS.
- 4. DEPENDING ON THE URGENCY AND NATURE OF THE WORK THE NUMBER OF DAILY WORKING HOURS CAN BE VARIED.

Reference: https://dribbble.com/shots/16549832/attachments/11571029?mode=media

This will be achieved with the work as outlined below:

1. Head Model:

- a. Skin color options (5 colors)
- b. Eye color options (5 colors)
- c. Eyebrow, nose, and mouth (6 options each)
- d. The shape of eyes (8 options)
- e. Hairstyles (12 options)
- f. Beard (5 options)
- g. Glasses (4 options)
- h. Animal face (10 options): Tiger, Elephant, Dog, Cat, Cow, Pig, Panda, Sheep, Zombie, and Devil's face, cannot set a) to f)

Estimated Time: 10 days

- 2. Body Model:
 - a. Upper Body Dresses (12 options) including color change
 - b. Lower Body Dresses (12 options) including color change
 - c. Shoes (4 options) including color change
 - d. Accessories (10-12 options): Apple, bottle, banana, pan, bear, rabbit, fish, orange, gold, sword, book.

Estimated Time: 10-15 days

- 3. Human body models
 - a. Body, hand, and legs with all standard size/scale
- 4. Rigged model:
 - a. The final output would be a rigged file that can be downloaded and also imported to mixamo

Estimated Time: 2 days

- 5. Uploading customize face/body: (Later stage)
- 6. Login page:

Estimated Time: 2 days

7. Saving the models and downloading models

Estimated Time: 5 days

8. Web interface for display and rotation of models.

Estimated Time: 3 days

Total number of days: 30-35