Individual Weekly Report for Jasper Yeung

A Virtual Tabletop for Game Masters to Create Immersive Experience

August 23, 2025

# Accomplishments

* Met with the expert to review mockups and testing logs and gather feedback.
* Met with the expert to perform a code review.
* Met with the instructor to check in on progress and ask questions regarding capstone assignment requirements.
* Completed the final draft of the capstone portfolio.
* Began working on the sidebar menu with the token menu able to add tokens and new collections.

# Weekly Activities

| Activity / Task / Work | Hours | Status |
| --- | --- | --- |
| Battle Map and Token Implementation | 9 | In progress |
| Showcase Slides | 1 | Complete |
| Meeting | 2.5 | Complete |
| Expert Meeting and Code Review | 1 | Complete |
| Instructor Meeting | 0.3 | Complete |
| Peer Review | 0.2 | Complete |
| Capstone Portfolio Draft | 3 | Complete |
| Status Report | 1.5 | Complete |
| Capstone Colloquium Attendance | 1.5 | Complete |
| **Weekly Total** | **20** |  |
| Previous Weekly Cumulative Total (Carry Over) | 171.5 |
| **Current Cumulative Total** | **191.5** |

# Plans for Next Week

| Activity / Task / Work | Est Hours |
| --- | --- |
| Battle Map and Token Implementation | 20 |

# Response to Feedback

Enter your feedback

# Other Reflections

Enter your reflections

# Comments, Issues, Notes, Anything Else?

N/A

# Evidence of Work

**Expert Meeting Notes**

During the expert meeting, informal notes were written down regarding the feedback given by the expert and questions I asked the expert. Some pieces of feedback were putting all CSS into a single file, creating a central localization file for any UI text, and have a configuration file to contain any testing hard coded links.

A screenshot of a computer

AI-generated content may be incorrect.

**Capstone Portfolio Final Draft**

The capstone portfolio final draft contains the reflection of the capstone, status reports, meetings, and career prep activities. The document also contains the capstone artifacts and an annotated bibliography for all sources used organized by their purpose and use.

**A table of contents on a computer screen

AI-generated content may be incorrect.**

**Sidebar Implementation**

The sidebar contains multiple tabs with different purposes for each menu. The current menu being implemented is the token menu which contains collections of base tokens that a GM can right click to add to the scene. New collections can also be created which have scrolling functionality should the groups exceed the screen size. Only the Add to Scene button is currently implemented of the three context menu buttons.

**A screenshot of a video game

AI-generated content may be incorrect.**

# Interaction Report

Interaction Type: Instructor

Interaction Date: 8/26/25

Attendees: Jasper Yeung

## Summary of Interaction

During this meeting I met with Professor Dawn-Marie Oliver to check in on my project progress and ask clarifications regarding the capstone assignments. One question I asked was about a peer review for a student that turned in their portfolio late which the professor said I had to do. The second question was about whether the capstone colloquium attendance would count towards the time spent on the project which she said yes. The third question I asked was about what a minimum viable project would which I asked because I have concerns on the project’s progress. The professor responded that the MVP depends on the project and as long as it looks like time was spent on the project and enough functionality is present the current progress should be fine.

## Action Items

* Continue implementation of the project
* Complete the peer review
* Log the capstone colloquium attendance in the status report

## Reflection on the Interaction

This meeting was more about checking in and final clarifications rather than changes made to the project. The main changes were to complete the peer review and logging the capstone colloquium in the status report. However, the professor’s answer regarding the MVP completeness set to rest some of my concerns about the current progress of my project. If my progress continues at this pace, I will be able to have a MVP that is adequate to show next quarter.

# Interaction Report

Interaction Type: Expert

Interaction Date: 8/21/25

Attendees: Jasper Yeung

## Summary of Interaction

I met with my expert John Yeung to gather feedback for my mockups and test logs in addition with conducting a code review. While presenting the mockups I explained design choices, intended functionality, and changes needed to be made in the mockup. The expert did not have too much to comment on the mockups other than the UI should not use red for active buttons. The test logs were presented to the expert, and the expert thinks the current testing plans look good but that future testing plans such as performance and acceptance testing should be conducted. The code review was then conducted. The most notable piece of feedback was that I should have more centralized files. The files are the CSS file, the localization file for any text on the UI, and a config file for any of my hardcoded external links. The expert also noted that I will need to refactor my code so that the HTML and Chakra UI components do not have inline styling and have a central file that contains all styling changes. The expert also gave me positive feedback regarding my commenting as well as my clear function names.

## Action Items

* Centralize all my CSS styling into a single file
* Research how to style Chakra UI elements without doing so inline
* Create a config file that contains the hardcoded image links needed for testing
* Consider creating a localization file that will reference their text to in key value pairs

## Reflection on the Interaction

This expert meeting was very helpful to understand professional coding conventions. Because many tutorials name their CSS files after the code file they style, I didn’t understand that professionals have a centralized CSS file. Similarly, I didn’t consider that a localization file containing all the static text in the menu would be proper to be able to support other languages. To implement these suggestions, I need to refactor my code and perform additional research into Chakra UI element styling.