# DeepLabCut AI Residency Day 2 Session 1: Training & networks

July 30 & August 1, 2025 McGill University, Montreal

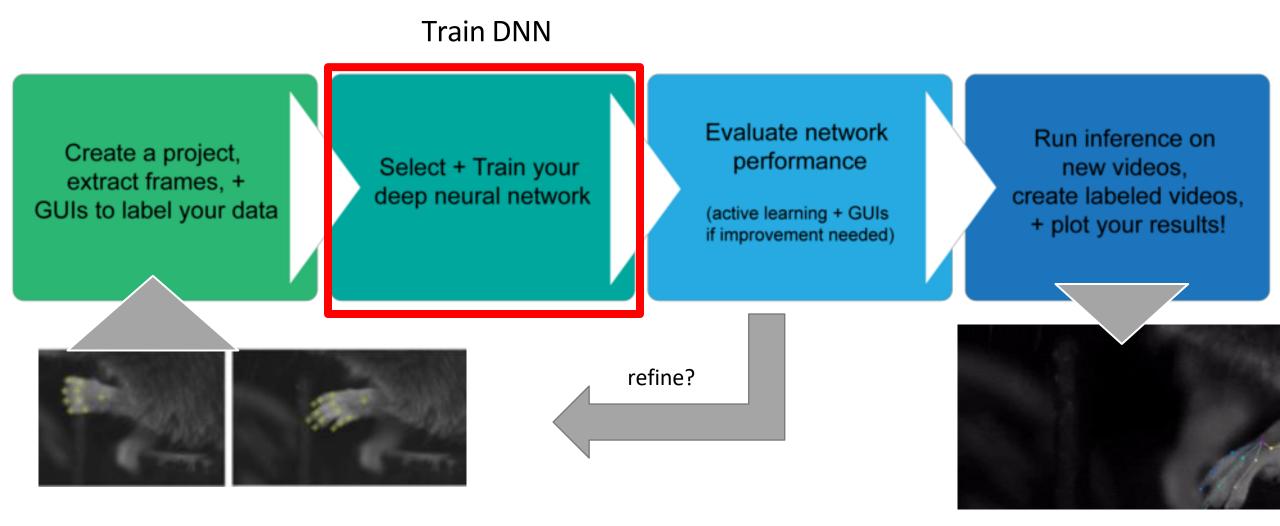
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#### Recall: DeepLabCut workflow



#### Network architecture?

#### **Network architecture:**

- Network backbones: deep residual networks (ResNet)
- "Sees" and "understands" the image by identifying edges, shapes, and patterns
- Good at identifying complex features from raw images

#### **Pre-training (Weights):**

- ImageNet pretrained (with basic "understanding")
- Higher network number → slower but more powerful
- DeepLabCut model zoo....

#### Multi-animal training:

- Adds extra steps to separate different animals (instance identification)
- More complex training and labeling are required

## Augmentation & Training structures?

#### 2.2 Data augmentation parameters

In the simplest form, we can think of data augmentation as something similar to imagination or dreaming. Humans imagine different scenarios based on experience, ultimately allowing us to better understand our world. 2, 3, 4

Similarly, we train our models to different types of "imagined" scenarios, which we limit to the foreseeable ones, so we ultimately get a robust model that can more likely handle new data and scenes.

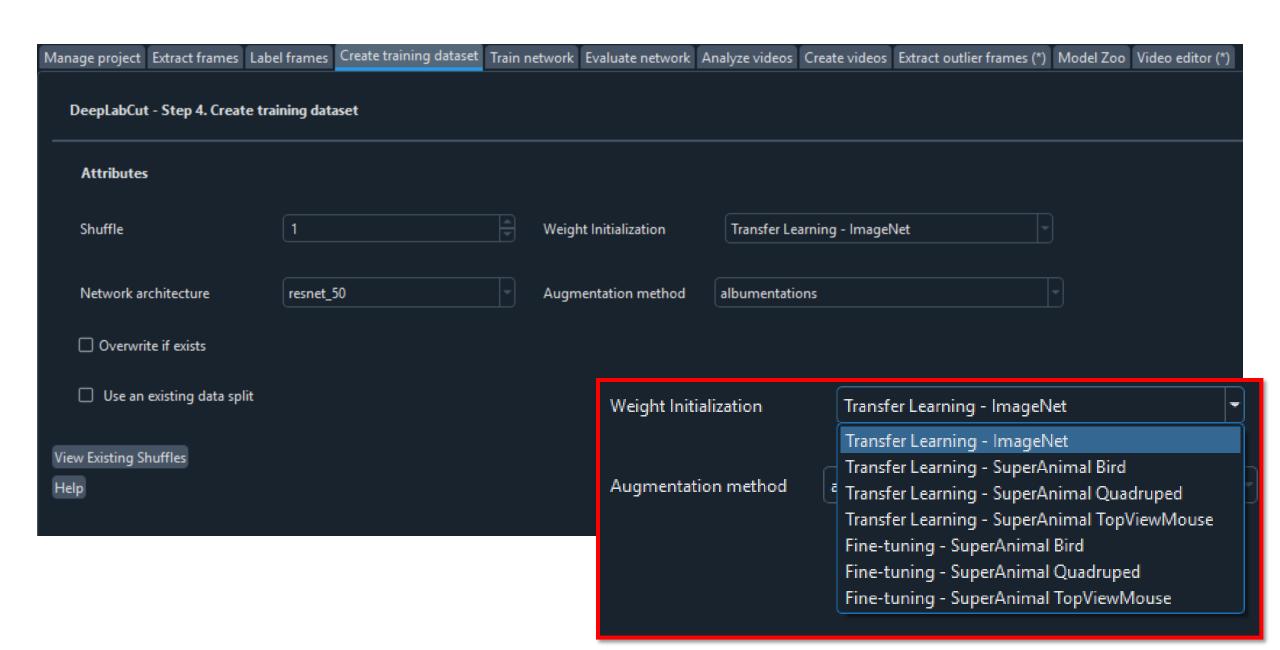
Classes of data augmentations, characterized by their nature, are given by:

- Geometric transformations

  - 2. <u>rotation</u> Handle head/body tilt, if your animal turns sideways
  - 3. rotratio
  - 4. mirror Symmetry recognition, left vs tight hand
  - 5. <u>crop size</u> Remove unwanted parts of the images
  - 6. crop ratio
  - 7. max shift Max relative shift to the position of the crop centre
  - 8. crop sampling
- Kernel transformations 9. sharpening and sharpen\_ratio 10. edge\_enhancement

Mathis et al. (2018). Nature Neuroscience. Nath, Mathis et al. (2019). Nature Protocols. Lauer et al. (2022). Nature Methods. Ye et al. (2024). Nature Communications.

https://deeplabcut.github.io/DeepLabCut/docs/recipes/pose\_cfg\_file\_breakdown.html#2 2-data-augmentation-parameters



## How to select the training network?

- Performance vs. training speed
  - Trade-off
- Backbone (ResNet): Extracts visual features from the image
  - Resnet 50 (balanced in speed and accuracy)
  - Resnet 101 (deeper, more powerful, but slower)
  - Mobilenet\_v2\_1.0 (lightweight, faster, less accurate)
- Pose Estimation Head
  - Converts features into scoremaps (heatmaps) for each body part
- Cropping and downsample
  - Remove or downsample irrelevant part of the image (e.g. no animal there, etc.)

# Training hyperparameters

Hyperparameters	Typical values	Purposes	Why?
batch_size	1 - 8	# images processed before the model updates	Small sizes help with limited GPU memory; 1 is safest, 8 good for generalization
max_iters	200,000-500,000	How long and how many steps to train the model	More iterations = better learning, up to a point (i.e. plateau)
save_iters	10,000	How often to save a model checkpoint	Useful to create better model
display_iters	100, 500, etc.	How often to print training progress	Help checking training process

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#### Box 2 | Parameters of interest in the network configuration file, pose\_cfg.yaml

Please note, there are more parameters that typically never need to be adjusted; they can be found in the default pose\_cfg.yaml file at https://github.com/AlexEMG/DeepLabCut/blob/master/deeplabcut/pose\_cfg.yaml.

- display iters: An integer value representing the period with which the loss is displayed (and stored in log.csv).
- save\_iters: An integer value representing the period with which the checkpoints (weights of the network) are saved. Each snapshot has >90 MB, so not too many should be stored.
- init\_weights: The weights used for training. Default <DeepLabCut\_path>/Pose\_Estimation\_Tensorflow/pretrained/ resnet\_v1\_50.ckpt. For ResNet-50 or 101, -- this will be automatically created. The weights can also be changed to restart from a particular snapshot if training is interrupted, e.g., <full path>-snapshot-5000 (with no file-type ending added). This would re-start training from the loaded weights (i.e., after 5,000 training iterations, the counter starts from 0).
- multi\_step: These are the learning rates and number of training iterations to perform at the specified rate. If the users want to stop before 1
  million, they can delete a row and/or change the last value to be the desired stop point.
- max\_input\_size: All images larger with size width × height > max\_input\_size\*max\_input\_size are not used in training. The default is
  1500 to prevent crashing with an out-of-memory exception for very large images. This will depend on your GPU memory capacity. However, we
  suggest reducing the pixel size as much as possible; see Mathis and Warren<sup>27</sup>.

The following parameters allow one to change the resolution:

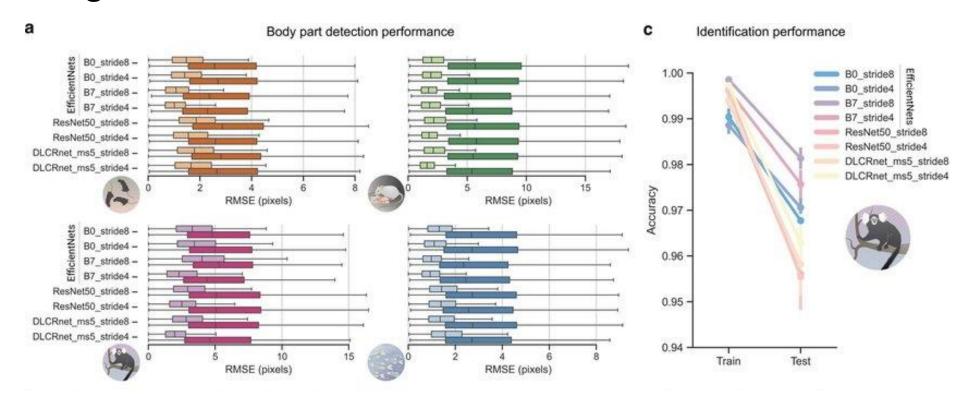
- global\_scale: All images in the dataset will be rescaled by the following scaling factor to be processed by the convolutional neural network.
   You can select the optimal scale by cross-validation (see discussion in Mathis et al.<sup>12</sup>). Default is 0.8.
- pos\_dist\_thresh: All locations within this distance threshold (measured in pixels) are considered positive training samples for detection (see discussion in Mathis et al.<sup>12</sup>). Default is 17.

The following parameters modulate the data augmentation. During training, each image will be randomly rescaled within the range [scale jitter lo, scale jitter up] to augment training:

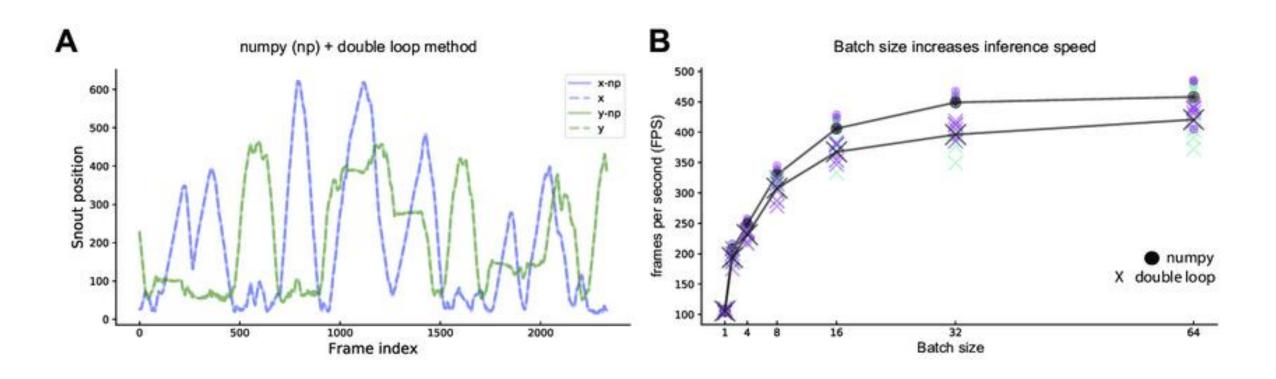
- scale jitter 1o: 0.5 (default).
- scale jitter up: 1.5 (default).
- mirror: If the training dataset is symmetric around the vertical axis, this Boolean variable allows random augmentation. Default is False.
- cropping: Allows automatic cropping of images during training. Default is True.
- cropratio: Fraction of training samples that are cropped. Default is 40%.
- minsize, leftwidth, rightwidth, bottomheight, topheight: These define dimensions and limits for auto-cropping.

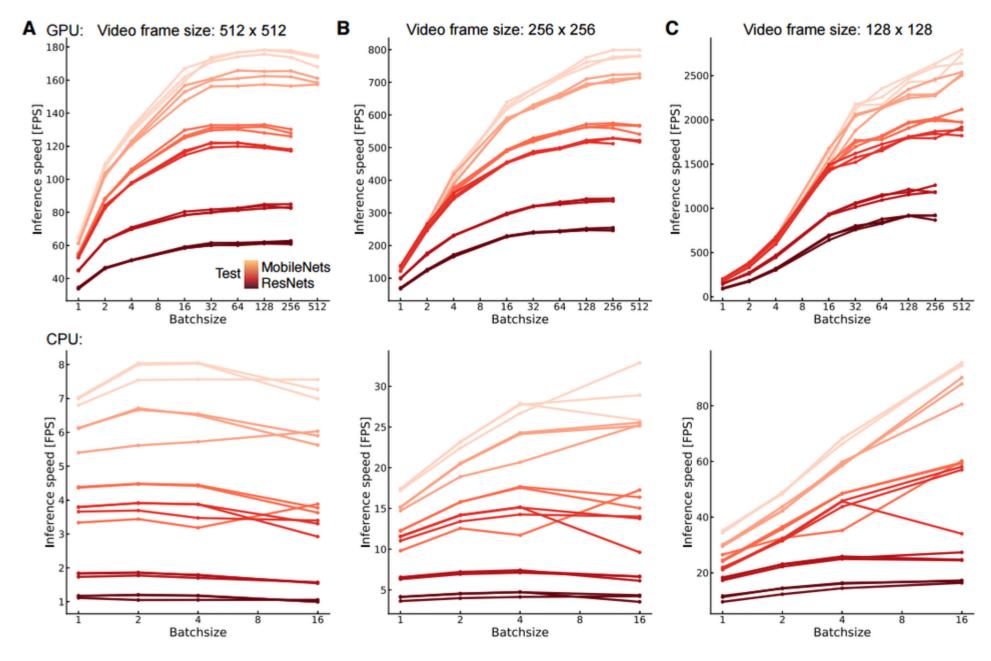
## Other type of training that affect performance?

- Batch size (higher the better, but may demand more power)
- Image size
- Hardware (GPU vs CPU)
- Training iterations

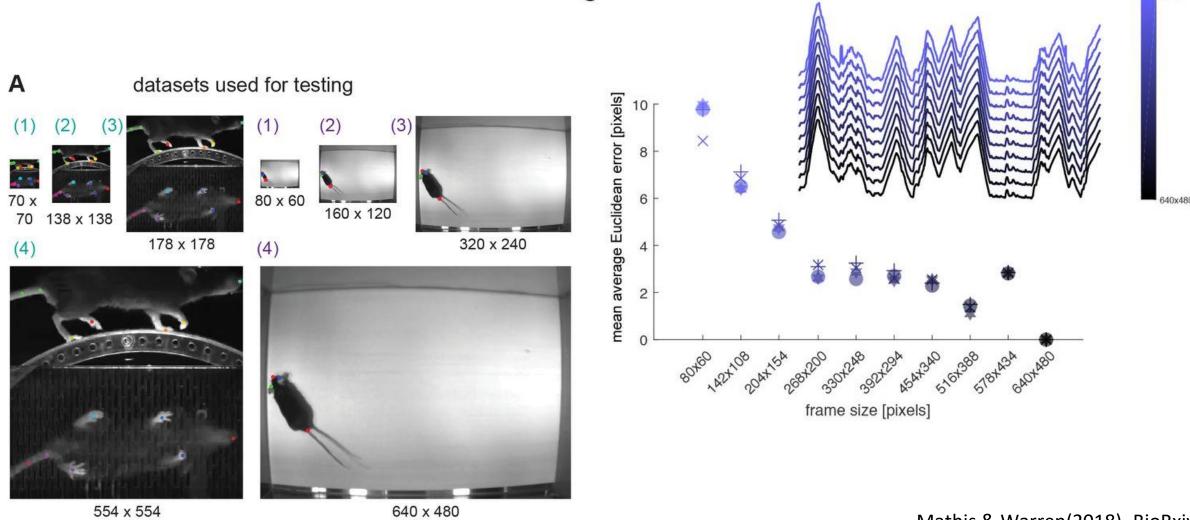


#### Batch size

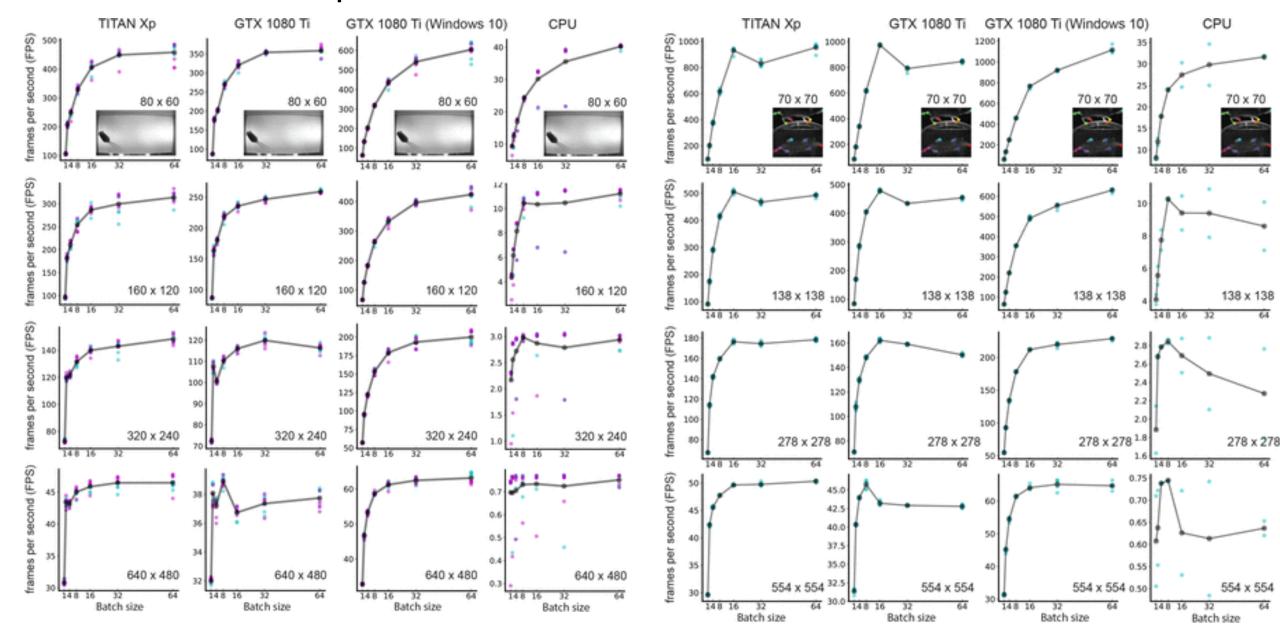




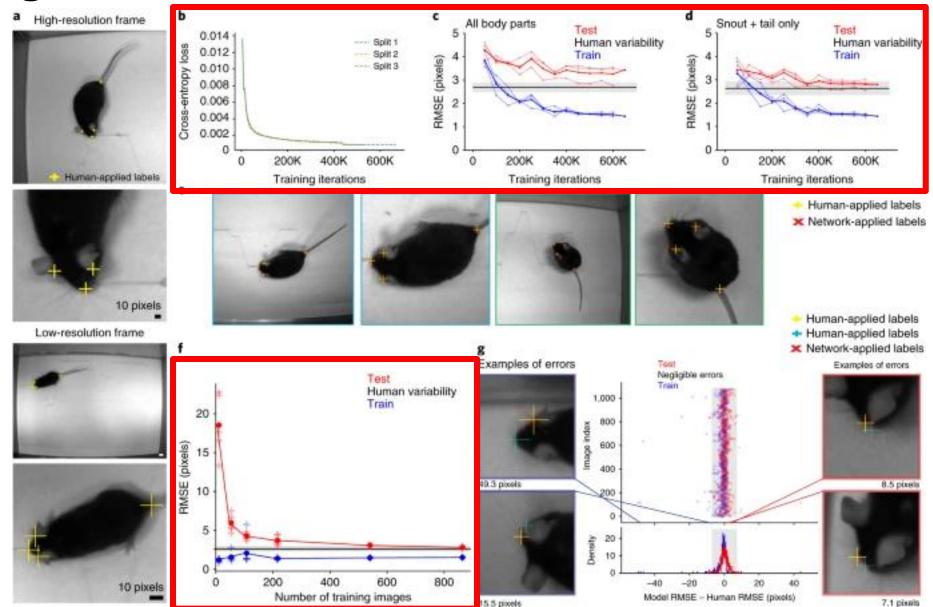
## Image frame size vs error



## Hardware vs performance



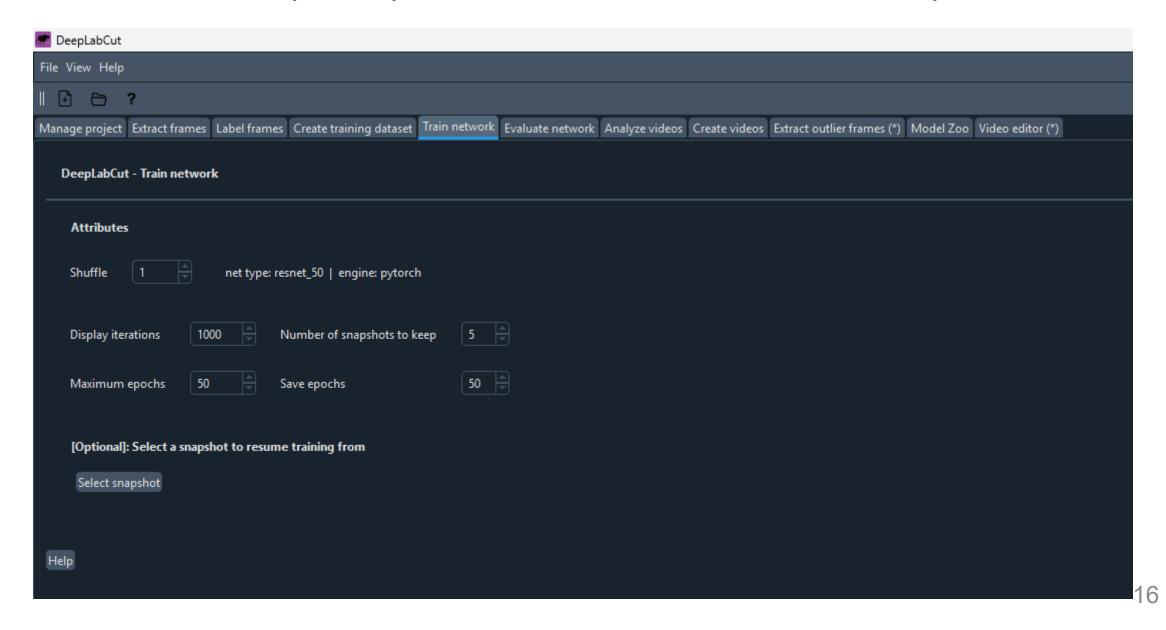
## Training iterations



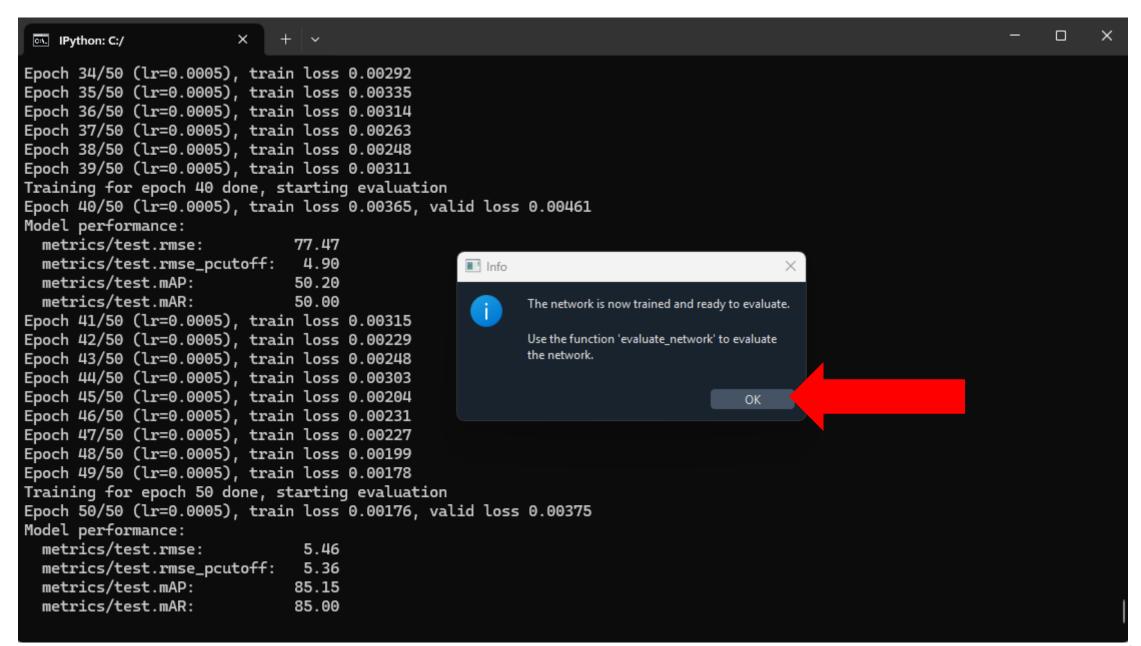
### Tips:

- Training speed mostly depends on frame size
  - GPU and CPU type
- Label at least 100–200 diverse frames
  - Complex task or multiple animals
- Monitor training loss regularly (should decrease over time)
- Use early stopping if loss plateaus or starts to increase
- Train with shuffle=1 to start
  - Can train additional shuffles for robustness

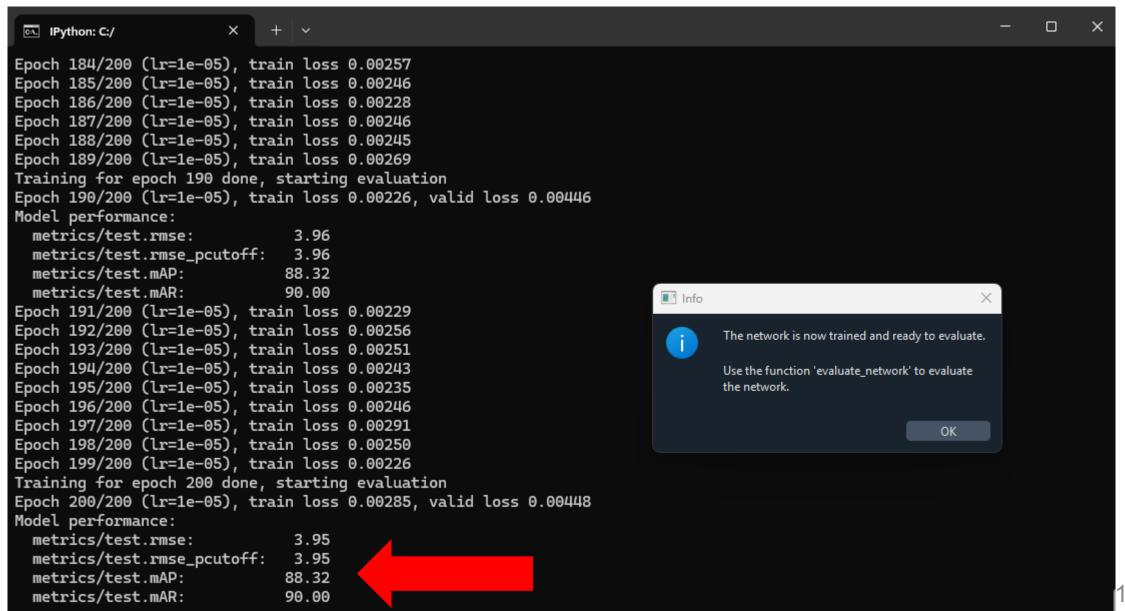
#### Next: try with your own dataset and videos to analyze!



```
IPython: C:/
[timm/resnet50_gn.a1h_in1k] Safe alternative available for 'pytorch_model.bin' (as 'model.safetensors'). Loading weights
 using safetensors.
Data Transforms:
 Training: Compose([
 Affine(always_apply=False, p=0.5, interpolation=1, mask_interpolation=0, cval=0, mode=0, scale={'x': (0.5, 1.25), 'y':
 (0.5, 1.25)}, translate_percent=None, translate_px={'x': (0, 0), 'y': (0, 0)}, rotate=(-30, 30), fit_output=False, shea
r={'x': (0.0, 0.0), 'y': (0.0, 0.0)}, cval_mask=0, keep_ratio=True, rotate_method='largest_box'),
  PadIfNeeded(always_apply=True, p=1.0, min_height=448, min_width=448, pad_height_divisor=None, pad_width_divisor=None,
border_mode=0, value=None, mask_value=None),
  KeypointAwareCrop(always_apply=True, p=1.0, width=448, height=448, max_shift=0.1, crop_sampling='hybrid'),
 MotionBlur(always_apply=False, p=0.5, blur_limit=(3, 7), allow_shifted=True),
 GaussNoise(always_apply=False, p=0.5, var_limit=(0, 162.5625), per_channel=True, mean=0),
 Normalize(always_apply=False, p=1.0, mean=[0.485, 0.456, 0.406], std=[0.229, 0.224, 0.225], max_pixel_value=255.0),
], p=1.0, bbox_params={'format': 'coco', 'label_fields': ['bbox_labels'], 'min_area': 0.0, 'min_visibility': 0.0, 'min_w
idth': 0.0, 'min_height': 0.0, 'check_each_transform': True}, keypoint_params={'format': 'xy', 'label_fields': ['class_l
abels'], 'remove_invisible': False, 'angle_in_degrees': True, 'check_each_transform': True}, additional_targets={}, is_c
heck_shapes=True)
 Validation: Compose([
 Normalize(always_apply=False, p=1.0, mean=[0.485, 0.456, 0.406], std=[0.229, 0.224, 0.225], max_pixel_value=255.0),
], p=1.0, bbox_params={'format': 'coco', 'label_fields': ['bbox_labels'], 'min_area': 0.0, 'min_visibility': 0.0, 'min_w
idth': 0.0, 'min_height': 0.0, 'check_each_transform': True}, keypoint_params={'format': 'xy', 'label_fields': ['class_l
abels'], 'remove_invisible': False, 'angle_in_degrees': True, 'check_each_transform': True}, additional_targets={}, is_c
heck_shapes=True)
Using 25 images and 2 for testing
Starting pose model training...
Epoch 1/200 (lr=0.0005), train loss 0.01680
Epoch 2/200 (lr=0.0005), train loss 0.01519
```



#### With multi-animal project (hippo testing videos)?



## Next step: evaluation

#### Check labeling RMSE (Root Mean Square Error)!

Training with full body labeling vs. tail + snout only

